Thresholding Bandits with Augmented UCB

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Overview

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- Problem Definition
- 3 Contribution
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- A finite set of actions or arms belonging to set A such that |A| = K.
- The rewards for each of the arms are identical and independent random variables drawn from distribution specific to the arm.
- The learner does not know the mean r_i , $\forall i \in A$ of the distribution or the variance σ_i^2 .

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- The more we pull arm *i* the closer \hat{r}_i gets to r_i .
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- Condition: This has to be achieved within T timesteps of exploration and this is termed as a fixed-budget problem.

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- Let \hat{S}_{τ} denote the recommendation of a learning algorithm after Ttime units of exploration, while \hat{S}_{τ}^{c} denotes its complement.
- The goal of the learning agent is to minimize the expected loss:

$$\mathbb{E}[\mathcal{L}(T)] = \mathbb{P}\big(\underbrace{\{S_{\tau} \cap \hat{S}^{\textit{c}}_{\tau} \neq \emptyset\}}_{\text{Rejected good arms}} \cup \underbrace{\{\hat{S}_{\tau} \cap S^{\textit{c}}_{\tau} \neq \emptyset\}}_{\text{Accepted bad arms}}\big)$$

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- Higher the variance of reward distribution of the arms' ⇒ harder the problem.

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- In anomaly detection and classification (see Locatelli et al. (2016)).

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- It is the first variance-based arm elimination algorithm for the considered TBP settings.
- It addresses an open problem discussed in Auer and Ortner (2010) of designing an algorithm that can eliminate arms based on variance estimates.
- We also define a new problem complexity which uses empirical variance estimates along with arm's mean for giving the theoretical bound

The Upper Confidence Bound (UCB) Approach

• Since there is an initial uncertainty in the estimated mean (\hat{r}_i) introduce a confidence interval term c_i .

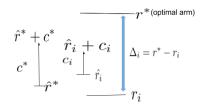
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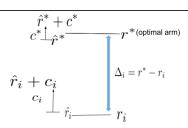
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- c_i represents the uncertainty about \hat{r}_i . Higher the c_i , higher is the uncertainty.
- c_i ensures that the arm i is properly explored and is gradually reduced with time as one pulls the arm i more.

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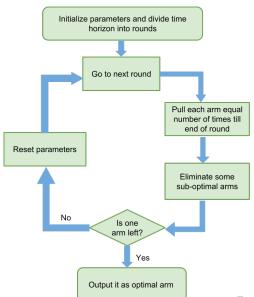
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- c_i represents the uncertainty about \hat{r}_i . Higher the c_i , higher is the uncertainty.
- c_i ensures that the arm i is properly explored and is gradually reduced with time as one pulls the arm i more.
- At every timestep pull arm $j \in \arg\max_{i \in A} \{\hat{r}_i + c_i\}$ and this will ensure that proper exploration is done.

The UCB Approach





Approach of UCB-Improved (UCB-Imp)



Intuition of UCB-Improved (UCB-Imp)

 $\begin{aligned} & \text{Arm Elimination: } \hat{r_i} + c_m < \hat{r}_{max} - c_m \\ & c_m \middle \uparrow \hat{r}^* & \underbrace{\frac{\Delta_i}{2} \underbrace{\downarrow}}_{\Delta_i} & \underbrace{\Delta_i = r^* - r_i}_{\Delta_i} \end{aligned}$

APT Approach

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- Theoretically they proved this algorithm to be almost optimal when only mean estimation is used as a metric of comparison.
- Empirically it outperformed other state-of-the-art algorithms which were modified to perform in the TBP setting.

APT Algorithm

Algorithm 1 APT

Input: Time horizon T, threshold τ , tolerance factor $\epsilon \geq 0$ Pull each arm once

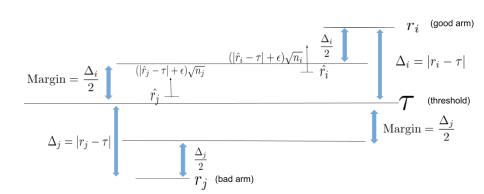
for
$$t = K + 1, ..., T$$
 do

Pull arm $j \in \arg\min_{i \in A} \left\{ (|\hat{r}_i - \tau| + \epsilon) \sqrt{n_i} \right\}$ and observe the reward for arm j.

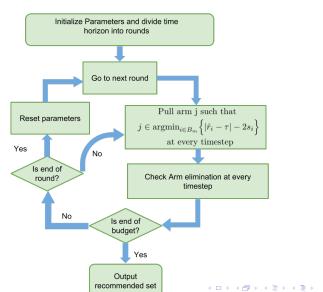
end for

Output: $\hat{S}_{\tau} = \{i : \hat{r}_i \geq \tau\}.$

Intuition of APT

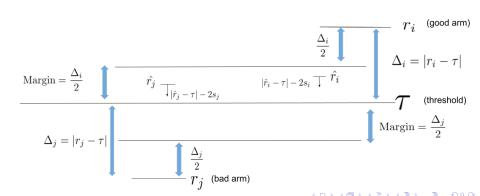


AugUCB algorithm



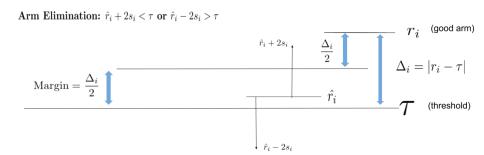
AugUCB algorithm (Intuition, Arm pulling)

- Like UCB-Imp, AugUCB also divides the time budget T into rounds.
- At every timestep we pull arm j s.t. $j \in \arg\min_{i \in B_m} \left\{ |\hat{r}_i \tau| 2s_i \right\}$ (like APT).

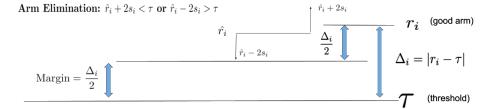


AugUCB algorithm (Intuition, Arm Elimination)

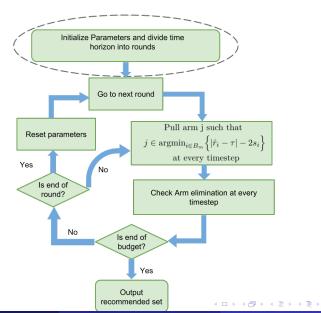
- It is risky to eliminate arm i while \hat{r}_i is inside Margin.
- Confidence interval s_i will make sure arm i is not eliminated while inside Margin with a high probability.



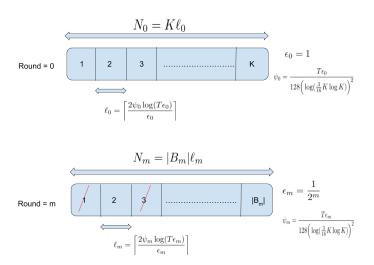
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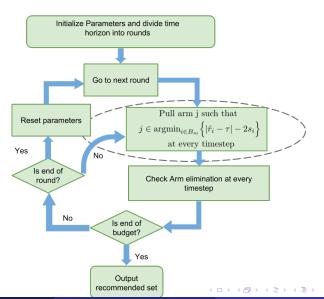
AugUCB parameter initialization



Parameter initialization



AugUCB arm pull



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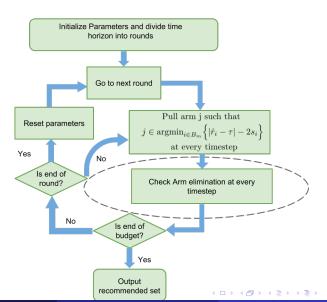
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 ho\psi_m(\hat{v}_i+1)\log(T\epsilon_m)}{4n_i}}$.
- s_i decreases with more n_i and ψ_m and ρ ensures that it decreases at a correct rate.
- Note that \hat{v}_i estimated variance in s_i makes the algorithm pull the arm which shows more variance.

AugUCB arm elimination



Arm elimination

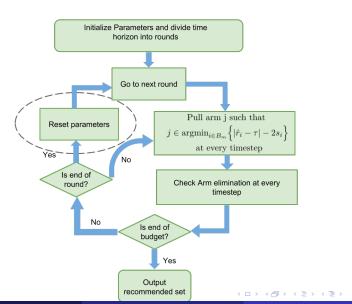
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- Recalculate the length of next round on the number of surviving arms.

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- We define $H_1 = \sum_{i=1}^K \frac{1}{\Delta_i^2}$ and $H_2 = \min_{i \in \mathcal{A}} \frac{i}{\Delta_{(i)}^2}$ where $\Delta_{(i)}$ is an increasing ordering of Δ_i .

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- From Audibert and Bubeck (2010) the relationship between H₁ and H₂ can be derived as,

$$H_2 \leq H_1 \leq \log(2K)H_2$$



• For a variance aware algorithm we define $H_{\sigma,1}$ (as in Gabillon et al. (2011)) that incorporates reward variances into its expression as:

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• Finally, analogous to H_2 , we introduce $H_{\sigma,2}$, such that $H_{\sigma,2} = \max_{i \in \mathcal{A}} \frac{i}{\tilde{\Delta}_{(i)}^2}$, where $\tilde{\Delta}_i^2 = \frac{\Delta_i^2}{\sigma_i + \sqrt{\sigma_i^2 + (16/3)\Delta_i}}$, $(\tilde{\Delta}_{(i)})$ is an increasing ordering of $(\tilde{\Delta}_i)$.

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• Note that H_1 , H_2 and $H_{\sigma,1}$, $H_{\sigma,2}$ are not directly comparable to each other except in a special case when variances and gaps (Δ_i) are very low we can say that $H_{\sigma,1} < H_1$.

Expected Loss of AugUCB

Theorem

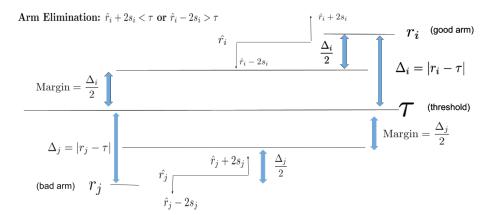
For $K \ge 4$ and $\rho = 1/3$, the expected loss of the AugUCB algorithm is given by.

$$\mathbb{E}[\mathcal{L}(T)] \leq 2KT \exp\bigg(-\frac{T}{4096\log(K\log K)H_{\sigma,2}}\bigg).$$

Table: AugUCB vs. State of the art

Algorithm	Upper Bound on Expected Loss		Oracle
AugUCB	exp ($\left(-\frac{T}{4096\log(K\log K)H_{\sigma,2}} + \log\left(2KT\right)\right)$	No
UCBEV	exp ($\left(-\frac{1}{512}\frac{T-2K}{H_{\sigma,1}}+\log\left(6KT\right)\right)$	Yes
APT	exp ($\left(-\frac{T}{64H_1} + 2\log((\log(T) + 1)K)\right)$	No
UCBE	exp ($\left(-\frac{T-K}{18H_1}-2\log(\log(T)K)\right)$	Yes

Sketch of the proof



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- By access we mean that an oracle supplies them the H_1 or $H_{\sigma,1}$. They do not have access to individual means and variances.
- APT, AugUCB, UA do not require access to H_1 or $H_{\sigma,1}$.

Experimental Setup

• This setup involves Gaussian reward distributions with $K=100,\,T=10000$ and $\tau=0.5$ with the reward means set in two groups.

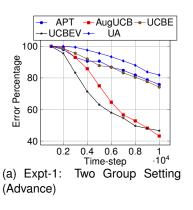
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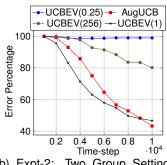
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- The first 10 arms partitioned into two groups; the respective means are $r_{1:5} = 0.45$, $r_{6:10} = 0.55$.
- The means of arms i = 11 : 100 are chosen same as $r_{11:100} = 0.4$.
- Variances are set as $\sigma_{1:5}^2 = 0.3$ and $\sigma_{6:10}^2 = 0.8$; $\sigma_{11:100}^2$ are independently and uniformly chosen in the interval [0.2, 0.3].

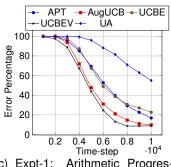
Experimental Results



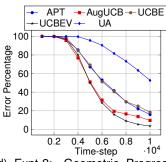


(b) Expt-2: Two Group Setting (Advance)

Experimental Results



(c) Expt-1: Arithmetic Progression (Gaussian)



(d) Expt-2: Geometric Progression (Gaussian)

Conclusion

- We proposed the AugUCB algorithm for the fixed budget TBP which uses variance estimation and arm elimination to give an improved theoretical and experimental guarantees than APT.
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- A more detailed analysis of the non-uniform arm selection and parameter selection is also required.

Thank You