

# SUBHOSHRI PAL

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## Education

**Indian Institute of Engineering Science and Technology, Shibpur**

**August 2023 – Present**

*BTech Course in Information Technology; CGPA: 9.2*

*Shibpur, West Bengal*

**Sun Valley International School**

**April 2021 – March 2023**

*Higher Secondary Diploma; Percentage: 95.6*

*Ghaziabad, Uttar Pradesh*

## Experience

**Research Intern, Department of Electrical Engineering**

**May 2025 – Present**

*Indian Institute of Technology, Kharagpur*

*Kharagpur, India*

- Conducting research on MRI reconstruction using FastMRI's multicoil dataset (14,000+ k-space slices).
- Handling .h5 files in PyTorch, and developing hybrid encoder-decoder architectures by integrating Swin Transformer encoders with CNN decoders in TransUNet model.
- Optimizing SSIM and PSNR scores, with regular presentation of progress and findings in weekly lab meetings.

## Projects

[Spam Detection](#) | *Machine Learning, Scikit-learn*

**May 2025**

- Built an NLP-based spam detection pipeline using Scikit-learn with Logistic Regression and Naive Bayes, achieving 98.09% accuracy on the SMS Spam Collection dataset.
- Processed 5,572 SMS messages using TF-IDF vectorization; evaluated performance with precision, recall, and F1-score.
- Developed a command-line tool for real-time spam classification; scoped future upgrades using BERT and LSTM for enhanced model performance.

[Contextual Chatbot](#) | *Python, Flask, Machine Learning*

**December 2024**

- Engineered a chatbot using Flask, HTML, CSS, and JavaScript, featuring real-time message exchange.
- Integrated Backend Logic to process user inputs via Flask endpoints, ensuring smooth communication and enabling scalability for advanced AI/ML models.
- Designed Responsive UI with fixed backgrounds, seamless styling, and locally hosted resources to enhance reliability and user engagement.

[Quidditch Quest](#) | *HTML, CSS, Javascript*

**June 2024**

- Developed a side-scrolling web game with obstacles and interactive trivia challenges with real-time scoring inspired by the Harry Potter universe.
- Designed a responsive UI using HTML5, CSS3, and JavaScript, enhancing the gameplay experience with custom buttons and animations.
- Secured 4th place in the Web Game Challenge at IEST Shibpur among 50+ participants.

## Skills Summary

**Languages:** Python, C, C++, SQL, Javascript, MATLAB

**Frameworks/Libraries:** TensorFlow, PyTorch, Scikit-learn, Flask

**Tools:** Git, GitHub, VS Code, Google Colab, Jupyter Notebook

## Achievements

**Tensor Quest, IEST Shibpur**

**January 2025**

Led a team of 4 to secure 3rd place in Tensor Quest, a 50-hour Machine Learning Hackathon at IEST Shibpur by delivering a working model under time constraints.

**DataThon, IEST Shibpur**

**March 2024**

Secured 3rd place in Machine Learning Hackathon at IEST Shibpur, constructing a predictive model in identifying data patterns of customers in retail.

## Certificates

**Certification of Clean and Prepare Data for Analysis** | *MATLAB*

**March 2025**

**Certification of Participation in MUN 2025** | *IIT Guwahati*

**February 2025**

**Certification of Data Science Foundations** | *Great Learning*

**May 2024**