PROGRAMMING ASSIGNMENT 3 CS3205

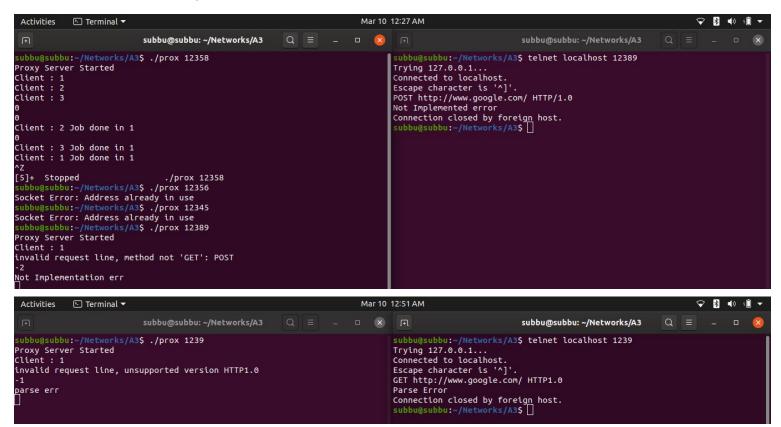
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Implementation

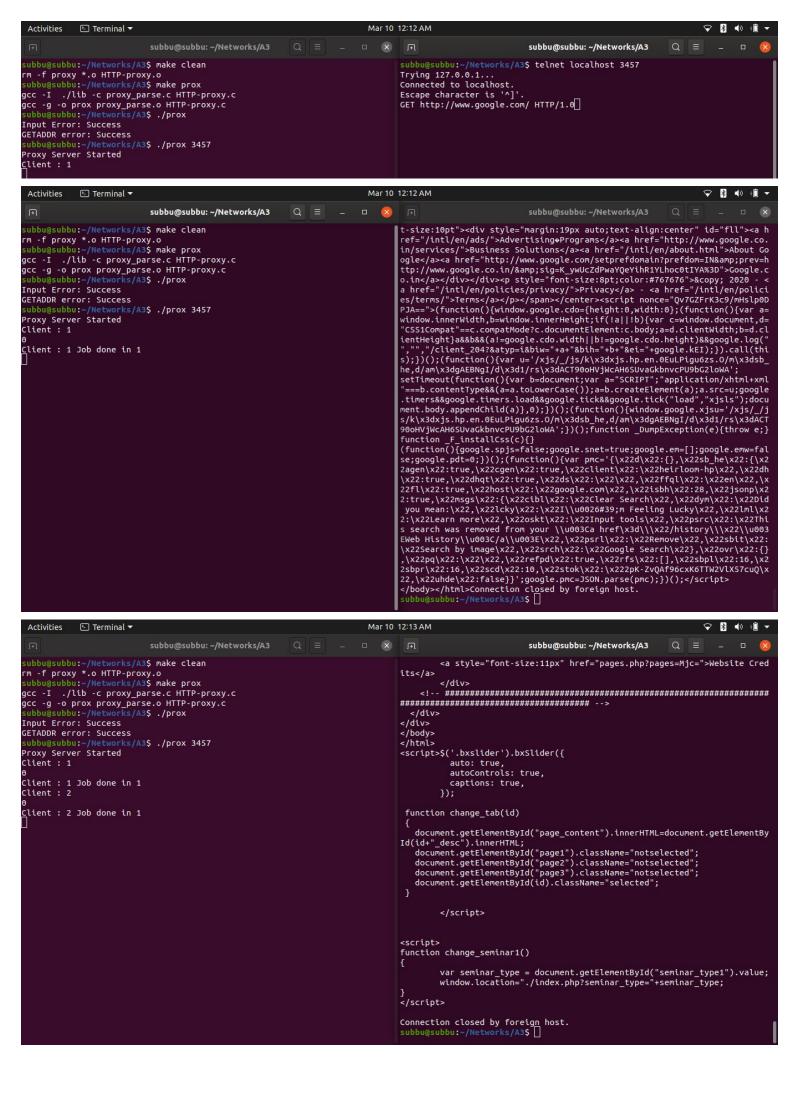
- Program consists of a main process and child process for the respective clients
- In the main process a Socket is created to listen to client requests when the connection is
 established with the client, we fork a child process and bind the client to a new Socket fd
 using accept routine
- Now we use this new socket to receive Client request
- It Parse the request using the functions in proxy_parse file. When Parsed if the command is not GET it displays a IMPLEMENTATION Error and If the Request is Invalid then it displays PARSE error
- Now the Server Address is obtained from the Parser.Socket is to send request to Server.A
 Server request is created using the Parser functions and is sent to Server.
- After the response from the server is forwarded to Client

Error Handling



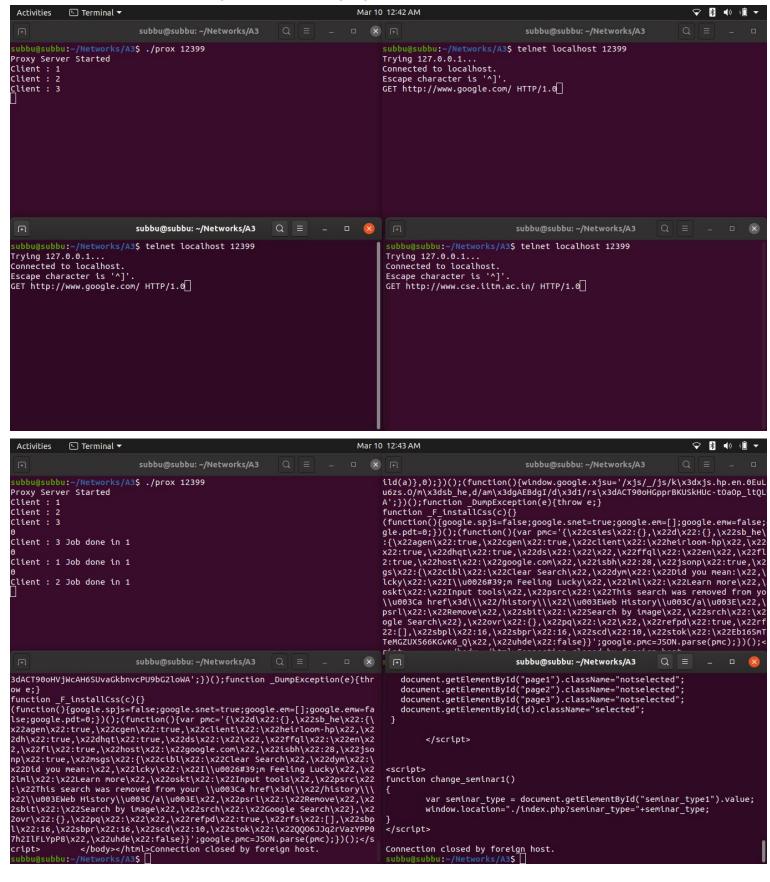
Single Client Request

2 clients requesting 2 GET requests one after another.



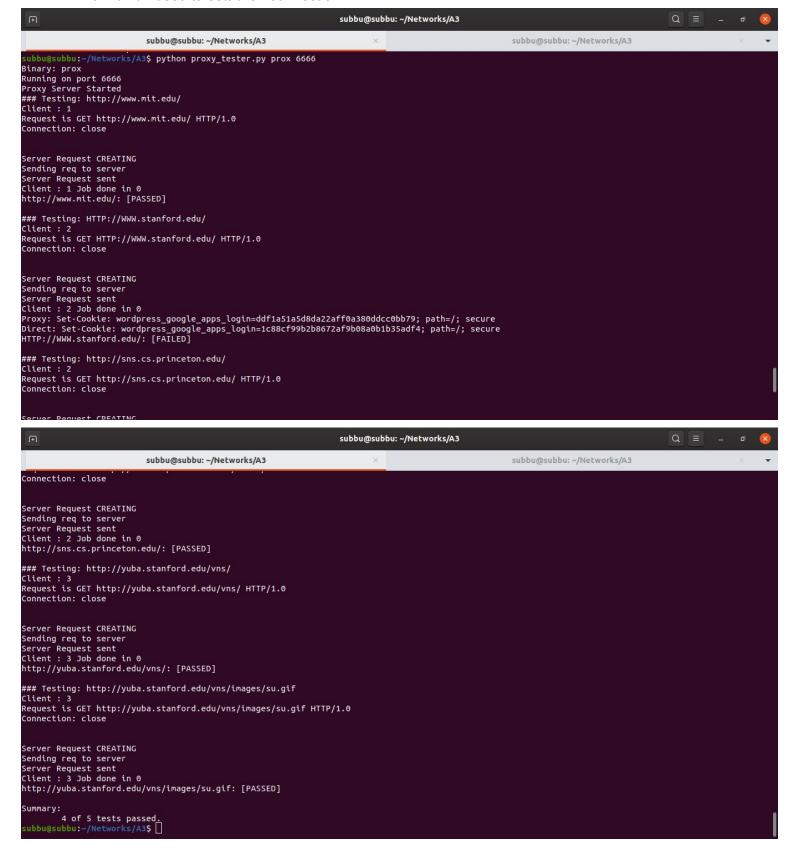
Multiple Client Requests

- Client 1 requesting GET http://www.google.com/ HTTP/1.0
- Client 2 requesting GET http://www.cse.iitm.ac.in/ HTTP/1.0
- Client 3 requesting GET http://www.google.com/ HTTP/1.0



Summary

- We used fork to create multiple processes for handling many clients simultaneously.
- This way of using proxy we can hide our IP and other info from remote servers.
- Saving frequently requested data proxies can improve the performance and reduce load on remote servers.
- We used socket programming functions like
 - 1. accept: It'll return to you a *brand new socket file descriptor* to use for this single connection and the original one is still listening for more new connections.
 - send/recv : to send and receive data
 - 3. bind: used to establish connection.



| Proxy Tester compares the cookie number at different instances while testing the Reply from Server So the error in the above Figure |
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