

DIP Assignment - 2

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① Given $W = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & -1 \end{bmatrix}$; $I = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$

pad with 0's to retain same size.

$\Rightarrow W' = \begin{bmatrix} 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & -1 & 0 \\ 0 & 0 & 0 & 0 & 0 \end{bmatrix}$; $I = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$

now do convolution with filter(I) by stride = 1.
i.e., move filter window by one step each time and multiply with corresponding elements & calculate value.

$0 \times 1 + 0 \times 0 + 0 \times 0 + 0 \times 0 + 1 \times 1 = 1$

$\begin{bmatrix} 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & -1 & 0 \\ 0 & 0 & 0 & 0 & 0 \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & -1 \\ 0 & 0 & 0 & 0 \end{bmatrix}$

by doing these procedure.

$\Rightarrow W' * I = \begin{bmatrix} (1 \times 0 + 0 \times 0 + 0 \times 0 + 0 \times 0 + 1 \times 1) & (1 \times 0 + 0 \times 0 + 0 \times 0 + 0 \times 0 + 1 \times 0) & (0 \times 1 + 0 \times 0 + 0 \times 0 + 0 \times 0 + 1 \times 0) & 0 \\ (1 \times 0 + 0 \times 1 + 0 \times 0 + 0 \times 0 + 1 \times 0) & (1 \times 1 + 0 \times 0 + 0 \times 0 + 0 \times 0 + 1 \times 1) & (0 \times 1 + 0 \times 0 + 0 \times 0 + 0 \times 0 + 1 \times 1) & 0 \\ 0 & 0 & (0 \times 1 + 0 \times 0 + 0 \times 0 + 0 \times 0 + 1 \times 1) & (-1 \times 0 + 0 \times 0 + 0 \times 0 + 0 \times 0 + 1 \times 0) \\ 0 & 0 & (0 \times 1 + 0 \times 0 + 0 \times 0 + 0 \times 0 + 1 \times 1) & (-1 \times 1 + 0 \times 0 + 0 \times 0 + 0 \times 0 + 1 \times 0) \end{bmatrix}$

$= \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & -1 & 0 \\ 0 & 0 & 0 & -1 \end{bmatrix}$

$$\Rightarrow W' A I = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & -1 & 0 \\ 0 & 0 & 0 & -1 \end{bmatrix}$$

(2)

④

④ Inverse transform

$$x(\omega) : \delta(\omega - k\omega_0) + \delta(\omega + k\omega_0)$$

$$x(t) = ?$$

$$x(t) = \frac{1}{2\pi} \int_{-\infty}^{\infty} [\delta(\omega - k\omega_0) + \delta(\omega + k\omega_0)] e^{j\omega t} d\omega$$

$$= \frac{1}{2\pi} \int_{-\infty}^{\infty} [\delta(\omega - k\omega_0)] e^{j\omega t} d\omega + \frac{1}{2\pi} \int_{-\infty}^{\infty} \delta(\omega + k\omega_0) e^{j\omega t} d\omega$$

$$= \frac{e^{jk\omega_0 t}}{2\pi} + \frac{e^{-jk\omega_0 t}}{2\pi}$$

$$= \frac{1}{2\pi} [e^{jk\omega_0 t} + e^{-jk\omega_0 t}]$$

$$= \frac{1}{\pi} \cos(k\omega_0 t) = \frac{\cos(k\omega_0 t)}{\pi}$$

$$\Rightarrow x(t) = \frac{\cos(k\omega_0 t)}{\pi}$$

3b) convolution equation.

$$G(x, y) = f(x, y) * w(x, y)$$

\downarrow Image i/p \downarrow Convolution \downarrow Filter.

Equation of Unsharp masking

$$U(x, y) = f(x, y) + G_{\text{mask}}$$

$$= f(x, y) + f(x, y) - f(x, y) * w(x, y) \rightarrow (1)$$

Now as we know, $f(x, y) * \delta(x, y) = f(x, y) \rightarrow (2)$

where $\delta(x, y)$ is Impulse function/matrix which is the convolution Identity.

\Rightarrow Substitute (2) in (1).

$$= f(x, y) * \delta(x, y) + f(x, y) * \delta(x, y) - f(x, y) * w(x, y)$$

$$= f(x, y) * [\delta(x, y) + \delta(x, y) - w(x, y)]$$

$$= f(x, y) * w'(x, y)$$

$$\text{where } w'(x, y) = \delta(x, y) + \delta(x, y) - w(x, y)$$

\Rightarrow Unsharp mask = (original - Blur) + original

= 2 original - Blur Image

$$= 2 f(x, y) * \delta(x, y) - f(x, y) * \underbrace{\text{Blur filter}}_{7 \times 7}$$

$$= 2 f(x, y) * \delta(x, y) - f(x, y) * \frac{1}{49} \left[\sum_{i=-3}^3 \sum_{j=-3}^3 \delta(x-i, y-j) \right]$$

$$= f(x, y) * \left[2 \delta(x, y) - \frac{1}{49} \left[\sum_i \sum_j \delta(x-i, y-j) \right] \right]$$

$$= f(x, y) * \frac{1}{49} \left[98 \delta(x, y) - \sum_i \sum_j \delta(x-i, y-j) \right]$$

(2)

i.e.,

$$\frac{1}{49} \begin{bmatrix} 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ \vdots & & & & & & \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 \end{bmatrix}_{7 \times 7} = \begin{bmatrix} 0 & 1 & 1 & 1 & 1 & 1 & 1 \\ \vdots & & & & & & \\ 1 & 1 & 1 & 1 & 1 & 1 & 1 \end{bmatrix}_{7 \times 7}$$

(4)

$$w(x,y) = \frac{1}{49} \begin{bmatrix} -1 & -1 & -1 & -1 & -1 & -1 & -1 \\ -1 & -1 & -1 & -1 & -1 & -1 & -1 \\ -1 & -1 & -1 & -1 & -1 & -1 & -1 \\ -1 & -1 & -1 & -1 & -1 & -1 & -1 \\ -1 & -1 & -1 & -1 & -1 & -1 & -1 \\ -1 & -1 & -1 & -1 & -1 & -1 & -1 \\ -1 & -1 & -1 & -1 & -1 & -1 & -1 \end{bmatrix}_{7 \times 7}$$

filter.