

## 1 Ex1

### 1.1 1.

The probability is  $p^n$ . And the CPU utilization is  $1 - p^n$ .

### 1.2 2.

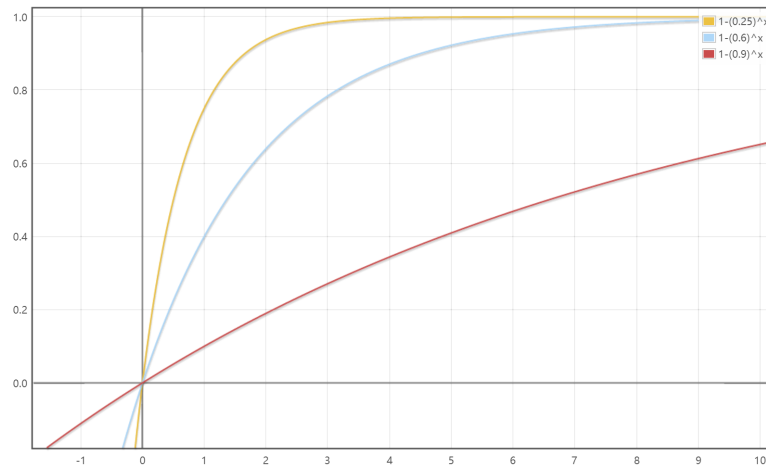


Figure 1: plot of functions

### 1.3 3.

1.  $(256 - 96)/48 = 3$
2.  $1 - 0.9^3 = 0.27$
3. 512MB :  $(512 - 96)/48 = 8; (1 - 0.9^8)$   
 768MB:  $14; (1 - 0.9^{14})$   
 1280MB:  $24; (1 - 0.9^{24})$

The third is the best. The improvement of utilization is the highest.

## 2 Ex2

1. `/usr/src/servers/is/dmp.c`  
 Add a struct to `hooks[]`;

```
struct hook_entry {
    int key;
    void (*function)(void);
    char *name;
} hooks[] = {
    { SF7, pscount_dmp, "New: Count how many processes" }
};
```

Figure 2: dmp.c

2. /usr/src/servers/is/dmp\_kernel.c

The function output the num of process.

```
void pscount_dmp()
{
    struct mproc *mp;
    int i,n=0;
    if(getsysinfo(PM_PROC_NR, SI_PROC_TAB, mproc, sizeof(mproc))!=OK){
        printf("Error\n");
        return;
    }
    for(i=0;i<NR_PROCS;i++){
        mp=&mproc[i];
        if(mp->mp_pid==0 && i!=PM_PROC_NR) continue;
        n++;
    }
    printf("Number of running processes: %d\n",n);
}
```

Figure 3: dmp\_kernel.c

3. /usr/src/servers/is/proto.h

Write the declaration of pscount\_dmp() in dmp\_kernel.