## <u>KMP</u>

```
#include <stdio.h>
#include <string.h>
void computeLPSArray(char *pat, int M, int *lps)
{
  int len = 0;
  lps[0] = 0;
  int i = 1;
  while (i < M)
  {
    if (pat[i] == pat[len])
    {
      len++;
      lps[i] = len;
      i++;
    }
    else
    {
      if (len != 0)
      {
         len = lps[len - 1];
      }
      else
      {
         lps[i] = 0;
         i++;
      }
    }
```

```
}
}
void KMPSearch(char *pat, char *txt)
{
  int M = strlen(pat);
  int N = strlen(txt);
  int lps[M];
  computeLPSArray(pat, M, lps);
  int i = 0;
  int j = 0;
  while (i < N)
  {
    if (pat[j] == txt[i])
    {
       j++;
       i++;
    }
    if (j == M)
       printf("Pattern found at index %d\n", i - j);
      j = lps[j - 1];
    else if (i < N && pat[j] != txt[i])
    {
       if (j != 0)
         j = lps[j - 1];
       else
         i = i + 1;
```

```
}
}
int main()
{
    char txt[1000], pat[1000];
    printf("Enter the text: ");
    fgets(txt, sizeof(txt), stdin);
    printf("Enter the pattern: ");
    fgets(pat, sizeof(pat), stdin);
    txt[strcspn(txt, "\n")] = '\0';
    pat[strcspn(pat, "\n")] = '\0';
    KMPSearch(pat, txt);
    return 0;
}
```

## **OUTPUT**

```
Enter the text: THIS IS TEST TEXT
Enter the pattern: T
Pattern found at index 0
Pattern found at index 8
Pattern found at index 11
Pattern found at index 13
Pattern found at index 16
```