

# X0-Compiler Design Document

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## 1 Introduction

### 1.1 Purpose

The purpose of conducting as technical proposal to describe the global designing of this project, containing basic functionality of the system, run-time designing and error detecting methods. This document is aimed to provide a schema of designing and implement all functionality, which will be the critical document during the process of developing. This document will be read by developers and testers.

### 1.2 Background

This project is to develop a **X0 Language Compiler**, which is a C-like language. This project is mainly for research and study purpose.

Item	Detail
Project Name	X0-Compiler(mini-C)
Developing Platform	Ubuntu 18.04 64-bit
Developing Tools	<b>Flex</b> and <b>Bison</b>
Open Source or not	Yes

All source files can be found at: <http://github.com/SubjectNoi/X0-Compiler>

### 1.3 Remarks

Usage:

```
1  Ubuntu>$ git clone http://github.com/SubjectNoi/X0-Compiler
2  Ubuntu>$ cd X0-Compiler
3  Ubuntu>$ make
4  Ubuntu>$ ./X0 [Your source file]
```

## 2 Design Summarize

### 2.1 Main purpose of the project

Following are main purposes of this project:

- Run correctly on target OS: Ubuntu 18.04 64-bit
- Compile X0 language
- Report compile error, including syntax and semantic error

## 2.2 Primary demand

The X0 compiler should compile these C-like language, detailed grammar definition will be showed in next section.

```
1  main {
2      integer i, j, flag, cnt := 0;
3      for (i := 2; i != 101; i++) {
4          flag := 0;
5          for (j := 2; j != i; j++) {
6              if (i % j == 0) {
7                  flag := 1;
8                  break;
9              }
10         }
11         if (flag == 0) {
12             write(i);
13             cnt++;
14         }
15     }
16     write("There're:");
17     write(cnt);
18     write("Primes.");
19 }
```

And correct result should be given. If there exists syntax or semantic error, compiler should report them.

## 2.3 Restrictions of Design

To complete this project, following restrictions should be watched out:

- Project will be only run on Ubuntu 18.04
- Both developing and testing should be finished before 2018-11-26T11:30:00.000Z

## 2.4 Principles and Rules of Design

Following principles should be followed in the process of developing:

- Complete: implement as many features as possible
- Simple: try best to ensure low coupling between modules
- High Efficiency: try best to ensure the highest execution efficiency of virtual machine code.

When developing, following rules should be obey:

- All files should be named under following rules:

File	Naming rule
Yacc file	X0-Bison.y
Lex file	X0-Lex.l
Constructing file	Makefile
Testing source	/TestingSrc/TestXX_[Testing Content]
Git ignore file	.gitignore

- Git is used for version control
- Use **git fetch && git pull**
- Use **git rm -r --cached .**

- Use `git add .`
- Use `git commit -am [Meaningful Comment]`
- Never `git push -f`

## 3 Main Design

### 3.1 Demand

In this sub-section, detailed grammar of X0 Language will be given:

<b>program</b>	$\rightarrow 'main', \{, \text{statement\_list}, \}$	(1)
<b>statement_list</b>	$\rightarrow \text{statement\_list}, \text{statement}$	(2)
	$ \text{statement}$	(3)
	$ \epsilon$	(4)
<b>statement</b>	$\rightarrow \text{expression\_list}$	(5)
	$ \text{if\_statement}$	(6)
	$ \text{while\_statement}$	(7)
	$ \text{read\_statement}$	(8)
	$ \text{switch\_statement}$	(9)
	$ \text{case\_stat}$	(10)
	$ \text{write\_statement}$	(11)
	$ \text{compound\_statement}$	(12)
	$ \text{for\_statement}$	(13)
	$ \text{do\_statement}$	(14)
	$ \text{declaration\_list}$	(15)
	$ \text{continue\_stat}$	(16)
	$ \text{break\_stat}$	(17)
	$ \text{yarimasu\_stat}$	(18)
	$ \epsilon$	(19)
<b>declaration_list</b>	$\rightarrow \text{declaration\_list}, \text{declaration\_stat}$	(20)
	$ \text{declaration\_stat}$	(21)
	$ \epsilon$	(22)
<b>declaration_stat</b>	$\rightarrow \text{typeenum}, \text{identlist}, ';' $	(23)
	$ \text{typeenum}, \text{identarraylist}$	(24)
	$ \text{'const'}, \text{typeenum}, \text{identlist}, \text{SEMICOLONSTAT}$	(25)
	$ \text{'const'}, \text{typeenum}, \text{identarraylist}$	(26)
<b>identlist</b>	$\rightarrow \text{identdef}$	(27)
	$ \text{identlist}, ', ' , \text{identdef}$	(28)
	$ \epsilon$	(29)
<b>identdef</b>	$\rightarrow \text{IDENT}$	(30)
	$ \text{IDENT}, ':=' , \text{factor}$	(31)
		(32)

<b>typeenum</b>	$\rightarrow 'integer'$	(33)
	$  'string'$	(34)
	$  'bool'$	(35)
	$  'real'$	(36)
	$  'char'$	(37)
<b>identarraylist</b>	$\rightarrow \text{identarraydef}$	(38)
	$  \text{identarraylist}, ', ', \text{identarraydef}$	(39)
<b>identarraydef</b>	$\rightarrow IDENT, '[', \text{dimensionlist}, ']'$	(40)
<b>dimensionlist</b>	$\rightarrow \text{dimension}$	(41)
	$  \text{dimensionlist}, ', ', \text{dimension}$	(42)
<b>dimension</b>	$\rightarrow INTEGER$	(43)
<b>switch_statement</b>	$\rightarrow 'switch', '(', \text{expression}, ')', '\{', \text{case\_list}, \text{default\_statement}, '\}'$	(44)
<b>case_list</b>	$\rightarrow \text{case\_list}, \text{case\_stat}$	(45)
	$  \text{case\_stat}$	(46)
	$  \epsilon$	(47)
<b>case_stat</b>	$\rightarrow 'case', \text{expression}, ':', \text{compound\_statement}$	(48)
	$  \epsilon$	(49)
<b>default_statement</b>	$\rightarrow 'default', ':', \text{compound\_statement}$	(50)
<b>continue_stat</b>	$\rightarrow 'continue', ';' ;'$	(51)
<b>break_stat</b>	$\rightarrow 'break', ';' ;'$	(52)
<b>if_statement</b>	$\rightarrow 'if', '(', \text{expression}, ')', \text{compound\_statement}, \text{else\_list}$	(53)
<b>else_list</b>	$\rightarrow 'else', \text{compound\_statement}$	(54)
	$  \epsilon$	(55)
<b>while_statement</b>	$\rightarrow 'while', '(', \text{expression}, ')', \text{compound\_statement}$	(56)
<b>write_statement</b>	$\rightarrow 'write', '(', \text{expression}, ')'$	(57)
<b>read_statement</b>	$\rightarrow 'read', '(', \text{var}, ')'$	(58)
<b>compound_statement</b>	$\rightarrow '\{', \text{statement\_list}, '\}'$	(59)
<b>for_statement</b>	$\rightarrow 'for', '(', \text{expression}, ';', \text{expression}, ';', \text{expression}, ')',$	(60)
	$\text{compound\_statement}$	(61)
<b>do_statement</b>	$\rightarrow 'do', \text{compound\_statement}, 'while', '(', \text{expression}, ')', ';' ;'$	(62)
<b>var</b>	$\rightarrow IDENT$	(63)
	$  IDENT, '[', \text{expression\_list}, ']'$	(64)
<b>expression_list</b>	$\rightarrow \text{expression}$	(65)
	$  \text{expression\_list}, ', ', \text{expression}$	(66)
<b>expression</b>	$\rightarrow \text{var}, ':=' , \text{expression}$	(67)
	$  \text{simple\_expr}$	(68)
<b>simple_expr</b>	$\rightarrow \text{additive\_expr}$	(69)
	$  \text{additive\_expr}, \text{OPR}, \text{additive\_expr}$	(70)
	$  \text{additive\_expr}, \text{SINGLEOPR}$	(71)
	$  \text{SINGLEOPR}, \text{additive\_expr}$	(72)
<b>SINGLEOPR</b>	$\rightarrow '+', '-', '!','$	(73)
<b>OPR</b>	$\rightarrow '=', '!=', '<', '<=', '>', '>=', '&\&', '  ', '\wedge', '\wedge', '<<', '>>'$	(74)
		(75)

<b>additive_expr</b> → <b>term</b>	(76)
<b>additive_expr</b> , <b>PLUSMINUS</b> , <b>term</b>	(77)
<b>PLUSMINUS</b> → '+'   '-'	(78)
<b>term</b> → <b>factor</b>	(79)
<b>term</b> , <b>TIMESDIVIDE</b> , <b>factor</b>	(80)
<b>TIMESDEVIDE</b> → '*'   '/'   '%'	(81)
<b>factor</b> → '(' , <b>expression</b> , ')'	(82)
<b>var</b>	(83)
<i>INTEGER</i>	(84)
<i>REAL</i>	(85)
<i>STRING</i>	(86)
<i>BOOL</i>	(87)
<i>CHAR</i>	(88)
<i>YAJU</i>	(89)
<b>yarimasu_stat</b> → 'yarimasune' , ';' ,	(90)
	(91)

This language should follow this grammar, detailed development of every modules will be mentioned below.

## 3.2 Environment

This project is developed on Ubuntu 18.08 64-bit, using **make** and corresponding **Makefile** to construct. External tools needed are: **Bison**, **Flex**, **VsCode**, **git**.

## 3.3 Modules

This part contain main modules that is to be implemented in this compiler. Including not only basic functionality, but also some bonus functionality. Items with \* are bonus modules.

Module Name	Brief Description
Variable store and load	Basic functionality
*Constant store and load	Support constant identifiers
*Multi-type supporting read and write	Support integer, float, string, char and boolean
Arithmetic operation	Basic input and output, supporting multiple types
Logic operation	Basic arithmetic operation including +, -, *, /, %
Instant number in instruction	Basic logic operation including ==, !=, etc.
Expression	Essential modules for multiple types supporting
*Unary operator	Complex, mixed type expression
Basic condition statement	Support ++, --, !
Basic loop statement	If-else statement
*Advanced condition statement	Do-while, while statement
*Advanced loop statement	Switch-case-default statement
*N-dimension array	For statement
*Break/Continue	Support theoretically unlimited dimension array
Error processing	Support break/continue in for, do-while, while, switch, etc.
Magic identifiers	Reporting Syntax and Semantic errors.
	114514, 1919810, yarimasune, etc.

### 3.4 Hardware

Item	Model
CPU	Intel Xeon E5-2699v3@2.30GHz(18C36T)
Main Board	ASUS ROG Rampage V Extreme
RAM	Corsair DDR4 2133@15-15-36-50 64GB
GPU	Nvidia Geforce RTX 2080Ti 11GB $\times$ 2
Hard Disk	Intel 750 NVMe SSD 1.2TB $\times$ 2
OS	Ubuntu 18.04 LTS 64-bit

## 4 Details of modules developing

### 4.1 ISA

This section mainly describe all technical details of the instruction set, including meaning, usage, etc.

### 4.2 Variable store and load

### 4.3 Constant store and load

### 4.4 Multi-type supporting

### 4.5 read and write

### 4.6 Arithmetic operation

### 4.7 Logic operation

### 4.8 Expression

### 4.9 Unary operator

### 4.10 Basic condition statement

### 4.11 Basic loop statement

### 4.12 Advanced condition statement

### 4.13 Advanced loop statement

### 4.14 N-dimension array

### 4.15 Break/Continue

### 4.16 Error Processing