Subarna Tripathi

✉ subarna.tripathi@gmail.com
🖉 https://subarnatripathi.github.io/index.html

Education

2013–2018	**PhD, Electrical and Computer Engineering**, *University of California San Diego*, USA.
Dissertation	**Improving Object Detection and Segmentation by Analyzing Context**
2007–2011	**MS Research, Electrical Engineering**, *Indian Institute of Technology, Delhi*, India.
2001–2005	**BTech, Computer Science and Engineering**, *West Bengal University of Technology*, India.

Professional & Research Experiences

May 2018 – present	**Deep Learning Data Scientist**, Intel Corporation. My responsibilities include research and development in computer vision, machine learning especially deep learning and their applications.
Jun 2013 – Mar 2018	**Graduate Research Assistant**, UC San Diego. Semantic Video Segmentation
Sept 2016– to Dec 2016	**Research Intern**, Qualcomm Multimedia R&D, San Diego, USA. A low-complexity Object-Detection model using Deep CNN with TensorFlow-Slim
Jun 2016– to Sept 2016	**Research Intern**, Google Research and Machine Intelligence, Seattle, USA. Person instance segmentation with human pose using Deep CNN with TF-Slim.
Jun 2015 – Sept 2015	**Research Intern**, Microsoft Research, Redmond, USA. Self-calibrating eye-gaze tracking for head mounted virtual reality systems.
May 2006 – Oct 2012	**Technical Leader**, STMicroelectronics, Noida and Bangalore, India. Computer Vision, Machine Learning, Video Compression, Computational Photography research projects in the Advanced System Technology (AST) group.
Jul 2005 – May 2006	**Member of Technical Staff**, Interra Systems, Noida, India. I developed TraceViewer, MP4/3GPP analyzer for Interra's *Vega* Video Analyzer.

Selected Publications

Papers [14] **Using Scene Graph Context to Improve Image Generation**, *Subarna Tripathi, Anahita Bhiwandiwalla, Alexei Bastidas, Hanlin Tang*, under review, 2018.

[13] **Toward Joint Image Generation and Compression using Generative Adversarial Networks**, *B. Kang, S. Tripathi, and T. Nguyen*, under review, 2018.

[12] **PartNet: A Large-scale Benchmark for Fine-grained and Hierarchical Part-level 3D Object Understanding**, *Kaichun Mo, Shilin Zu, Angel X. Chang, Li Yi, Subarna Tripathi, Leonidas J. Guibas, Hao Su*, under review, 2018.

[11] **Pose2Instance: Harnessing Keypoints for Person Instance Segmentation**, *S. Tripathi, M. Collins, M. Brown, and S. Belongie*, arXiv preprint arXiv:1704.01152.

[10] **Correction by Projection: Denoising Images by Inferring Latent Vectors from Generative Adversarial Networks**, *S. Tripathi, Z.C. Lipton, and T. Nguyen*, arXiv preprint arXiv:1803.04477.

[9] **LCDet: Low-Complexity Fully-Convolutional Neural Networks for Object Detection in Embedded Systems**, *S. Tripathi, G. Dane, B. Kang, V. Bhaskaran, and T. Nguyen*, CVPRW, 2017.

[8] **Low-Complexity Object Detection with Deep Convolutional Neural Network for Embedded Systems**, *S. Tripathi, B. Kang, G. Dane, and T. Nguyen*, SPIE, 2017.

[7] **Precise Recovery of Latent Vectors from Generative Adversarial Networks**, *Z.C. Lipton, and S. Tripathi*, ICLR 2017, Workshop track.

[6] **A Statistical Approach to Continuous Self-Calibrating Eye Gaze Tracking for Head-Mounted Virtual Reality Systems**, *S. Tripathi, and B. Guenter*, WACV 2017, (**The Best Paper Award**).

[5] **Context Matters: Refining Object Detection in Video with Recurrent Neural Networks**, *S. Tripathi, Z. Lipton, S. Belongie, and T. Nguyen*, BMVC, 2016.

[4] **Detecting Temporally Consistent Objects in Videos through Object Class Label Propagation**, *S. Tripathi, S. Belongie, Y. Hwang, and T. Nguyen*, WACV, 2016.

[3] **Semantic Video Segmentation : Exploring Inference Efficiency**, *S. Tripathi, S. Belongie, Y. Hwang, and T. Nguyen*, IEEE ISOCC, 2015.

[2] **Real-time Sign Language Fingerspelling Recognition using Convolutional Neural Networks from Depth map**, *B. Kang, S. Tripathi, and T. Nguyen*, ACPR, 2015.

[1] **Improving Streaming Video Segmentation with Early and Mid-Level Visual Processing**, *S. Tripathi, Y. Hwang, S. Belongie, and T. Nguyen*, WACV, 2014.

Posters [3] **Continuous Self-Calibrating Eye Gaze Tracking for Virtual Reality Systems**, ***S. Tripathi**, and B. Guenter*, CVPR workshop WiCV, 2017.

[2] **Context Matters: Refining Object Detection in Video with Recurrent Neural Networks**, *S. Tripathi, Z. Lipton, S. Belongie, and T. Nguyen*, WiML, collocated with NIPS, 2016.

[1] **Beyond Semantic Image Segmentation : Exploring Efficient Inference in Video**, *S. Tripathi, S. Belongie, and T. Nguyen*, CVPR Workshop WiCV, 2015.

Patents [6] **Digital video encoder system, method, and non-transitory computer-readable medium for tracking object regions**, *S. Tripathi, M. Mathur, and S. chaudhury*, US 9,626,769 B2, Grant.

[5] **GOP-Independent Dynamic Transcoder Bitrate Controller**, *S. Tripathi, and E. Piccinelli*, US 8,913,658 B2, Grant.

[4] **A Method and System for Determining A Macroblock Partition For Data Transcoding**, *S. Tripathi, K. Saha and E. Piccinelli*, US 9,197,903 B2, Grant.

[3] **Method for Detecting a Straight Line in a Digital Image**, *L. Magri, B. Rossi, S. Tripathi, P. Fragneto and E. Piccinelli*, US 9,245,200 B2, Grant.

[2] **System and method for object based parametric video coding**, *S. chaudhury, M. Mathur, A. Khandelia, S. Tripathi, B. Lall, S. Dutta Roy, and S. Gorecha*, US 8,848,802 B2, Grant.

[1] **Moving object detection and classification image analysis methods and systems**, *S. Tripathi, K Chen, T Nguyen, and Y Hwang*, US Patent App. 15/872,378.

Book Chapter **Animation and Flash Overview**, *Computer Graphics Multimedia and Animation*, Dr. Malay Pakhira, Prentice Hall of India.

Professional Activities

Area Chair WiML 2017

Reviewer SIGGRAPH, IEEE CSVT, IEEE MS, IEEE HMS, CVPRW