

Assignment-1: -

Work with known programs and debug them with **gdb** wherever necessary. Use various options of gcc like **-E, -c, -S, -g, -O0, -O1, -O2, -O3** etc. to understand various development phases, optimizations.

Also explore other tools like **cpp,as, ld, nm,objdump** etc.

Basics:-

- Swapping of two no.s (with, without temporary, one line code with xor operator)
- Write a program to find area, perimeter of the circle
 - a) consider PI as symbolic constant
 - b) consider pi as constant double variable

Check the preprocessed output for above program using **-E option of gcc** or with the tool **cpp** in both the cases, which is preferred among these two alternatives, justify.

- Differentiate between post, pre decrement operators
 - a) $k=i++$, $k=++i$
 - b) $y=x++*10$, $y=++x*10$
 - c) $q=p--/3$, $q=--p/3$
- Reversing 4 digit no.
- Conversion of ip address in a.b.c.d format into 32 bit unsigned integer and vice versa
- Using bitwise operators for the expressions for
 - a) set k^{th} bit
 - b) reset k^{th} bit
 - c) flip k^{th} bit
 - d) query the k^{th} bit
- Biggest of 3 no.s using conditional operator
- Using sizeof operator find no.of bytes required for different data types
- Find the max,min values supported by different data types with the constants defined in limits.h
- Write a program to convert time between hh:mm:ss format and total no.of seconds(note:- you may take the input hh,mm,ss separately, need not be in string form)
 - for eg:- $1:2:30 \implies 3750$
 - $8000 \implies 2:13:20$

- Go through the functions provided in math.h, ctype.h files
- Formatted I/O using printf, scanf (%5d, %05d,%-5d,%8.2f, %.2f etc.)
- Given a=10,b=20,c=30 evaluate the following
`d=++a,++b,++c,a+5;`
`d=(++a,++b,++c,a+5);`
- Justify the output of following code.
`int a=10,b;`
`b=sizeof(++a)`
`printf("a=%d,b=%d\n",a,b);`
- Give the output of following code.
`char c1='A';`
`printf("%d,%d\n",sizeof(c1), sizeof('A'));`
- Evaluate following expressions,find x,y,z values in each case assuming x=1,y=5 initially,
what do you observe
 - a) `z=++x && ++y;`
 - b) `z=--x && --y;`
 - c) `z=++x || ++y;`
 - d) `z=--x || --y;`

Arrays:-

- Find sum & avg of elements in an array
- Find min & max element in an array
- Reversing an array in memory
- Addition of two arrays
- Addition, Subtraction of long integers
- No. conversions (decimal, binary, octal, hexadecimal)
- Polynomial evaluation where coefficients are stored in an array
$$a_0x^n + a_1x^{n-1} + a_2x^{n-2} + \dots + a_n$$
- Addition, Subtraction, Multiplication of two matrices
- Transpose of a matrix
- Trace of a matrix
- Determinant for 2x2 , 3x3 matrices
- Solving linear equations
$$a_1x + b_1y = c_1; a_2x + b_2y = c_2$$
$$a_1x + b_1y + c_1z = d_1; a_2x + b_2y + c_2z = d_2; a_3x + b_3y + c_3z = d_3$$
- Generation of identity, null matrices
- Checking whether given matrix is identity or not?
- Checking whether given matrix is null or not?
- Finding day of week based on reference date, say 1st January 1970 which is thursday.
(Hint:- calculate no.of days elapsed from reference date to given date)