

~ Numerical Differentiation and Integration ~

Newton-Cotes Integration Formulas

Chapter 21

- *Calculus* is the mathematics of change. Since engineers continuously deal with systems and processes that change, *calculus* is an essential tool of engineering.
- Standing at the heart of *calculus* are the concepts of:

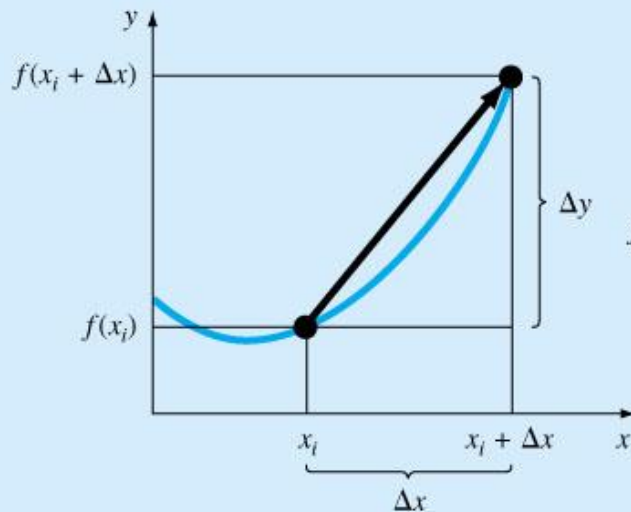
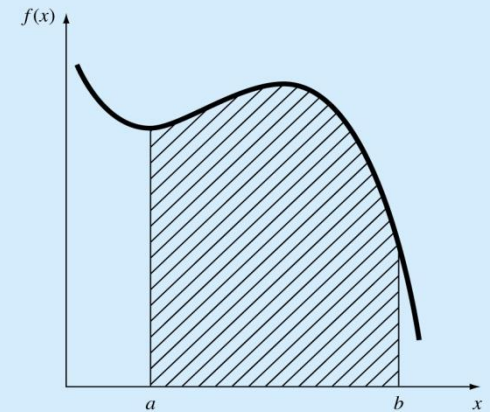
Differentiation

$$\frac{\Delta y}{\Delta x} = \frac{f(x_i + \Delta x) - f(x_i)}{\Delta x}$$

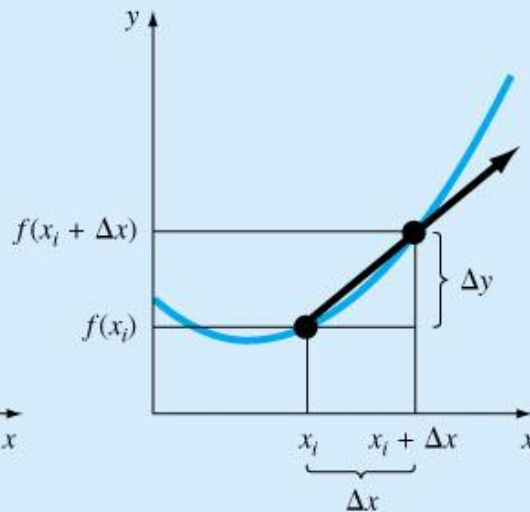
$$\frac{dy}{dx} = \lim_{\Delta x \rightarrow 0} \frac{f(x_i + \Delta x) - f(x_i)}{\Delta x}$$

and Integration

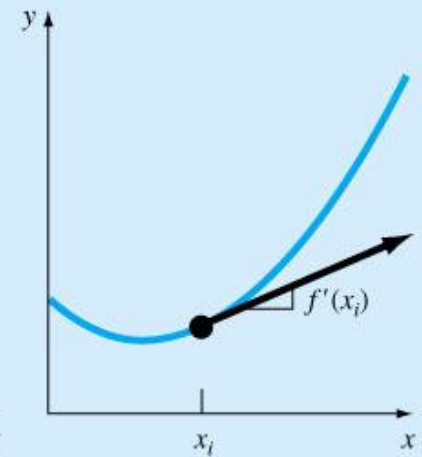
$$I = \int_a^b f(x) dx$$



(a)



(b)



(c)

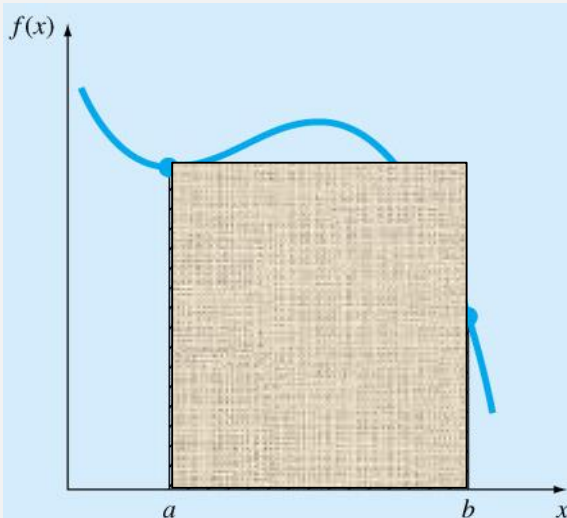
Newton-Cotes Integration Formulas

- Based on the strategy of replacing a complicated function or tabulated data with an approximating function that is easy to integrate:

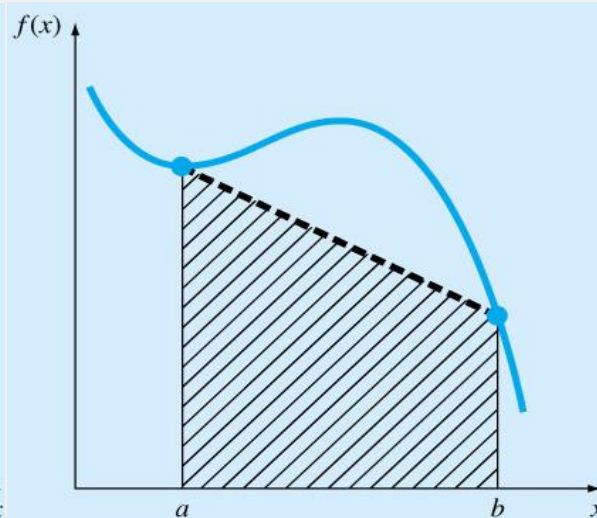
$$I = \int_a^b f(x)dx \cong \int_a^b f_n(x)dx$$

$$f_n(x) = a_0 + a_1x + \cdots + a_nx^n$$

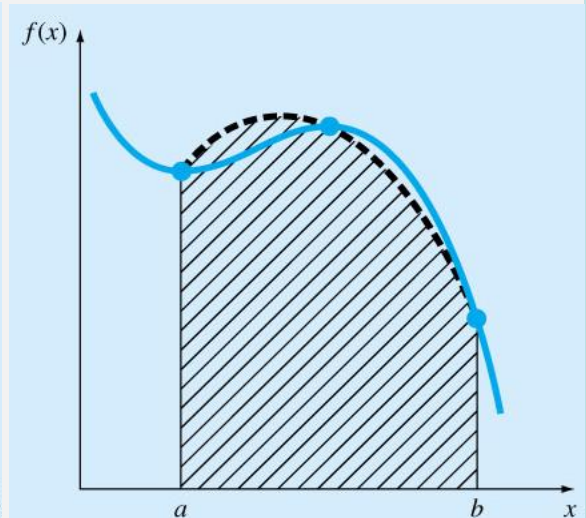
Zero order approximation



First-order



Second-order



The Trapezoidal Rule

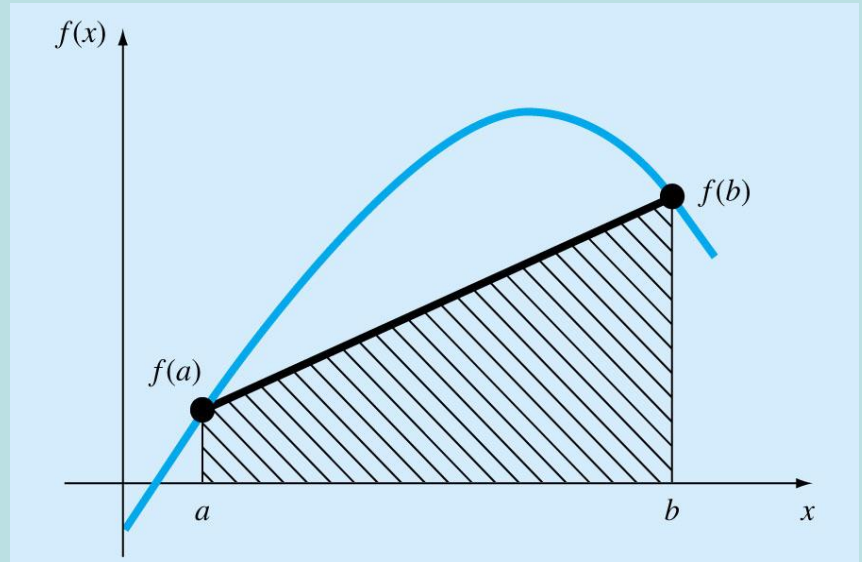
- Use a first order polynomial in approximating the function $f(x)$:

$$I = \int_a^b f(x) dx \cong \int_a^b f_1(x) dx$$

- The area under this first order polynomial is an estimate of the integral of $f(x)$ between a and b :

$$I = (b - a) \frac{f(a) + f(b)}{2}$$

Trapezoidal rule



Error:

$$E_t = -\frac{1}{12} f''(\xi)(b-a)^3$$

where ξ lies somewhere in the interval from a to b

Example 21.1 Single Application of the Trapezoidal Rule

$$f(x) = 0.2 + 25x - 200x^2 + 675x^3 - 900x^4 + 400x^5$$

Integrate $f(x)$ from $a=0$ to $b=0.8$

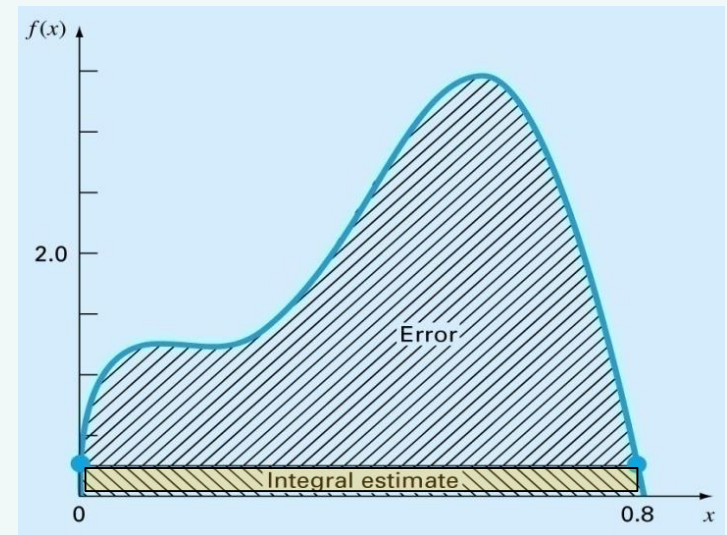
$$\text{True integral value : } I = \int_{a=0}^{b=0.8} f(x) dx = 1.64053$$

Solution: $f(a)=f(0) = 0.2$ and $f(b)=f(0.8) = 0.232$

$$\begin{aligned} \text{Trapezoidal Rule: } I &= (b-a) \frac{f(a) + f(b)}{2} \\ &= 0.8 \frac{0.2 + 0.232}{2} = 0.1728 \end{aligned}$$

which represents an error of:

$$\varepsilon_t = \left| \frac{1.64053 - 0.1728}{1.64053} \right| = 89.5\%$$



The Multiple-Application Trapezoidal Rule

- The accuracy can be improved by dividing the interval from a to b into a number of segments and applying the method to each segment.
- The areas of individual segments are added to yield the integral for the entire interval.

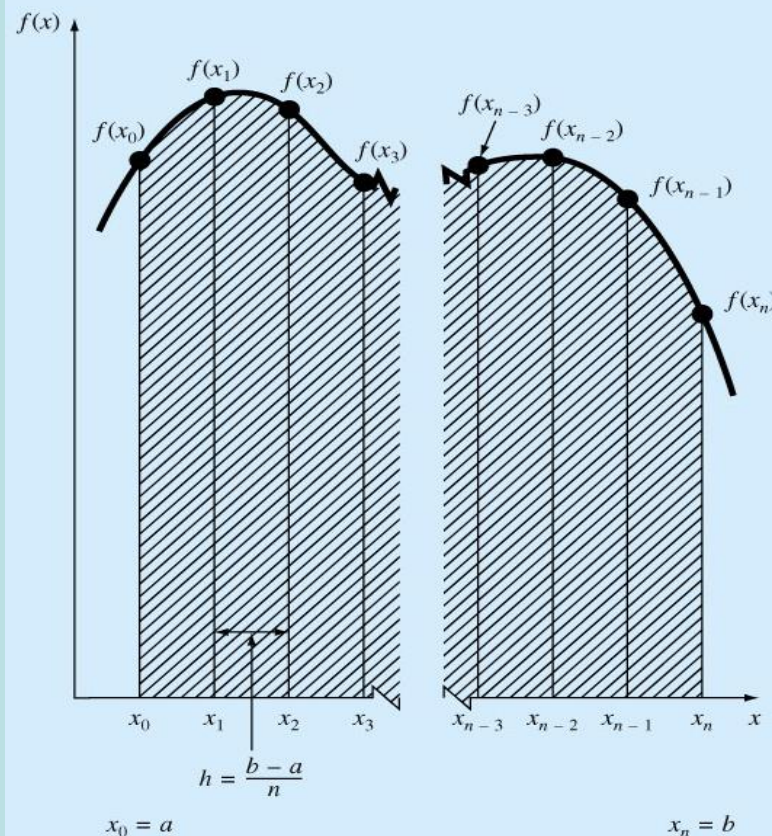
$$h = \frac{b-a}{n} \quad n = \# \text{ of seg.} \quad a = x_0 \quad b = x_n$$

$$I = \int_{x_0}^{x_1} f(x)dx + \int_{x_1}^{x_2} f(x)dx + \cdots + \int_{x_{n-1}}^{x_n} f(x)dx$$

Using the trapezoidal rule, we get:

$$I = h \frac{f(x_0) + f(x_1)}{2} + h \frac{f(x_1) + f(x_2)}{2} + \cdots + h \frac{f(x_{n-1}) + f(x_n)}{2}$$

$$I = \frac{b-a}{2n} \left[f(x_0) + f(x_n) + 2 \sum_{i=1}^{n-1} f(x_i) \right]$$



The Error Estimate for The Multiple-Application Trapezoidal Rule

- Error estimate for **one segment** is given as:

$$E_t = \left| \frac{(b-a)^3}{12} f''(\xi) \right|$$

- An error for multiple-application trapezoidal rule can be obtained by summing the individual errors for each segment:

$$E_a = \frac{h^3}{12} \sum_{i=1}^n f''(\xi_i) \quad \text{since} \quad \sum f''(\xi_i) \cong n \bar{f}''$$

$$E_a = \frac{h^3}{12} n \bar{f}'' \quad \text{where } \bar{f}'' \text{ is the mean of the second derivative over the interval}$$

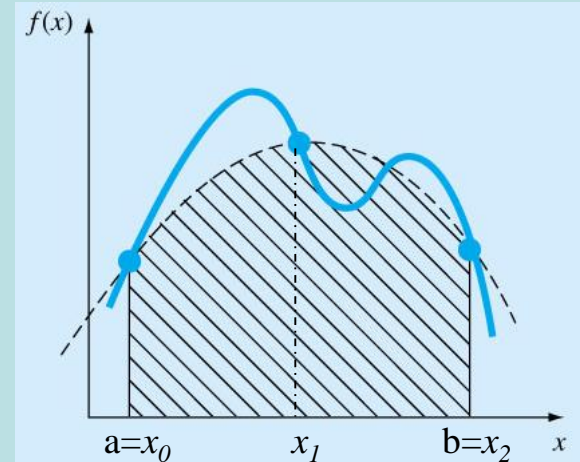
$$\text{Since } h = \frac{(b-a)}{n} \quad E_a = \frac{(b-a)^3}{12n^2} \bar{f}'' = \frac{(b-a)}{12} h^2 \bar{f}'' = O(h^2)$$

***Thus, if the number of segments is doubled,
the truncation error will be quartered.***

Simpson's Rules

- More accurate estimate of an integral is obtained if a high-order polynomial is used to connect the points. These formulas are called ***Simpson's rules***.

Simpson's 1/3 Rule: results when a **2nd order Lagrange interpolating polynomial** is used for $f(x)$



$$I = \int_a^b f(x)dx \cong \int_a^b f_2(x)dx \quad \text{where } f_2(x) \text{ is a second - order polynomial.}$$

Using $a = x_0$ $b = x_2$

$$I = \int_{x_0}^{x_2} \left[\frac{(x-x_1)(x-x_2)}{(x_0-x_1)(x_0-x_2)} f(x_0) + \frac{(x-x_0)(x-x_2)}{(x_1-x_0)(x_1-x_2)} f(x_1) + \frac{(x-x_0)(x-x_1)}{(x_2-x_0)(x_2-x_1)} f(x_2) \right] dx$$

after integration and algebraic manipulation, the following formula results :

$$I \cong \frac{h}{3} [f(x_0) + 4f(x_1) + f(x_2)] \quad h = \frac{b-a}{2} \quad \Leftarrow \quad \text{SIMPSON'S 1/3 RULE}$$

The Multiple-Application Simpson's 1/3 Rule

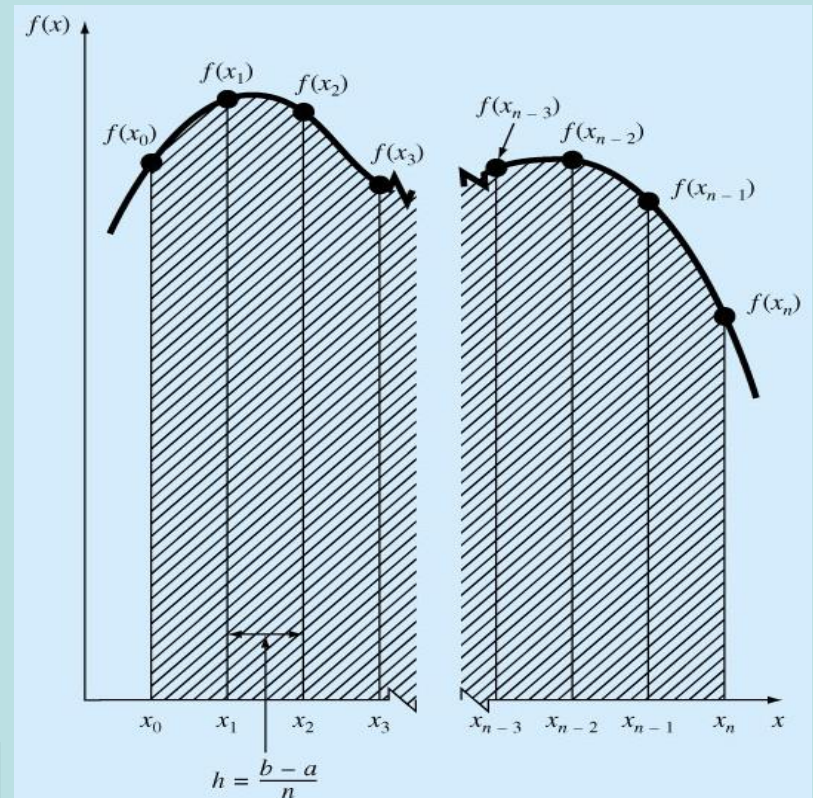
- Just as the trapezoidal rule, Simpson's rule can be improved by dividing the integration interval into a number of segments of equal width.
- However, it is limited to cases where values are **equispaced**, there are an **even number of segments and odd number of points**.

$$h = \frac{b-a}{n} \quad n = \# \text{ of seg.} \quad a = x_0 \quad b = x_n$$

$$I = \int_{x_0}^{x_2} f^0(x) dx + \int_{x_2}^{x_4} f^2(x) dx + \dots + \int_{x_{n-2}}^{x_n} f^{(n-2)}(x) dx$$

$$I = \frac{h}{3} (f(x_0) + 4f(x_1) + f(x_2)) + \frac{h}{3} (f(x_2) + 4f(x_3) + f(x_4)) + \dots + \frac{h}{3} (f(x_{n-2}) + 4f(x_{n-1}) + f(x_n))$$

$$I = \frac{h}{3} \left(f(x_0) + 4 \sum_{i=1,3,5,\dots}^{n-1} f(x_i) + 2 \sum_{j=2,4,6,\dots}^{n-2} f(x_j) + f(x_n) \right)$$



*here Simpson's 3/8 Rule

Fit a **3rd order Lagrange interpolating polynomial** to four points and integrate

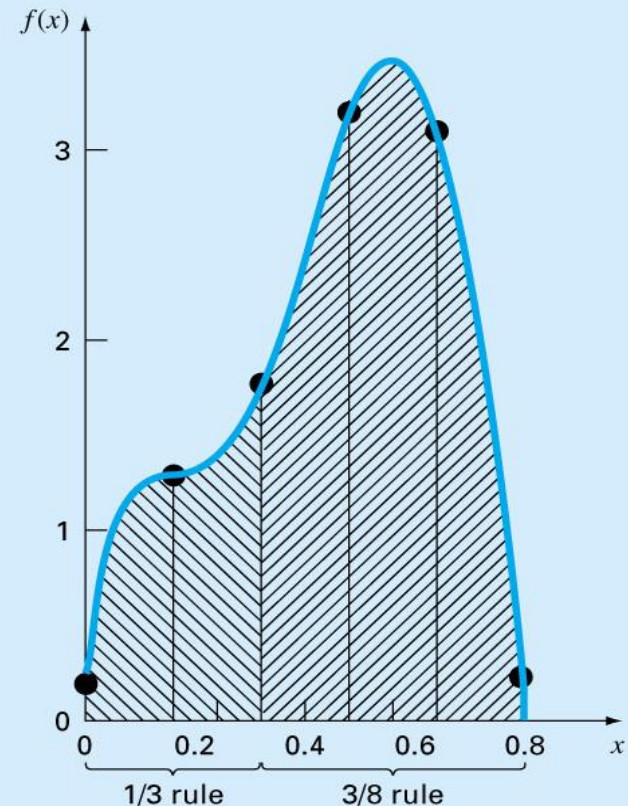
$$I = \int_a^b f(x) dx \cong \int_a^b f_3(x) dx$$

$$I \cong \frac{3h}{8} [f(x_0) + 3f(x_1) + 3f(x_2) + f(x_3)]$$

$$h = \frac{(b-a)}{3}$$

$$I \cong (b-a) \frac{f(x_0) + 3f(x_1) + 3f(x_2) + f(x_3)}{8}$$

Simpson's 1/3 and 3/8 rules can be applied in tandem to handle multiple applications with odd number of intervals



Newton-Cotes Closed Integration Formulas

Points	Name	Formula	Truncation Error
2	Trapezoidal	$(b-a) * (f(x_0) + f(x_1))/2$	$(1/12)(b-a)^3 f''(\xi)$
3	Simpson's 1/3	$(b-a) * (f(x_0) + 4f(x_1) + f(x_2))/6$	$(1/2880)(b-a)^5 f^{(4)}(\xi)$
4	Simpson's 3/8	$(b-a) * (f(x_0) + 3f(x_1) + 3f(x_2) + f(x_3))/8$	$(1/6480)(b-a)^5 f^{(4)}(\xi)$
5	Boole's	$(b-a) * (7f(x_0) + 32f(x_1) + 12f(x_2) + 32f(x_3) + 7f(x_4))/90$	proportional with $(b-a)^7$

Same order,
but Simpson's 3/8 is more accurate

In engineering practice, higher order (greater than 4-point) formulas are rarely used

Integration with Unequal Segments

Using Trapezoidal Rule

$$I = h_1 \frac{f(x_0) + f(x_1)}{2} + h_2 \frac{f(x_1) + f(x_2)}{2} + \dots + h_n \frac{f(x_{n-1}) + f(x_n)}{2}$$

Example 21.7

$$I = 0.12 \frac{1.309 + 0.2}{2} + 0.10 \frac{1.305 + 1.309}{2} + \dots + 0.06 \frac{0.363 + 3.181}{2} + 0.10 \frac{0.232 + 2.363}{2}$$
$$= 0.0905 + 0.1307 + \dots + 0.12975 = 1.594$$

which represents a relative error of $\varepsilon = 2.8\%$

Data for

$$f(x) = 0.2 + 25x - 200x^2 + 675x^3 - 900x^4 + 400x^5$$

x	f(x)	x	f(x)
0.0	0.2	0.44	2.842
0.12	1.309	0.54	3.507
0.22	1.305	0.64	3.181
0.32	1.743	0.70	2.363
0.36	2.074	0.80	0.232
0.40	2.456		

Compute Integrals Using MATLAB

x	f(x)	x	f(x)
0.0	0.2	0.44	2.842
0.12	1.309	0.54	3.507
0.22	1.305	0.64	3.181
0.32	1.743	0.70	2.363
0.36	2.074	0.80	0.232
0.40	2.456		

First, create a file called **fx.m** which contains f(x):

function y = fx(x)

y = 0.2+25*x-200*x.^2+675*x.^3-900*x.^4+400*x.^5 ;

Then, execute in the *command window*:

>> Q=integral('fx', 0, 0.8) % true integral

Or

>> Q=quad('fx', 0, 0.8) % true integral

Q =1.6405 ← true value

>> x=[0 .12 .22 .32 .36 .4 .44 .54 .64 .7 .8]

>> y = fx(x)

y = 0.200 1.309 1.305 1.743 2.074 2.456
2.843 3.507 3.181 2.363 0.232

>> I = trapz(x,y) % or **trapz(x, fx(x))**

Integral =1.5948

Demo: (how I changes wrt n) + (0th order approx. With large n).