

UNIT-IV

# Graph Theory

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Definition: Graph is a collection of vertices  $V$  and edges  $E$ . It is denoted by  $G = (V, E)$

where  $V \rightarrow$  set of vertices (or nodes)

$E \rightarrow$  set of edges

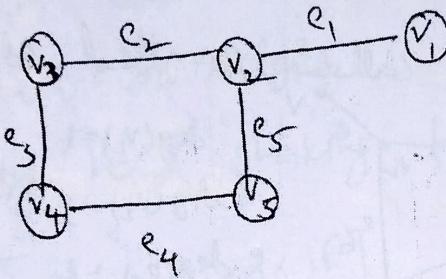
Each edge has either one or

two vertices associated with it,

is called its end points. An edge is said

to connect its end points.

Ex:-



$$G = (V, E)$$

where  $V = \{v_1, v_2, v_3, v_4, v_5\}$

$$E = \{e_1, e_2, e_3, e_4, e_5\}$$

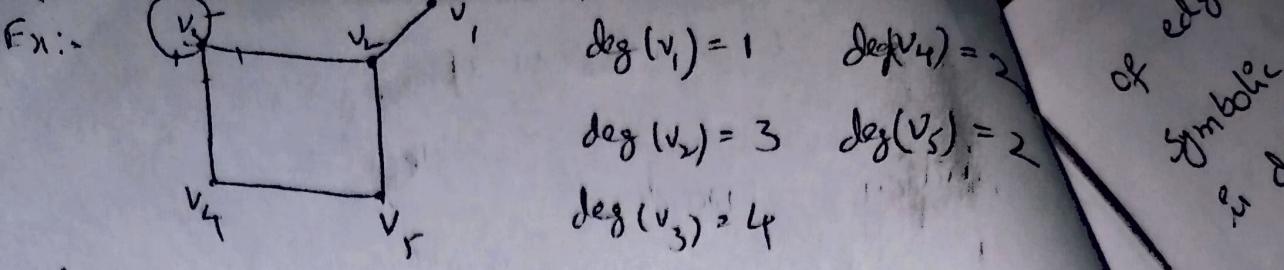
$$= \{(v_1, v_2), (v_2, v_3), (v_3, v_4), (v_4, v_5), (v_5, v_1)\}$$

→ Each edge must be associated with unorder  
↓  
un order pair of vertices

$$\begin{matrix} e_1: & (v_1, v_2) \\ & (v_2, v_1) \end{matrix}$$

Degree / valency → No. of edges associated

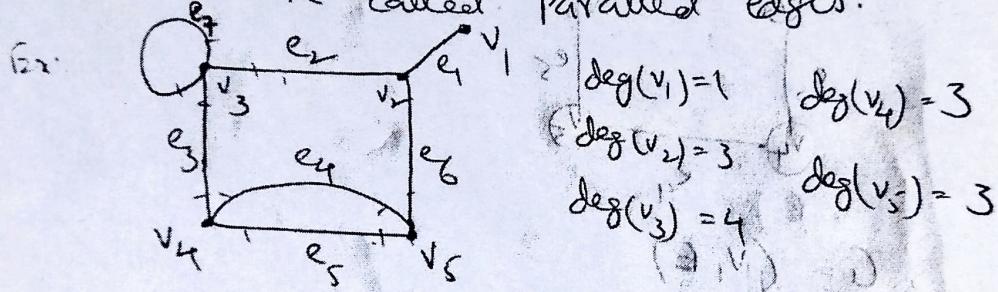
with vertex is called degree of vertex.



→ Each self loop gives 2 degree.

Self loop / loop :- If starting & ending vertices are same then the edge is called as loop.

Parallel edges :- Both edges are having same end vertex or vertices (or) If two or more edges associated with same end vertices are called parallel edges.



→  $e_4, e_5$  having same end vertices

$$d(v_1) + d(v_2) + d(v_3) + d(v_4) + d(v_5) = 1+3+4+3+3$$

$$(v, v) = 14$$

$$\text{Sum of degrees} = 2 \times 7$$

$= 2 \times \text{no. of edges}$

Hand Shaking Theorem :-

The hand shaking theory states that the sum of degree of all the vertices for a graph will be double the number

of edges contained by that graph. The symbolic representation of handshaking theory is described as follows.

$$\sum_{i=1}^n d(v_i) = 2 \times |E|$$

$= 2 \times \text{no. of edges.}$

Prob: In a graph that has the degree of each vertex as 4 & 24 edges. Then find no. of vertices in this graph.

Sol: Let  $n$  be the total no. of vertices

and given each vertex have degree 4

and given 24 edges

Hence By hand shaking theorem

$$\sum_{i=1}^n d(v_i) = 2 \times |E|$$

$$n \times 4 = 2 \times 24 \Rightarrow n = 12$$

$\therefore$  Thus, in graph, the no. of vertices = 12

Prob: In a graph that has 21 edges, 3 vertices

of degree 4, and all other vertices of degree 2  
now find total no. of vertices in this graph?

Given Total edges = 21

Let  $n$  be a total no. of vertices

3 vertices having degree 3

remaining  $(n-3)$  vertices having degree 2

Hence by Hand shaking theorem, ...

$$3 \times 4 + (n-3) \times 2 = 2 \times 21$$

$$12 + 2n - 6 = 24 \Rightarrow 2n = 36$$

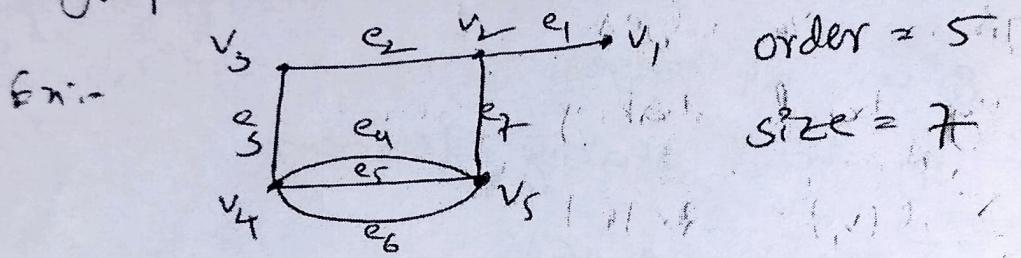
$$\rightarrow |n=18 \quad ]$$

Total no. of vertices = 18

Total no. of vertices = No. of vertices in  
Order of the graph = No. of vertices in  
the graph.

The graph is called order of the graph.

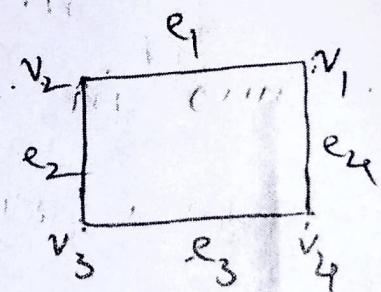
The graph is called size of the graph. No. of edges in the graph is called size of the graph.



Adjacent vertex/nodes is If there is an edge bw two vertices,

$v_1, v_2$   
 $v_2, v_3$   
 $v_3, v_4$   
 $v_n, v_1$

}  $\rightarrow$  Adjacent nodes



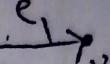
**Incident edges:** An edge which joins two vertices is called Incident edge.

$e$  is incident edge on  $v_1$  &  $v_2$

$$e_2 = \frac{1}{2} \left( e_1 + e_3 \right) = \frac{1}{2} \left( \nu_2 + \nu_3 \right)$$

Directed Edge :- In a graph  $G = (V, E)$

if an edge is associated with an ordered pair of vertices (or) if the edge contain

some direction is called Directed edge. 

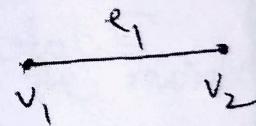
Directed Graph :- In a graph  $G = (V, E)$

if every edge is directed edge is called Directed graph.

$$e_1 \rightarrow (v_1, v_2) \quad e_3 \rightarrow (v_3, v_1) \quad v_1 \quad e_3 \quad v_3$$
$$e_2 \rightarrow (v_2, v_3)$$

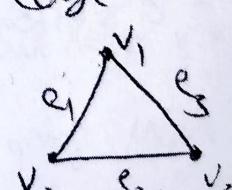
Un direc

Undirected Edge :- In a graph  $G = (V, E)$

if an edge is associated with an unordered pair of vertices (or) if the edge does not do not contain any direction is called undirected edge. 

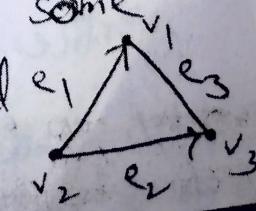
Undirected graph :- In a graph  $G = (V, E)$

if every edge is undirected edge is called undirected graph.



Mixed graph :- If some edges

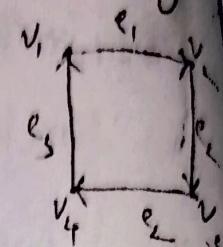
are edges are directed edges and some

edges are undirected edges is called mixed graph. 

Cycle: cycle is a collection of edges

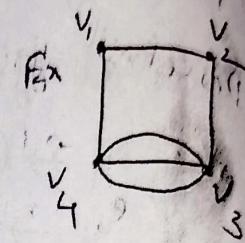
where the starting vertex and ending vertices are same.

Ex.  $v_1 \rightarrow v_2 \rightarrow v_3 \rightarrow v_4 \rightarrow v_1$



Multigraph: A Graph  $G = (V, E)$

is said to be Multigraph if contains some loop edges

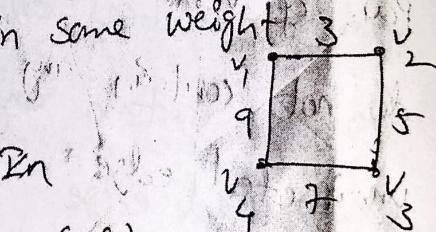


Simple graph: If a graph

doesn't contain any loop edges is called simple graph.

Weighted graph: In a graph  $G = (V, E)$

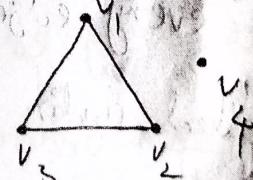
If every edge contain some weight



Isolated vertex :=  $\exists n$

In a graph,  $G = (V, E)$

If am  $\infty$  a vertex that has no edges, a vertex with degree zero.



Null graph (isolated graph)

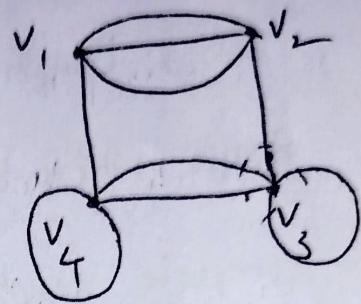
If all the vertices are isolated vertices then the graph  $G = (V, E)$  is called null graph

Degree sequence of a graph:-

Degree sequence of a graph is the list of degree of all the vertices of the graph. Usually we list the degrees in decreasing order i.e from largest degree to smallest degree.

$$d(v_1) = 4, d(v_2) = 4$$

$$d(v_3) = 5, d(v_4) = 5$$

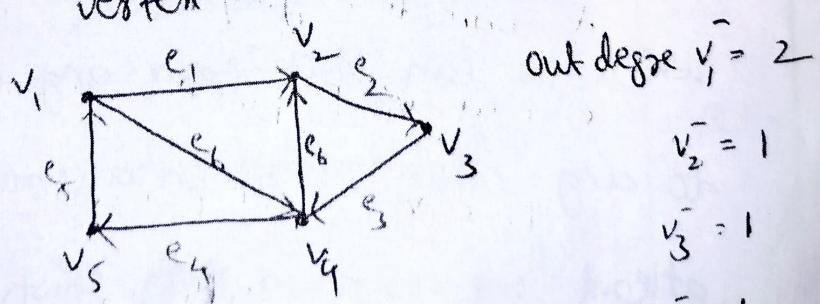


$$\text{degree sequence} = 5, 5, 4, 4$$

In-degree and out-degree

In-degree of a vertex is the number of edges coming to the vertex

out-degree of a vertex is the number of edges coming which are coming out from the vertex



$$\text{Indegree of vertex } v_1^+ = 1 \quad v_3^+ = 1$$

$$v_2^+ = 2 \quad v_4^+ = 2$$

$$v_5^+ = 1$$

$$v_1^- = 1$$

$$v_2^- = 1$$

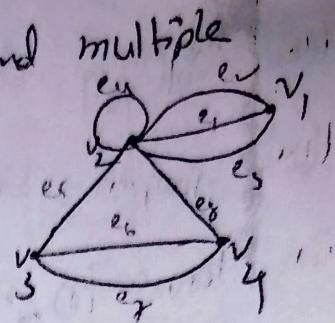
$$v_3^- = 1$$

$$v_4^- = 1$$

$$v_5^- = 1$$

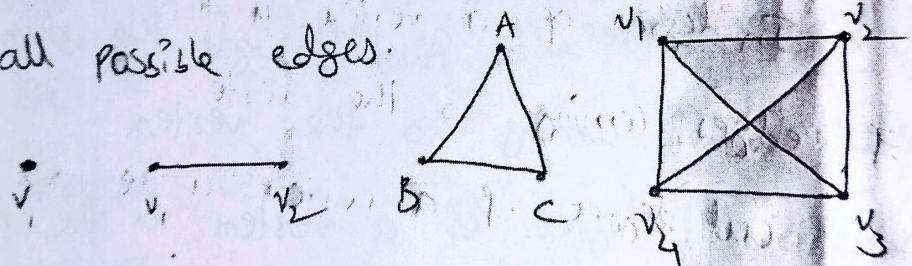
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Pseudograph: A pseudograph is a non-simple graph in which both loops and multiple edges are permitted.



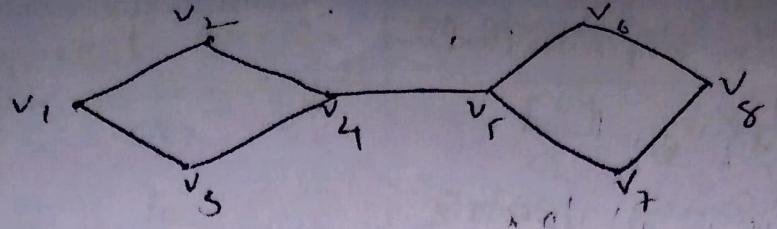
Trivial Graph: A trivial graph is the graph which has only one vertex.

Complete graph: A graph in which every pair of vertices is joined by exactly one edge is called complete graph. If it contains all possible edges.



Connected graph: A graph is said to be connected if

A connected graph is a graph in which we can visit from any one vertex to any other vertex. In a connected graph, at least one edge or path exists between every pair of vertices.



Disconnected graph: A disconnected graph is a graph in which any path does not exist between every pair of vertices.

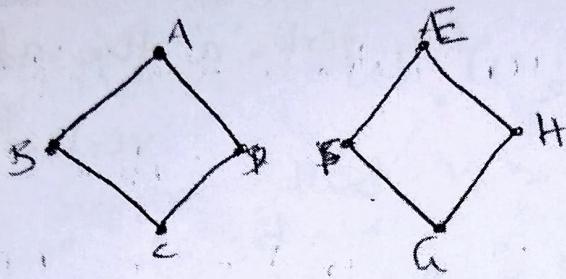


Table :-

| Type                   | Edge       | Multiple edges Allowed? | Loops Allowed? |
|------------------------|------------|-------------------------|----------------|
| 1. Simple graph        | undirected | No                      | No             |
| 2. Multi graph         | undirected | Yes                     | No             |
| 3. Pseudograph         | undirected | Yes                     | Yes            |
| 4. Directed graph      | directed   | No                      | Yes            |
| 5. Directed Multigraph | directed   | Yes                     | Yes            |

# Graph Representation

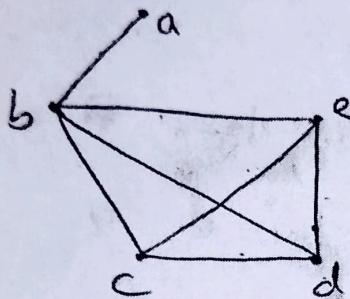
① Adjacency List

② Adjacency Matrix

③ Incidence Matrix

① Adjacency List

→ For undirected graph



for vertex 'a' the adjacency

vertex in b

b " " a, c, d, e

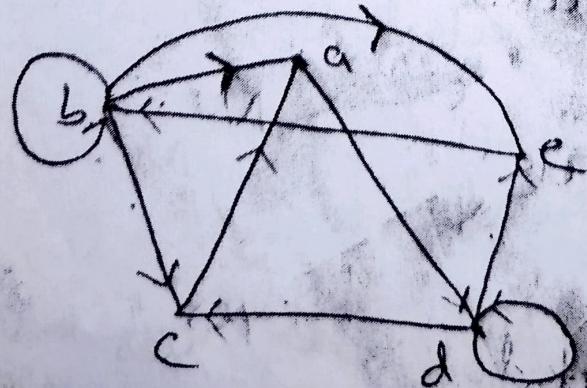
a " c " " b, d, e

d " " b, c, e

e " " b, c, d

For the Adjacency vertices means vertex connected by edge to the particular vertex.

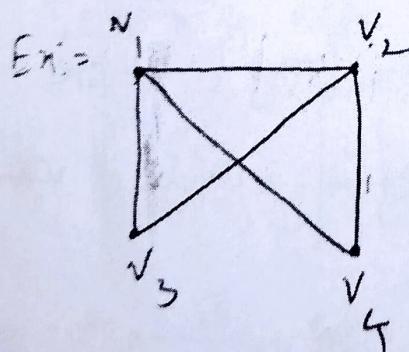
→ For digraph (Directed graph) → graph with direction



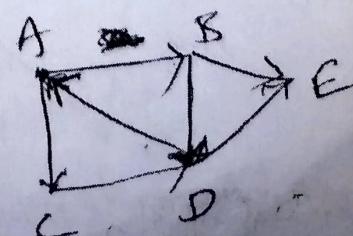
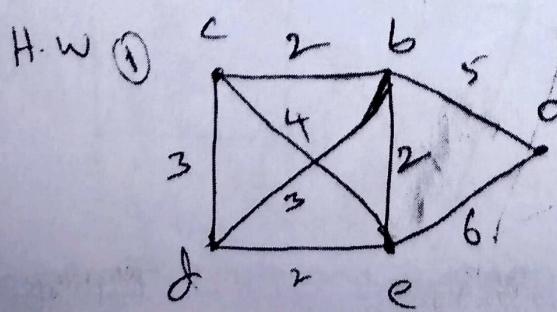
| Initial vertex | terminal vertices |
|----------------|-------------------|
| a              | d, a, c, e, b     |
| b              | a                 |
| c              | d, c, e           |
| d              | b                 |
| e              |                   |

adjacency matrix: let  $G = (V, E)$  be a simple graph. Suppose that  $v_1, v_2, \dots, v_n$  are the vertices. A matrix  $A \in \mathbb{R}^{n \times n}$  called the adjacency matrix of  $G$  if  $A = [a_{ij}]$  where

$$a_{ij} = \begin{cases} 1 & \text{if } (v_i, v_j) \in E \rightarrow v_i, v_j \text{ have a edge blw them} \\ 0 & \text{otherwise} \end{cases}$$



$$A = \begin{bmatrix} v_1 & v_2 & v_3 & v_4 \\ v_1 & 0 & 1 & 1 \\ v_2 & 1 & 0 & 1 \\ v_3 & 1 & 1 & 0 \\ v_4 & 1 & 1 & 0 \end{bmatrix}$$



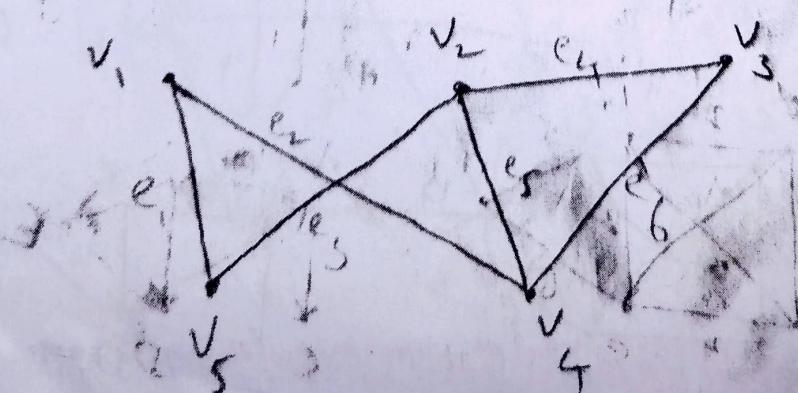
NOTE:-

- ① There are  $n!$  different adjacency matrices for a graph with  $n$  vertices
- ② The adjacency matrix of an undirected graph is symmetric
- ③  $a_{ii} = 0$  (Simple graph has no loop)

Incidence Matrix:-

let  $G = (V, E)$  be an undirected graph. Suppose that  $v_1, v_2, \dots, v_n$  are the vertices and  $e_1, e_2, \dots, e_m$  are the edges of  $G$ . Then the incidence matrix with respect to this ordering of  $V$  and  $E$  is the  $n \times m$  matrix  $M = [m_{ij}]$ , where

$$m_{ij} = \begin{cases} 1 & \text{when edge } e_j \text{ is incident with } v_i \\ 0 & \text{otherwise} \end{cases}$$



|       | $e_1$ | $e_2$ | $e_3$ | $e_4$ | $e_5$ | $e_6$ |
|-------|-------|-------|-------|-------|-------|-------|
| $v_1$ | 1     | 1     | 0     | 0     | 0     | 0     |
| $v_2$ | 0     | 0     | 1     | 1     | 1     | 0     |
| $v_3$ | 0     | 0     | 0     | 1     | 0     | 1     |
| $v_4$ | 0     | 0     | 1     | 0     | 1     | 1     |
| $v_5$ | 1     | 0     | 1     | 0     | 0     | 0     |

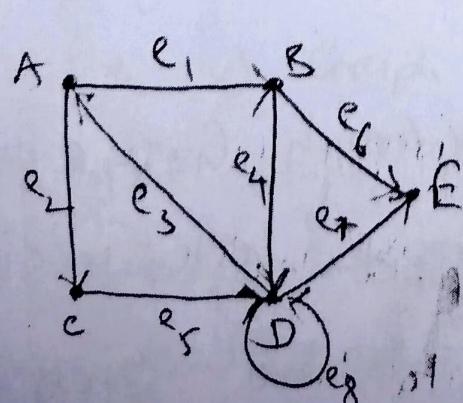
- In this matrix, rows represents vertices  
and columns represents edges.

For directed graph, this matrix is filled  
with either 0 or 1 or -1

Here '0' represents ~~an~~ edge is not connected  
to ~~a~~ vertex

'1' represents ~~an~~ edge is connected to  
outgoing edge

'-1' represents ~~an~~ edge is connected to  
incoming edge.



$$A \neq B$$

X

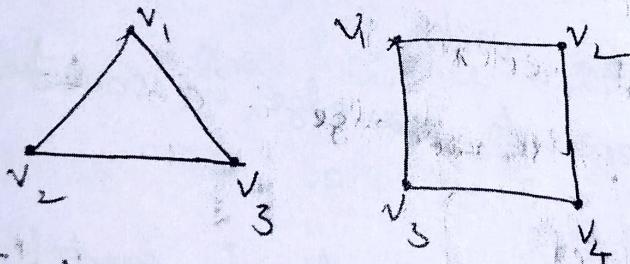
P

Q

|   | $e_1$ | $e_2$ | $e_3$ | $e_4$ | $e_5$ | $e_6$ | $e_7$ | $e_8$ |
|---|-------|-------|-------|-------|-------|-------|-------|-------|
| A | 1     | 1     | -1    | 0     | 0     | 1     | 0     | 0     |
| B | -1    | 0     | 0     | 1     | 0     | 1     | 0     | 0     |
| C | 0     | -1    | 0     | 0     | 1     | 0     | 0     | 0     |
| D | 0     | 0     | 1     | -1    | -1    | 0     | 1     | 1     |
| E | 0     | 0     | 0     | 0     | 0     | -1    | -1    | 0     |

**Regular graph:** A Regular graph is a graph in which degree of all the vertices is same. If the degree of all the vertices is  $K$ , then it is called  $K$ -regular graph.

Ex:-



In the above examples, all the vertices have degree 2, therefore they are called 2-regular graph.

**Bipartite graph:** A graph  $G = (V, E)$  is a Bipartite graph. If the vertex set  $V$  can be partitioned into two subsets

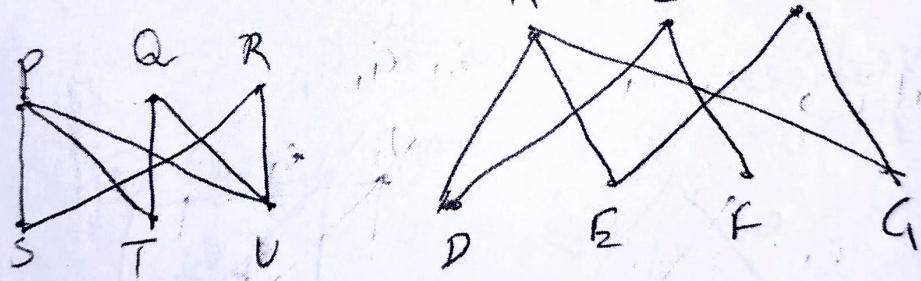
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o)

$V_1$  and  $V_2$  such that every edge in  $E$  connects to a vertex in  $V_1$  and a vertex in  $V_2$ . (no edge in  $G$  connects either two vertices in  $V_1$  or two vertices in  $V_2$ ) is called a Bipartite graph.

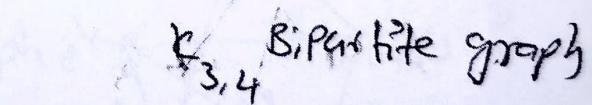
→ A bipartite graph does not contain any self loops.

→ A bipartite graph can be denoted by  $K_{m,n}$  where  $m$  contains the vertices in subset  $V_1$  and  $n$  contains the vertices in subset  $V_2$ .

Ex. Draw  $K_{3,3}$  and  $K_{3,4}$  Bipartite graphs.



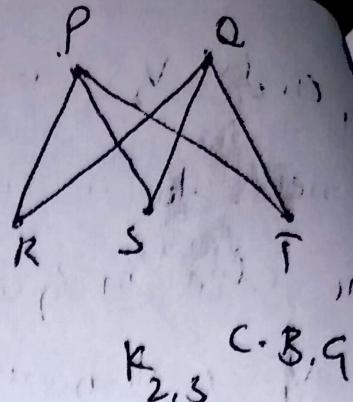
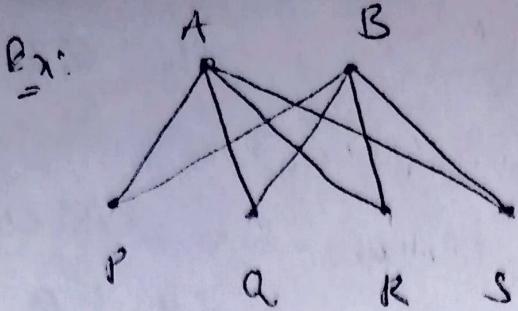
$K_{3,3}$  Bipartite graph



$K_{3,4}$  Bipartite graph

Complete Bipartite graph:

A Graph  $G = (V, E)$  is a complete Bipartite graph, if the vertex set  $V$  can be partitioned into two subsets  $V_1$  and  $V_2$  such that every vertex in  $V_1$  subset is

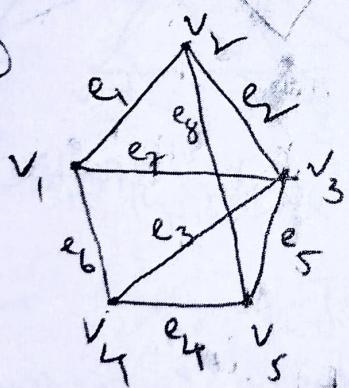


$K_{2,4}$  complete Bipartite graph

Subgraph: Given two graphs  $G = (V, E)$  and  $G_1 = (V_1, E_1)$ , we say that  $G_1$  is a subgraph of  $G$  if the following conditions hold.

- ① All the vertices and all the edges of  $G_1$  are in  $G$  i.e.  $V_1 \subseteq V$  and  $E_1 \subseteq E$
- ② Each edge of  $G_1$  has the same end vertices in  $G$  as in  $G_1$ .

Ex. ①



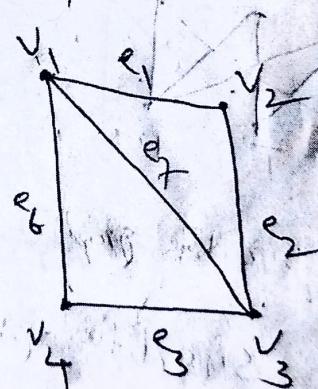
Graph  $G = (V, E)$

$$V = \{v_1, v_2, v_3, v_4, v_5\}$$

$$E = \{e_1, e_2, \dots, e_{10}\}$$

$$\begin{cases} v_i \in V \\ e_i \in E \end{cases}$$

$$e_i \subseteq E$$



Graph  $G_1 = (V_1, E_1)$

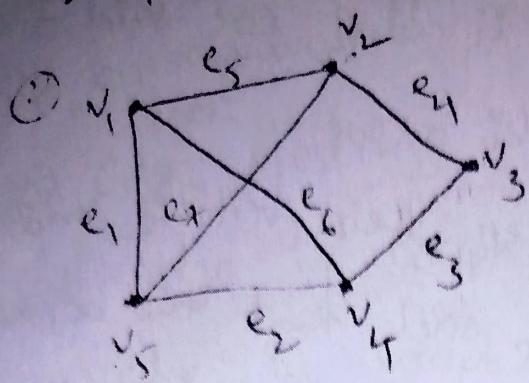
$$V_1 = \{v_1, v_2, v_3, v_4\}$$

$$E_1 = \{e_1, e_2, e_3, e_4, e_5, e_6\}$$

Condition is Satisfied

- Each edge of  $G_1$  has same end vertices in  $G$ .

$\therefore G_1 = (V_1, E_1)$  is a subgraph of  $G(V, E)$



Graph  $G = (V, E)$

$$V = \{v_1, v_2, v_3, v_4, v_5\}$$

$$E = \{e_1, e_2, \dots, e_7\}$$

$\therefore V_1 \subseteq V, E_1 \subseteq E \rightarrow$  1<sup>st</sup> condition is satisfied

② Each edge of  $G_1$  has the same end

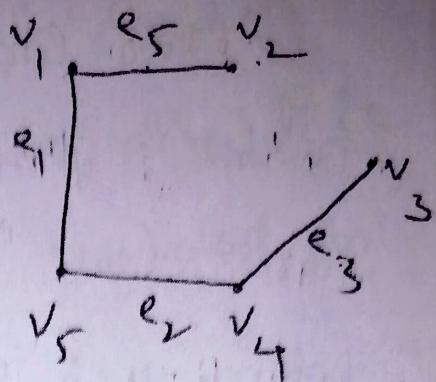
vertices in  $G$   $\therefore G_1 = (V_1, E_1)$  is a subgraph of  $G = (V, E)$

NOTE:- ① Every Graph is a subgraph of itself.

② Every simple graph of  $n$  vertices is a subgraph of the complete graph  $K_n$ .

③ If  $G_1$  is a subgraph of a graph  $G_2$  and  $G_2$  is a subgraph of  $G$ , then  $G_1$  is a subgraph of  $G$

~~∴~~



Graph  $G_1 = (V_1, E_1)$

$$V_1 = \{v_1, v_2, v_3, v_4, v_5\}$$

$$E_1 = \{e_1, e_2, e_3, e_5\}$$

## Graph Isomorphism

Graph Isomorphism:

Two Graphs  $G_1$  and  $G_2$  are said to be Isomorphic if there is a one-to-one correspondence between their vertices and between their edges such that the adjacency of vertices is preserved. Such Graphs will have the same structure, differing only in the way their vertices and edges are labelled or only in the way they are represented geometrically.

When  $G_1$  and  $G_2$  are isomorphic

We can write it as  $G_1 \cong G_2$

Two Graphs  $G_1$  &  $G_2$  are said to be

isomorphic if they satisfy following conditions.

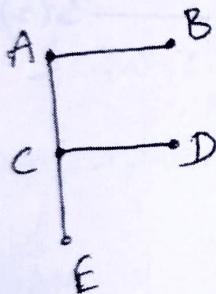
- ① Both graphs must contain same no. of vertices
  - ② " " " " " " edges
  - ③ " " " " " " degree sequence
  - ④ One-to-one correspondence between the vertices of 2 graphs must be same. i.e.

for every vertex in Graph 1 there should be an equivalent vertex in Graph 2.

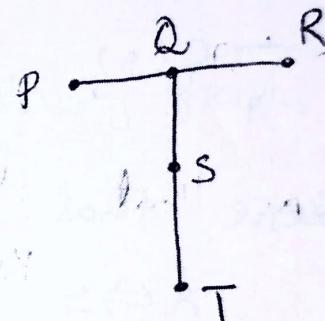
- (1) Edge preserving should be satisfied. i.e each edge in Graph 1 is equivalent to an edge in Graph 2.
- (2) Adjacency matrix of both graphs must be same.

Now check whether the following graphs are

Isomorphic or not.



$$\text{Graph } G_1 = (V_1, E_1)$$



$$\text{Graph } G_2 = (V_2, E_2)$$

① Number of vertices = 5

① NO. of vertices = 5

② NO. of edges = 4

② NO. of edges = 4

③ Degree sequence

$$(A, B, C, D, E) = (2, 1, 3, 1, 1)$$

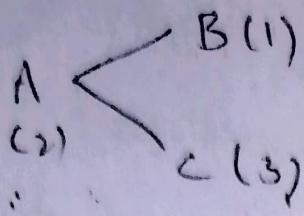
③ Degree sequence

$$(P, Q, R, S, T) = (1, 3, 1, 2, 1)$$

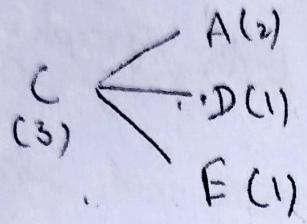
$$D.S = 3, 2, 1, 1, 1$$

$$D.S = 3, 2, 1, 1, 1$$

④ One-to-one mapping ⑤ One-to-one mapping



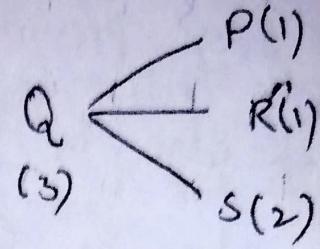
$$\begin{matrix} B \\ (1) \end{matrix} \xrightarrow{\quad} \begin{matrix} A \\ (2) \end{matrix}$$



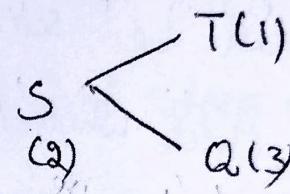
$$\begin{matrix} D \\ (1) \end{matrix} \xrightarrow{\quad} \begin{matrix} C \\ (3) \end{matrix}$$

$$\begin{matrix} E \\ (1) \end{matrix} \xrightarrow{\quad} \begin{matrix} C \\ (3) \end{matrix}$$

$$\begin{matrix} P \\ (1) \end{matrix} \xrightarrow{\quad} \begin{matrix} Q \\ (3) \end{matrix}$$



$$\begin{matrix} R \\ (1) \end{matrix} \xrightarrow{\quad} \begin{matrix} Q \\ (3) \end{matrix}$$



$$\begin{matrix} T \\ (1) \end{matrix} \xrightarrow{\quad} \begin{matrix} S \\ (2) \end{matrix}$$

We observe that

$$A \leftrightarrow S$$

$$B \leftrightarrow T$$

$$C \leftrightarrow Q$$

$$D \leftrightarrow P$$

$$E \leftrightarrow R$$

This is called one-to-one mapping (1 to 1)

⑥ Edge Preserving mapping Property ⑦ Edge Preserving Property.

$$A-B \leftrightarrow S-T$$

$$A-C \leftrightarrow S-Q$$

$$C-D \leftrightarrow Q-P$$

$$E-F \leftrightarrow R-P$$

$$P-Q \leftrightarrow D-C$$

$$Q-R \leftrightarrow C-E$$

$$Q-S \leftrightarrow C-A$$

$$S-T \leftrightarrow B-A$$

6 Adjacency matrix

(6)

6 Adjacency matrix

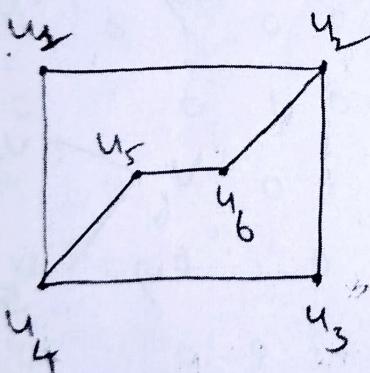
(6) Adjacency matrix

|   | A | B | C | D | E |
|---|---|---|---|---|---|
| A | 0 | 1 | 1 | 0 | 0 |
| B | 1 | 0 | 0 | 0 | 0 |
| C | 1 | 0 | 0 | 1 | 1 |
| D | 0 | 0 | 1 | 0 | 0 |
| E | 0 | 0 | 1 | 0 | 0 |

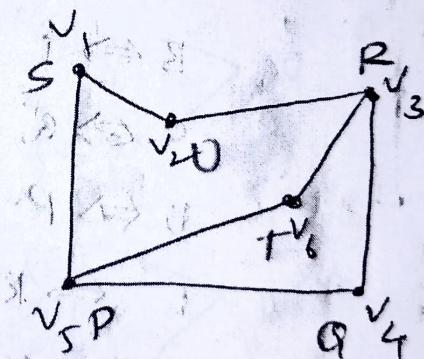
|   | S | T | Q | P | R |
|---|---|---|---|---|---|
| S | 0 | 1 | 1 | 0 | 0 |
| T | 1 | 0 | 0 | 0 | 0 |
| Q | 1 | 0 | 0 | 1 | 1 |
| P | 0 | 0 | 1 | 0 | 0 |
| R | 0 | 0 | 1 | 0 | 0 |

$\therefore G_1 \text{ & } G_2 \text{ are Isomorphic Graphs } \Leftrightarrow G_1 \cong G_2$

Prob: Show that the following graphs are isomorphic.



Graph  $G_1 = (V_1, E_1)$



Graph  $G_2 = (V_2, E_2)$

① No. of vertices = 6

① No. of vertices = 6

② No. of edges = 7

② No. of edges = 7

③ Degree sequence

$$(u_1, u_2, u_3, u_4, u_5, u_6) = (2, 3, 2, 3, 2, 2)$$

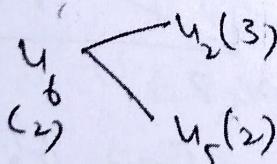
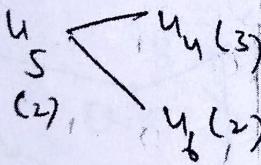
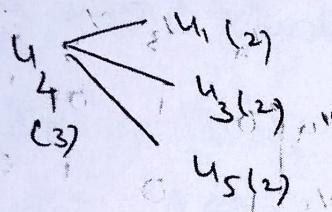
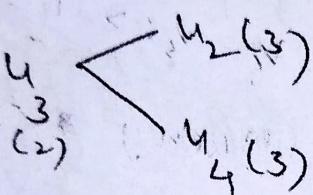
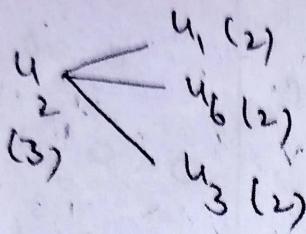
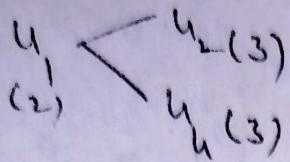
④ Degree sequence

$$(v_1, v_2, v_3, v_4, v_5, v_6) = (2, 2, 3, 2, 3, 2)$$

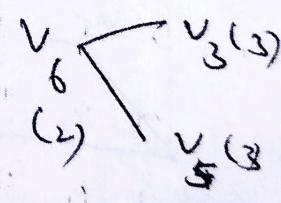
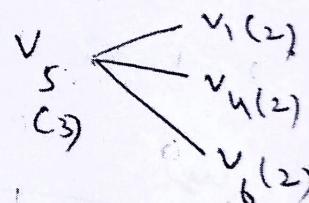
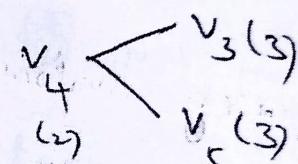
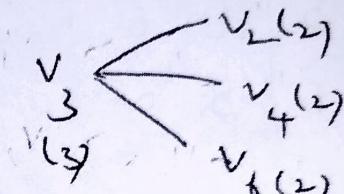
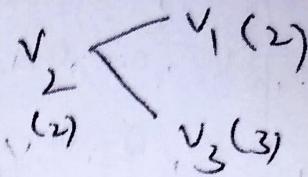
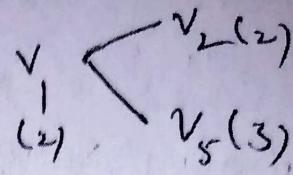
$$D.S = 33,2,2,2,2$$

$$D.S = 3, 3, 2, 2, 2, 2$$

④ One-to-one mapping



④ One-to-one mapping



We deserve that

$\Sigma \rightarrow V$

$$y_2 \Leftrightarrow v_2$$

$$u_3 \Leftrightarrow v_6$$

$$u_4 \leftrightarrow v_5$$

$$U_5 \Leftrightarrow V$$

$$u_6 \leftrightarrow v_2$$

④ Edge preserving property    ⑤ Edge preserving <sup>Property</sup> ~~Property~~

$$u_1 - u_2 \leftrightarrow v_4 - v_3$$

$$v_1 - v_2 \leftrightarrow u_5 - u_6$$

$$u_2 - u_3 \leftrightarrow v_3 - v_6$$

$$v_2 - v_3 \leftrightarrow u_6 - u_2$$

$$u_3 - u_4 \leftrightarrow v_6 - v_5$$

$$v_5 - v_4 \leftrightarrow u_2 - u_1$$

$$u_4 - u_1 \leftrightarrow v_5 - v_4$$

$$v_4 - v_5 \leftrightarrow u_1 - u_4$$

$$u_5 - u_3 \leftrightarrow v_5 - v_1$$

$$v_5 - v_1 \leftrightarrow u_4 - u_5$$

$$u_5 - u_6 \leftrightarrow v_1 - v_2$$

$$v_5 - v_6 \leftrightarrow u_6 - u_3$$

$$u_6 - u_2 \leftrightarrow v_2 - v_3$$

$$v_6 - v_3 \leftrightarrow u_3 - u_2$$

⑥ Adjacency matrix

|       | $u_1$ | $u_2$ | $u_3$ | $u_4$ | $u_5$ | $u_6$ |
|-------|-------|-------|-------|-------|-------|-------|
| $u_1$ | 0     | 1     | 0     | 1     | 0     | 0     |
| $u_2$ | 1     | 0     | 1     | 0     | 0     | 1     |
| $u_3$ | 0     | 1     | 0     | 1     | 0     | 0     |
| $u_4$ | 1     | 0     | 1     | 0     | 1     | 0     |
| $u_5$ | 0     | 0     | 0     | 1     | 0     | 1     |
| $u_6$ | 0     | 1     | 0     | 0     | 1     | 0     |

⑥ Adjacency matrix

|       | $v_4$ | $v_3$ | $v_6$ | $v_5$ | $v_1$ | $v_2$ |
|-------|-------|-------|-------|-------|-------|-------|
| $v_4$ | 0     | 1     | 0     | 1     | 0     | 0     |
| $v_3$ | 1     | 0     | 1     | 0     | 0     | 1     |
| $v_6$ | 0     | 1     | 0     | 0     | 0     | 0     |
| $v_5$ | 1     | 0     | 1     | 0     | 1     | 0     |
| $v_1$ | 0     | 0     | 0     | 1     | 0     | 1     |
| $v_2$ | 0     | 1     | 0     | 0     | 1     | 0     |

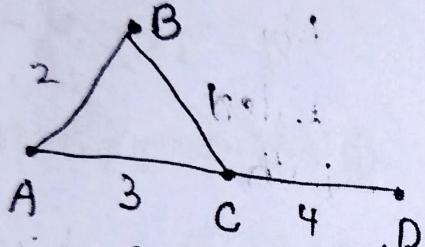
$\therefore G_1 \text{ & } G_2$  satisfies all the conditions

hence,  $G_1 \text{ & } G_2$  are Isomorphic graphs

Euler path: The Euler path is a path by which we can visit every edge of the graph exactly once

- ii) Starting and ending vertices are different
- iii) Vertices are repeated but an edge can't be repeated
- iv) At most or max 2 vertices have odd

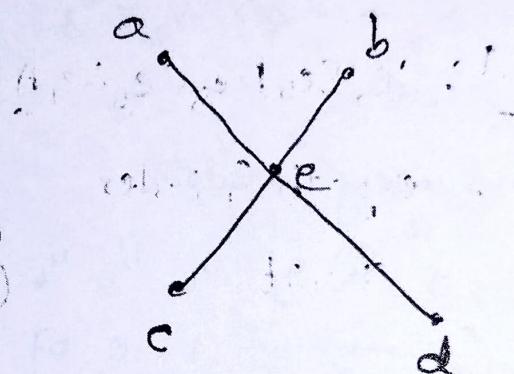
Ex:



C1B2A3C4D

or

D4C3A2B1C

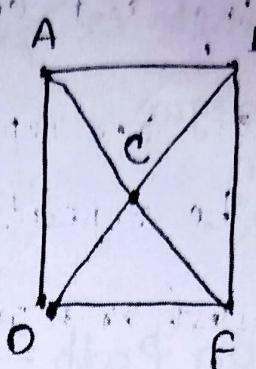
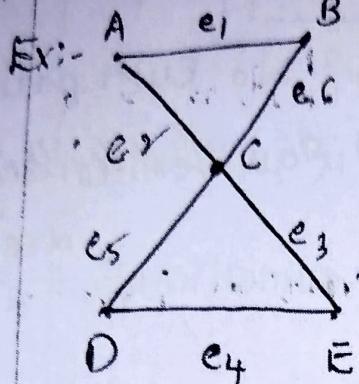


No Euler path

### Euler Circuit:

- Visit each edge of graph exactly once
- Vertices can be repeated; but an edge can't be repeated
- Starting & ending vertices are same
- Each vertex edge is even

Euler graph: A graph is said to be Euler graph if it contains Euler circuit.



No Euler

$Ae_2Ce_3Ee_4De_5Ce_6Be, A$

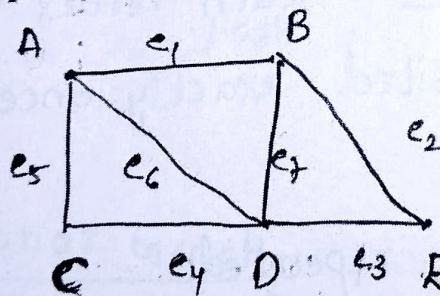
Euler

Euler path & Euler

path

Circuit

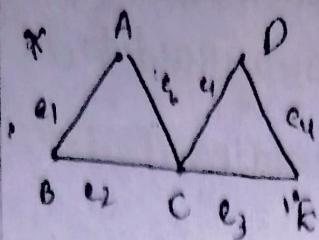
(because we can't visit each edge exactly once)



$Ae_1Be_2Ee_3De_4Ce_5Ae_6De_7B$

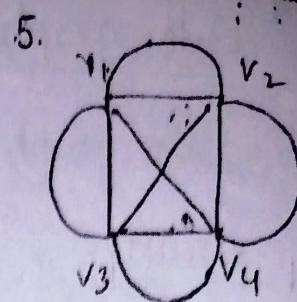
Euler path exists but not Euler.

Circuit



Euler circuit

All vertices degree  
is even



No Euler path

(all vertices degree  
are odd)

Hamiltonian Path:

- Each vertex of the graph will be visited exactly once.
- An edge can't be repeated.

→ Start and end vertex must be different

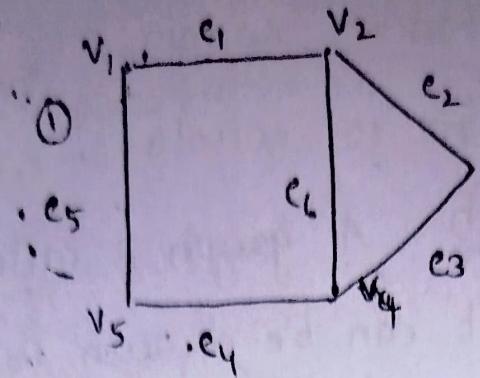
Hamiltonian Circuit: Each vertex of the graph will be visited exactly once except start vertex.

→ An edge can be repeated.

→ Start and end vertex must be same.

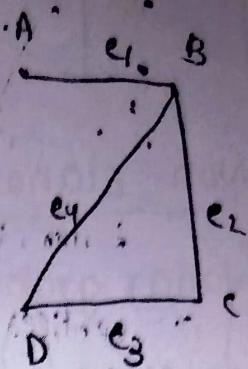
Hamiltonian graph: A graph is said to be hamiltonian graph if it contains hamiltonian circuit

Ex:



$v_1 e_1 v_2 e_2 v_3 e_3 v_4 e_4 v_5 e_5 v_1$

(2)

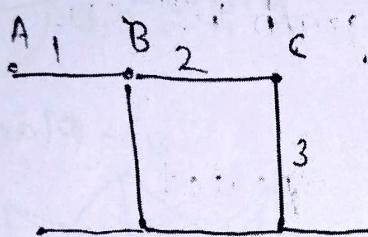


$A e_1 B e_2 C e_3 D$

Hamiltonian Circuit

Hamiltonian path

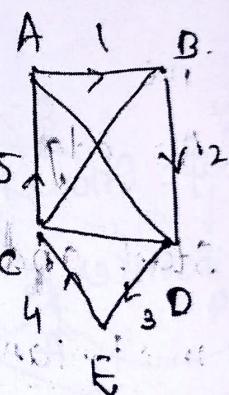
(3)



$D \leftarrow E \leftarrow F \leftarrow G \leftarrow H \leftarrow A$

No Hamiltonian path

(4)



$A \leftarrow B \leftarrow C \leftarrow D \leftarrow E \leftarrow A$

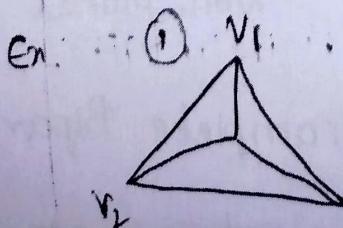
Hamiltonian

Planar Graph: A graph which can form a circuit.

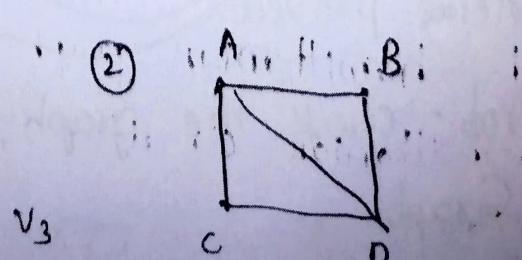
A Graph is called planar graph

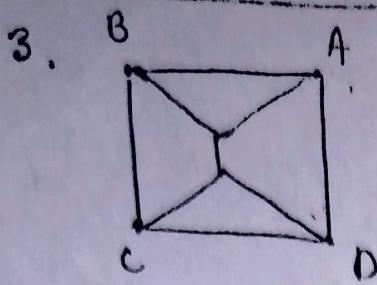
if it can be drawn without any crossing edges

Ex:

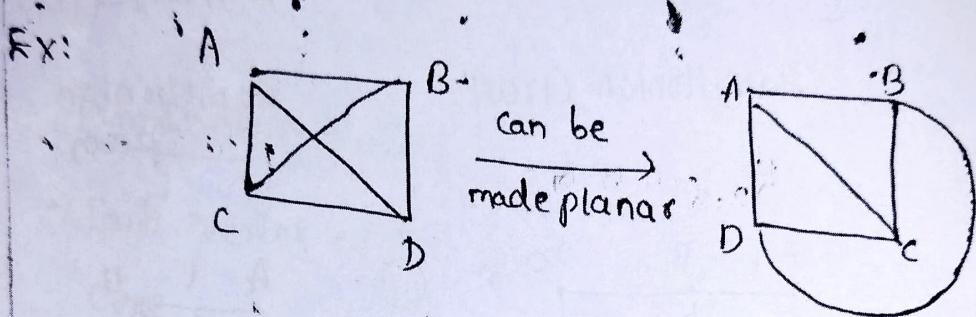


(2)

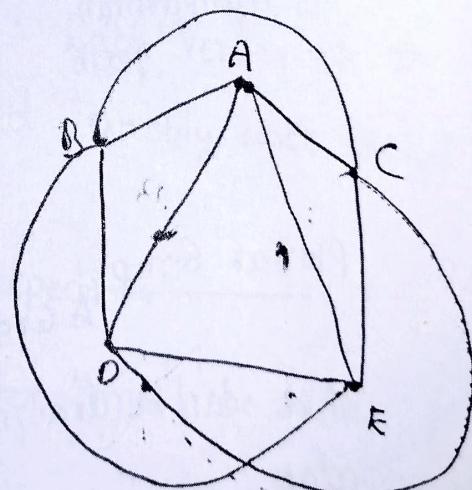
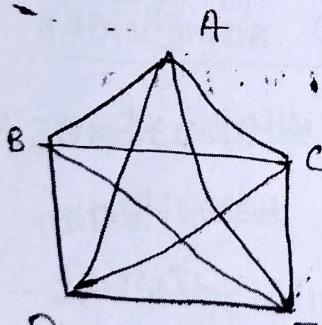




Non-planar graph: A graph is called Non planar graph if it can be drawn with any crossing edges.



Proof: Show that a complete graph of 5 vertices is non-planar.



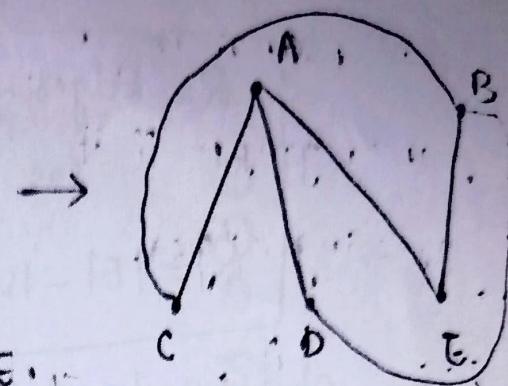
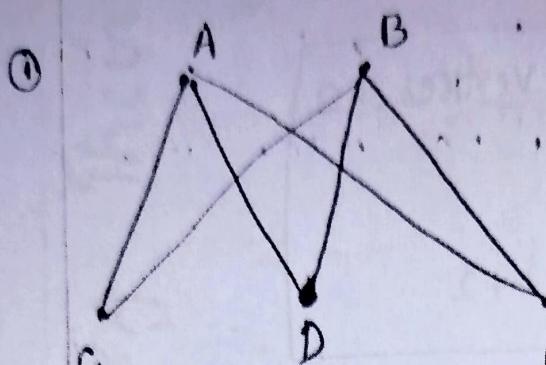
Hence proved.

Non-planar

Prob: check the graph, complete Bipartite Graph.

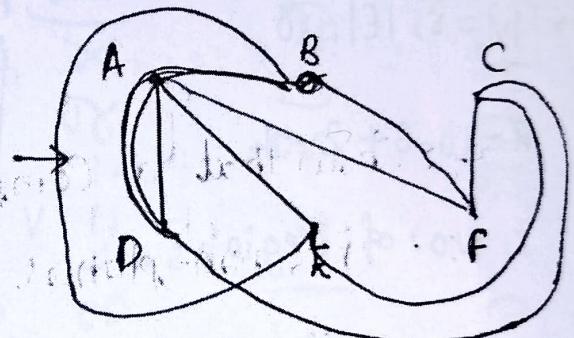
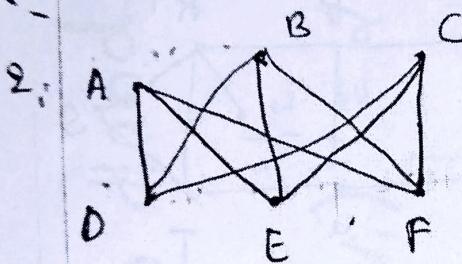
①  $K_{2,3}$  is planar or not

②  $K_{3,3}$  is planar or not

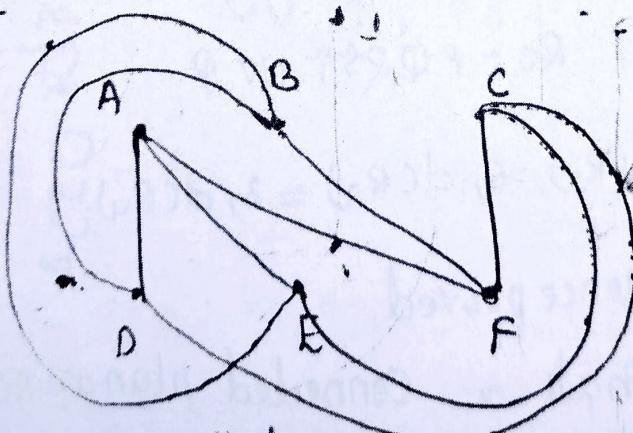


$K_{2,3}$  is planar

Planar Graph



Non-planar



Euler's Formula: Let  $G_1$  be a connected planar graph with edges and vertices. Let  $R$  be the no. of regions in the planar Graph of  $G_1$

$$R = \text{Edges} - \text{Vertices} + 2$$

(or)

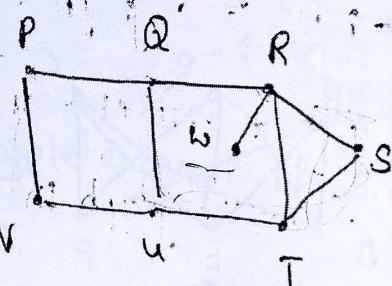
$$R = |E| - |V| + 2$$

Ex:- Show that following graph is verified by Euler's formula.

$$|V| = 8, |E| = 10$$

$$R = 10 - 8 + 2 = 4$$

$$\therefore \text{No. of Regions} = 4$$



$$R_1 = PQVUP, R_2 = Q.RW.RTUQ$$

$$R_3 = RSTR, R_4 = PQRSTUVP$$

$$d(R_1) = 4, d(R_2) = 6, d(R_3) = 3, d(R_4) = 7$$

Hence proved.

Prob: Suppose that a connected planar simple graph has 26 vertices each of degree 3. How many regions does a representation of this

Sol =

According to Hand shaking theorem,

$$\sum_{i=1}^n d(v_i) = 2 \times |E|$$

$$20 \times 3 = 2 \times |E|$$

$$|E| = 30 \Rightarrow \text{edges} = 30$$

$$R = 30 - 20 + 2$$

$$R = 12$$

# Proof for Euler's Formula:-

Euler Formula: For a planar graph G

$$V - E + R = 2$$

V = No. of Vertices

E = No. of Edges

R = No. of Regions

We have to prove Euler's formula using mathematical Induction.

Step 1: Basis of Induction:

Prove that it is True for  $n=1$  i.e.,  $e=1$



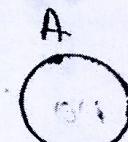
$$V = 2$$

$$E = 1$$

$$V - E + R = 2$$

$$2 - 1 + 1 = 2$$

$$e = 1$$



$$V = 1$$

$$R = 1$$

$$V - E + R = 2$$

$$1 - 1 + 1 = 2$$

$$e = 1$$

$\therefore$  Hence  $e=1$  is true.

Step 2: Induction Hypothesis;

Assume true for  $e=k$

$$V - k + R = 2$$

$$V + R = k + 2 \quad \text{--- (1)}$$

Step 3: Induction Step

Prove that it is true for  $e = k+1$ .

Case 1: If a graph  $G_1$  has vertex of degree '1' then remove the vertex of degree '1' with the associated edge denoted in the result by  $G'$ .

$$\text{No. of edges in } G_1 = e - 1$$

$$\text{No. of vertices in } G_1 = v - 1$$

$$\text{No. of regions in } G_1 = \text{No. of regions in } G' + r$$

There is no change in  $r$

We have  $v = k$

using Induction hypothesis,

$$v + r = k + 2$$

$$(v - 1) + r = (e - 1) + 2$$

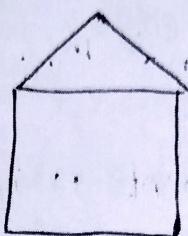
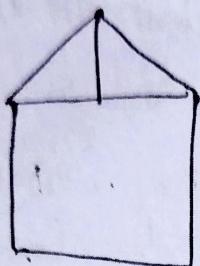
$$v - e + r = 2$$

$e = k+1$  is true.

Using mathematical Induction we

proved Euler's formula  $v - e + r = 2$

Case 2: If a graph  $G_1$  has no vertex of degree 1 that means the graph  $G$  is finite, then remove one edge common to adjacent finite regions and denote the result by  $G_1'$ .



edge is removed

$G$

$G_1$

$$\text{No. of edges} = e - 1, \text{ No. of regions} = r - 1$$

$$\text{No. of vertices} = v$$

$$\text{we have } e = K$$

Using Induction Hypothesis,

$$v + r = K + 2$$

$$v + (r - 1) = (e - 1) + 2$$

$$v + r - 1 = e + 2 - 1$$

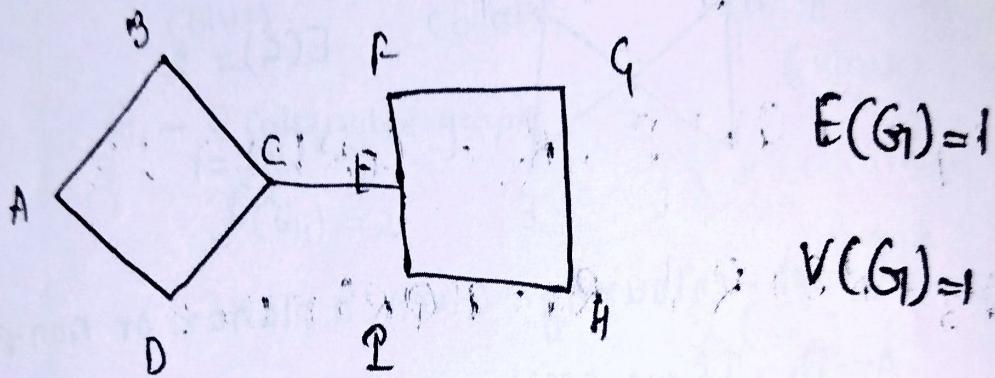
$$v - e + r = 2.$$

$$e = K + 1 \text{ is true.}$$

Using Mathematical Induction we proved Euler's formula  $v + r - e = 2$

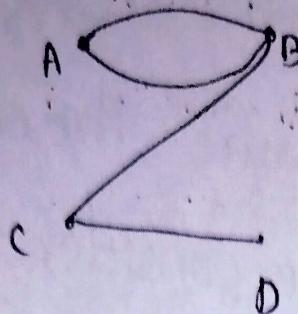
Hence Euler's formula is proved.

Connectivity: To measure the connectedness of a graph 'G<sub>1</sub>', we consider the minimum no. of vertices and edges to be removed from the graph in order to disconnect it.



Edge Connectivity: It is the minimum no. of edges whose removal results in a disconnected graph. It is denoted by  $E(G_1)$ .

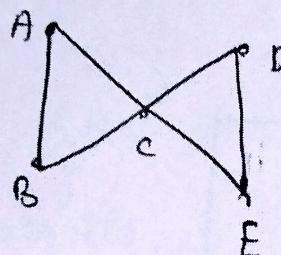
Ex:



$$E(G) = 1, V(G) = 1$$

Vertex Connectivity: It is the minimum no. of vertices whose removal result is a disconnected graph. It is denoted by  $V(G)$ .

Ex:



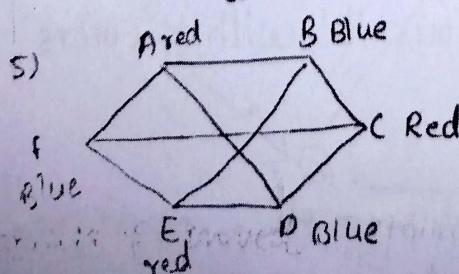
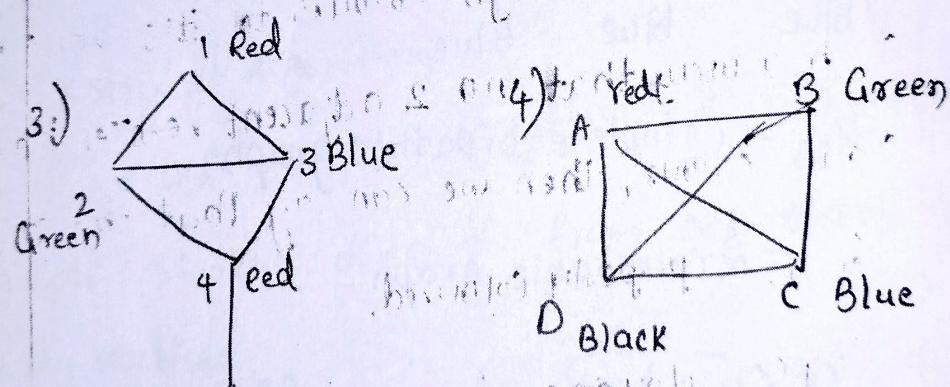
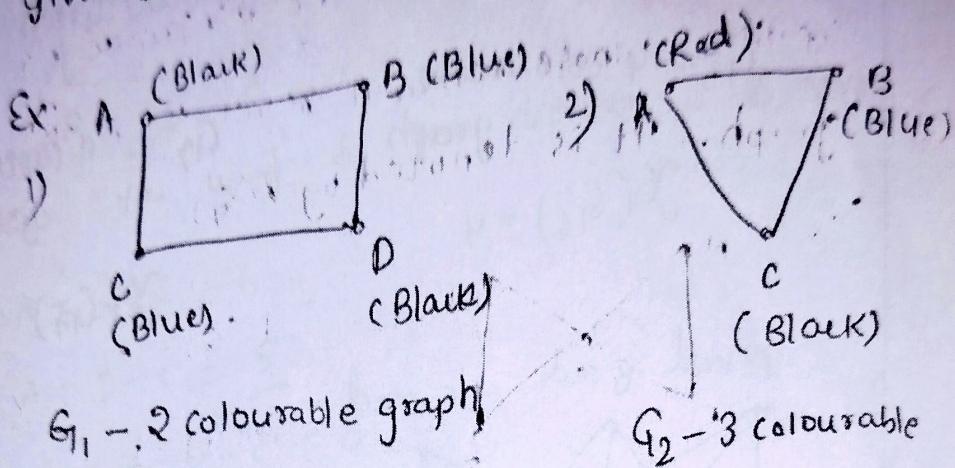
$$E(G) = 2$$

$$V(G) = 1$$

Graph-colouring: Given a planar or non-planar graph. If we assign colours to its vertices in such a way that no 2 adjacent vertices have the same colour, then we can say that the graph ' $G$ ' is properly coloured.

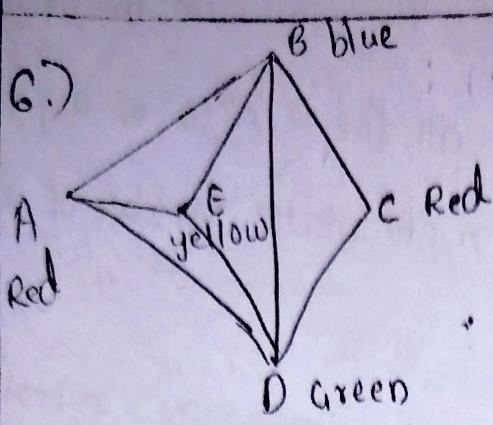
Proper colouring of a graph means assigning colours to its vertices such that adjacent vertices have different colours.

chromatic Number: The minimum no. of colours required to colour all the vertices of a given graph is called a chromatic number of a given graph.



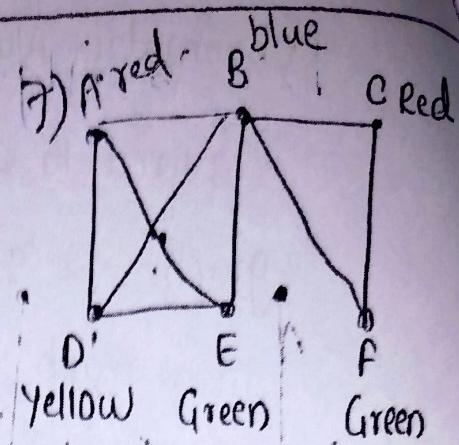
$G_5$  - 2 colourable graph

$$\chi(G_5) = 2$$



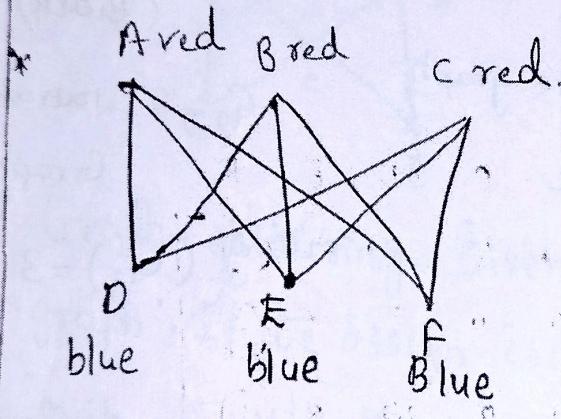
$G_6$  - 4 colourable graph

$$\chi(G_6) = 4$$



$G_7$  - 4 colourable graph

$$\chi(G_7) = 4$$



$K_{3,3}$  - complete bipartite graph

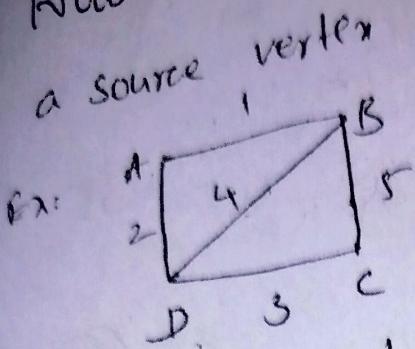
- 2 colourable graph

$$\chi(K_{3,3}) = 2$$

Note: A Graph  $G_1$  is said to be  $k$ -colourable, if we can properly colour it with  $k$  colors.

reqd  
Shortest path problems:-

let  $G = (V, E)$  be a weighted graph  
Now we can find shortest path from source vertex to destination vertex.



Now you want to go vertex A to vertex C

$$A - B - C = 6$$

$$A - D - C = \underline{5}$$

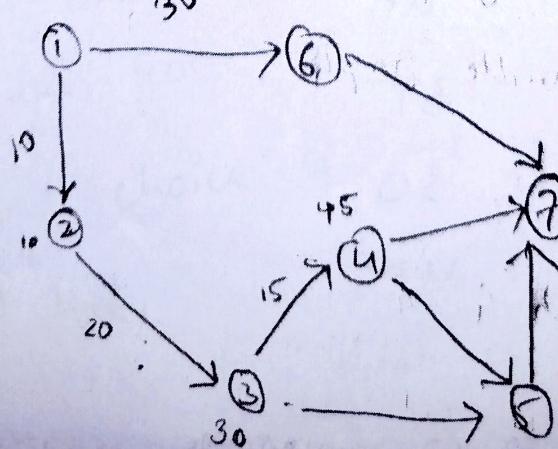
$$A - B - D - C = 8$$

$$A - D - B - C = 11$$

$\therefore$  shortest Path is  $A - D - C$

Dijkstra's algorithm

let  $G = (V, E)$  be directed weighted graph. shortest distance from one vertex to all vertices.



| selected<br>vertices | visited<br>set.       | $d(2)$      | $d(3)$      | $d(4)$           | $d(5)$      | $d(6)$      | $d(7)$ |
|----------------------|-----------------------|-------------|-------------|------------------|-------------|-------------|--------|
| 1                    | {1}                   | (10)<br>min | $\infty$    | $\infty$         | $\infty$    | 30          | 8      |
| 2                    | {1, 2}                | (10)        | (30)<br>min | $\infty$         | $\infty$    | 30          | 6      |
| 3                    | {1, 2, 3}             | (10)        | (30)        | ur               | 35          | (30)<br>min | 4      |
| 6                    | {1, 2, 3, 6}          | (10)        | (30)        | ur               | (35)<br>min | (30)        | 65     |
| 5                    | {1, 2, 3, 6, 5}       | (10)        | (30)        | <del>ur</del> 45 | (35)        | (30)        | 42     |
| 7                    | {1, 2, 3, 6, 5, 7}    | (10)        | (30)        | ur               | (35)<br>min | (30)        | 42     |
| 4                    | {1, 2, 3, 6, 5, 7, 4} | 10          | 30          | ur               | 35          | 30          | 42     |

| vertices | S.P |
|----------|-----|
| 2        | 10  |
| 3        | 30  |
| 4        | ur  |
| 5        | 35  |
| 6        | 30  |
| 7        | 42  |