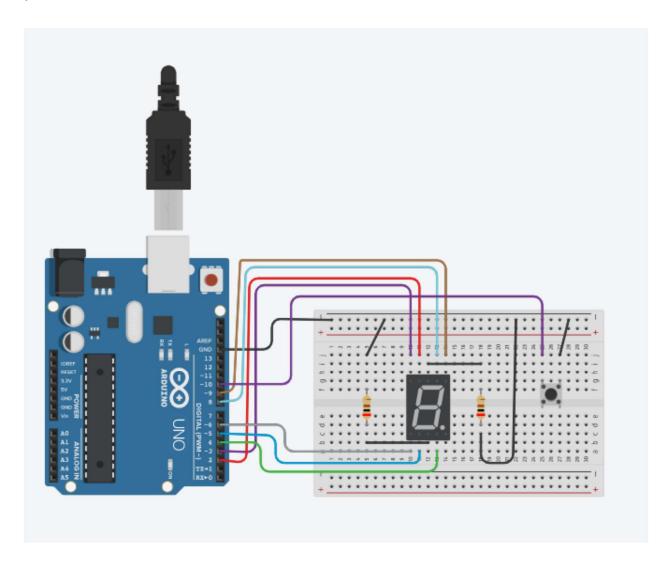
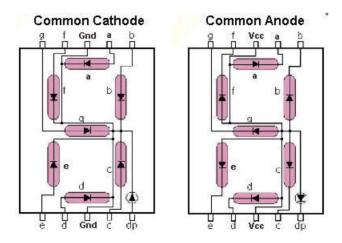
## **7 SEGMENT DISPLAY USING PUSH BUTTON**

**Aim**: To generate the seven segment display using push button

**Components:** arduino uno, breadboard, 7 segment display, push button, wires, 200 ohm resistors





7 segment display

## Code:

```
const int a = 8;

// For displaying segment "a"

const int b = 9;

// For displaying segment "b"

const int c = 4;

// For displaying segment "c"

const int d = 5;

// For displaying segment "d"

const int e = 6;

// For displaying segment "e"

const int f = 2;

// For displaying segment "f"

const int g = 3;

// For displaying segment "g"
```

```
bool bPress = false;
const int buttonPin = 10;
//Variables will change
int buttonPushCounter = 0;
int buttonState = 0;
int lastButtonState = 0;
void setup()
pinMode(a, OUTPUT); // A
pinMode(b, OUTPUT); // B
pinMode(c, OUTPUT); // C
pinMode(d, OUTPUT); // D
pinMode(e, OUTPUT); // E
pinMode(f, OUTPUT); // F
pinMode(g, OUTPUT); // G
pinMode(buttonPin, INPUT_PULLUP);
```

```
Serial.begin(9600);
display Digit (button Push Counter);\\
                                                      //save the current state as the last state, for
                                                      ext time through the loop
                                                      lastButtonState = buttonState;
void loop()
                                                      if(bPress)
buttonState = digitalRead(buttonPin);
                                                      turnoff();
//compare the buttonState to its revious
                                                      displayDigit(buttonPushCounter);
state
if(buttonState != lastButtonState)
                                                      void displayDigit(int digit)
//if the state has changed, increment the
counter
if(buttonState == LOW)
                                                      //condition for displaying segment a
                                                      if(digit != 1 && digit !=4)
//if the current state is HIGH then the
                                                       digitalWrite(a, HIGH);
button went from off to on
                                                      //condition for displaying segment b
bPress = true;
                                                      if(digit != 5 && digit != 6)
buttonPushCounter++;
                                                       digitalWrite(b, HIGH);
if(buttonPushCounter>9)
buttonPushCounter = 0;
                                                      //condition for displaying segment c
Serial.println("on");
                                                      if(digit != 2)
                                                       digitalWrite(c, HIGH);
else {
                                                      //condition for displaying segment d
       //if the current state is LOW then the
                                                      if(digit != 1 && digit != 4 && digit != 7)
button went from on to off
                                                       digitalWrite(d, HIGH);
Serial.println("off");
                                                      //condition for displaying segment e
                                                      if(digit == 2 | | digit == 6 | | digit == 8 | |
//Delay a little bit to avoid bouncing
                                                      digit == 0
delay(50);
                                                       digitalWrite(e, HIGH);
```

```
//condition for displaying segment f

if(digit != 1 && digit != 2 && digit != 3 && digitalWrite(a, LOW);
digit != 7) digitalWrite(b, LOW);
digitalWrite(f, HIGH);

//condition for displaying segment g

if(digit != 0 && digit != 1 && digit!= 7)
digitalWrite(d, LOW);
digitalWrite(g, HIGH);

digitalWrite(e, LOW);
digitalWrite(f, LOW);

digitalWrite(f, LOW);

digitalWrite(g, LOW);

void turnoff()
```