

# *“SESSION – 6”*

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**Q] WACP that can maintain the name, roll, number and marks of a class of students. The size of the class is variable. Include function to compute the average marks of the class :-**

### **ALGORITHM**

**STEP 1:** Start

**STEP 2:** Initialize char name and integer value of roll and take marks in float datatype.

**STEP 3:** Declare a function of float datatype named average and take struct class \*s and integer values of n.

**STEP 4:** Calculate the average of the marks obtained by the students.

**STEP 5:** Call the function.

**STEP 6:** Take integer values of n, i and Take float value of avg and declare struct class s.

**STEP 7:** Else print The Statement Enter the number of the student in a class and fflush(stdin)

**STEP 8:** Run a For Loop (i=0;i<=n;i++)

**STEP 9:** Print The Name of the respective student , their roll number as well as the marks allotted to that student.

**STEP 10:** Display the message in the print statement Student Name , Roll- Number and Marks Obtain.

**STEP 11:** Again Run a For Loop (i=0;i<n;i++).

**STEP 12:** Print the following i+1, s[i].name ,s[i].roll, s[i].marks.

**STEP 13:** Call the Average Function and stored average in a variable named avg=average(s ,n).

**STEP 14:** Print the statement “The average marks of the Class is”

**STEP 15:** Stop

C student2.c

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```
1  #include<stdio.h>
2  struct class
3  {
4      char name[25];
5      int roll;
6      float marks;
7  };
8  float average(struct class *s,int n)
9  {
10     int i,x=0;
11     float avg;
12     for(i=0;i<n;i++)
13     {
14         x=s[i].marks+x;
15     }
16     avg=(x/n);
17     return avg;
18 }
19
20 int main()
21 {
22     int n,i;
23     float avg;
24     struct class s[5];
25     printf("Enter the number of the student in a class:");
26     scanf("%d",&n);
27     fflush(stdin);
28     printf("\n");
29     for(i=0;i<n;i++)
30     {
31
32         printf("Enter %dth student name:",i+1);
33         gets(s[i].name);
34         fflush(stdin);
35         printf("Enter the %dth student roll:",i+1);
36         scanf("%d",&s[i].roll);
37         fflush(stdin);
38         printf("Enter %dth student marks:",i+1);
39         scanf("%f",&s[i].marks);
40         fflush(stdin);
41         printf("\n");
42     }
43     printf("Student name \t Roll-number \t Marks obtain\n");
44
45     for(i=0;i<n;i++)
46     {
47         printf("%d. %s \t %d \t\t %f\n",i+1,s[i].name,s[i].roll,s[i].marks);
48     }
49
50     avg=average(s,n);
51     printf("\nThe average marks of the class is: %0.3f",avg);
52     return 0;
53 }
```

# OUTPUT

```
subhraneel — student2 — 80x24
Enter 1th student name:SUBHRANEEL HALDAR
Enter the 1th student roll:37
Enter 1th student marks:100

Enter 2th student name:NISHA AGGARWAL
Enter the 2th student roll:35
Enter 2th student marks:99

Enter 3th student name:ISHIKKA AGGARWAL
Enter the 3th student roll:31
Enter 3th student marks:97

Student name      Roll-number      Marks obtain
1. SUBHRANEEL HALDAR      37      100.000000
2. NISHA AGGARWAL      35      99.000000
3. ISHIKKA AGGARWAL      31      97.000000

The average marks of the class is: 98.000Saving session...
...copying shared history...
...saving history...truncating history files...
...completed.

[Process completed]
```

**Q] WACP to add two complex numbers by passing structure to a function.**

### **ALGORITHM**

**STEP 1:** Start

**STEP 2:** Take Struct datatype ie typedef struct complex

**STEP 3:** Take Float values of real and img.

**STEP 4:** Decleare a fuction complex add and take complex n1 and complex n2.

**STEP 5:** Inside the main function decleare complex n1,n2 and result variable.

**STEP 6:** Print the statements “ For 1<sup>st</sup>ComplexNumber”

**STEP 7:** Again Print the statement “Enter The real and Imaginary parts”.

**STEP 8:** Then Print the 2<sup>nd</sup> Complex Number.

**STEP 9:** Then add n1 and n2 and store it in a variable named result.

**STEP 10:** Print result.real and result.imag.

**STEP 11:** Call the Function ie complex add.

**STEP 12:** Take complex temp and store the addition of n1.real and n2.real in temp.real .

**STEP 13:** And Store the addition of n2.imag and n2.imag is temp.imag variable.

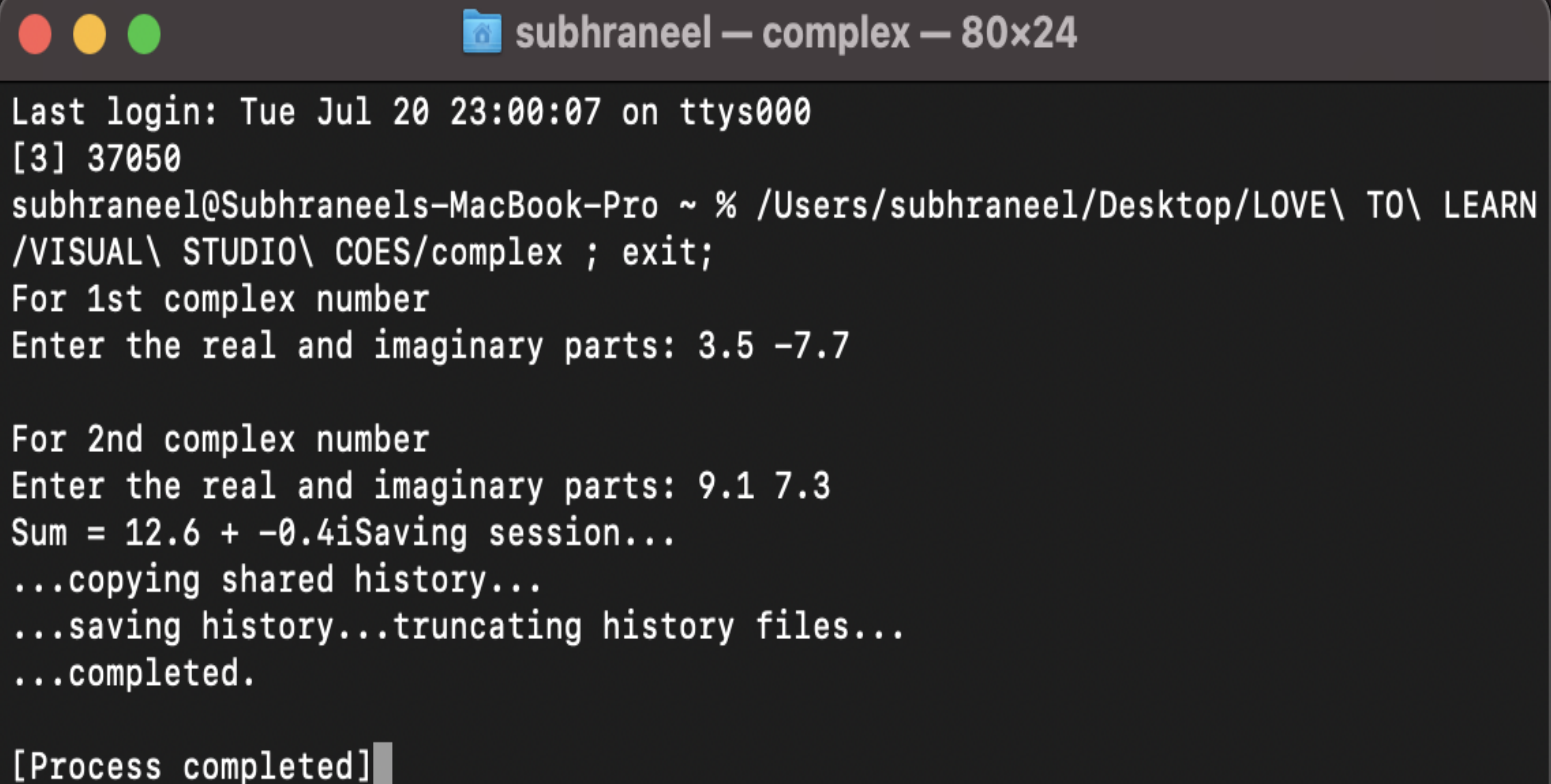
**STEP 14:** Return temp.

**STEP 15:** Stop.

C complex.c

```
Users > subhrameel > Desktop > LOVE TO LEARN > VISUAL STUDIO COES > C complex.c
1  #include <stdio.h>
2
3  typedef struct complex
4  {
5      float real;
6      float imag;
7  } complex;
8
9  complex add(complex n1, complex n2);
10
11 int main()
12 {
13     complex n1, n2, result;
14
15     printf("For 1st complex number \n");
16     printf("Enter the real and imaginary parts: ");
17     scanf("%f %f", &n1.real, &n1.imag);
18     printf("\nFor 2nd complex number \n");
19     printf("Enter the real and imaginary parts: ");
20     scanf("%f %f", &n2.real, &n2.imag);
21
22     result = add(n1, n2);
23
24     printf("Sum = %.1f + %.1fi", result.real, result.imag);
25     return 0;
26 }
27
28 complex add(complex n1, complex n2)
29 {
30     complex temp;
31     temp.real = n1.real + n2.real;
32     temp.imag = n1.imag + n2.imag;
33     return (temp);
34 }
```

# OUTPUT



```
Last login: Tue Jul 20 23:00:07 on ttys000
[3] 37050
subhraneel@Subhraneels-MacBook-Pro ~ % /Users/subhraneel/Desktop/LOVE\ TO\ LEARN
/VISUAL\ STUDIO\ COES/complex ; exit;
For 1st complex number
Enter the real and imaginary parts: 3.5 -7.7

For 2nd complex number
Enter the real and imaginary parts: 9.1 7.3
Sum = 12.6 + -0.4iSaving session...
...copying shared history...
...saving history...truncating history files...
...completed.

[Process completed]
```

*THANK YOU*