Meeting 03 Minutes

Project Name	9 Men Morris
Meeting Date	29/03/23
Meeting Place	MUM Hive
Duration	3 hour
Meeting Purpose	
Do Basic Architecture and Basic UI Design	

In Attendance

Attendee's Name	Contact Info.
Muhammad Abdullah Akif	maki0001@student.monash.edu
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Agenda

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Perform textual analysis of the project description
Add relevant domain entities and relationships between the entities in Lucidchart
Discuss what websites and tools we will be using to create the low-fi prototype
Identify the key interaction scenarios to be covered in the low-fi prototype

Identify the key points to be discussed in the justification for technology stack
 	
- Project background and what it demands
- Different platforms to develop this game
- What approach have we chosen
   - Explain why we have chosen each approach over other approaches
- Technologies we are going to use in each approach
   - Explain why we are using these technologies and not any other to achieve the goal
   - Explain how does these technologies map to teams current expertise
- Which ones we need help from the tutors

-   Other software development tools   -   Advantages -   Conclusion

Takeaways

Action
Team decided to create the game using Java with JFrame for the GUI
Team decided to continue do domain model, low-fi prototype and rationale for both technology stack and basic architecture during free time and communicate through Whatsapp chat

Next Meeting

Project Name	9 Men Morris
Meeting Date	30/03/23
Meeting Place	MUM Hive
Meeting Purpose	Finalise Domain Model