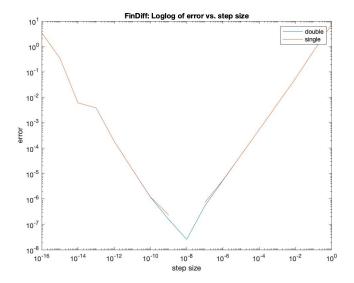
README and source code are in two other files.

1 Problem 1

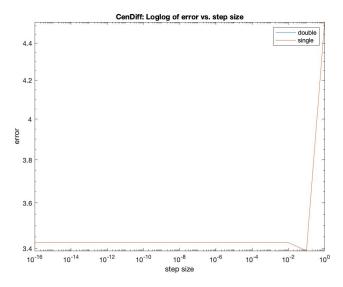
1.1 (a)-(b)



The minimum value is around 10^{-8} . It occurs when $h \approx \sqrt{10^{-16}} = 10^{-8}$.

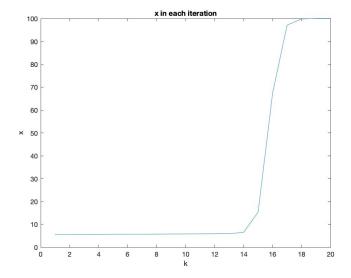
1.2 (c)

Double-precision curve coincides with the single-precision curve.



2 Problem 2

x converges to 6 for the first 14 iterations but after $x_k > 6$, the value goes to 100. This is because when $x_k > 6$, $(1130 - 3000/x_{k-1})/x_k$ becomes smaller. Then, the sequence no longer converges to 6.



3.1 (a)

Problem 3

(a)
$$x = \frac{2C}{-b \mp \sqrt{b^2 + ac}}$$
 VS , $X = \frac{-b \pm \sqrt{b^2 + ac}}{2ac}$

$$ax^2 + bx + C = 0 \Rightarrow a + \frac{b}{x} + \frac{c}{x^2} = 0 \Rightarrow a + c\left(\frac{b}{cx} + \frac{1}{x^2}\right) = 0$$

$$c\left(\frac{b}{cx} + \frac{1}{x^2}\right) + c\left(\frac{b}{2c}\right)^2 = -ac + c\left(\frac{b}{2c}\right)^2$$

$$c\left(\frac{b}{cx} + \frac{1}{x^2} + \left(\frac{b}{2c}\right)^2\right) = -ac + \frac{b^2}{4c}$$

$$c\left(\frac{1}{x} + \frac{b}{2c}\right)^2 = \frac{b^2 - 4ac}{4c}$$

$$\frac{1}{x} + \frac{b}{2c} = \pm \sqrt{\frac{b^2 - 4ac}{4c^2}} = \pm \sqrt{\frac{b^2 - 4ac}{2c}}$$

$$X = \frac{2c}{-b \pm \sqrt{b^2 - 4ac}}$$

The alternative formula is more accurate when a is much smaller than b, or a=0.

3.2 (b)

coefficients			reference solutions		approximate solutions	
a	b	c	root 1	root 2	root 1	root 2
6	5	-4	1/2	-4/3	0.5000000000000000	-1.333333333333333
6e154	5e154	-4e154	1/2	-4/3	Inf	-Inf
0	1	1	-1	-	NaN	-Inf
1	-1e5	1	9.99999999e4	1.0000000001e-5	9.99999999900000e+04	1.000000338535756e-05
1	-4	3.999999	2.00100000000007	1.9989999999993	2.0010000000000070	1.99899999999930
1e-155	-1e155	1e155	1	-	Inf	-Inf

3.3 (c)

The program checks if a = 0, and abs(a) > maxint. It handles linear equations and overflow (underflow) problems separately. The source code is in **.m** file.

coefficients			reference solutions		approximate solutions	
a	b	c	root 1	root 2	root 1	root 2
6	5	-4	1/2	-4/3	0.5000000000000000	-1.333333333333333
6e154	5e154	-4e154	1/2	-4/3	0.5000000000000000	-1.3333333333333333
0	1	1	-1	-	-1	-
1	-1e5	1	9.99999999994	1.000000001e-5	9.99999999900000e+04	1.000000338535756e-05
1	-4	3.999999	2.00100000000007	1.9989999999993	2.001000000000070	1.99899999999930
1e-155	-1e155	1e155	1	-	1	_

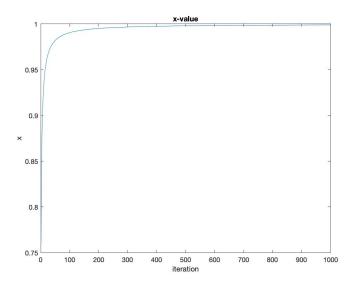
Problem 4

(a)
$$X_{L}=d=1$$

 $g(x_{R})=1+(1-1)^{2}=1=X_{R+1}=X_{R+2}...$
Hence, $d=1$ is a fixed point.

$$\frac{|\mathsf{x}_{\mathsf{k}+1}-1|}{|\mathsf{x}_{\mathsf{k}}-1|} = \frac{|\mathsf{I}-\mathsf{E}+\mathsf{E}^\mathsf{L}-1|}{|\mathsf{I}-\mathsf{E}-1|} = \frac{|\mathsf{E}^\mathsf{L}-\mathsf{E}|}{|\mathsf{E}|} = |\mathsf{E}| \quad \text{for } \quad \mathsf{E} \in \mathsf{E}$$

Hence, sublinear.



Problem 5

[a) Consider secont method

Given that f(x)=0 &x, the seart method is mathematically equivalent to

$$\chi_{k+1} = \frac{\chi_{k-1}f(\chi_k) - \chi_kf(\chi_{k-1})}{f(\chi_k) - f(\chi_{k-1})}.$$

if no numerical error is considered.

(b)

Consider

$$x_{k+1} = x_k - \frac{f(x_k)(x_k - x_{k-1})}{f(x_k) - f(x_{k-1})}$$

given in 5.5.4.

When x_k converges to a stationary point, $x_k - x_{k-1}$ is nearly zero. In this case, the above formula results in numerical instability.

When $f(x_k)$ is nearly a constant, the formula in part(a) has a numerically unstable numerator.

$$\frac{Problem 6}{J(x) = \begin{bmatrix} 1 & 0 \\ x_2 & x_1 \end{bmatrix}}$$

$$\det J = x_1$$

$$\det x = \begin{bmatrix} 0 & 1 \end{bmatrix}^T \text{ Then, } \det J(x) = 0.$$

$$\text{New ton's method fails because } J^{-1} \text{ does not exist}.$$