

UNIT - V

NP-HARD & NP-COMPLETE:-

We can categorize the problems as

1. P-class:-

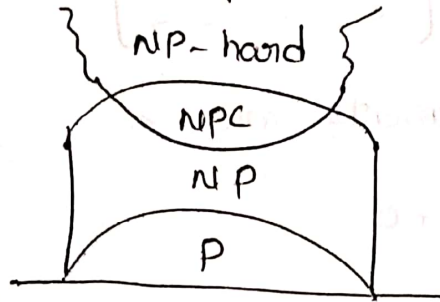
- The class P consist of those problems that are solvable in polynomial time. $O(n^k) \rightarrow$ worstcase.
- These problems are called tractable.
- Formally an algorithm is polynomial time algorithm, if there exist a polynomial $p(n)$ such that the algorithm can solve any instance of size n in a time $O(p(n))$.

2. NP-class:-

- The class NP consist of those problems that are verifiable in polynomial time.
- NP is the class of decision problems for which it is easy to check the correctness of claimed answer, with the aid of little extra information.
- Hence we are not asking for a way to find a solution but only to verify that an alleged solution is really correct.

Definition of NP-class Problem:- The set of all decision-based problems come into the division of NP Problems, who can't be solved an output within polynomial time but verified in the polynomial time. NP class contains P class as a subset.

Definition of P-class Problem:- The set of decision-based problems come into the division of P Problems who can be solved (or) produced output within polynomial time.



* string matching:

→ A string matching automation is a very useful tool which is used in string matching algorithm.

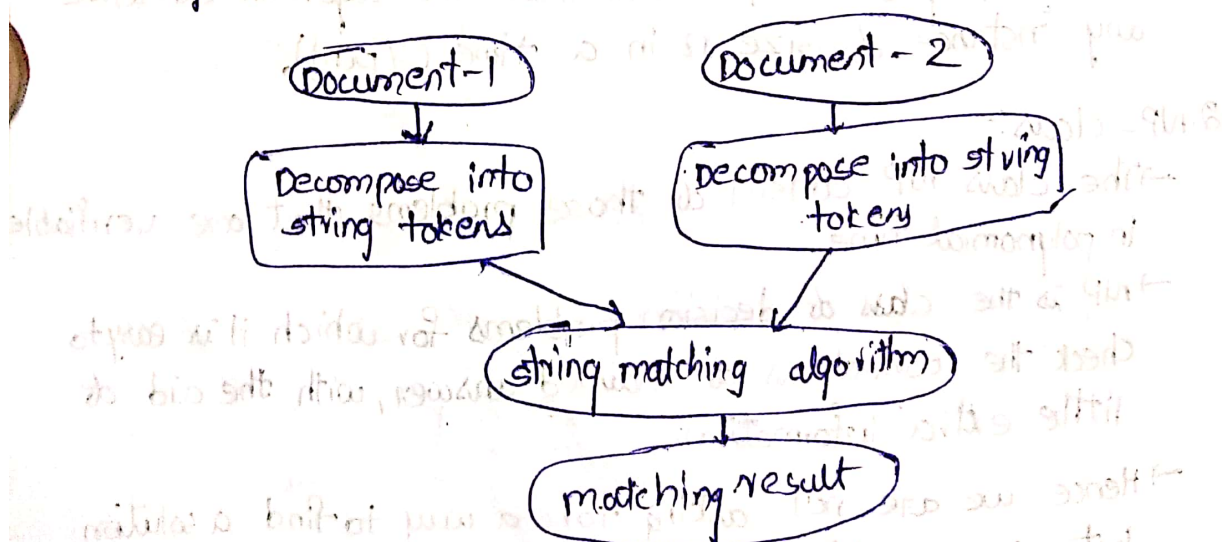
→ It examines every character in the text exactly once & reports all the valid shifts in $O(n)$ time.

→ The good string matching helps in performing time-efficient tasks in multiple domains.

Applications of string matching algorithm:-

→ Plagiarism Detection:

→ The documents to be compared are decomposed into string tokens & compared using string matching algorithm. It is used to find similarities b/w them.



→ Bioinformatics & DNA sequencing:-

Bioinformatics involves applying information technology & computer science to problems involving genetic sequences to find DNA patterns. String matching algorithms and DNA analysis are both collectively used for finding the occurrence of the pattern set.

→ Digital Forensics:-

STAs are used to locate specific text strings of interest in the digital forensic text.

→ Spelling checker:-

Trie is built based on a predefined set of patterns. Then this trie is used for string matching.

→ Spam filters:-

Spam filters use string matching to discard the spam.

Naive - String - Matching:-

The naive approach tests all the possible placements of pattern $P[1..m]$ relative to text $T[1..n]$, we try shifts $s = 0, 1, \dots, n-m$, successively, & for each shift s . Compare $T[s+1..s+m]$ to $P[1..m]$.

Algorithm.

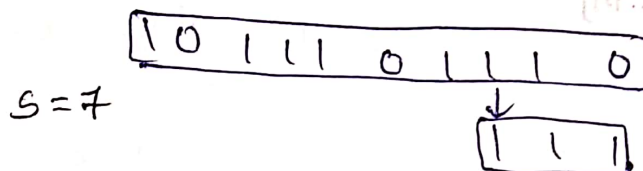
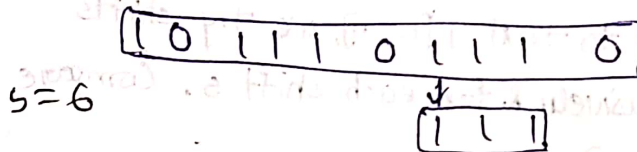
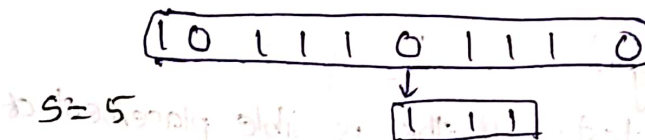
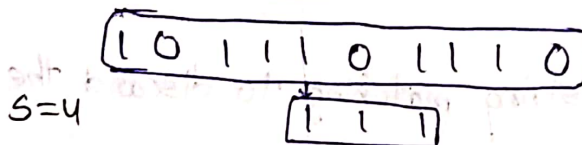
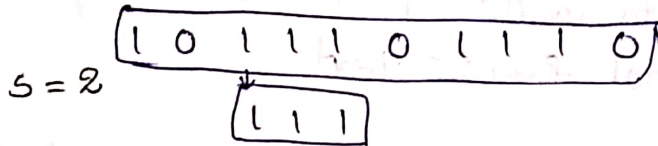
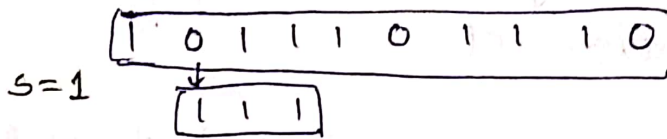
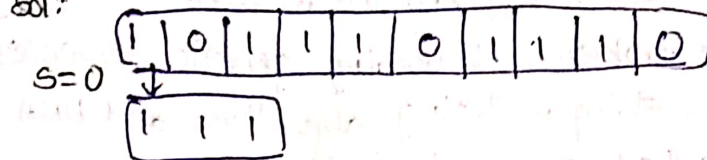
1. $n \leftarrow \text{length}[T]$
2. $m \leftarrow \text{length}[P]$
3. For $s \leftarrow 0$ to $n-m$
4. do if $P[1..m] = T[s+1..s+m]$
5. Then print "Pattern occurs with shift" s .

Analysis:-

∴ Total complexity is $O(n-m+1)$.

Example: Text - 1011101110 P - 111

Sol:



∴ s2 & s6 are valid shift.

* The Rabin-Karp Algorithm:-

- The rabin karp string matching algorithm calculates a hash value for the pattern, as well as for each m-character subsequences of text to be compared.
- If the hash values are unequal the algorithm will determine the hash value for next m-character sequence.
- If the hash values are equal the algorithm will analyze the pattern & the m-character sequence.

→ In this way, there is only one comparison per-text subsequence & character matching is only required when the hash values match.

Algorithm:

$$n \leftarrow \text{length}[T]$$

$$m \leftarrow \text{length}[P]$$

$$h \leftarrow d^{m-1} \bmod q$$

$$p \leftarrow 0$$

$$t_0 \leftarrow 0$$

for $i \leftarrow 1$ to m

$$\text{do } p \leftarrow (dp + P[i]) \bmod q$$

$$t_0 \leftarrow (dt_0 + T[i]) \bmod q$$

for $s \leftarrow 0$ to $n-m$

do if $p = t_s$

then if $P[1 \dots m] = T[s+1 \dots s+m]$

then "Pattern occurs with shift" s

If $s < n-m$

$$\text{then } t_{s+1} \leftarrow (d(t_s - T[s+1]h) + T[s+m+1]) \bmod q$$

Example:

$$T = 31415926535 \dots \quad P = 26, \quad T.\text{length} = 11 \Rightarrow Q = 11$$

$$P \bmod Q = 26 \bmod 11 = 4$$

Solution:

$$T \rightarrow \boxed{3 \ 1 \ 4 \ 1 \ 5 \ 9 \ 2 \ 6 \ 5 \ 3 \ 5}$$

$$P \rightarrow \boxed{2 \ 6}$$

$$s1: \boxed{3 \ 1 \ 4 \ 1 \ 5 \ 9 \ 2 \ 6 \ 5 \ 3 \ 5}$$

$$31 \bmod 11 = 9 \neq 4$$

$$\boxed{3 \ 1 \ 4 \ 1 \ 5 \ 9 \ 2 \ 6 \ 5 \ 3 \ 5}$$

$$14 \bmod 11 = 3 \neq 4$$

$$\boxed{3 \ 1 \ 4 \ 1 \ 5 \ 9 \ 2 \ 6 \ 5 \ 3 \ 5}$$

$$41 \bmod 11 = 8 \neq 4$$

$$\boxed{3 \ 1 \ 4 \ 1 \ 5 \ 9 \ 2 \ 6 \ 5 \ 3 \ 5}$$

$$15 \bmod 11 = 4 = 4 \quad \text{SPURIOUS HIT}$$

3	1	4	1	5	9	26	5	3	5
---	---	---	---	---	---	----	---	---	---

$$59 \bmod 11 = 4 = 4 \text{ SPURIOUS HIT}$$

3	1	4	1	5	9	2	6	5	3	5
---	---	---	---	---	---	---	---	---	---	---

$$92 \bmod 11 = 4$$

3	1	4	1	5	9	2	6	5	3	5
---	---	---	---	---	---	---	---	---	---	---

$$26 \bmod 11 = 4 \text{ Exact match}$$

3	1	4	1	5	9	2	6	5	3	5
---	---	---	---	---	---	---	---	---	---	---

$$65 \bmod 11 = 10 \neq 4$$

3	1	4	1	5	9	26	5	3	5
---	---	---	---	---	---	----	---	---	---

$$53 \bmod 11 = 9 \neq 4$$

3	1	4	1	5	9	26	5	3	5
---	---	---	---	---	---	----	---	---	---

$$35 \bmod 11 = 2 \neq 4$$

∴ The pattern occurs with shift 6.

Analysis:-

for small problems $O(1)$

large " $O(n+m)$

worst case $O((n-m+1)m)$

- * The Knuth-Morris-Pratt Algorithm:-
- It introduces a linear time algorithm for the string matching problem.
 - A matching time of $O(n)$ is achieved by avoiding comparison with an element of 's' that have previously been involved in comparison with some element of the pattern 'p' to be matched.

→ components:-

The prefix Function (π):-

- It encapsulates knowledge about how the pattern matches against the shift of itself.
- This info can be used to avoid a useless shift of the pattern p.

Algorithm:-

$m \leftarrow \text{length}[P]$

$\pi[0] \leftarrow 0$

$k \leftarrow 0$

for $q \leftarrow 2$ to m

do while $k > 0$ & $P[k+1] \neq P[q]$

do $k \leftarrow \pi[k]$

If $P[k+1] = P[q]$

then $k \leftarrow k+1$

$\pi[q] \leftarrow k$

Return π .

The algo placed on proper prefix & suffix

The KMP matcher:-

with string 's', pattern 'p' & prefix function π as inputs find the occurrence of 'p' in 's' & returns the number of shifts of 'p' after which occurrences are found.

Time complexity:

$O(m)$ for prefix function m times of execution

$O(n)$ for KMP matcher $n \rightarrow$ runs

Ex: Compute π for the 'p' below

P: a b a b a c a

Initially, $m = \text{length}[P] = 7$
 $\pi[1] = 0$ & $k = 0$

$q = 2, k = 0, \pi[2] = 0$

q	1	2	3	4	5	6	7
P	a	b	a	b	a	c	a
π	0	0					

$q = 3, k = 0, \pi[3] = 1$

q	1	2	3	4	5	6	7
P	a	b	a	b	a	c	a
π	0	0	1				

$q = 4, k = 1, \pi[4] = 2$

q	1	2	3	4	5	6	7
P	a	b	a	b	a	c	a
π	0	0	1	2			

$q = 5, k = 2, \pi[5] = 3$

q	1	2	3	4	5	6	7
P	a	b	a	b	a	c	a
π	0	0	1	2	3		

$q = 6, k = 3, \pi[6] = 0$

q	1	2	3	4	5	6	7
P	a	b	a	b	a	c	a
π	0	0	1	2	3	0	

$$q = 7 \quad r = 1 \quad , \quad \pi[7] = 1$$

q	1	2	3	4	5	6	7
p	a	b	a	b	a	c	a
π	0	0	1	2	3	0	1

☞ The prefix function computation is complete.

Text b a c b a b a b a c a c a

P a b a b a c a

Prefix function

q	1	2	3	4	5	6	7
p	a	b	a	b	a	c	a
π	0	0	1	2	3	0	1

→ Initially $n = \text{size of } T = 15$

$m = \text{size of } p = 7$

S1:- $i = 1, q = 0$, comparing $p[1]$ with $T[1]$

Ex:- T b a c b a b a b a c a c a

 ↓
P a b a b a c a

$p[1]$ does not match with $T[1]$. 'p' will be shifted one position to right.

S2:- T b a c b a b a b a c a c a

 ↓
P a b a b a c a

S3:- $i = 2, q = 0$, comparing $p[1]$ with $T[2]$.

 T b a c b a b a b a c a c a
 ↓ ↓
 P a b a b a c a

$p[1]$ matches $T[2]$. Since there is a match 'p' is not shifted.

$s=4, i=3, q=1$

comparing $P[2]$ with $T[3]$, $P[2]$ doesn't match with $T[3]$

T b a c b a b a b a b a c a c a
P a b a b a c a

Back tracking on p, comparing $P[1]$ and $T[3]$

$s=4, i=4, q=0$

comparing $P[1]$ with $T[4]$, $P[1]$ doesn't match with $T[4]$

T b a c b a b a b a b a c a c a
b a b a b a c a

$s=5, i=5, q=0$

comparing $P[1]$ with $T[5]$, $P[1]$ match with $T[5]$

~~s=4~~ T b a c b a b a b a b a c a c a
b a b a b a c a

$s=6, i=6, q=1$

comparing $P[2]$ with $T[6]$, $P[2]$ matches with $T[6]$

T b a c b a b a b a b a c a c a
P a b a b a c a

$s=7, i=7, q=2$

comparing $P[3]$ with $T[7]$, $P[3]$ matches with $T[7]$

T b a c b a b a b a b a c a c a
P a b a b a c a

$s=8, i=8, q=3$

comparing $P[4]$ with $T[8]$, $P[4]$ matches with $T[8]$

T b a c b a b a b a b a c a c a
P a b a b a c a

$i=9, q=4$

comparing $P[5]$ with $T[9]$, $P[5]$ matches with $T[9]$.

$$\text{step } q: i=q \quad q=4$$

comparing p[5] with t[5] ;

T	b	a	c	b	a	b	a	b	a	b	a	c	a	a	b
P					a	b	a	b	a	c	a				

step 10: $i=10, q=5$

comparing $p[6]$ with $q[6]$, $p[6] = a$, $q[6] = b$

comparing p[6] with 12[5], 13[5]
T:- b a c b a b a b a c a a b
P:- a b a b a c a

Step 11:- $i=11, q=4$

comparing $P[S]$ with $T[S]$, T

comparing P[5] with T[5], i.e.

T: b a c b a b a b a c a a b

P: a a b a b a c a

step 10: $i=12, q=5$

$= 12, 2 = 5$
comparing $P[6]$ with $T[12]$: $P[6]$ matches with $T[12]$

comparing p[b] with

T: b a c b a b ab ab ac aa b
 ab ab a ↑ c a

p:

Step 13:- $i=3$ $q=6$

$i=3, j=6$
comparing $p[7]$ with $T[13]$, $p[7]$ matches with $T[13]$

comparing p[7] with

T : b a c b a b a b a c a a b
 a b a b a c d

p :

Pattern 'P' has been found to complexity occur in a string 'T'. The total number of shifts that took place for the match to be found is $i-m = 13-7 = 6$ shifts.