

ASSIGNMENT -2

Q] WACP to find the nature of roots of a second order quadratic equation. Also compute the roots of the equation.

ALGORITHM:--

- **Start.**
- **Input a, b, c as well as input discriminant, root1, root2, realPart, imgPart.**
- **$\text{discriminant} \leftarrow (b \times b - 4 \times a \times c)$.**
- **if(discriminant > 0) then print $\text{root1} \leftarrow (-b + d) / (2 \times a)$ and $\text{root2} \leftarrow (-b - d) / (2 \times a)$.**
- **if(discriminant == 0) then print $\text{root1} = \text{root2} = -b / (2 \times a)$.**
- **else print realPart and imgPart.**
- **Stop.**

main.c



Run

Output

Clear

```
1 #include <math.h>
2 #include <stdio.h>
3 int main() {
4     int a,b,c;
5     float discriminant, root1, root2, realPart, imagPart;
6     printf("Enter coefficients a, b and c: ");
7     scanf("%d %d %d", &a, &b, &c);
8
9     discriminant = b * b - 4 * a * c;
10
11     if (discriminant > 0) {
12         root1 = (-b + sqrt(discriminant)) / (2 * a);
13         root2 = (-b - sqrt(discriminant)) / (2 * a);
14         printf("root1 = %.2f and root2 = %.2f", root1, root2);
15     }
16     else if (discriminant == 0) {
17         root1 = root2 = -b / (2 * a);
18         printf("root1 = root2 = %.2f;", root1);
19     }
20     else {
21         realPart = -b / (2 * a);
22         imagPart = sqrt(-discriminant) / (2 * a);
23         printf("root1 = %.2f+%.2fi and root2 = %.2f-%.2fi", realPart, imagPart
24             , realPart, imagPart);
25
26     return 0;
27 }
28
```

/tmp/2czKqQ86Z5.o

Enter coefficients a, b and c: 4 5 6

root1 = 0.00+1.05i and root2 = 0.00-1.05i

Q] WACP to check whether the user given year is a Leap Year or not and display the result on screen.

ALGORITHM:--

1] *START*

2] *Step 1 → Take integer variable year*

3] *Step 2 → Assign value to the variable*

4] *Step 3 → Check if year is divisible by 4 and 400, DISPLAY "is a leap year"*

5] *Step 4 → Check if year is divisible by 100, DISPLAY "is not a leap year"*

6] *Step 5 → Otherwise, DISPLAY " is not leap year"*

7] *STOP*

main.c



Run

Output

Clear

```
1 #include <stdio.h>
2 int main() {
3     int year;
4     printf("Enter a year: ");
5     scanf("%d", &year);
6
7     if (year % 400 == 0) {
8         printf("%d is a leap year.", year);
9     }
10    else if (year % 100 == 0) {
11        printf("%d is not a leap year.", year);
12    }
13
14    else if (year % 4 == 0) {
15        printf("%d is a leap year.", year);
16    }
17    else {
18        printf("%d is not a leap year.", year);
19    }
20
21    return 0;
22 }
```

```
/tmp/7i4qZfReBP.o
Enter a year: 2004
2004 is a leap year.
```

Q] WACP to find the greatest among the three user given numbers using (a) if-else- if statement, (b) using ternary operator. and display the result on screen.

ALGORITHM:--

1] Start

2] Take Three Doubles Variables ie n1, n2 , n3.

3] Check if n1 > n2 and n1>n3 then print n1.

4] Check if n2>n3 and n2>n3 then print n2.

5] If the above Conditions does not satisfies then print n3.

6] Stop.

main.c



Run

Output

Clear

```
1 #include <stdio.h>
2 int main() {
3     double n1, n2, n3;
4     printf("Enter three numbers: ");
5     scanf("%lf %lf %lf", &n1, &n2, &n3);
6
7
8     if (n1 >= n2 && n1 >= n3)
9         printf("%.2lf is the largest number.", n1);
10
11
12     else if (n2 >= n1 && n2 >= n3)
13         printf("%.2lf is the largest number.", n2);
14
15
16     else
17         printf("%.2lf is the largest number.", n3);
18
19     return 0;
20 }
21
22
```

/tmp/2tKPjq4Uhr.o
Enter three numbers: 54 69 12
69.00 is the largest number.

Q] WACP to check whether a number is: (a) Prime

ALGORITHM:--

Step 1: Start

Step 2: Initialise variables n , flag=1, i=2;

Step 3: Read n from user

Step 4: If $n \leq 1$ \

Display "n is not a prime number"

Go to step 7

Step 5: Repeat the steps until $i < [(n/2)+1]$

5.1) If remainder of number divide j equals to 0,

Set flag=0

Go to step 6

5.2) $i=i+1$



Step 6: If flag==0,

Display n " is not prime number";

Else

Display n " n is prime number";

Step 7: Stop

main.c	Run	Output
<pre>1 #include <stdio.h> 2 int main() { 3 int n, i, flag = 0; 4 printf("Enter a positive integer: "); 5 scanf("%d", &n); 6 7 for (i = 2; i <= n / 2; ++i) { 8 if (n % i == 0) { 9 flag = 1; 10 break; 11 } 12 } 13 if (n == 1) { 14 printf("1 is neither prime nor composite."); 15 } 16 else { 17 if (flag == 0) 18 printf("%d is a prime number.", n); 19 else 20 printf("%d is not a prime number.", n); 21 } 22 23 return 0; 24 }</pre>		<pre>/tmp/lmXmgTLKnA.o Enter a positive integer: 5 5 is a prime number.</pre> 

Q] WACP to check whether a number is: (b)Armstrong.

ALGORITHM:--

Step I: Start.

Step II: Input num, originalsum, remainder, result;

Step III: sum = 0, rem=0.

Step IV: Print "Enter three-digit integer : "

Step V: Read num.

Step VI: originalsum=num;

Step VII: If originalsum not equal to zero Then,

remainder = originalsum mod 10

result += (rem X rem X rem);

originalsum/=10;

Step VIII: If (result is equal to num) Then,

Print "Number num is an Armstrong number."

Else

Print "Number num is not an Armstrong number."

Step IX: Stop

main.c



Run

Output

Clear

```
1 #include <stdio.h>
2 int main() {
3     int num, originalNum, remainder, result = 0;
4     printf("Enter a three-digit integer: ");
5     scanf("%d", &num);
6     originalNum = num;
7
8     while (originalNum != 0) {
9         remainder = originalNum % 10;
10
11         result += remainder * remainder * remainder;
12         originalNum /= 10;
13     }
14
15     if (result == num)
16         printf("%d is an Armstrong number.", num);
17     else
18         printf("%d is not an Armstrong number.", num);
19
20     return 0;
21 }
22
23
24
```

```
/tmp/XBBZeU4Pin.o
Enter a three-digit integer: 370
370 is an Armstrong number.
```

THANK YOU