Online sequential Learning using Bandits

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- After say pulling each arm once, we are presented with an exploration-exploitation trade-off, that is whether to continue to pull the arm for which we have observed the highest estimated reward till now(exploitation) or to explore a new arm(exploration).
- If we become too greedy and always exploit, we may miss the chance of actually finding the optimal arm and get stuck with a sub-optimal arm.

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- Bandits allows us to study this behavior in a more formal way giving us strict guarantees regarding the performance of our algorithm.
- They form the linking pieces of a larger problem.
- They are easy to implement.

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- Selecting the best possible route for a message to pass through in a peer-to-peer network connection.

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- The learner has to find the optimal arm the mean of whose distribution is denoted by r^* such that $r^* > r_i, \forall i \in A$.
- The distributions for each of the arms are fixed throughout the time horizon.

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$$R_T = r^*T - \sum_{i \in A} r_i T_i(T),$$

 The expected regret of an algorithm after T rounds can be written as

$$\mathbb{E}[R_T] = \sum_{i=1}^K \mathbb{E}[T_i(T)] \Delta_i,$$

• $\Delta_i = r^* - r_i$ denotes the gap between the means of the optimal arm and of the *i*-th arm.

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- It is generally found by setting all the gaps to equal values of order $O\left(1/\sqrt{T}\right)$.
- Also we will define the hardness parameter H as $H = \sum_{i=1}^{K} \frac{1}{\Delta_i^2}$

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 - Bayesian Approach: In this approach you start with a prior guess over the performance of each of the arms, then you pull an arm and based on the reward received we update our posterior guess on the performance of the arm.

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 - Bayesian Approach: In this approach you start with a prior guess over the performance of each of the arms, then you pull an arm and based on the reward received we update our posterior guess on the performance of the arm.
- We will be focusing on UCB based approaches in our work.

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 - **Mean-based estimation:** In this approach at every timestep we choose an arm based on \hat{r}_i and its confidence interval c_i . Eg: UCB1 [Auer et al.(2002a)Auer, Cesa-Bianchi, and Fischer], MOSS [Audibert and Bubeck(2009)], UCB-Improved [Auer and Ortner(2010)]

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 - Mean and Variance based Estimation: Here, at every timestep we choose an arm based on \hat{r}_i , \hat{V}_i and its confidence interval c_i . Eg: UCB-Normal [Auer et al.(2002a)Auer, Cesa-Bianchi, and Fischer]I, UCB-V [Audibert et al.(2009)Audibert, Munos, and Szepesvári].

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 - Divergence based methods: Eg: KL-UCB [Garivier and Cappé(2011)], DMED [Honda and Takemura(2010)].

UCB1 Algorithm ([Auer et al.(2002a)Auer, Cesa-Bianchi, and Fischer])

Algorithm 1 UCB1

- 1: Pull each arm once
- 2: **for** t = K + 1, ..., T **do**

3: Pull the arm such that
$$\max_{i \in A} \left\{ \hat{r}_i + \sqrt{\frac{2 \log t}{s_i}} \right\}$$

- 4: t := t + 1
- 5: end for
 - Maintain an upper confidence bound (c_i) for each of the arms
 - \bullet This c_i will help in sufficiently exploring sub-optimal arms and then exploiting the optimal arm.
 - The gap-independent regret bound of $O\left(\sqrt{KT\log T}\right)$ and gap-dependent bound of $O\left(\frac{K\log(T)}{\Delta}\right)$.

Minimax Optimal Strategy in the Stochastic Case ([Audibert and Bubeck(2009)])

Algorithm 2 MOSS

- 1: Pull each arm once
- 2: **for** t = K + 1, ..., T **do**

3: Pull the arm such that
$$\max_{i \in A} \left\{ \hat{r}_i + \sqrt{\frac{\max\{0, \log(\frac{T}{Ks_i})\}}{s_i}} \right\}$$

- 4: t := t + 1
- 5: end for
 - UCB1 suffers from a worst case regret of $O\left(\sqrt{KT \log T}\right)$.
 - MOSS corrects this and gives us a gap-independent regret bound of $O\left(\sqrt{KT}\right)$ and gap-dependent bound of $O\left(\frac{K^2\log(\frac{T\Delta^2}{K})}{\Delta}\right)$.

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- Pull all surviving arms equal number of times during a round.
- At the end of the round eliminate some arms based on some criteria.
- Reset parameters and proceed to next round.
- UCB-Imp achieves a gap-independent regret bound of $O\left(\sqrt{KT\log K}\right)$ and gap-dependent bound of $O\left(\frac{K\log(T\Delta^2)}{\Delta}\right)$.

UCB-Improved ([Auer and Ortner(2010)])

Algorithm 3 UCB-Improved

- 1: **Input:** Time horizon *T*
- 2: **Initialization:** Set $B_0 := A$ and $\tilde{\Delta}_0 := 1$.
- 3: for $m = 0, 1, ... \lfloor \frac{1}{2} \log_2 \frac{T}{e} \rfloor$ do
- 4: Pull each arm in B_m , $n_m = \left\lceil \frac{2 \log \left(T \tilde{\Delta}_m^2 \right)}{\tilde{\Delta}_m} \right\rceil$ number of times.
- 5: **Arm Elimination**
- 6: For each $i \in B_m$, delete arm i from B_m if,

$$\bar{X}_i + \sqrt{\frac{\log\left(T\tilde{\Delta}_m^2\right)}{2n_m}} < \max_{j \in B_m} \left\{\bar{X}_j - \sqrt{\frac{\log\left(T\tilde{\Delta}_m^2\right)}{2n_m}}\right\}$$

- 7: Set $\tilde{\Delta}_{m+1} := \frac{\tilde{\Delta}_m}{2}$, Set $B_{m+1} := B_m$
- 8: Stop if $|B_m| = \overline{1}$ and pull $i \in B_m$ till n is reached.
- 9: end for

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- As opposed to UCB1, MOSS and OCUCB, UCB-Improved has fixed confidence interval $c_m = \sqrt{\frac{\log{(T\tilde{\Delta}_m^2)}}{2n_m}}$ for all arms in a particular phase.
- c_m ensures that whenever $\tilde{\Delta}_m < \frac{\Delta_i}{2}$ in the m-th round, the arm i gets eliminated.

Optimally confident UCB ([Lattimore(2015)])

Algorithm 4 MOSS

- 1: **Input:** K,T, α , ψ
- 2: Pull each arm once
- 3: **for** t = K + 1, ..., T **do**

4: Pull the arm such that
$$\max_{i \in A} \left\{ \hat{r}_i + \sqrt{\alpha \frac{\max\{0, \log(\frac{\psi T}{s_i})\}}{s_i}} \right\}$$

- 5: t := t + 1
- 6: end for
 - UCB1 is too conservative in exploiting, MOSS is not conservative enough and tends to explore more often than required.
 - \bullet OCUCB correctly balances this and achieves a gap-independent regret bound $O\left(\sqrt{KT}\right)$ and gap-dependent bound

$$O\left(\frac{K\log(T/H)}{\Delta}\right)$$
.



Comparison of UCB1, MOSS, OCUCB, UCB-Improved

Table: Cumulative Regret of Algorithms

| Algorithm | Upper bound on Cumulative Regret |
|--------------|---|
| UCB1 | |
| MOSS | $ \min \left\{ O\left(\frac{K^2 \log(T\Delta^2/K)}{\Delta}\right), O\left(\sqrt{KT}\right) \right\} $ |
| OCUCB | $\min \left\{ O\left(\frac{K \log(T/H)}{\Delta}\right), O\left(\sqrt{KT}\right) \right\}$ |
| UCB-Improved | $\left \min \left\{ O\left(\frac{K \log(T\Delta^2)}{\Delta}\right), O\left(\sqrt{KT \log K}\right) \right\} \right $ |

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- The arm elimination condition of UCB-Imp is very conservative.
- When the gaps are small and uniform UCB-Imp performs very badly.
- There is a gap in theoretical guarantee and empirical performance.

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 - Can we bridge the theoretical versus empirical performance of UCB-Improved?
 - Can we use ideas from Clustering to achieve this?
 - Can we study the effect of Clustering in SMAB?
- The answer to all of this is ClusUCB.

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- Also eliminate clusters with all of its arms by comparing its performance against the globally best arm.
- Reset parameters and move to the next round.

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- At the end of the round eliminate arms inside each cluster by comparing its performance against the best arm in the cluster.
- Also eliminate clusters with all of its arms by comparing its performance against the globally best arm.
- Reset parameters and move to the next round.
- At a higher level ClusUCB behaves like p independently running UCB-Imp with the exploration parameters ρ_a, ρ_s and ψ helping in overcoming early exploration.

- 1: **Input:** Number of clusters p, time horizon T, exploration parameters ρ_a , ρ_s and ψ .
- 2: **Initialization:** Set $B_0 := A$, $S_0 = S$ and $\epsilon_0 := 1$.
- 3: Create a partition S_0 of the arms at random into p clusters of size up to $\ell = \left\lceil \frac{K}{p} \right\rceil$ each.
- 4: **for** $m = 0, 1, ... \lfloor \frac{1}{2} \log_2 \frac{147}{K} \rfloor$ **do**
- Pull each arm in B_m so that the total number of times it has been pulled is $n_m = \left\lceil \frac{2 \log \left(\psi T \epsilon_m^2 \right)}{\epsilon_m} \right\rceil$.
- 6: **Arm Elimination**
- 7: For each cluster $s_k \in S_m$, delete arm $i \in s_k$ from B_m if

$$\hat{r}_i + \sqrt{\frac{\rho_a \log \left(\psi T \epsilon_m^2\right)}{2n_m}} < \max_{j \in s_k} \left\{ \hat{r}_j - \sqrt{\frac{\rho_a \log \left(\psi T \epsilon_m^2\right)}{2n_m}} \right\}$$



- 8: Cluster Elimination
- 9: Delete cluster $s_k \in S_m$ and remove all arms $i \in s_k$ from B_m if

$$\max_{i \in s_k} \left\{ \hat{r}_i + \sqrt{\frac{\rho_s \log \left(\psi T \epsilon_m^2 \right)}{2n_m}} \right\} < \max_{j \in B_m} \left\{ \hat{r}_j - \sqrt{\frac{\rho_s \log \left(\psi T \epsilon_m^2 \right)}{2n_m}} \right\}.$$

- 10: Set $\epsilon_{m+1} := \frac{\epsilon_m}{2}$
- 11: Set $B_{m+1} := B_m$
- 12: Stop if $|B_m| = 1$ and pull $i \in B_m$ till T is reached.
- 13: end for

UCB1, MOSS, OCUCB, UCB-Imp, ClusUCB

| Algorithm | Upper bound on Cumulative Regret |
|--------------|---|
| UCB1 | $\min \left\{ O\left(\frac{K \log T}{\Delta}\right), O\left(\sqrt{KT \log T}\right) \right\}$ |
| MOSS | $\min \left\{ O\left(\frac{K^2 \log(T\Delta^2/K)}{\Delta}\right), O\left(\sqrt{KT}\right) \right\}$ |
| OCUCB | $\min \left\{ O\left(\frac{K \log(T/H)}{\Delta}\right), O\left(\sqrt{KT}\right) \right\}$ |
| UCB-Improved | $\min \left\{ O\left(\frac{K \log(T\Delta^2)}{\Delta}\right), O\left(\sqrt{KT \log K}\right) \right\}$ |
| ClusUCB | $\left \min \left\{ O\left(\frac{K \log(T\Delta^2/\sqrt{\log K})}{\Delta}\right), O\left(\sqrt{KT \log K}\right) \right\} \right $ |

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- In every round it pulls all the arms equal number of times, which although is less compared to UCB-Improved but still we can be better.
- One simple solution is to pull the arm with the highest UCB at every timestep. This is called optimistic greedy sampling for UCB-Imp (see [Liu and Tsuruoka(2016)]).

Approach of EClusUCB

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- In every round it pulls all the arms equal number of times, which although is less compared to UCB-Improved but still we can be better.
- One simple solution is to pull the arm with the highest UCB at every timestep. This is called optimistic greedy sampling for UCB-Imp (see [Liu and Tsuruoka(2016)]).
- We introduce this in Efficient ClusUCB or EClusUCB.

Approach of ClusUCB I

Input: Number of clusters p, time horizon T, exploration parameters ρ_a , ρ_s and ψ .

Initialization: Set
$$m := 0$$
, $B_0 := A$, $S_0 = S$, $\epsilon_0 := 1$,

$$M = \lfloor \frac{1}{2} \log_2 \frac{14T}{K} \rfloor$$
, $n_0 = \lceil \frac{2 \log (\psi T \epsilon_0^2)}{\epsilon_0} \rceil$ and $N_0 = K n_0$.

Create a partition S_0 of the arms at random into p clusters of size up to $\ell = \left\lceil \frac{K}{p} \right\rceil$ each.

Pull each arm once

for
$$t = K + 1, ..., T$$
 do

Pull arm
$$i \in B_m$$
 such that $\operatorname{argmax}_{j \in B_m} \left\{ \hat{r}_j + \sqrt{\frac{\rho_s \log \left(\psi T \epsilon_m^2 \right)}{2z_j}} \right\}$,

where z_j is the number of times arm j has been pulled

$$t := t + 1$$

Arm Elimination



Approach of ClusUCB II

For each cluster $s_k \in S_m$, delete arm $i \in s_k$ from B_m if

$$\hat{r}_i + \sqrt{\frac{\rho_a \log \left(\psi T \epsilon_m^2\right)}{2z_i}} < \max_{j \in s_k} \left\{ \hat{r}_j - \sqrt{\frac{\rho_a \log \left(\psi T \epsilon_m^2\right)}{2z_j}} \right\}$$

Cluster Elimination

Delete cluster $s_k \in S_m$ and remove all arms $i \in s_k$ from B_m if

$$\max_{i \in s_k} \left\{ \hat{r}_i + \sqrt{\frac{\rho_s \log \left(\psi T \epsilon_m^2 \right)}{2z_i}} \right\}$$

$$< \max_{j \in B_m} \left\{ \hat{r}_j - \sqrt{\frac{\rho_s \log \left(\psi T \epsilon_m^2 \right)}{2z_j}} \right\}.$$

if $t \ge N_m$ and $m \le M$ then



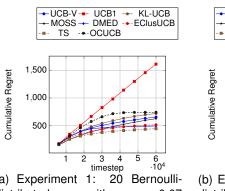
Approach of ClusUCB III

$$\begin{array}{l} \epsilon_{m+1}:=\frac{\epsilon_m}{2}\\ B_{m+1}:=B_m\\ n_{m+1}:=\left\lceil\frac{2\log\left(\psi T\epsilon_{m+1}^2\right)}{\epsilon_{m+1}}\right\rceil\\ N_{m+1}:=t+|B_{m+1}|n_{m+1}\\ m:=m+1\\ \text{Stop if }|B_m|=1 \text{ and pull }i\in B_m \text{ till }T \text{ is reached.}\\ \textbf{end if}\\ \textbf{end for} \end{array}$$

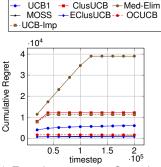
UCB1, MOSS, OCUCB, UCB-Imp, EClusUCB

| Algorithm | Upper bound on Cumulative Regret |
|--------------|---|
| UCB1 | $\min \left\{ O\left(\frac{K \log T}{\Delta}\right), O\left(\sqrt{KT \log T}\right) \right\}$ |
| MOSS | $\min \left\{ O\left(\frac{K^2 \log(T\Delta^2/K)}{\Delta}\right), O\left(\sqrt{KT}\right) \right\}$ |
| OCUCB | $\min \left\{ O\left(\frac{K \log(T/H)}{\Delta}\right), O\left(\sqrt{KT}\right) \right\}$ |
| UCB-Improved | $\min \left\{ O\left(\frac{K \log(T\Delta^2)}{\Delta}\right), O\left(\sqrt{KT \log K}\right) \right\}$ |
| EClusUCB | $\left \min \left\{ O\left(\frac{K \log(T\Delta^2/\sqrt{\log K})}{\Delta}\right), O\left(\sqrt{KT \log K}\right) \right\} \right $ |

Finally, experiment!!!



(a) Experiment 1: 20 Bernoulli-distributed arms with $r_{i_{i\neq *}}=0.07$ and $r^*=0.1$.



(b) Experiment 2: 100 Gaussian-distributed arms with $r_{i_{j+1-33}} = 0.1$, $r_{i_{j+34-99}} = 0.6$ and $r_{i=100}^* = 0.9$.

Figure: Cumulative regret for various bandit algorithms on two stochastic K-armed bandit environments.

 We introduced the ClusUCB and EClusUCB algorithms which achieves a better gap-dependent regret bound than UCB1, UCB-Imp and Moss.

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- This are the first algorithms which employ clustering in SMABs.
- We prove theoretically that for arm elimination algorithms, Clustering is indeed beneficial.

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Thank You