## CIRCULAR QUEUE

```
#include<stdio.h>
#define q_size 5
int item,front=0,rear=-1,q[q_size],count=0;
void insert_rear()
{
  if(count==q_size)
 {
    printf("Queue Overflow\n");
    return;}
  rear=(rear+1)%q_size;
  q[rear]=item;
  count++;
  return;
}
int delete_front()
{
  if(count==0)
    return -1;
  else{
  item=q[front];
  front=(front+1)%q_size;
  count=count-1;
  return item;}
}
void display()
{
 int i,f;
  if (count==0)
  {
```

```
printf("Queue is empty\n");
    return;
  }
  f=front;
  printf("Content of Queue:\n");
  for(i=0;i<=count;i++)</pre>
  {
    printf("%d\n",q[f]);
    f=(f+1)%q_size;
  }
}
void main()
{
int choice;
for(;;)
{
  printf("1:INSERT\n 2:DELETE \n 3:DISPLAY \n");
   printf("Enter the choice\n");
  scanf("%d",&choice);
  switch(choice){
  case 1:printf("Enter an element to be inserted \n");
      scanf("%d",&item);
      insert_rear();
      break;
  case 2:item=delete_front();
      if(item==-1)//{
      printf("Queue is empty\n");
      printf("Item deleted is %d \n",item);
```

```
break;
 case 3:display();
     break;
 default: exit(0);
 }
}
}
1:INSERT
 2:DELETE
 3:DISPLAY
Enter the choice
Enter an element to be inserted
12
1:INSERT
2:DELETE
3:DISPLAY
Enter the choice
Enter an element to be inserted
23
1:INSERT
2:DELETE
3:DISPLAY
Enter the choice
Enter an element to be inserted
24
1:INSERT
2:DELETE
3:DISPLAY
Enter the choice
Content of Queue:
12
23
24
1:INSERT
2:DELETE
 3:DISPLAY
Enter the choice
```