

1. How can you improve the code and refactor it?

Here are some suggestions to improve the code:

1. **Descriptive Naming:** Use more descriptive variable and function names to enhance code readability. For example, instead of using "someVC," use "SomeViewController."
2. **Effective Access Specifiers:** Use access specifiers effectively to control the visibility and accessibility of your code components.
3. **Separation of Code:** Split your code into smaller functions or classes with specific responsibilities. This makes the code easier to understand and maintain. For instance, you can separate collection view delegates by using extensions of the class.
4. **Optionals and Error Handling:** Properly handle options and errors, especially when dealing with network requests, to ensure robust and reliable code.
5. **Comments:** Add comments explaining complex logic or specific code block's purpose. Comments help other developers (including your future self) understand the code's intent.
6. **Protocol Conformance:** Ensure that you conform to protocols correctly with the appropriate method signatures. This promotes code consistency and clarity.
7. **Constants:** Define constants for any magic numbers or strings used in the code. Constants improve code maintainability and prevent hard-to-debug issues stemming from typos or duplicated values.
8. **Code Formatting:** Ensure that code is properly formatted and free from code smells.

2. Write a feedback for the author of this PR

- The code formatting could be improved for better readability. Consider using consistent indentation and spacing.
- Function name could be more descriptive
- The view controller appears to have a mix of responsibilities. Consider separating the network request logic into a separate data manager or service to keep the view controller focused on UI-related tasks
- Avoid hardcoding the URL in the fetchData() method. It's a good practice to use configuration or constants for such values
- The animation logic in the showDetail() and closeshowDetails() methods can be refactored to make the code more concise and readable

Please check the **ViewController.swift** file in the **Part-1 folder** for modified code