

```

#include<stdio.h>

#include<stdlib.h>

int size=4,f=-1,r=-1,item;

int Q[4];

void insert();

void delete1();

void display();

int main()
{
    while(1)
    {
        int ch;

        printf("\n1.insert \n2.delete\n3.display\n4.exit");

        printf("\nEnter your choice\n");

        scanf("%d",&ch);

        switch(ch)
        {
            case 1:insert();

                break;

            case 2:delete1();

                break;

            case 3:display();

                break;

            case 4:exit(0);


            default:printf("\nInvalid choice");

        }

        printf("\n\n");

    }

    return 0;
}

```

```

void insert()
{
    if((f==0 && r==size-1) || f==r+1)
    {
        printf("Queue in overflow");
        return;
    }
    printf("enter element\n");
    scanf("%d",&item);
    if(f== -1 && r== -1)
    {
        f++;
        Q[++r]=item;
    }
    else if(f>0 && r==size-1)
    {
        r=(r+1)%size;
        Q[r]=item;
    }
    else
        Q[++r]=item;
    return;
}

void delete1()
{
    if(f== -1 && r== -1)
    {
        printf("\nQueue is underflow");
        return;
    }
    if(f==r)

```

```

{
    printf("%d",Q[r]);

    f=-1,r=-1;

    return;
}
if(f<r)
{
    printf("Popped element is %d",Q[f++]);

    return;
}
if(r<f)
{
    if(f==size-1)
    {
        f=(f+1)%size;
    }

    printf("Popped element is %d",Q[f++]);
}
}

void display()
{
    if(f== -1 && r== -1)
    {
        printf("\nQueue is underflow");

        return;
    }

    printf("elements are");

    if(f<r)
    {
        for(int i=f;i<=r;i++)
        {

```

```
        printf("\n%d",Q[i]);
    }
}
else
{
    for(int i=f;i<size;i++)
    {
        printf("\n%d",Q[i]);
    }
    for(int i=0;i<=r;i++)
        printf("\n%d",Q[i]);
}
return;
}
```

## Output

```
^ /tmp/c7agV3lPgA.o
1.insert
2.delete
3.display
4.exit
Enter your choice
1
enter element
23
1.insert
2.delete
3.display
4.exit
Enter your choice
1
enter element
45
1.insert
2.delete
3.display
4.exit
Enter your choice
3
elements are
23
45

1.insert
2.delete
3.display
4.exit|
Enter your choice
4
```