### Inside the LSTM: update equations

An LSTM layer, at time step t

- ullet Takes input element  ${f x}_{(t)}$
- Updates long term memory  $\mathbf{c}_{(t)}$
- ullet Updates control state  ${f h}_{(t)}$
- ullet Optionally outputs  $\mathbf{y}_{(t)}$

according to the equations

$$\mathbf{c}_{(t)} = \mathbf{remember}_{(t)} \otimes \mathbf{c}_{(t-1)} + \mathbf{save}_{(t)} \otimes \mathbf{c}'_{(t)}$$
 Long term memory  $\mathbf{h}_{(t)} = \mathbf{focus}_{(t)} \otimes \tanh(\mathbf{c}_{(t)})$  Short term memory/contro  $\mathbf{y}_{(t)} = \mathbf{h}_{(t)}$  Output

where

 $\begin{array}{lll} \textbf{remember} & \text{is a gate that allows elements of } \textbf{c} \text{ to be remembered/forgotten} \\ \textbf{focus} & \text{is a mask that controls movement from long-term to short-term} \\ \textbf{save} & \text{is a gate that controls selective updating of elements of } \textbf{c} \\ \end{array}$ 

A lot of moving parts!

The important thing to remember is that the layer

- ullet Has a matrix  $oldsymbol{W}$  of weights
- That controls the update of each part

Training, as usual, seeks to discover the optimal (i.e., loss function minimizing) values for ${f W}$
Let's try to understand the whole by examining each piece.

## Memory/States

 $\mathbf{c}_{(t)}$  is the long-term memory.

It is a vector of features that need to be retained throughout the computation

- As each element  $\mathbf{x}_{(t)}$  of input sequence  $\mathbf{x}$  is processed
- It records the "concepts" that are important to solve the task
- Might have many elements

 $\mathbf{h}_{(t)}$  is the short-term or control memory.

Very much like a vanilla RNN, it's job is to guide the transition from state  ${f h}_{(t)}$  to state  ${f h}_{(t+1)}.$ 

It is a vector of features that need to be retained for the immediate future

- It might have many elements
- Same length as  $\mathbf{c}_{(t)}$

An analogy might help.

Suppose you are driving a car in an unfamiliar city

- Short term memory is a map of the surrounding blocks
- Long term memory is a map of the city plus rules of the road

### Gates/Masks

 ${f remember, save, focus}$  are vectors that interact with long term memory  ${f c}_{(t)}$ 

- Element-wise
- So have same length as  $\mathbf{c}_{(t)}$

#### They will be used

- To selectively modify individual elements of  $\mathbf{c}_{(t)}$
- Forget/Reset the value of an element that is no longer relevant
- Decide which individual elements to update

The <u>classic paper that introduced the LSTM</u> (<a href="https://www.bioinf.jku.at/publications/older/2604.pdf">https://www.bioinf.jku.at/publications/older/2604.pdf</a>) gives these gates different names

- $\mathbf{remember}_{(t)} \mapsto \mathbf{f}_{(t)}$ 
  - **f** denotes "Forget" (although it really means "don't forget", i.e, remember !)
- $\mathbf{save}_{(t)} \mapsto \mathbf{i}_{(t)}$ 
  - i denotes "Input"
- $\mathbf{focus}_{(t)} \mapsto \mathbf{o}_{(t)}$ 
  - o denotes "Output"

Hopefully the names in our presentation add clarity.

# Output

 $\mathbf{y}_{(t)}$  is the value (if any) output at step t, for

- A one to many function
- Or a many to many function

As written

$$\mathbf{y}_{(t)} = \mathbf{h}_{(t)}$$

so it has the same length as a memory element  $\mathbf{h}_{(t)}, c_{(t)}.$ 

This assumption is purely for simplicity

- ullet You can map  ${f h}_{(t)}$  through another layer
- That transforms  $\mathbf{h}_{(t)}$  into the appropriate type/shape for output  $\mathbf{y}_{(t)}$



# The update process

Let's examine the update equation for each of the parts.

#### **Update long-term memory**

Long-term memory is updated in a two step process

- Produce a "candidate" updated value for each element of the state
- Decide which of the candidate updated values get applied to the long term memory
  - Successful candidates become part of long term memory
  - Unsucessful candidates are dropped

The candidate update value vector  $\mathbf{c}'_{(t)}$  is a function of

- ullet The prior short term state  ${f h}_{(t-1)}$
- And the current input  $\mathbf{x}_{(t)}$
- ullet Controlled by parts of the weight matrix  ${f W}$

$$\mathbf{c}_{(t)}' = anh(\mathbf{W}_{x,c}\mathbf{x}_{(t)} + \mathbf{W}_{h,c}\mathbf{h}_{(t-1)} + \mathbf{b}_c)$$

This is very much like the RNN state update equation

ullet Although the RNN equation has ullet on both sides of the equation, so is directly recursive in form

We now need to decide which elements of  $\mathbf{c}_{(t)}$  to change.

The  ${f remember}$  mask controls forgetting the current value  ${f c}_{(t-1)}$ 

- When  $\mathbf{remember}_{(t),j} = 0$ 
  - $\mathbf{c}_{(t-1),j}$ , the  $j^{th}$  element of  $\mathbf{c}_{(t-1)}$
  - Will be reset to 0 ("forgotten")
- When  $\mathbf{remember}_{(t),j}=1$ 
  - $\mathbf{c}_{(t-1),j}$ , the  $j^{th}$  element of  $c_{(t-1)}$
  - lacksquare Will contribute to the new value  ${f c}_{(t),j}$

The save mask controls whether the candidate value  $\mathbf{c}'_{(t)}$  contributes to the new value  $\mathbf{c}_{(t)}$ :

- ullet When  $\mathbf{save}_{(t),j}=1$ 
  - lacktriangle Candidate value  $\mathbf{c}'_{(t),j}$  will contribute to the new value  $\mathbf{c}_{(t),j}$
- ullet When  $\mathbf{save}_{(t),j}=0$ 
  - lacktriangledown Candidate value  $\mathbf{c}'_{(t),j}$  will **not** contribute to the new value  $\mathbf{c}_{(t),j}$

Here is the update equation for  $\mathbf{c}_{(t)}$ .

- It combines the remember/forget decision for each element
- With the decision on passing through the candidate value for the element

$$\mathbf{c}_{(t)} = \mathbf{remember}_{(t)} \otimes \mathbf{c}_{(t-1)} + \mathbf{save}_{(t)} \otimes \mathbf{c}_{(t)}'$$

#### The role of tanh in the candidate value equation

Why modify the candidate value  $\mathbf{c}'_{(t)}$  by passing it through anh ?

The tanh has the important property

ullet That its range is [-1,+1]

So updates to  $\mathbf{c}_{(t)}$  have the flavor of either

- Incrementing existing value  $\mathbf{c}_{(t-1),j}$  by 1
- Or decrementing existing value  $\mathbf{c}_{(t-1),j}$  by 1

This makes  $\mathbf{c}_{(t)}$  act like a counter.

### **Update short-term memory (control state)**

The short-term memory update

- ullet Selectively copies parts of the newly updated long-term memory  ${f c}_{(t)}$
- To short-term memory

$$\mathbf{h}_{(t)} = \mathbf{focus}_{(t)} \otimes \mathrm{tanh}(\mathbf{c}_{(t)})$$
 Short term memory/control

The **focus** mask selects which elements of long-term memory are immediately relevant for control

The anh activation function applied to long-term memory  $\mathbf{c}_{(t)}$ 

• Squashes the range

#### The gate/mask update equations

All of the gates are updated via similar equations, taking

- ullet The prior short term state  ${f h}_{(t-1)}$
- ullet And the current input  ${f x}_{(t)}$
- ullet Controlled by parts of the weight matrix  $oldsymbol{W}$

$$egin{array}{lll} \mathbf{remember}_{(t)} &=& f_{(t)} &=& \sigma(\mathbf{W}_{x,f}\mathbf{x}_{(t)} + \mathbf{W}_{h,f}\mathbf{h}_{(t-1)} + \mathbf{b}_f) \ \mathbf{save}_{(t)} &=& i_{(t)} &=& \sigma(\mathbf{W}_{x,i}\mathbf{x}_{(t)} + \mathbf{W}_{h,i}\mathbf{h}_{(t-1)} + \mathbf{b}_i) \ \mathbf{focus}_{(t)} &=& o_{(t)} &=& \sigma(\mathbf{W}_{x,o}\mathbf{x}_{(t)} + \mathbf{W}_{h,o}\mathbf{h}_{(t-1)} + \mathbf{b}_o) \end{array}$$

Notice the use of the sigmoid activation for each gate/mask?

- ullet This restricts the range of each element to [0,1]
- As needed by a gate/mask

#### Conclusion

That was quite a workout.

There were lots of moving parts, but hopefully you can now understand each.

To conclude, here is the full set of update equations

$$\mathbf{c}'_{(t)} = \tanh(\mathbf{W}_{x,c}\mathbf{x}_{(t)} + \mathbf{W}_{h,c}\mathbf{h}_{(t-1)} + \mathbf{b}_c) \qquad \text{Candidate updat}$$

$$\mathbf{c}_{(t)} = \mathbf{remember}_{(t)} \otimes \mathbf{c}_{(t-1)} + \mathbf{save}_{(t)} \otimes \mathbf{c}'_{(t)} \qquad \text{Long term memo}$$

$$\mathbf{h}_{(t)} = \mathbf{focus}_{(t)} \otimes \tanh(\mathbf{c}_{(t)}) \qquad \text{Short term memo}$$

$$\mathbf{y}_{(t)} = \mathbf{h}_{(t)} \qquad \text{Output}$$

$$\text{where}$$

$$\mathbf{remember}_{(t)} = \sigma(\mathbf{W}_{x,f}\mathbf{x}_{(t)} + \mathbf{W}_{h,f}\mathbf{h}_{(t-1)} + \mathbf{b}_f)$$

$$\mathbf{save}_{(t)} = \sigma(\mathbf{W}_{x,i}\mathbf{x}_{(t)} + \mathbf{W}_{h,i}\mathbf{h}_{(t-1)} + \mathbf{b}_i)$$

$$\mathbf{focus}_{(t)} = \sigma(\mathbf{W}_{x,o}\mathbf{x}_{(t)} + \mathbf{W}_{h,o}\mathbf{h}_{(t-1)} + \mathbf{b}_o)$$

 $egin{array}{lll} \mathbf{remember}_{(t)} &=& f_{(t)} &=& \sigma(\mathbf{W}_{x,f}\mathbf{x}_{(t)} + \mathbf{W}_{h,f}\mathbf{h}_{(t-1)} + \mathbf{b}_f) \ \mathbf{save}_{(t)} &=& i_{(t)} &=& \sigma(\mathbf{W}_{x,i}\mathbf{x}_{(t)} + \mathbf{W}_{h,i}\mathbf{h}_{(t-1)} + \mathbf{b}_i) \ \mathbf{focus}_{(t)} &=& o_{(t)} &=& \sigma(\mathbf{W}_{x,o}\mathbf{x}_{(t)} + \mathbf{W}_{h,o}\mathbf{h}_{(t-1)} + \mathbf{b}_o) \end{array}$ 

```
In [2]: print("Done")
```

Done