PROGRAM: def find_max_min(arr): n=len(arr) if n==1: return arr[0],arr[0] elif n==2: return (arr[0],arr[1]) if arr[0]<arr[1] else(arr[1],arr[0]) else: mid=n//2 left_min,left_max=find_max_min(arr[:mid]) right_min,right_max=find_max_min(arr[mid:]) return min(left_min,right_min),max(left_max,right_max) arr=[3,5,1,78,56,94,23,45] mini,maxi=find_max_min(arr) print("The max no is:",maxi) print("The min no is:",mini)

```
PROGRAM:
import random
from timeit import default_timer as timer
import matplotlib.pyplot as plt
def mergeSort(array):
  if len(array) > 1:
     r = len(array)//2
     L = array[:r]
     M = array[r:]
     mergeSort(L)
     mergeSort(M)
     i = j = k = 0
     while i < len(L) and j < len(M):
       if L[i] < M[j]:
          array[k] = L[i]
          i += 1
       else:
          array[k] = M[j]
          j += 1
       k += 1
     while i < len(L):
       array[k] = L[i]
       i += 1
       k += 1
     while j < len(M):
       array[k] = M[i]
       j += 1
       k += 1
x=[]
y=[]
for i in range(3):
# Generate a list of random integers
  n=int(input("\nenter the value of n:"))
  x.append(n)
  arr = [random.randint(0, 1000) for _ in range(n)]
  print("\nthe array elements are",arr)
  start time = timer()
  ind=mergeSort(arr)
  end time = timer()
  print("array elements are ", arr)
  elapsed_time = end_time - start_time
  y.append(elapsed_time)
  print("time taken=", elapsed_time)
# Plot the results
plt.plot(x,y)
plt.title('Time Taken for merge sort')
plt.xlabel('n')
plt.ylabel('Time (seconds)')
plt.show()
```

PROGRAM: import random from timeit import default_timer as timer import matplotlib.pyplot as plt def partition(array, low, high): pivot = array[high] i = low - 1for j in range(low, high): if array[j] <= pivot: i = i + 1(array[i], array[j]) = (array[j], array[i]) (array[i + 1], array[high]) = (array[high], array[i + 1])return i + 1 def quickSort(array, low, high): if low < high: pi = partition(array, low, high) quickSort(array, low, pi - 1) quickSort(array, pi + 1, high) x=[] y=[] for i in range(3): # Generate a list of random integers n=int(input("\nenter the value of n:")) x.append(n) arr = [random.randint(0, 1000) for _ in range(n)] print("\nthe array elements are",arr) start time = timer() ind=quickSort(arr,low=0,high=n-1) end time = timer() print("array elements are ", arr) elapsed time = end time - start time y.append(elapsed_time) print("time taken=", elapsed_time) # Plot the results plt.plot(x,y) plt.title('Time Taken for quick sort') plt.xlabel('n') plt.ylabel('Time (seconds)') plt.show()

PROGRAM:

```
global N
N = 4
def printSolution(board):
  for i in range(N):
    for j in range(N):
      print (board[i][j],end=' ')
def isSafe(board, row, col):
  for i in range(col):
    if board[row][i] == 1:
      return False
  for i, j in zip(range(row, -1, -1), range(col, -1, -1)):
    if board[i][j] == 1:
      return False
  for i, j in zip(range(row, N, 1), range(col, -1, -1)):
    if board[i][j] == 1:
      return False
  return True
def solveNQUtil(board, col):
  if col >= N:
    return True
  for i in range(N):
    if isSafe(board, i, col):
      board[i][col] = 1
      if solveNQUtil(board, col + 1) == True:
        return True
      board[i][col] = 0
  return False
def solveNQ():
  board = [[0, 0, 0, 0],
      [0, 0, 0, 0],
      [0, 0, 0, 0],
      [0, 0, 0, 0]
  if solveNQUtil(board, 0) == False:
    print ("Solution does not exist")
    return False
  printSolution(board)
  return True
solveNQ()
```

PROGRAM:

```
import numpy as np
def nearest_neighbor(matrix):
  n = matrix.shape[0]
  current_city = np.random.randint(n)
  visited_cities = [current_city]
  total distance = 0
  while len(visited cities) < n:
     nearest city = np.argmin([matrix[current city][i] for i in range(n) if i not in visited cities])
     visited cities.append(nearest city)
     total distance += matrix[current city][nearest city]
     current city = nearest city
  total distance += matrix[visited cities[-1]][visited cities[0]]
  visited_cities.append(visited_cities[0])
  return visited_cities, total_distance
def calculate_distance_matrix(points):
  n = len(points)
  dist matrix = np.zeros((n, n))
  for i in range(n):
     for j in range(n):
        dist_matrix[i][j] = np.sqrt((points[i][0] - points[j][0]) ** 2 + (points[i][1] - points[j][1]) ** 2)
  return dist matrix
points = [(0, 0), (1, 2), (3, 1), (2, 3)]
matrix = calculate distance matrix(points)
route, approx distance = nearest neighbor(matrix)
from itertools import permutations
perm = permutations(range(len(points)))
optimal_distance = float('inf')
for p in perm:
  distance = 0
  for i in range(len(p) - 1):
     distance += matrix[p[i]][p[i + 1]]
  distance += matrix[p[-1]][p[0]]
```

```
if distance < optimal_distance:
    optimal_distance = distance
print("Points:", points)
print("Approximation Route:", route)
print("Approximation Distance:", approx_distance)
print("Optimal Distance:", optimal_distance)
print("Error Approximation:", (approx_distance - optimal_distance) / optimal_distance)
```

PROGRAM:

```
import random
def kthSmallest(arr, I, r, k):
  if (k > 0 \text{ and } k \le r - l + 1):
     pos = randomPartition(arr, I, r)
     if (pos - I == k - 1):
        return arr[pos]
     if (pos - 1 > k - 1):
        return kthSmallest(arr, I, pos - 1, k)
     return kthSmallest(arr, pos + 1, r,
                   k - pos + I - 1
  return 999999999999
def swap(arr, a, b):
  temp = arr[a]
  arr[a] = arr[b]
  arr[b] = temp
def partition(arr, I, r):
  x = arr[r]
  i = I
  for j in range(l, r):
     if (arr[j] \le x):
        swap(arr, i, j)
        i += 1
  swap(arr, i, r)
  return i
def randomPartition(arr, I, r):
  n = r - l + 1
  pivot = int(random.random() * n)
  swap(arr, I + pivot, r)
  return partition(arr, I, r)
if __name__ == '__main__':
  arr = [12, 3, 5, 7, 4, 19, 26]
  n = len(arr)
  k = 3
  print("K'th smallest element is",kthSmallest(arr, 0, n - 1, k))
```