

MOBIL APP DEVELOPMENET LAB

WEEK 2: Create “Say Hello” App

Objective:

Create Mobile App and Implement Button Click Event

PROCEDURE:

Step 1: Open Android Studio

Step 2: In the main Welcome to Android Studio window, click **New Project**

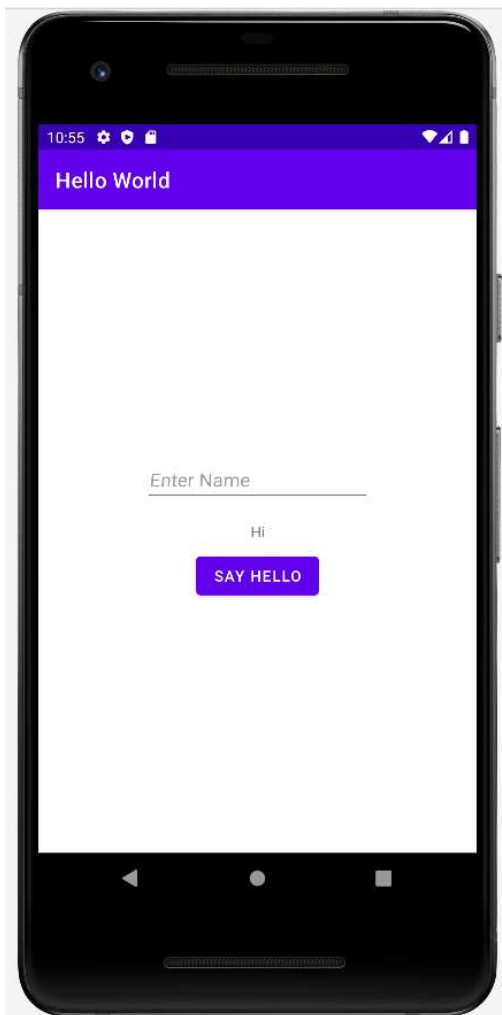
Step 3: choose Empty Activity

Step 4: Enter Project Details

Step 5: Write the Code to implement Button Click Event

Step 6: Use Android Virtual Device (Emulator)

Step 8: Run the App on the Virtual Device



Phase 1: Create Hello World App

Procedure:

Step 1: Open Android Studio

Step 2: In the main Welcome to Android Studio window, click **New Project**

Step 3: choose Empty Activity

Step 4: Enter Project Details

Enter Name (**Demo1**) → Accept Default Package Name → Choose Save Location → Select Language → Select Minimum SDK (**API 24: Android 7.0 – Nougat**) → Click Finish Button

Step 5: Design UI

Open [activity_main.xml](#) → Select Design View → Add Widgets - EditText, TextView and Button

Step 6: Add Attribute Data

Widget	id	Other Attributes
EditText	editTextName	<code>id="@+id/editTextName"</code> <code>hint="Enter Name"</code> <code>inputType="text"</code>
TextView	textViewName	<code>id="@+id/textViewName"</code> <code>text="Hi"</code>
Button	btnSubmit	<code>id="@+id/btnSubmit"</code> <code>layout_marginTop="8dp"</code> <code>onClick="SayHello"</code> <code>text="Say Hello"</code>

Step 7: Open [MainActivity.java](#) and write Code

package com.example.helloworld;

import androidx.appcompat.app.AppCompatActivity;

import android.os.Bundle;

import android.view.View;

import android.widget.TextView;

import android.widget.EditText;

public class MainActivity **extends** AppCompatActivity {

 TextView **textViewName**;

 EditText **editTextName**;

 @Override

protected void onCreate(Bundle savedInstanceState) {

super.onCreate(savedInstanceState);

 setContentView(R.layout.**activity_main**);

 }

public void SayHello(View view) {

editTextName = findViewById(R.id.**editTextName**); //EditText

textViewName = findViewById(R.id.**textViewName**); //TextView

textViewName.setText(**editTextName**.getText());

 }

}