Stranger Things

Dark Adventure in Hawkins

Game Manual

Table of Contents

1. Introduction

Welcome to **Stranger Things: A Dark Adventure in Hawkins**, a text-based adventure game where you must navigate the eerie town of Hawkins, battle terrifying creatures, and uncover the mysteries of the Upside Down. Your choices determine the fate of Hawkins—will you save the town or fall to the Mind Flayer?

This manual provides everything you need to understand and master the game, including mechanics, locations, strategies, and installation instructions.

2. System Requirements

Supported Operating Systems

- **Linux** (Recommended)
- **Windows (via WSL)**

Dependencies

- **Bash Shell** (Required)
- Optional: Terminal with fullscreen support for best experience

3. Installation Guide

For Linux & MacOS:

1. Open Terminal.
2. Navigate to the game folder: `cd /path/to/game`
3. Run the game: `bash adventure.sh`

For Windows (WSL Required):

1. Install **WSL** and Ubuntu from the Microsoft Store.
2. Open Ubuntu and install Bash: `sudo apt update && sudo apt install bash`
3. Navigate to the game folder: `cd /mnt/c/Users/YourName/GameFolder`
4. Run the game: `bash adventure.sh`

4. Game Overview

You play as a brave adventurer trying to save Hawkins from the dark forces of the Upside Down. Your goal is to:

- Explore key locations in Hawkins.
- Gather essential items and knowledge.
- Defeat enemies and level up your character.
- Prepare for the final battle in the Upside Down.
- Defeat the Mind Flayer and save Hawkins.

5. Gameplay Mechanics

Health & Powers

- **Health:** Represents your life force. If it drops to 0, the game ends.

- **Powers:** Psychic abilities used in combat. Increased through training and Power Crystals.

Inventory & Items

Item	Effect
Healing Potion	Restores 50 Health
Power Crystal	Increases max Powers by 10
Strength Potion	Deals massive damage to enemies
Shield Charm	Reduces damage taken
Lab Keycard	Grants access to restricted areas
Ritual Dagger	Essential for defeating the Mind Flayer
Protective Amulet	Protects against Mind Flayer's attacks

Experience & Leveling Up

- Gain XP by defeating enemies, solving puzzles, and completing objectives.
- Each level-up increases max Health, Powers, and unlocks new abilities.

Achievements

- Unlock achievements for key milestones, granting bonus XP.

6. Locations

Hawkins National Laboratory

- **Training Room:** Memory game to improve psychic abilities.
- **Research Wing:** Search for key items like the Lab Keycard.
- **Secret Chamber:** Contains the Ritual Dagger.

Starcourt Mall

- **Scoops Ahoy:** Solve riddles for secret documents.
- **Russian Base:** Battle Russian guards to find Keycard 7B.
- **Food Court:** Search for supplies to restore Health.

Wheeler's Basement

- **Monster Manual:** Study creatures for combat strategies.
- **Telekinesis Practice:** Memory game to increase Powers.
- **Walkie-Talkie:** Contact friends for Health boosts.

Hawkins Police Department

- **Holding Cells:** Fight a Demogorgon to find Cell Keys.
- **Evidence Room:** Unlock using Cell Keys to find the Protective Amulet.
- **Chief's Office:** Review case files for Upside Down knowledge.

The Upside Down

- **Final Battle:** Requires the Ritual Dagger, Protective Amulet, and 75+ Powers.
- **Three-Phase Boss Fight** against the Mind Flayer.

7. Combat System

Basic Attacks

- **Quick Attack:** A low-damage, high-accuracy attack.
- **Heavy Attack:** A high-damage, low-accuracy attack.

Special Abilities

- **Psychic Blast:** Deals massive damage to the enemy. Costs 20 powers.
- **Heal:** Restores your health. Costs 20 powers.
- **Stun:** Stuns the enemy, causing them to skip their next turn. Costs 30 powers.

Using Items

- **Healing Potion:** Restores 50 health.
- **Strength Potion:** Deals massive damage to the enemy.
- **Shield Charm:** Reduces damage taken in combat.

8. Mini-Games & Challenges

Wire Connecting Challenge

- Connect colored wires in the correct order. Success grants you access to restricted areas or items.

Psychic Training

- Remember a sequence of symbols and repeat it. Success increases your powers.

Riddle Challenge

- Solve riddles to gain knowledge or unlock new areas.

9. Shops & Economy

The shop allows you to purchase items using gold. Gold is earned by defeating enemies and exploring locations.

Item	Cost
Healing Potion	50g
Power Crystal	75g
Strength Potion	100g
Shield Charm	150g

10. Tips & Strategies

- **Always Be Prepared:** Before entering the Upside Down, ensure you have the **Ritual Dagger**, **Protective Amulet**, and at least 75 powers.

- **Manage Your Inventory:** Use items wisely during combat. Healing potions and shield charms can turn the tide of battle.
- **Train Regularly:** Visit Hawkins Lab and Wheeler's Basement to train your psychic abilities and increase your powers.
- **Explore Thoroughly:** Search every location for hidden items and clues. Some items are essential for progressing in the game.

11. Endings & Replayability

There are two possible endings:

- **Victory:** Defeat the Mind Flayer and save Hawkins. You will be celebrated as the **Hero of Hawkins**.
- **Defeat:** If your health drops to 0, the darkness claims you, and the game ends.

12. Controls & Commands

- **Main Menu:** Use numbers to select locations, view achievements, or access the shop.
- **Combat:** Choose actions by entering numbers corresponding to attacks, special abilities, or items.
- **Mini-Games:** Follow on-screen instructions to complete challenges.

13. Troubleshooting & FAQs

Q: The game won't run on Windows. What should I do?

A: Ensure you have installed **WSL** and Ubuntu. Follow the installation guide for Windows.

14. Credits

- **Game Developer:** [Subhani Baniya]
- **Story & Concept:** [Themed on Stranger Things but with some minigames]
- **Artwork & ASCII Design:** [Claude.ai]
- **AI for Reference:** [Claude, Deepseek]

15. Version Information

- **Current Version:** 1.0
- **Release Date:** [2/15/2025]

Good luck, adventurer! The fate of Hawkins is in your hands. May your journey be victorious!