

DFS

```

#include <stdio.h>
#include <stdlib.h>
int a[20][20], reach[20], n, trav[20], c=0;
void dfs(int v)
{
    int i;
    trav[c++] = v;
    reach[v] = 1;
    for (i=1; i <= n; i++)
        if (a[v][i] && !reach[i])
            dfs(i);
}

void main()
{
    int i, j, count = 0;
    printf("\n Enter number of vertices: ");
    scanf("%d", &n);
    for (i=1; i <= n; i++)
    {
        reach[i] = 0;
        for (j=1; j <= n; j++)
            a[i][j] = 0;
    }

    printf("\n Enter the adjacency matrix: \n");
    for (i=1; i <= n; i++)
        for (j=1; j <= n; j++)
            scanf("%d", &a[i][j]);

    start = clock();
    dfs(1);
    end = clock();
}

```

```
printf("\n");
```

```
for ( i=0 ; i <= n ; i++ )
```

```
{
```

```
    if (reach[i])
```

```
        count++;
```

```
}
```

```
if (count == n)
```

```
    printf("%d\n Graph is connected\n");
```

```
else
```

```
    printf("\n Graph is not connected\n");
```

```
    for (i=0; i<n; i++)
```

```
        printf("%d\t", row[i]);
```

```
        printf("\n time required is %.8f\n", ((double)
```

```
            (end - start) / CLOCKS_PER_SEC));
```

```
}
```


TOH :

```
#include <stdio.h>
#include <time.h>
void towerOfHanoi (int n, char from-rod, char to-rod,
                  char aux-rod)
{
    if (n==1)
        printf ("Move disc from %c to %c \n", from-rod, to-rod);
        return;
    }
    towerOfHanoi (n-2, from-rod, aux-rod, to-rod);
    printf ("Move disc from %c to %c \n", from-rod, to-rod);
    towerOfHanoi (n-1, aux-rod, to-rod, from-rod);
}
int main (int argc, const char* argv[]) {
    int n;
    clock_t start, end;
    for (;;) {
        printf ("Enter the number of pegs in TOH : ");
        scanf ("%d", &n);
        start = clock();
        towerOfHanoi (n, 'a', 'c', 'b');
        end = clock();
        printf ("\n time required is %.8f \n", ((double)(end-start) /
        CLOCKS_PER_SEC));
        return 0;
    }
}
```