SUBALAKSHMI O

Game Developer

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https://subalakshmio-portfolio.netlify.app/

Kovilpatti

OBJECTIVE

Enthusiastic game developer skilled in Unity 2D/3D design and C# passionate about creating immersive gaming experiences. Eager to contribute innovative ideas and learn from impactful projects to build a strong foundation in the game development industry.

EDUCATION

Bharathiar University
Master of Computer Applications
2023 – 2025
Percentage- 75%

Sri Kaliswari College
BCA - 2020 – 2023
Percentage- 76%

Higher Secondary School
MKH. Hr. Sec School
2019 – 2020
Percentage- 57%

Secondary School
MKH. Hr. Sec School
2017 – 2018
Percentage- 87%

SKILLS

- Fast Learner
- Adaptability
- Multitasking
- Communication
- Problem Solving

AREA OF INTREST

- Unity 2D and 3D
- Front-End Development
- ui ux design
- C#
- MySQL
- Selenium

PROJECT

https://subalakshmio.my.canva.site/

UG - PROJECT

2D Game Development - "Cat Run"

Description: Developed a 2D platformer game featuring a cat navigating through five levels with increasing difficulty. The game includes point-based progression and a lifeline mechanic for retries.

PG - MINI-PROJECT

3D Game Development - "Third Person Shooter - IGI3"

Description: Designed a 3D tactical shooter game inspired by the IGI series. The game incorporates stealth and combat mechanics, dynamic AI, and modular gameplay systems.