Jupyter_quick_tour

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```
[1]: from IPython.core.interactiveshell import InteractiveShell
InteractiveShell.ast_node_interactivity = "all"

# Reload all modules imported with %aimport
%load_ext autoreload
%autoreload 1

%matplotlib inline
```

1 Jupyter

- Notebooks
 - a vehicle to communicate your thoughts to others
 - a container for code, text, graphics
 - a Web-based IDE
- Jupyter is a notebook server
 - Server either local or in cloud
 - client usually on local machine
 - Multi-language
 - * Jupyter is short for: Julia, Python, R

1.1 Preliminaries

1.1.1 Jupyter setup

Jupyter is part of the Anaconda distribution, which you already installed.

Let's finish setting up Jupyter by creating a directory for notebooks > mkdir Notebooks; cd Notebooks

And setting a password for the notebook server (optional on local machine; MANDATORY for cloud-based)

jupyter notebook --generate-config jupyter notebook password

1.1.2 Start jupyter

```
anaconda-navigator

or >cd Notebooks jupyter notebook

Jupyter runs in your browser.

If you installed it on your local machine, the URL is localhost:8888

If you installed it on a cloud machine, the URL is your_server_ip:8888

where your_server_ip is the IP address of your cloud based machine.
```

1.1.3 Jupyter extensions

Jupyter has many useful extensions. It is NOT required for you to do this step but here are some extensions that I'm currently using

- Install
 - conda install -c conda-forge jupyter_contrib_nbextensions
- Enable >jupyter nbextension enable toc2/main > jupyter nbextension enable collapsible_headings/main > jupyter nbextension enable livemdpreview/livemdpreview
- Disable/Enable
 - http://localhost:8888/nbextensions or via tab on Jupyter Home page
 - * check-box for which extensions to enable
- You can disable/enable extensions any time

2 Jupyter: a vehicle for communication (NOT just coding)

- Code and "mark-down"
- Lectures via Notebooks!
- Assignments
 - Your notebooks are your "lab notebook"
 - * The final result is not always the most interesting part!
 - · Process and what you learned on the journey is important
 - * Define the problem you are working on
 - * Describe and explore the data
 - · what were the challenges? Cleaning? Transformation?
 - * Overview of your methodology/research method
 - * Experiments conducted/results, both success and failure
 - * Describe your steps in English, followed by code
- Code-only: limited credit!

Tip: It's a movie not a photograph!

2.1 Jupyter tour

- Jupyter dashboard
- Header and body
- Command mode/edit mode
 - Keyboard shortcuts
- Types of Cells
 - Cells can contain either code or markdown (e.g., text)
 - * Code shows your solution
 - * Markdown used to tell the story of your journey

2.2 Jupyter markdown

- Markdown
 - Markdown cheat sheet
 - Equations, categorized

A couple of great tools - Detexify - hand-drawn symbols convert to TeX! - Mathpix - Screen-shot to markdown!

2.3 Introspection

- TAB completion
 - Data properties
- ?
- Function help
- ??
 - Code inspection

Sample notebook

2.4 Checkpoints

- Jupyter will save a snapshot ("checkpoint") each time you save your notebook
- Jupyter will auto-save your notebook as you change it
 - You can discard the auto-saved changes by reverting back to a checkpoint