Subarna Tripathi

Education

- 2013–2018 PhD, Electrical and Computer Engineering, University of California San Diego, USA.
- Dissertation Improving Object Detection and Segmentation by Utilizing Context
- 2007–2011 MS Research, Electrical Engineering, Indian Institute of Technology, Delhi, India.
- 2001–2005 BTech, Computer Science and Engineering, West Bengal University of Technology, India.

Professional & Research Experiences

- May 2018 Research Scientist, INTEL LABS.
 - present Research areas include object detection, scene graphs, 3D deep learning, video understanding.
- Jun 2013 Graduate Research Assistant, UC SAN DIEGO.
- Mar 2018 Improving Object Detection and Segmentation by utilizing contexts.
- Sept 2016- Research Intern, QUALCOMM MULTIMEDIA R&D, San Diego, USA.
- to Dec 2016 A low-complexity Object-Detection model using Deep CNN with TensorFlow-Slim
- Jun 2016- to Research Intern, GOOGLE RESEARCH AND MACHINE INTELLIGENCE, Seattle, USA.
 - Sept 2016 Person instance segmentation with human pose using Deep CNN with TF-Slim. Follow-up work used in Portrait Mode of Pixel Phones
 - Jun 2015 Research Intern, MICROSOFT RESEARCH, Redmond, USA.
 - Sept 2015 Self-calibrating eye-gaze tracking for head mounted virtual reality systems.
 - May 2006 Technical Leader, STMICROELECTRONICS, Noida and Bangalore, India.
 - Oct 2012 Computer Vision, Stereo Vision, Machine Learning, Object Tracking, Video Compression applied research projects in the Advanced System Technology (AST) group.
 - Jul 2005 Member of Technical Staff, INTERRA SYSTEMS, Noida, India.
 - May 2006 I developed TraceViewer, MP4/3GPP analyzer for Interra's Vega Video Analyzer.

Selected Publications

- Papers Remark, For full paper list see:, Google Scholar Profile.
 - [24] **Towards Single Image Panoptic 3D Parsing in the Wild**, Sainan Liu, Vincent Nguyen, Yuan Gao, Subarna Tripathi, Zhuowen Tu, under review, 2021.
 - [23] In Defense of Scene Graphs for Image Captioning, Kien Nguyen*, <u>Subarna Tripathi</u>*, Tanaya Guha, Bang Du, Truong Nguyen, Accepted for publication at ICCV 2021.
 - [22] Learning of Visual Relations: The Devil is in the Tails, Alakh Desai, Tz-Ying Wu, Subarna Tripathi, Nuno Vasconcelos, Accepted for publication at ICCV 2021.
 - [21] **SG2Caps:Revisiting Scene Graphs for Image Captioning**, <u>Subarna Tripathi</u>*, Kien Nguyen*, Tanaya Guha, Bang Du, Truong Nguyen, arXiv preprint arXiv:2102.04990.
 - [20] Dynamic Emotion Modeling with Learnable Graphs and Graph Inception Network, *Amir Shirian, Subarna Tripathi, Tanaya Guha*, IEEE Trans on Multimedia, 2021.
 - [19] **Structured-Query based Image Retrieval Using Scene Graphs**, *Brigit Schroeder*, *Subarna Tripathi*, CVPR workshop DIRA, 2020.
 - [18] Generating Images in Compressed Domain using Generative Adversarial Networks, B. Kang, S. Tripathi, and T. Nguyen, Accepted in IEEE Access, 2020.
 - [17] Layout Compositions from Attributed Scene Graphs, <u>Subarna Tripathi</u>, and Anahita Bhiwandiwalla, NeurIPS workshop (WiML), 2019.
 - [16] **Triplet-Aware Scene Graph Embedding**, *Brigit Schroeder*, *Subarna Tripathi*, and Hanlin Tang, ICCV workshop (SGRL), 2019.

- [15] **Heuristics for Image Generation from Scene Graphs**, <u>Subarna Tripathi</u>, Anahita Bhiwandiwalla, Alexei Bastidas, and Hanlin Tang, ICLR workshop (LLD), 2019.
- [14] Compact scene graphs for layout composition and patch retrieval, <u>Subarna Tripathi</u>, Sharath Nittur Sridhar, Sundaresan and Hanlin Tang, CVPRW (CEFRL), 2019.
- [13] Using Scene Graph Context to Improve Image Generation, <u>Subarna Tripathi</u>, Anahita Bhiwandiwalla, Alexei Bastidas, and Hanlin Tang, CVPRW (WiCV), 2019.
- [12] PartNet: A Large-scale Benchmark for Fine-grained and Hierarchical Part-level 3D Object Understanding, Kaichun Mo, Shilin Zu, Angel X. Chang, Li Yi, Subarna Tripathi, Leonidas J. Guibas, Hao Su, CVPR, 2019.
- [11] Pose2Instance: Harnessing Keypoints for Person Instance Segmentation, <u>S. Tripathi</u>, M. Collins, M. Brown, and S. Belongie, arXiv preprint arXiv:1704.01152, Follow-up work used in Portrait Mode of Pixel Phones.
- [10] Correction by Projection: Denoising Images by Inferring Latent Vectors from Generative Adversarial Networks, S. Tripathi, Z.C. Lipton, and T. Nguyen, arXiv preprint arXiv:1803.04477.
 - [9] LCDet: Low-Complexity Fully-Convolutional Neural Networks for Object Detection in Embedded Systems, S. Tripathi, G. Dane, B. Kang, V. Bhaskaran, and T. Nguyen, CVPRW, 2017.
 - [8] Low-Complexity Object Detection with Deep Convolutional Neural Network for Embedded Systems, S. Tripathi, B. Kang, G. Dane, and T. Nguyen, SPIE, 2017.
 - [7] Precise Recovery of Latent Vectors from Generative Adversarial Networks, Z.C. Lipton, and S. Tripathi, ICLR 2017, Workshop track.
 - [6] A Statistical Approach to Continuous Self-Calibrating Eye Gaze Tracking for Head-Mounted Virtual Reality Systems, S. Tripathi, and B. Guenter, WACV 2017, (The Best Paper Award).
 - [5] Context Matters: Refining Object Detection in Video with Recurrent Neural Networks, S. Tripathi, Z. Lipton, S. Belongie, and T. Nguyen, BMVC, 2016.
 - [4] Detecting Temporally Consistent Objects in Videos through Object Class Label Propagation, S. Tripathi, S. Belongie, Y. Hwang, and T. Nguyen, WACV, 2016.
 - [3] **Semantic Video Segmentation: Exploring Inference Efficiency**, <u>S. Tripathi</u>, S. Belongie, Y. Hwang, and T. Nguyen, IEEE ISOCC, 2015.
 - [2] Real-time Sign Language Fingerspelling Recognition using Convolutional Neural Networks from Depth map, B. Kang, S. Tripathi, and T. Nguyen, ACPR, 2015.
 - [1] Improving Streaming Video Segmentation with Early and Mid-Level Visual Processing, S. Tripathi, Y. Hwang, S. Belongie, and T. Nguyen, WACV, 2014.
- Patents [7] Moving object detection and classification image analysis methods and systems, <u>S. Tripathi</u>, K Chen, T Nguyen, and Y Hwang, US Patent App. 15/872,378.
 - [6] **Method for Detecting a Straight Line in a Digital Image**, *L. Magri*, *B. Rossi*, <u>S. Tripathi</u>, *P. Fragneto and E. Piccinelli*, US 9,245,200 B2, Grant.
 - [5] **GOP-Independent Dynamic Transcoder Bitrate Controller**, <u>S. Tripathi</u>, and E. Piccinelli, US 8,913,658 B2, Grant.
 - [4] Advance video coding with perceptual quality scalability for regions of interest, *S. Chaudhury, S. Tripathi, and M. Mathur,* US 9,626,769 B2, Grant.
 - [3] Object Tracking, S. Chaudhury, S. Tripathi, and S. Dutta Roy, US 10178396 B2, Grant.
 - [2] System and method for object based parametric video coding, S. chaudhury, M. Mathur, A. Khandelia, S. Tripathi, B. Lall, S. Dutta Roy, and S. Gorecha, US 8,848,802 B2, Grant.
 - [1] A Method and System for Determining A Macroblock Partition For Data Transcoding, S. Tripathi, K. Saha and E. Piccinelli, US 9,197,903 B2, Grant.
- Book Chapter Animation and Flash Overview, Computer Graphics Multimedia and Animation, Dr. Malay Pakhira, Prentice Hall of India.

Professional Activities

Co-organizer $\ensuremath{\mathrm{CVPR}}\xspace 2020\xspace \xspace \xspace$

and Similarity Metrics;

PC member/ CVPR, ICCV, ECCV, ACCV, SIGGRAPH, WACV, AAAI, IJCV, ICMLA, IEEE JOURNALS,

Reviewer AND OTHERS

Area Chair WIML @NEURIPS 2017, 2019

Media Coverage

Press PartNet featured in IEEE Spectrum, The Robot Report, Robotics Business Review, Venture-

Beat, TechCrunch.

Intel Internal Intel Newsroom and Intel Al Blog.

Others Diversity in Deep Learning Research Panelist, Mentions in KDNuggets and Medium.

Co-curricular and Extra-curricular Activities

Scholarships National Scholarship of Merit, 1999, 2001, India.

Awards Google Grace Hopper Celebration Award, Travel scholarship, 2016.

Mentoring Undergrad Students, TCS-best project award for YUV sequence Viewer, 2007.

Courses Computer Vision, Machine Learning, Pattern Recognition, Image Processing.

Summer DLSS & RLSS'17 Montreal, ICVSS'11 Sicily, IMLSS'10 Bangalore.

Schools