

# Rajalakshmi Engineering College

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## NeoColab\_REC\_CS23231\_DATA STRUCTURES

### REC\_DS using C\_Week 1\_COD\_Question 3

Attempt : 1  
Total Mark : 10  
Marks Obtained : 10

#### Section 1 : Coding

##### 1. Problem Statement

Imagine you are working on a text processing tool and need to implement a feature that allows users to insert characters at a specific position.

Implement a program that takes user inputs to create a singly linked list of characters and inserts a new character after a given index in the list.

##### ***Input Format***

The first line of input consists of an integer N, representing the number of characters in the linked list.

The second line consists of a sequence of N characters, representing the linked list.

The third line consists of an integer index, representing the index(0-based) after

which the new character node needs to be inserted.

The fourth line consists of a character value representing the character to be inserted after the given index.

### ***Output Format***

If the provided index is out of bounds (larger than the list size):

1. The first line of output prints "Invalid index".
2. The second line prints "Updated list: " followed by the unchanged linked list values.

Otherwise, the output prints "Updated list: " followed by the updated linked list after inserting the new character after the given index.

Refer to the sample output for formatting specifications.

### ***Sample Test Case***

Input: 5

a b c d e

2

X

Output: Updated list: a b c X d e

### ***Answer***

```
#include<stdio.h>
#include<stdlib.h>
typedef struct Node
{
    char data;
    struct Node* next;
}Node;
Node* createNode(char data)
{
    Node* newNode=(Node*)malloc(sizeof(Node));
    newNode->data = data;
    newNode->next = NULL;
```

```

    return newNode;
}
void insertAfter(Node** head, int index, char newData)
{
    Node* newNode = createNode(newData);
    Node* temp = *head;
    int count = 0;
    while(temp != NULL && count != index)
    {
        temp = temp->next;
        count++;
    }
    if (temp != NULL)
    {
        newNode->next = temp->next;
        temp->next = newNode;
    }
    else
    {
        printf("Invalid index\n");
        free(newNode);
    }
}
void printList(Node* head)
{
    Node* temp = head;
    printf("Updated list: ");
    while(temp != NULL)
    {
        printf("%c",temp->data);
        if(temp->next != NULL)
            printf(" ");
        temp = temp->next;
    }
    printf("\n");
}
int main()
{
    int N, index;
    char data, newChar;
    scanf("%d", &N);
    Node* head = NULL;

```

```
Node* temp = NULL;
for(int i=0; i<N; i++)
{
    scanf(" %c", &data);
    Node* newNode = createNode(data);
    if(head == NULL)
    {
        head = newNode;
        temp = head;
    }
    else
    {
        temp->next = newNode;
        temp = temp->next;
    }
}
scanf("%d", &index);
scanf(" %c", &newChar);
insertAfter(&head, index, newChar);
printList(head);
return 0;
}
```

**Status :** Correct

**Marks :** 10/10