# Autonomous Line following Vehicle

\*Note: A university prototyping project

1st Hammad Karamat Electronic Engineering Hochschule Hamm-Lippstadt Lippstadt, Germany

1st Ismail Hossain Electronic Engineering Lippstadt, Germany Hammad.karamat@stud.hshl.de ismail.hossain@stud.hshl.de

1<sup>st</sup> Abu Sayem Electronic Engineering Lippstadt, Germany abu.sayem@stud.hshl.de

1st Subir Balo Electronic Engineering Hochschule Hamm-Lippstadt Hochschule Hamm-Lippstadt Hochschule Hamm-Lippstadt Lippstadt, Germany subir.Balo@stud.hshl.de

Abstract—In this paper we will discuss an autonomous robot car with multiple uses that has been designed and developed using Arduino. The autonomous car comes with motor driver that is what accelerates it and other features such as the ultrasonic sensor, infrared (IR) sensors, and a color sensor in order to enable it avoid obstacles, follow tracks and capture colors. In relation to the movements of the robot, the motor driver allows it to be moved in various directions namely forward, backward, left or right. To ensure that this device navigates its environment correctly without colliding with objects on its path as well as any other obstacles, ultrasonic sensor measures distance. These IR sensors are applied in line following so that the robot can autonomously follow a given path. A color sensor also helps identify specific colors for decision making by the robot concerning object colors around it. Being cost effective, efficiency and scalability solutions for education and prototyping have been achieved through Arduino programming which brings together all these sensors and actuators. Furthermore, this paper goes into hardware setup details including software algorithms alongside experimental results showing how effectively complex tasks can be performed by an autonomous robot car under a wide range of conditions. Developers will benefit from this paper because of its usability when one needs to build different navigation and sensing techniques that are self-reliant.

#### I. Introduction

Autonomous robotics is a relatively young intensively developing branch of engineering, computer science, and artificial intelligence fields, which implies the creation of equipment capable of performing work without any human intervention. This kind of robots has the capacity to transform sectors including production, supply chain, healthcare, and education in terms of productivity, accuracy, and security thus, an autonomous robot car becomes an effective educational objective and a basis for constructing more intricate forms of robotics.

This paper describes the development and construction of a self-operated robot car with features of a multi functional car with an Arduino control unit. The project integrates several key components: motor driver, ultrasonic sensor, infrared (IR) sensors, and a colour sensor. All contribute to the fact that the robot is able to move around, avoid obstacles, follow bicolored lines (black and white) lines as well as identify the color of the objects.

Motor driver unit controls the movement of the robot which has the options of forward, backward, and right or left turns. Distance reader is controlled by ultrasonic sensor which gives distances, and they allow the robot to react to the obstacles in real time. The IR sensors are used for line following which makes the robot to have an ability to follow certain paths without the need of any external control. Also there is the colour sensor and this locates a particular colour, and therefore, helps the robot in making more evolved decisions vis a vis the colour of the objects on its path.

The paper will also discuss the future possibilities of this project which includes integrating Internet of things (IOT) to achieve solutions for modern problems,

Therefore, the main goal of this work is to design an opensourced, low cost and multi-functional system that could be used as an educational and prototyping tool in autonomous robotics. The connections of a number of individual sensors and actuators with Arduino programming provides a fully fledged teaching along with experimentation facility to the students and hobbyists. Also, this compensation allows for finetuning of different algorithms and technologies associated with autonomous navigation and sensor fusion on this fabrication platform.

## II. STRUCTURE

This paper is structured as follows: Section III describes the items of the hardware and their Corresponding Diagrams.

Section IV with regard to software implementation at the control algorithms and the signal conditioning for the sensors.

Section V, each of the experiments carried out to show how the robot interfaces with obstacle, follows the black line, and responds to color changes contained.

In the last section, Section VI concludes with the summary of the findings and improvements for the robot in the future.

With this work, we would like to advance the discourse on robotics by showing an example of an efficient autonomous robot car and stressing on the numerous uses in these sort of systems.

# III. HARDWARE AND THEIR CORRESPONDING DIAGRAMS

#### A. Hardware

The prototype combines several electronic components, each serving specific functions and processing distinct properties. Here is a summary of the components:

Arduino Uno WiFi Rev 2.

- 2 Infrared Sensors
- Ultrasonic Sensor (HCSR04)
- Color Sensor (TCS3200
- Motor Driver (L298N)
- 2 DC Motors.
- Battery

The description of each component is as followed:

• Arduino Uno WiFi Rev 2

For this prototype, the Arduino Uno wifi rev 2 is the prototype's primary microcontroller; it is responsible for data acquisition of the sensors and the execution of operations involving the application of the actuators to initiate the right functioning for navigation. This development board integrates a microchip from Atmel AVR family which is called **ATmega4809** that has 8-bit RISC CPU core and is fulfilled with 6KB RAM, 48KB flash memory. The board includes total of 14 digital GPIO pins among which 6 come with PWM output and 6 of which are the analogue input pins, A0 to A5. The USB connection is used to establish the connection channel between PC and the device.



Fig. 1. Arduino

- Infrared Sensors IR sensors are used at the front side of the car with the help of which it locates and follows the line. At the bottom of the automobile, there are IR sensors that illuminate the exterior through the emission of infrared light. Subsequently, through observing two states, good and bad, they are capable of perceiving the reflection of the light. The location of the car can then be ascertained by the IR sensor either on the line or not on the line. It mostly remains in the queue due to these sensors. Digital pins 7 and 8 of the microcontroller are interfaced with the signal pins of the IR sensors concerned.
- Ultrasonic Sensor (HCSR04) An ultrasonic sensor has been installed to help the car feel the environment in front of the car to avoid obstruction. It produces sound waves and measures the time interval for the waves reflected by the object to get back to the device. This is made possible by the use of the ultrasonic sensor close to the car; thus, the distance measured in terms of; the overall travel time will enable the identification of an obstruction. As for the connections of the sensor, its Trigger and Eco pins are assigned to pins 2 and 3 of the board.



Fig. 2. Infrared Sensors



Fig. 3. Ultrasonic Sensor (HCSR04)

• Color Sensor (TCS3200) To measure the color of the obstacles on the track a color sensor (TCS3200=color sensor) was employed. Depending on the color of the car, it would knock the object out of the track or bypass the object and go around it. The TCS3200 has white LEDs as the light source used to illuminate the surface of the object whose color needs to be measured. Their reflectance or the amount of light that bounces back from the object is determined. The converter produces a frequency proportional to the intensity which the microcontroller employs to estimate the object color.



Fig. 4. Color Sensor (TCS3200)

Motor Driver (L298N) A motor driver, L298N, also applied a for the purpose of both controlling and powering

our vehicle's geared motors. A driver IC is needed to drive the Motors. After getting signals from the Arduino Uno, the driver IC works as a switch. Provided high is the signal, the driver IC drives the switch, hence providing the motor with the required voltage to make it rotate. With the L298N motor driver, there exist two enable inputs that allow a device to be enabled on or off when needed.



Fig. 5. Motor Driver (L298N)

• DC Motors. It is also integrated with 2 DC Motor in the front side for the incorporation of the car wheels. The Modelcraft RB 35 gearbox with a motor can apply a considerable rotational force with its torque that is at 1:30. It may also bring down speed at the exact rate that the torque is and, therefore, when torque advances, the speed of the motor will also decrease at a proportionate rate, hence giving a well-balanced and efficient performance.



Fig. 6. DC Motor

 Battery The car runs on a polymer Li-Ion battery that can be recharged. This specific battery gives the Arduino board, the motors, and the sensors the power they require.

# B. Diagrams

Block Diagram

The block diagram (III-B) indicates the architecture for a system of an autonomous robot car, indicating the main components, controlled using an Arduino Uno microcontroller board. At the very center is an Arduino Uno, representing the central system for control. Using



Fig. 7. Battery

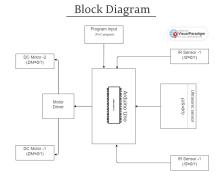


Fig. 8. Block diagram

C language as program Input, making it take a number of inputs from the different sensors and drive outputs to control the motors. On the right-hand side of the diagram, there are two different sensors attached to the Arduino Uno board: an Ultrasonic sensor and two IR sensors, denoted as IR Sensor -1 and IR Sensor -2. This ultrasonic sensor gives the distance measurement from the nearby obstacles; hence, it helps the robot navigate without collision. IR sensors detect lines or obstacles on the path and generate binary signals to the Arduino so that line following or obstacle avoidance functionality could be possible. On the left is one of the motor drivers connected into the Arduino Uno, which drives two DC motors. These are what give motion to the robot as forward, backwards, and turning. The motor driver interprets control signals from the Arduino and adjusts accordingly the speed and direction of the motors. Basically, the block diagram shows a system integrated with IR and ultrasonic sensor inputs, processed by the Arduino Uno controlling a motor driver for the control of the robot car. In clear terms, this setup will thus make the robot car trace its way around the environment in an automatic way, following lines or avoiding obstacles with instructions pre-programmed on the Arduino.

Activity Diagram

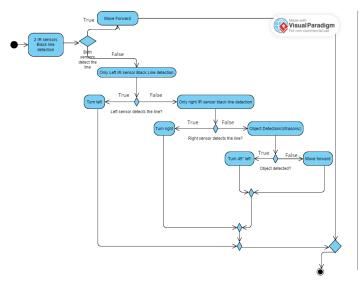


Fig. 9. Activity Diagram

The activity diagram (9) illustrates the decision-making process involving the vehicle when it is on the track. The process initiates right from when the IR sensors start sensing that the black line is present or is being chased. When both Sensors are in contact with the line, the car moves forward. Therefore, in case only the left IR sensor has detected this line, the vehicle moves to the left. On the other hand, if only the right IR sensor detects the line then it turns right.

In any case of failure to detect both the IR sensors help the ultrasonic sensors to detect the obstacles. When an obstacle is identified, the vehicle steers by 45 degrees towards left avoiding the obstacle. The vehicle moves forward when there are no obstacles found in the path of the vehicle or the path is clear.

It enables the car to stay on course; this decision-making loop can plot its own path around an object in its path with help from real-time input from sensors. They include its ability for track and obstacle detection on the track that will make the required autonomous movement safely.

It is the diagram of vision for the logical sequences of sensors and the control mechanism of the vehicle to make it an autonomous car.

### · Requirement Diagram

The requirement diagram (10) indicates detailed requirements with respect to a vehicular autonomous vehicle system that identifies lanes. It has a primary requirement at the center labeled as Lane identifying vehicle( autonomous vehicle) anchoring many functional and nonfunctional features. Relating to one of the categories, it incorporates the functionality of the control systems' requirements, featuring the activation of control systems for identifying sensors with a risk level noted to be high. Other critically important functional requirements will

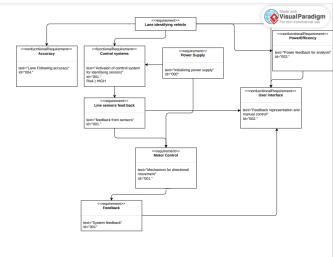


Fig. 10. Requirement Diagram

include the power supply, involving the initialization of the vehicle's power supply. The line sensors will prove critical in providing feedback since it implies giving the critical environmental data to the system. Another will be the motor control, defining mechanisms for movement of the vehicle in the directional aspects so as to ensure a following of lanes with precision. All the way to the end, there will be a continuous feedback of systems to upgrade the status of the vehicle to ensure accuracy in its operation. On the other hand, the nonfunctional requirements would be concerned with the performance of the system and how the user will relate to it. The accuracy required, especially lane following, is that the vehicle hold its path correctly. One critical requirement is that of power efficiency and requires power feedback for analysis to address how best the system will suitably use energy. Finally, there is a user interface requirement intended to represent feedback and allow manual control. This shall ensure that there is good presentation of the outputs from this system to the users, as well as allowing manual override if need be. The detailed breakdown of the requirements followed clearly reiterates the complexity and retroactions between different system components required to be in place for a dependable lane-identifying autonomous vehicle to become realized.

# IV. PREPARE YOUR PAPER BEFORE STYLING

Keep your text and graphic files separate until after the text has been formatted and styled. Do not number text heads— LATEX will do that for you.

BIBT<sub>E</sub>X does not work by magic. It doesn't get the bibliographic data from thin air but from .bib files. If you use BIBT<sub>E</sub>X to produce a bibliography you must send the .bib files.

LATEX can't read your mind. If you assign the same label to a subsubsection and a table, you might find that Table I has been cross referenced as Table IV-B3.

LATEX does not have precognitive abilities. If you put a \label command before the command that updates the counter it's supposed to be using, the label will pick up the last counter to be cross referenced instead. In particular, a \label command should not go before the caption of a figure or a table.

Do not use \nonumber inside the {array} environment. It will not stop equation numbers inside {array} (there won't be any anyway) and it might stop a wanted equation number in the surrounding equation.

# A. Some Common Mistakes

- The word "data" is plural, not singular.
- The subscript for the permeability of vacuum  $\mu_0$ , and other common scientific constants, is zero with subscript formatting, not a lowercase letter "o".
- In American English, commas, semicolons, periods, question and exclamation marks are located within quotation marks only when a complete thought or name is cited, such as a title or full quotation. When quotation marks are used, instead of a bold or italic typeface, to highlight a word or phrase, punctuation should appear outside of the quotation marks. A parenthetical phrase or statement at the end of a sentence is punctuated outside of the closing parenthesis (like this). (A parenthetical sentence is punctuated within the parentheses.)
- A graph within a graph is an "inset", not an "insert". The word alternatively is preferred to the word "alternately" (unless you really mean something that alternates).
- Do not use the word "essentially" to mean "approximately" or "effectively".
- In your paper title, if the words "that uses" can accurately replace the word "using", capitalize the "u"; if not, keep using lower-cased.
- Be aware of the different meanings of the homophones "affect" and "effect", "complement" and "compliment", "discreet" and "discrete", "principal" and "principle".
- Do not confuse "imply" and "infer".
- The prefix "non" is not a word; it should be joined to the word it modifies, usually without a hyphen.
- There is no period after the "et" in the Latin abbreviation "et al.".
- The abbreviation "i.e." means "that is", and the abbreviation "e.g." means "for example".

An excellent style manual for science writers is [7].

# B. Authors and Affiliations

The class file is designed for, but not limited to, six authors. A minimum of one author is required for all conference articles. Author names should be listed starting from left to right and then moving down to the next line. This is the author sequence that will be used in future citations and by indexing services. Names should not be listed in columns nor group by affiliation. Please keep your affiliations as succinct as possible (for example, do not differentiate among departments of the same organization).

#### C. Identify the Headings

Headings, or heads, are organizational devices that guide the reader through your paper. There are two types: component heads and text heads.

Component heads identify the different components of your paper and are not topically subordinate to each other. Examples include Acknowledgments and References and, for these, the correct style to use is "Heading 5". Use "figure caption" for your Figure captions, and "table head" for your table title. Run-in heads, such as "Abstract", will require you to apply a style (in this case, italic) in addition to the style provided by the drop down menu to differentiate the head from the text.

Text heads organize the topics on a relational, hierarchical basis. For example, the paper title is the primary text head because all subsequent material relates and elaborates on this one topic. If there are two or more sub-topics, the next level head (uppercase Roman numerals) should be used and, conversely, if there are not at least two sub-topics, then no subheads should be introduced.

# D. Figures and Tables

a) Positioning Figures and Tables: Place figures and tables at the top and bottom of columns. Avoid placing them in the middle of columns. Large figures and tables may span across both columns. Figure captions should be below the figures; table heads should appear above the tables. Insert figures and tables after they are cited in the text. Use the abbreviation "Fig. 11", even at the beginning of a sentence.

TABLE I TABLE TYPE STYLES

Table		Table Column Head		
H	lead	Table column subhead	Subhead	Subhead
С	ору	More table copy <sup>a</sup>		

<sup>a</sup>Sample of a Table footnote.

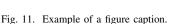


Figure Labels: Use 8 point Times New Roman for Figure labels. Use words rather than symbols or abbreviations when writing Figure axis labels to avoid confusing the reader. As an example, write the quantity "Magnetization", or "Magnetization, M", not just "M". If including units in the label, present them within parentheses. Do not label axes only with units. In the example, write "Magnetization  $\{A[m(1)]\}$ ", not just "A/m". Do not label axes with a ratio of quantities and units. For example, write "Temperature (K)", not "Temperature/K".

#### ACKNOWLEDGMENT

The preferred spelling of the word "acknowledgment" in America is without an "e" after the "g". Avoid the stilted expression "one of us (R. B. G.) thanks ...". Instead, try "R. B. G. thanks...". Put sponsor acknowledgments in the unnumbered footnote on the first page.

#### REFERENCES

Please number citations consecutively within brackets [1]. The sentence punctuation follows the bracket [2]. Refer simply to the reference number, as in [3]—do not use "Ref. [3]" or "reference [3]" except at the beginning of a sentence: "Reference [3] was the first ..."

Number footnotes separately in superscripts. Place the actual footnote at the bottom of the column in which it was cited. Do not put footnotes in the abstract or reference list. Use letters for table footnotes.

Unless there are six authors or more give all authors' names; do not use "et al.". Papers that have not been published, even if they have been submitted for publication, should be cited as "unpublished" [4]. Papers that have been accepted for publication should be cited as "in press" [5]. Capitalize only the first word in a paper title, except for proper nouns and element symbols.

For papers published in translation journals, please give the English citation first, followed by the original foreign-language citation [6].

#### REFERENCES

- G. Eason, B. Noble, and I. N. Sneddon, "On certain integrals of Lipschitz-Hankel type involving products of Bessel functions," Phil. Trans. Roy. Soc. London, vol. A247, pp. 529–551, April 1955.
- [2] J. Clerk Maxwell, A Treatise on Electricity and Magnetism, 3rd ed., vol. 2. Oxford: Clarendon, 1892, pp.68–73.
- [3] I. S. Jacobs and C. P. Bean, "Fine particles, thin films and exchange anisotropy," in Magnetism, vol. III, G. T. Rado and H. Suhl, Eds. New York: Academic, 1963, pp. 271–350.
- [4] K. Elissa, "Title of paper if known," unpublished.
- [5] R. Nicole, "Title of paper with only first word capitalized," J. Name Stand. Abbrev., in press.
- [6] Y. Yorozu, M. Hirano, K. Oka, and Y. Tagawa, "Electron spectroscopy studies on magneto-optical media and plastic substrate interface," IEEE Transl. J. Magn. Japan, vol. 2, pp. 740–741, August 1987 [Digests 9th Annual Conf. Magnetics Japan, p. 301, 1982].
- [7] M. Young, The Technical Writer's Handbook. Mill Valley, CA: University Science, 1989.

IEEE conference templates contain guidance text for composing and formatting conference papers. Please ensure that all template text is removed from your conference paper prior to submission to the conference. Failure to remove the template text from your paper may result in your paper not being published.