# MSIS 5663 Data Warehousing

**TEAM 8 - FINAL DOCUMENT** 

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# **Table of Contents**

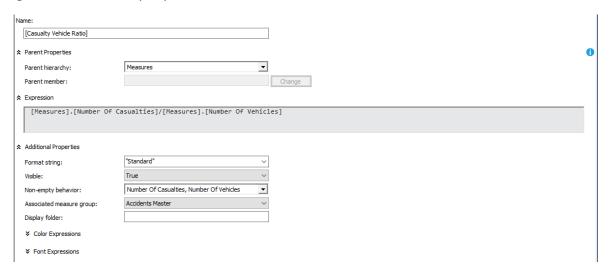
CALCULATED MEASURES	2
HIERARCIES	
PARTITIONS AND AGGREGATIONS	
MDX QUERIES	8
DMX MODELS	13
COMPARISON OF ALGORITHMS	17
SUMMARY OF THE FINDINGS	26
RECOMMENDATIONS	27

### **CALCULATED MEASURES**

The calculated measures were created using the existing measure groups and here is there specification as follows:

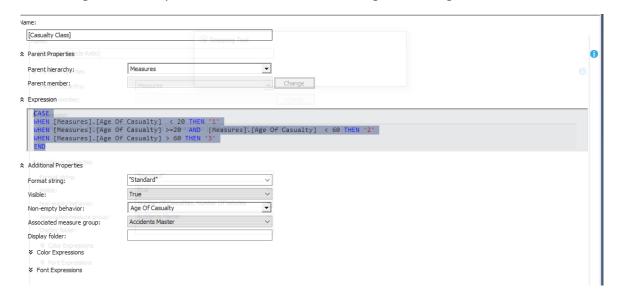
#### **Casualty Vehicle Ratio:**

Signifies the ratio of people dead to the number of casualties in the accident.



#### **Casualty Class and Driver Category:**

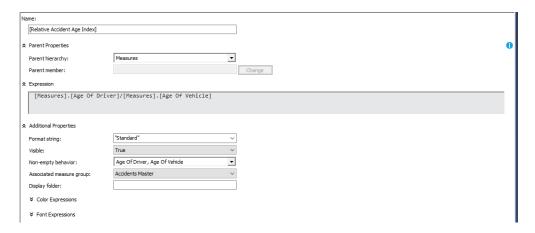
Based on age of casualty and driver is classified as Young, Middle Aged and Old.



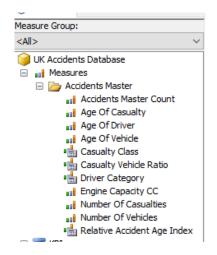


#### **Relative Age Index:**

It captures the ratio of the age of the driver to vehicle which can be used in calculating probability of accidents.



#### Deployed:



#### **HIERARCIES**

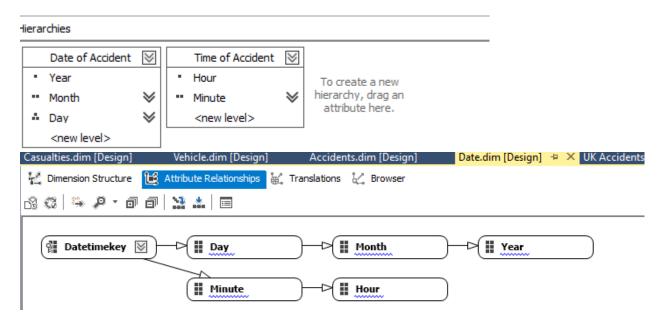
The date dimension hierarchies created pertain to the day and time of accident.

#### Day of Accident:

In this hierarchy you can drill down to day of week starting from Year to Month to Day.

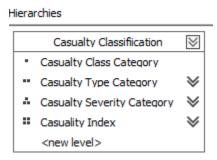
#### Time of Accident:

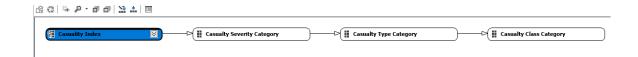
In this hierarchy you can drill down to minute from hour at which the accident occurred.



Casualty dimension hierarchies focus on the casualty class and then drill down to the type of casualty before further drilling down to the casualty severity of the particular victim.

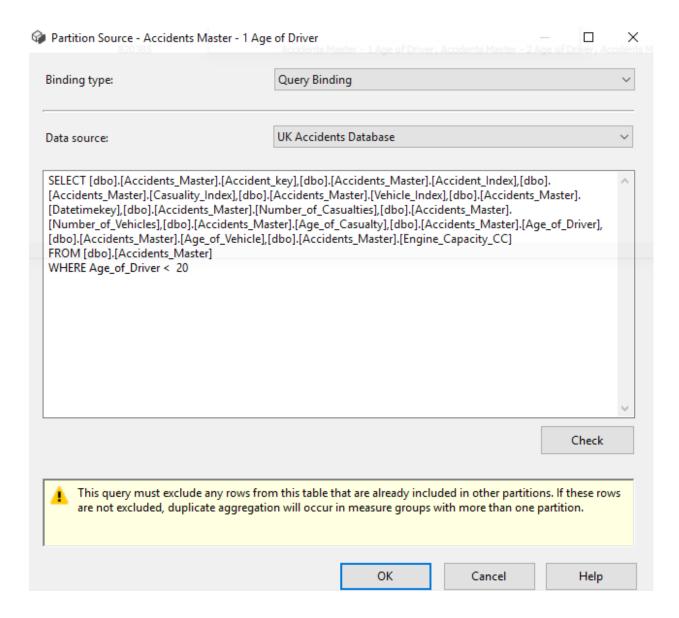
## **Casualty Classification Hierarchy:**

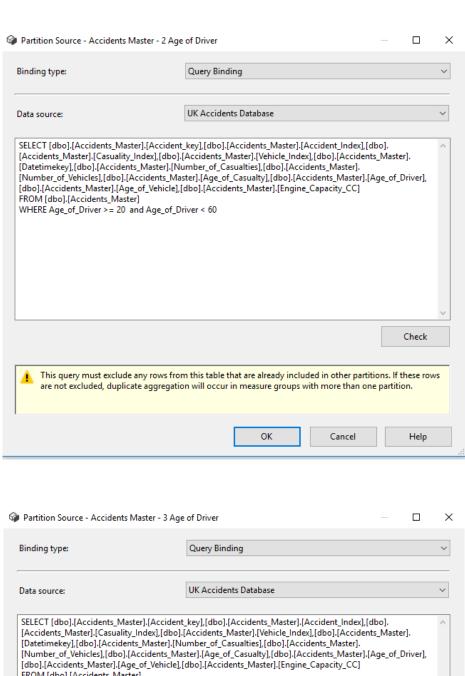


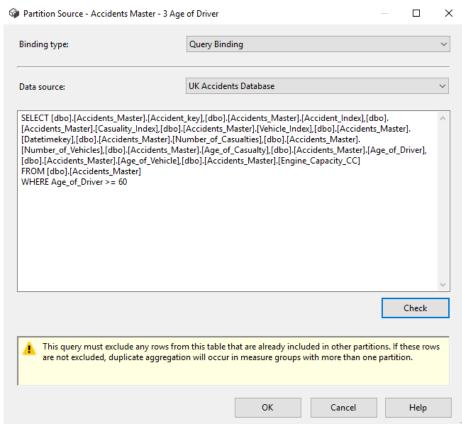


# PARTITIONS AND AGGREGATIONS

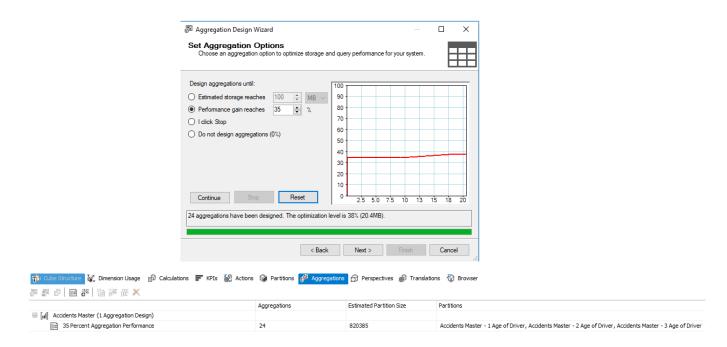
The partitions are created on the basis of the age of the driver involved in the accident and the partition specifications are as shown below:



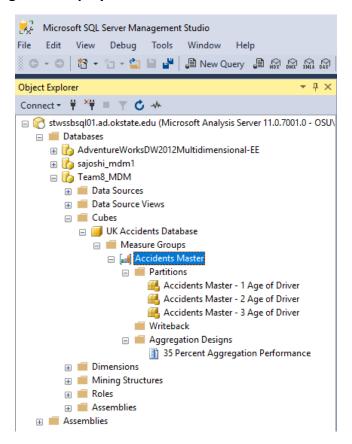




The aggregations were created for 35% performance gain in query execution in order to enhance query performance and the results are shown below:

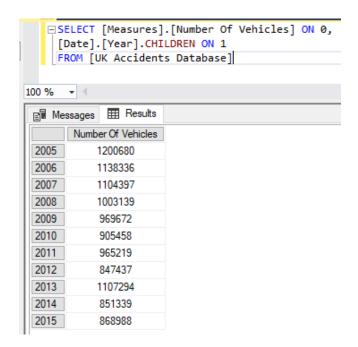


#### Partitions and aggregations deployed:

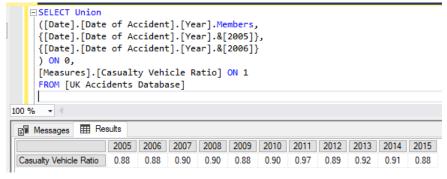


### **MDX QUERIES**

Display Number of Vehicles involved in accidents every year.



Comparing Casualty Vehicle Ratio over Years using UNION

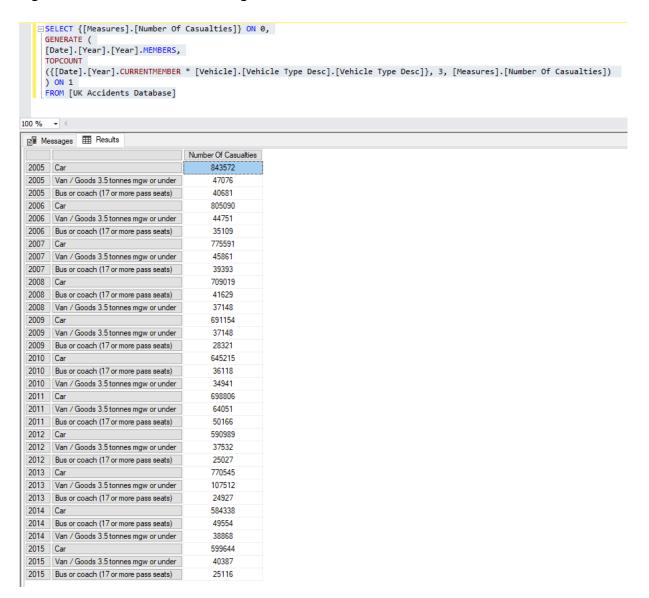


• Displaying number of vehicles involved in the October month of year 2015 using

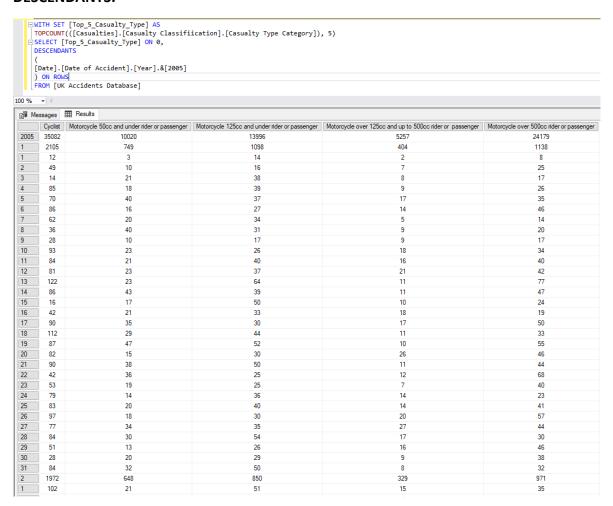
#### ANCESTORS.

• Display Number of Casualties for different Vehicle Type in each year with the 3

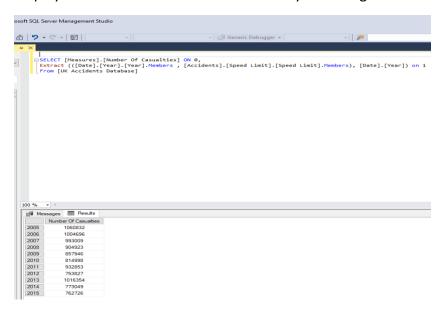
#### highest Number of Casualties using **GENERAT**E and **TOPCOUNT**



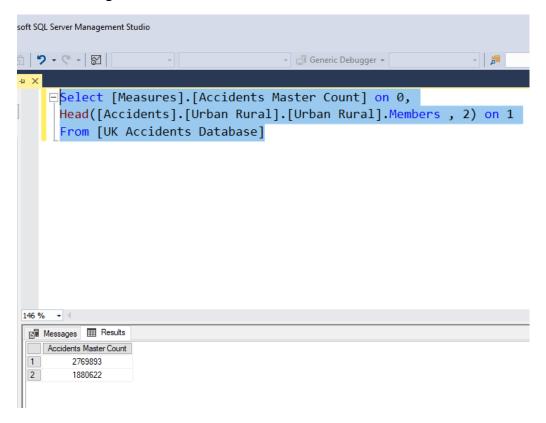
• Display Top 5 Casualty Type Category for each day and month of the year 2005 using **DESCENDANTS.** 



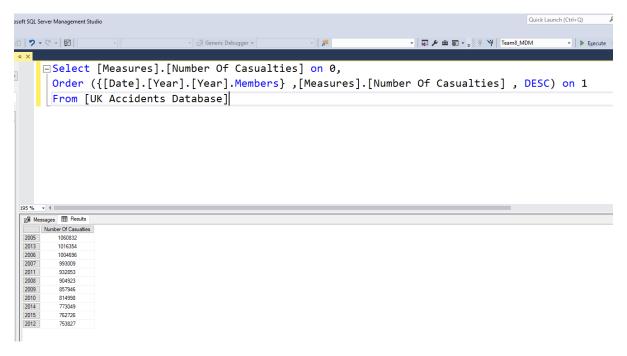
• Display the Number of Casualities over the years using **Extract function**.



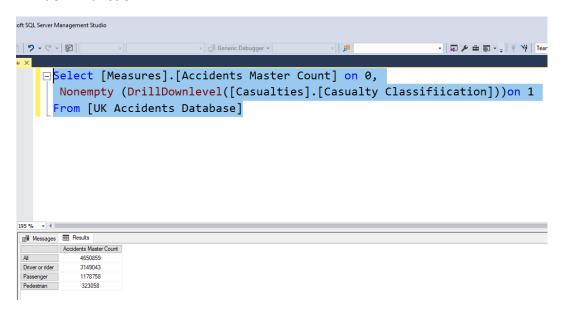
• Display first 2 members of Urban/Rural along with the total count of accidents occurred using **Head** function.



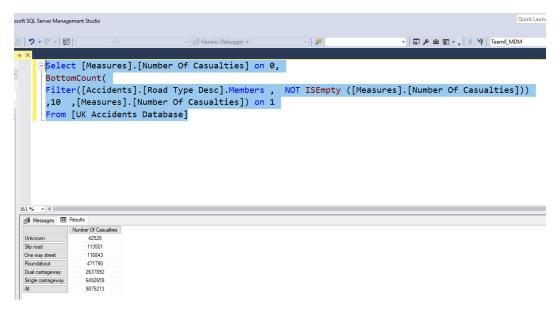
• Show the ordered set according to Number of Casualties in a descending order which shows the year having maximum number of causalities in the beginning and so on using **ORDER**.



Show the Accident occurrence count in the Causality Classification Hierarchy using
 Drilldown function.



• This query filters accident based on the road type's description of the 10 lowest causalities using **Bottom Count and Filter** functions



#### **DMX MODELS**

We used the **DimAccidents** table to predict accident severity based on various factors like road conditions, light conditions, weather conditions, and speed limits. To do so we built and implement mining structure and mining models using Data Mining Extensions. Our target variable is **Accident Severity.** 

Following are the DMX Queries for the Mining Structure and Mining Models:

#### **DMX QUERIES:**

#### **Creating Mining Structure UK ACCIDENTS DMX:**

```
CREATE MINING STRUCTURE [UK ACCIDENTS DMX]
(
   [Accident Index] LONG KEY,
   [Accident_Severity] LONG DISCRETE,
   [First Road Class] LONG DISCRETE,
   [Road Type] LONG DISCRETE,
   [Speed limit] LONG CONTINUOUS,
   [Junction Detail] LONG DISCRETE,
   [Junction Control] LONG DISCRETE,
   [Second Road Class] LONG DISCRETE,
   [Ped Cross Human] LONG DISCRETE,
   [Ped Cross Physical] LONG DISCRETE,
   [Light Conditions] LONG DISCRETE,
   [Weather Conditions] LONG DISCRETE,
   [Road_Surface_Conditions] LONG DISCRETE,
   [Special_Conditions_at_Site] LONG DISCRETE,
   [Carriageway Hazards] LONG DISCRETE,
   [Urban Rural] LONG DISCRETE
WITH HOLDOUT (40 PERCENT or 1000 CASES)
```

Adding the decision tree, neural network, logistic regression and clustering Mining Models to the mining structure created above:

#### **Logistic Regression:**

ALTER MINING STRUCTURE [UK ACCIDENTS DMX]

```
ADD MINING MODEL [Logistic Regression]
 [Accident Index],
 [Accident_Severity] PREDICT,
 [First Road Class],
 [Road Type],
 [Speed_limit],
 [Junction Detail],
 [Junction_Control],
 [Second Road Class],
 [Ped Cross Human],
 [Ped Cross Physical],
 [Light Conditions],
 [Weather Conditions],
 [Road Surface Conditions],
 [Special_Conditions_at_Site],
 [Carriageway Hazards],
 [Urban_Rural]
USING Microsoft_Logistic_Regression
Decision Tree:
ALTER MINING STRUCTURE [UK ACCIDENTS DMX]
ADD MINING MODEL [Decision Tree DMX]
 [Accident_Index],
 [Accident Severity] PREDICT,
 [First_Road_Class],
 [Road Type],
 [Speed_limit],
 [Junction_Detail],
 [Junction_Control],
 [Second Road Class],
 [Ped Cross Human],
[Ped_Cross_Physical],
 [Light Conditions],
 [Weather_Conditions],
 [Road Surface Conditions],
 [Special Conditions at Site],
 [Carriageway_Hazards],
 [Urban Rural]
USING Microsoft Decision Trees
```

#### **Neural Network:**

```
ALTER MINING STRUCTURE [UK ACCIDENTS DMX]
ADD MINING MODEL [Neural Network DMX]
 [Accident_Index],
 [Accident Severity] PREDICT,
 [First_Road_Class],
 [Road Type],
 [Speed limit],
 [Junction Detail],
 [Junction Control],
 [Second_Road_Class],
 [Ped Cross Human],
 [Ped Cross Physical],
 [Light Conditions],
 [Weather_Conditions],
 [Road Surface Conditions],
 [Special Conditions at Site],
 [Carriageway_Hazards],
 [Urban Rural]
USING Microsoft Neural Network
Clustering:
ALTER MINING STRUCTURE [UK ACCIDENTS DMX]
ADD MINING MODEL [Clustering DMX]
(
 [Accident Index],
 [Accident_Severity] PREDICT,
 [First Road Class],
 [Road Type],
 [Speed_limit],
 [Junction Detail],
 [Junction_Control],
 [Second Road Class],
 [Ped Cross Human],
 [Ped Cross Physical],
 [Light_Conditions],
 [Weather Conditions],
 [Road Surface Conditions],
 [Special_Conditions_at_Site],
 [Carriageway Hazards],
 [Urban_Rural]
)
USING Microsoft_Clustering
```

The deployed mining models look as shown below:

```
    ■ Mining Structures
    □ X UK ACCIDENTS DMX
    □ Mining Models
    ✓ Clustering DMX
    ✓ Decision Tree DMX
    ✓ Logistic Regression
    ✓ Neural Network DMX
```

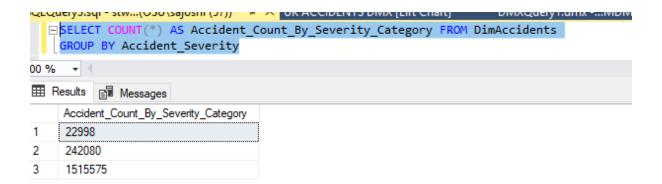
#### Processing of the model is done by using the following query:

```
INSERT INTO MINING STRUCTURE [UK ACCIDENTS DMX]
(
 [Accident_Index],
 [Accident_Severity],
 [First Road Class],
 [Road Type],
 [Speed limit],
 [Junction Detail],
 [Junction Control],
 [Second_Road_Class],
 [Ped Cross Human],
 [Ped Cross Physical],
 [Light_Conditions],
 [Weather Conditions],
 [Road Surface Conditions],
 [Special Conditions at Site],
 [Carriageway Hazards],
 [Urban Rural]
OPENQUERY([UK Accidents Database],
'SELECT top 1000000 Accident Index, Accident Severity, First Road Class,
Road Type, Speed limit, Junction Detail, Junction Control,
Second_Road_Class,Ped_Cross_Human,Ped_Cross_Physical,
Light Conditions, Weather Conditions, Road Surface Conditions,
Special Conditions at Site, Carriageway Hazards, Urban Rural
FROM dbo.DimAccidents
order by Accident Severity')
```

#### **COMPARISON OF ALGORITHMS**

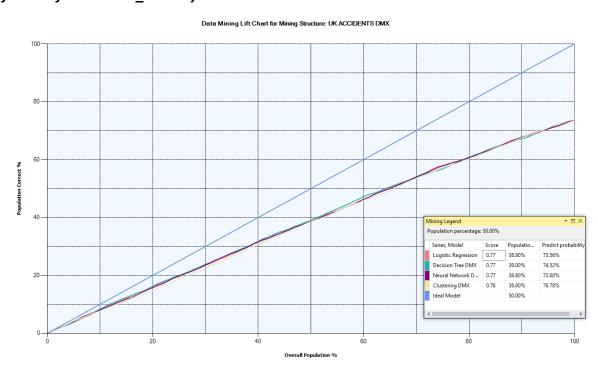
Now we assess the performance of the 4 algorithms to decide the best performing algorithm:

The following query signifies that the data is highly skewed and the models are biased towards the majority class:



We use lift charts and classification matrices to assess the performance of the algorithms and they are as shown below:

# Lift Chart for Accident\_Severity:



The Neural Network, Decision Tree, and Logistic Regression performed at par which is signified by the Lift score. However, as seen in the confusion matrix and the data being skewed led to models being heavily biased towards category 3.

#### **Confusion Matrix:**

Counts for Logistic Regression on				
Accident_Severity				
-	Predicted	1 (Actual)	2 (Actual)	3 (Actual)
	1	0	0	0
	2	0	1	0
	3	26	235	738
Counts for Decision Tree DMX on Accident_Severity				
	Predicted	1 (Actual)	2 (Actual)	3 (Actual)
	1	0	0	0
	2	0	0	0
	3	26	236	738
Counts for Neural Network DMX on Accident_Severity				
	Predicted	1 (Actual)	2 (Actual)	3 (Actual)
	1	0	0	0
	2	0	1	2
	3	26	235	736
Counts for Clustering DMX on Accident_Severity				
	Predicted	1 (Actual)	2 (Actual)	3 (Actual)
	1	0	0	0
	2	0	0	0
	3	26	236	738

In order to drill down and understand the effects of the predictor variables in predicting

Accident\_Severity = 1 (Fatal), we created a lift chart for the same category for all mining models.

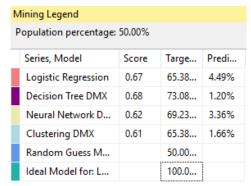


Fig: Lift Score for Accident\_Severity = 1 (Fatal)

From the above lift scores, we can see that the Decision Tree is the best model in predicting Accident Severity = 1 (Fatal).

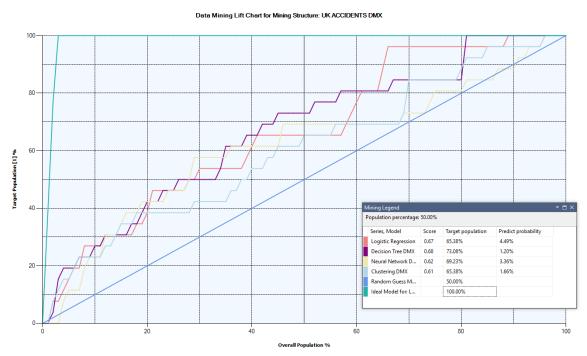
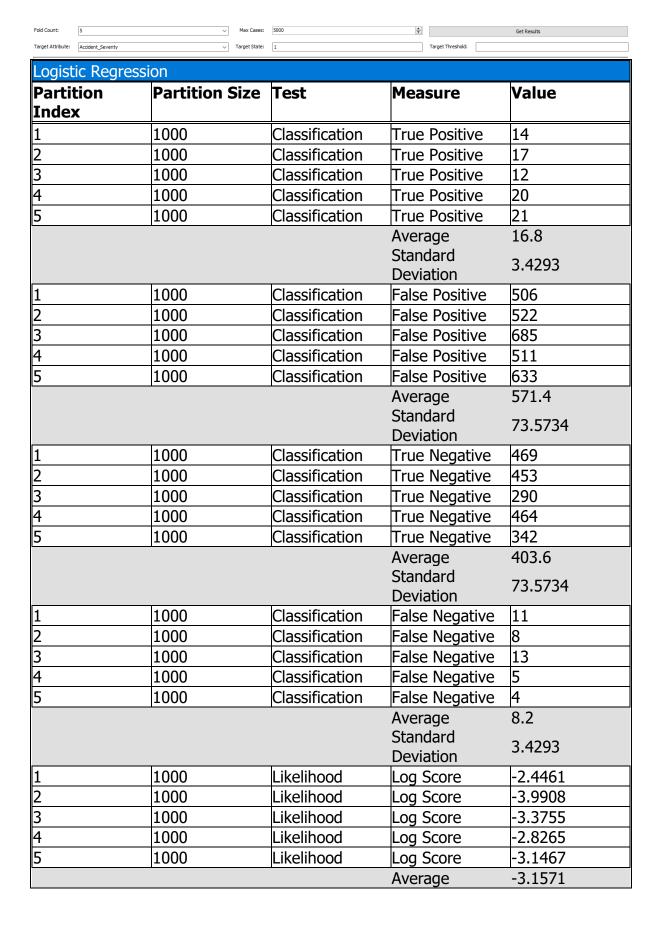


Fig: Lift Chart for Accident\_Severity = 1 (Fatal)

For category Accident\_Severity = 1, there were 22998 records in the data set which consisted of 1760853 total records that is about 1.3% of the population. The Decision Tree prediction model will correctly identify 73.08% (0.7308 \* 22998 = 16,807) of all fatal accidents in the population.

#### **Cross Validation:**



			Standard Deviation	0.5211
1	1000	Likelihood	Lift	-1.7942
2	1000	Likelihood	Lift	-3.3389
3	1000	Likelihood	Lift	-2.7224
4	1000	Likelihood	Lift	-2.1746
5	1000	Likelihood	Lift	-2.4948
			Average	-2.505
			Standard Deviation	0.521
1	1000	Likelihood	Root Mean Square Error	0.3197
2	1000	Likelihood	Root Mean Square Error	0.2454
3	1000	Likelihood	Root Mean Square Error	0.2592
4	1000	Likelihood	Root Mean Square Error	0.2786
5	1000	Likelihood	Root Mean Square Error	0.281
			Average	0.2768
			Standard Deviation	0.0251

Decision Tree DMX					
Partition Index	Partition Size	Test	Measure	Value	
1	1000	Classification	True Positive	0.000e+000	
2	1000	Classification	True Positive	0.000e+000	
3	1000	Classification	True Positive	0.000e+000	
4	1000	Classification	True Positive	0.000e+000	
5	1000	Classification	True Positive	0.000e+000	
			Average	0.000e+000	
			Standard Deviation	0.000e+000	
1	1000	Classification	False Positive	0.000e+000	
2	1000	Classification	False Positive	0.000e+000	
3	1000	Classification	False Positive	0.000e+000	
4	1000	Classification	False Positive	0.000e+000	
5	1000	Classification	False Positive	0.000e+000	
			Average	0.000e+000	
			Standard Deviation	0.000e+000	
1	1000	Classification	True Negative	975	
2	1000	Classification	True Negative	975	
3	1000	Classification	True Negative	975	

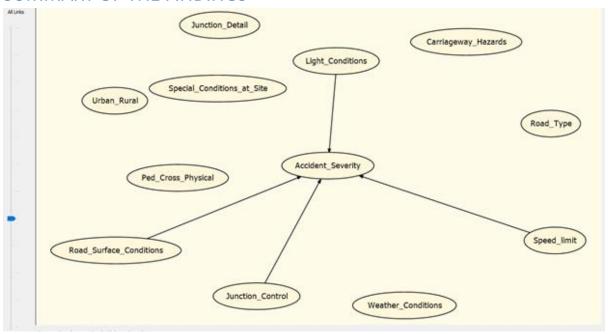
1	1000	Classification	True Positive	23
Partition Index		Test	Measure	Value
Neural Network	DMX		Deviation	0.0029
			Average Standard	0.2661
5	1000	Likelihood	Root Mean Square Error	0.2664
4	1000	Likelihood	Root Mean Square Error	0.262
3	1000	Likelihood	Root Mean Square Error	0.2643
2	1000	Likelihood	Root Mean Square Error	0.2673
1	1000	Likelihood	Root Mean Square Error	0.2705
			Average Standard Deviation	0.0042
5	1000	Likelihood	Lift	0.0121 0.0091
4	1000	Likelihood	Lift	0.0098
3	1000	Likelihood	Lift	0.0085
2	1000	Likelihood	Lift	0.0136
1	1000	Likelihood	Lift	0.0016
G	4000	h a ca	Average Standard Deviation	-0.643 0.0042
5	1000	Likelihood	Log Score	-0.6398
4	1000	Likelihood	Log Score	-0.6421
3	1000	Likelihood	Log Score	-0.6445
2	1000	Likelihood	Log Score	-0.6382
1	1000	Likelihood	Log Score	-0.6503
			Average Standard Deviation	25 0.000e+000
5	1000	Classification	False Negative	25
4	1000	Classification	False Negative	25
3	1000	Classification	False Negative	25
2	1000	Classification	False Negative	25
1	1000	Classification	Deviation False Negative	0.000e+000 25
			Average Standard	975
5	1000	Classification	True Negative	975
4	1000	Classification	True Negative	975

2	1000	Classification	True Positive	25
3	1000	Classification	True Positive	23
4	1000	Classification	True Positive	24
5	1000	Classification	True Positive	24
			Average	23.8
			Standard Deviation	0.7483
1	1000	Classification	False Positive	884
2	1000	Classification	False Positive	956
3	1000	Classification	False Positive	937
4	1000	Classification	False Positive	876
5	1000	Classification	False Positive	836
			Average	897.8
			Standard Deviation	43.3793
1	1000	Classification	True Negative	91
2	1000	Classification	True Negative	19
3	1000	Classification	True Negative	38
4	1000	Classification	True Negative	99
5	1000	Classification	True Negative	139
			Average	77.2
			Standard Deviation	43.3793
1	1000	Classification	False Negative	2
2	1000	Classification	False Negative	0.000e+000
3	1000	Classification	False Negative	2
4	1000	Classification	False Negative	1
5	1000	Classification	False Negative	1
			Average	1.2
			Standard Deviation	0.7483
1	1000	Likelihood	Log Score	-6.7925
2	1000	Likelihood	Log Score	-45.3055
3	1000	Likelihood	Log Score	-9.6432
4	1000	Likelihood	Log Score	-9.7721
5	1000	Likelihood	Log Score	-7.4093
			Average	-15.7845
			Standard Deviation	14.8078
1	1000	Likelihood	Lift	-6.1406
2	1000	Likelihood	Lift	-44.6536
3	1000	Likelihood	Lift	-8.9901
4	1000	Likelihood	Lift	-9.1202
5	1000	Likelihood	Lift	-6.7574
			Average	-15.1324

			Standard Deviation	14.8079
1	1000	Likelihood	Root Mean Square Error	0.131
2	1000	Likelihood	Root Mean Square Error	0.0243
3	1000	Likelihood	Root Mean Square Error	0.0987
4	1000	Likelihood	Root Mean Square Error	0.1209
5	1000	Likelihood	Root Mean Square Error	0.1805
			Average	0.1111
			Standard	0.051
Chustonina DMV			Deviation	
Clustering DMX  Partition	Partition Size	Test	Manaura	Value
Index	Partition Size	rest	Measure	value
1	1000	Classification	True Positive	0.000e+000
2	1000	Classification	True Positive	0.000e+000
3	1000	Classification	True Positive	0.000e+000
4	1000	Classification	True Positive	0.000e+000
5	1000	Classification	True Positive	0.000e+000
			Average	0.000e+000
			Standard Deviation	0.000e+000
1	1000	Classification	False Positive	0.000e+000
2	1000	Classification	False Positive	0.000e+000
3	1000	Classification	False Positive	0.000e+000
4	1000	Classification	False Positive	0.000e+000
5	1000	Classification	False Positive	0.000e+000
			Average Standard Deviation	0.000e+000 0.000e+000
1	1000	Classification	True Negative	975
2	1000	Classification	True Negative	975
3	1000	Classification	True Negative	975
4	1000	Classification	True Negative	975
5	1000	Classification	True Negative	975
			Average	975
			Standard Deviation	0.000e+000
1	1000	Classification	False Negative	25
2	1000	Classification	False Negative	25
3	1000	Classification	False Negative	25
4	1000	Classification	False Negative	25

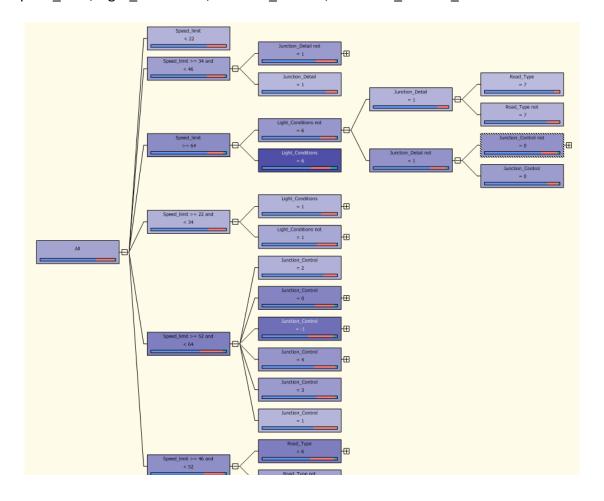
5	1000	Classification	False Negative	25
			Average	25
			Standard Deviation	0.000e+000
1	1000	Likelihood	Log Score	-0.6436
2	1000	Likelihood	Log Score	-0.6366
3	1000	Likelihood	Log Score	-0.6433
4	1000	Likelihood	Log Score	-0.6314
5	1000	Likelihood	Log Score	-0.6412
			Average	-0.6392
			Standard Deviation	0.0046
1	1000	Likelihood	Lift	0.0083
2	1000	Likelihood	Lift	0.0153
3	1000	Likelihood	Lift	0.0098
4	1000	Likelihood	Lift	0.0204
5	1000	Likelihood	Lift	0.0107
			Average	0.0129
			Standard Deviation	0.0044
1	1000	Likelihood	Root Mean Square Error	0.2763
2	1000	Likelihood	Root Mean Square Error	0.2665
3	1000	Likelihood	Root Mean Square Error	0.2637
4	1000	Likelihood	Root Mean Square Error	0.2668
5	1000	Likelihood	Root Mean Square Error	0.2669
			Average	0.268
			Standard Deviation	0.0043

# **SUMMARY OF THE FINDINGS**



From the dependency network, we can see that the most important causing fatal injuries are

- Speed\_limit, Light\_Conditions, Junction\_Control, and Road\_Surface\_Conditions.



- Speed\_limit is greater than or equal to 64 which means vehicles are travelling at high speed, and there is no lighting then chances of Accident\_Severity being Fatal are high.
- If Lighting was present and the junction was roundabout irrespective of road type,
   severity will be fatal.
- If the junction is not roundabout, however, the vehicle was not at junction or within
   20 meters of the junction, then severity will be fatal.
- If junction is within 20 meters, and road surface conditions are dry in rural areas,
   then severity can be fatal.

# **RECOMMENDATIONS**

- Speed limits should vary depending on light conditions.
- Proper junction control at roundabouts is required.
- Lighting should be present at every junction.
- There should be stop sign boards within 20 meters of the junction.
- Rural areas road should be properly maintained by the government to avoid fatal accidents.