

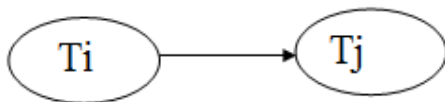
# Testing of Serializability

Serialization Graph is used to test the Serializability of a schedule.

Assume a schedule  $S$ . For  $S$ , we construct a graph known as precedence graph. This graph has a pair  $G = (V, E)$ , where  $V$  consists a set of vertices, and  $E$  consists a set of edges. The set of vertices is used to contain all the transactions participating in the schedule. The set of edges is used to contain all edges  $T_i \rightarrow T_j$  for which one of the three conditions holds:

1. Create a node  $T_i \rightarrow T_j$  if  $T_i$  executes write ( $Q$ ) before  $T_j$  executes read ( $Q$ ).
2. Create a node  $T_i \rightarrow T_j$  if  $T_i$  executes read ( $Q$ ) before  $T_j$  executes write ( $Q$ ).
3. Create a node  $T_i \rightarrow T_j$  if  $T_i$  executes write ( $Q$ ) before  $T_j$  executes write ( $Q$ ).

## Precedence graph for Schedule S



- If a precedence graph contains a single edge  $T_i \rightarrow T_j$ , then all the instructions of  $T_i$  are executed before the first instruction of  $T_j$  is executed.
- If a precedence graph for schedule  $S$  contains a cycle, then  $S$  is non-serializable. If the precedence graph has no cycle, then  $S$  is known as serializable.

**For example:**

	T1	T2	T3
Time ↓	Read(A)	Read(B)	
	A := f <sub>1</sub> (A)		
		B := f <sub>2</sub> (B) Write(B)	Read(C)
	Write(A)		C := f <sub>3</sub> (C) Write(C)
		Read(A) A := f <sub>4</sub> (A)	Read(B)
	Read(C) C := f <sub>5</sub> (C) Write(C)	Write(A)	
		B := f <sub>6</sub> (B) Write(B)	

**Schedule S1****Explanation:**

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**Read(A):** In T1, no subsequent writes to A, so no new edges

**Read(B):** In T2, no subsequent writes to B, so no new edges

**Read(C):** In T3, no subsequent writes to C, so no new edges

**Write(B):** B is subsequently read by T3, so add edge T2 → T3

**Write(C):** C is subsequently read by T1, so add edge T3 → T1

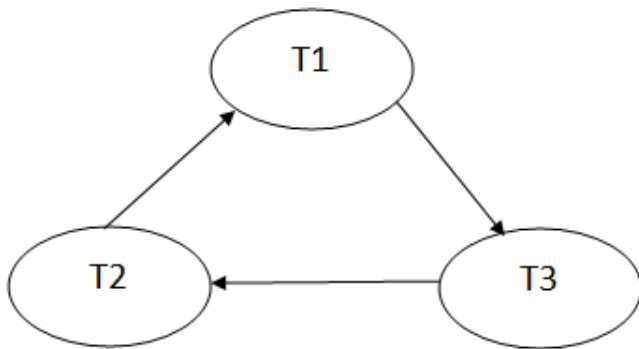
**Write(A):** A is subsequently read by T2, so add edge T1 → T2

**Write(A):** In T2, no subsequent reads to A, so no new edges

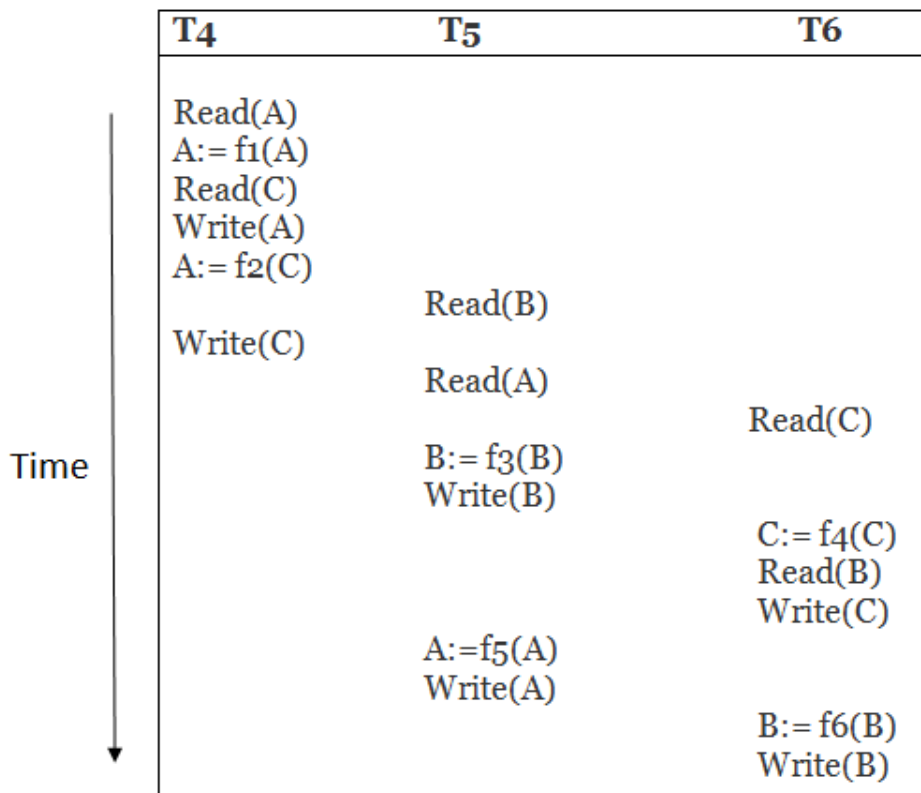
**Write(C):** In T1, no subsequent reads to C, so no new edges

**Write(B):** In T3, no subsequent reads to B, so no new edges

Precedence graph for schedule S1:



The precedence graph for schedule S1 contains a cycle that's why Schedule S1 is non-serializable.



**Schedule S2**

**Explanation:**

**Read(A):** In T4, no subsequent writes to A, so no new edges

**Read(C):** In T4, no subsequent writes to C, so no new edges

**Write(A):** A is subsequently read by T5, so add edge  $T4 \rightarrow T5$

**Read(B):** In T5, no subsequent writes to B, so no new edges

**Write(C):** C is subsequently read by T6, so add edge  $T4 \rightarrow T6$

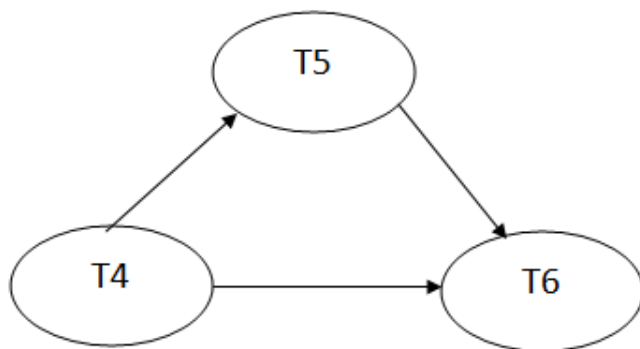
**Write(B):** A is subsequently read by T6, so add edge  $T5 \rightarrow T6$

**Write(C):** In T6, no subsequent reads to C, so no new edges

**Write(A):** In T5, no subsequent reads to A, so no new edges

**Write(B):** In T6, no subsequent reads to B, so no new edges

### Precedence graph for schedule S2:



The precedence graph for schedule S2 contains no cycle that's why ScheduleS2 is serializable.

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