



## OPERATING SYSTEMS AND NETWORKS

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Prof. Dr. Christoph Schober

Department of Applied Computer Science,  
Deggendorf Institute of Technology

*christoph.schober@th-deg.de*

# BEGINNING WITH LINUX

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## 1. MOTIVATION

## Why Linux and not something else (e.g., Windows)?

- All of the world's top 500 supercomputers run on Linux<sup>1</sup>.
- 85% of all smartphones are powered by Linux<sup>2</sup>.
- 96% of the world's top 1 million servers run on Linux<sup>3</sup>.
- 90% of the public cloud runs on Linux<sup>4</sup>.
- 47% of professional developers use Linux-based operating systems.<sup>5</sup>
- Linux is in the top 10 of essential skills a software engineer should have<sup>6</sup>

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<sup>1</sup>Source: It's FOSS

<sup>2</sup>Source: Hayden James

<sup>3</sup>Source: ZDNET

<sup>4</sup>Source: Kernel Development Report

<sup>5</sup>Source: Truelist

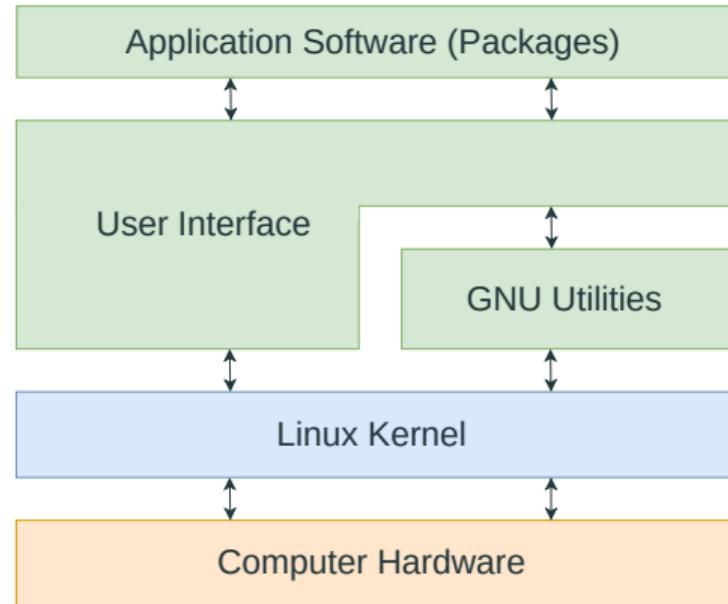
<sup>6</sup>Source: Medium

# MOTIVATION

A Linux system consists of four parts:

- The Linux kernel.
- A desktop environment.
- A set of GNU utilities.
- A set of software packages.

A Linux **distribution** is a specific combination of these components.



## MOTIVATION

The Linux kernel was created<sup>7</sup> and is still maintained by Linus Torvalds:



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<sup>7</sup>In the year 1991

## Linux distributions differ in:

- Version of the Linux Kernel.
- Desktop environments (Gnome, KDE, Unity, Xfce, ...)
- Software package managers (apt, dnf, yum, pacman, ...)
- Software package update strategy (stable vs. bleeding edge)
- Display servers<sup>8</sup> (X11, wayland)
- Release model (cyclic, rolling, long-term support)
- Goals and aims (e.g, LibreELEC, a Linux distribution for media centers)
- Supported platforms (e.g., Raspbian for the Raspberry Pi)

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<sup>8</sup>A program which is responsible for the input and output coordination of users.

# MOTIVATION

Throughout the course, we use **Ubuntu 22.04 LTS** in the lab:

- Kernel 5.15 LTS
- Gnome 42
- Apt package manager
- Wayland
- Recent software packages
- Cyclic releases (incl. LTS<sup>9</sup>).
- Aims to be the best desktop distribution on the market.

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<sup>9</sup>Long-Term Support

# BEGINNING WITH LINUX

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## 2. THE SHELL

## The Shell

A user interface for accessing an operating system's services, often providing a command-line interface for executing commands and scripts.

Accessing the shell:

- Many Linux distributions initiate multiple **virtual consoles**, accessible using a singular keyboard and monitor via shortcuts like (CTRL + ALT + F1-F7).
- Additionally, a majority of Linux distributions offer a **terminal emulator** application, which can be launched from the desktop environment.
- Shell commands can be inputted through the Linux **console**<sup>10</sup> mode.

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<sup>10</sup>A term rooted in the era when hardwired console terminals were the standard for UNIX access.

# THE SHELL



After logging in to a virtual console, the *shell prompt* is shown:



Description:

- The name of the system is called **hostname**.
- The “~” sign for the working directory represents the users **home directory**.
- The default prompt symbol for the *Bash*<sup>11</sup> is the dollar sign \$.

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<sup>11</sup>Bourne-Again shell, written by Brian Fox for the GNU project. Default shell in Ubuntu.

## Command

Program that is executed when a user enters its name at the shell prompt and presses Enter on the keyboard.

The basic syntax of command line programs is as follows<sup>12</sup>:

```
1 CommandName [Option(s)] [Argument(s)]
```

Example: The echo program displays the text provided as an argument

```
1 $ echo "Hello World"  
2 Hello World
```

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<sup>12</sup>Brackets indicate an optional part of the syntax.

Most Linux distributions include an online **manual** for looking up information on shell commands, as well as lots of GNU utilities.

The **man** command followed by a specific command name as argument provides access to that utility's manual entry. Example:

```
1 $ man echo
```

→ Becoming familiar with the manual is invaluable for working with Linux.

# THE SHELL

One method for getting things done faster is using the command-line **history**. Typically, the last 1000 executed commands are kept in the history list.

The **history** command without options or arguments shows the history list:

```
1 $ history
```

Useful key combinations to interact with the history on the shell prompt:

- Arrow Up / Arrow Down: Navigate through the history list.
- CTRL + R: Search in the history list.

# ASSIGNMENT

## Assignment

Complete the task "Shell Commands" on iLearn.

## Environment Variable

A named value stored within the operating system that can affect the way running processes will behave on a computer.

Scope of environment variables:

- *Global*: Accessible across all shells and to all users.
- *User-defined*: Limited to the shell in which they were established.

# THE SHELL

Declare a user-defined environment variable<sup>13</sup>:

```
1 $ MY_FOO=bar # MY_FOO is the variable name, BAR is its value
```

Declare a user-defined environment variable that is visible from subshells:

```
1 $ export MY_FOO=bar
```

Reading an environment variable:

```
1 $ echo $MY_FOO
```

Delete an user-defined environment variables:

```
1 $ unset MY_FOO
```

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<sup>13</sup>Variable names should have all capital letters with underscores as separators.

# THE SHELL

List all currently declared environment variable:

```
1 $ env
```

Useful global environment variables:

ENV	Description
USER	The name of the current user account.
HOME	The absolute path to the user's home directory.
PWD	The absolute path to the current working directory.
PATH	Colon-separated list where the shell searches for commands.
HOSTNAME	The name of the computer.

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## 3. FILES

## File

A digital container used to store data or information on a computer system.

Basic characteristics:

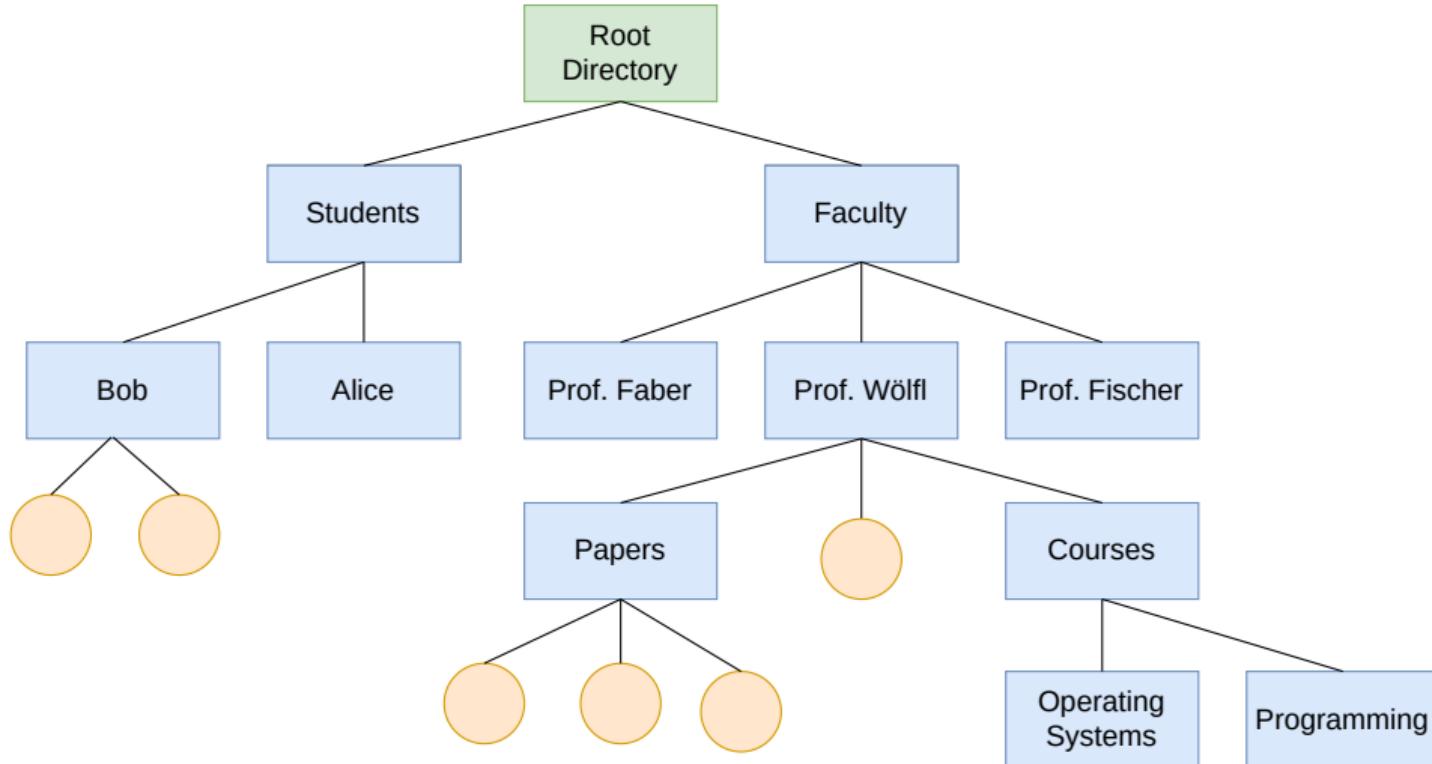
- Every file possesses a **name** and an **extension**<sup>14</sup>.
- Files are organized hierarchically using **directories**.
- A file resides on a storage medium, such as a disk, CD-ROM, or USB drive.

→ Operating systems **obscure the intricacies** of the underlying storage devices.

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<sup>14</sup>Typically in the format `filename.ext`, e.g. `document.txt`

# FILES



## Virtual Directory

A unified directory structure that aggregates file paths from all connected storage devices in the system.

Understanding file paths:

- The foundational directory is termed the *root directory*.
- Subdirectories and files under the root directory are represented by their specific directory paths<sup>15</sup>.
- In a path, directories are delineated by a forward slash (/).

Example: /home/awoelfl/documents/exam.pdf

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<sup>15</sup>This approach is analogous to Windows.

**Absolute Path:** A path that details the file location by enumerating directories from the root directory to the target file.

*Example:* /home/awoelfl/documents/exam.pdf

**Relative Path:** For each process, there exists a **working directory**<sup>16</sup>; path names not prefaced with a slash are sought within this directory.

*Example:* documents/exam.pdf

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<sup>16</sup>Typically, this is the directory where the process initiated.

## Useful commands when working with files and directories:

- `ls` (list directory content). Examples:

```
1 $ ls      # lists information about the files in the current directory
2 $ ls /    # lists information about the files in the root directory
3 $ ls -la  # enables long listing format and hidden files
```

Note: Files starting with `.` are considered hidden.

- `cd` (change directory). Examples:

```
1 $ cd /          # changes the working directory to /
2 $ cd home/woelfl  # changes the working directory to /home/woelfl
3 $ cd ..         # changes the working directory to /home
```

## Useful commands when working with files and directories:

- `mkdir`, make directory. Examples

```
1 $ mkdir /tmp/mydir      # creates the directory /tmp/mydir
2 $ mkdir -p /tmp/my/dir  # creates the directory /tmp/my/dir,
3                               # as well as parent directories as needed
```

- `rm`, remove directory. Example:

```
1 $ rm /tmp/file.txt      # removes a file
2 $ rm -r /tmp/my          # removes files or directories and
3                               # their contents recursively
```

## Useful commands when working with files and directories:

- cat, concatenate, Examples

```
1 $ cat /var/log/syslog      # prints the content of /var/log/syslog  
2 $ cat file1.txt file2.txt # prints the contents of both files
```

- touch. Examples:

```
1 $ touch myfile3.txt       # creates an empty file named myfile3.txt
```

## Useful commands when working with files and directories:

- mv, move, Examples

```
1 $ mv file1.txt /tmp      # moves a file to a directory  
2 $ mv file1.txt file2.txt # renames a file
```

- cp, copy, Examples:

```
1 $ cp file1.txt /tmp      # places a copy of the file in a directory  
2 $ cp file1.txt file2.txt # creates a copy of the file with a new name
```

## Assignment

Complete the task "Files and Directories" on iLearn.

Fundamental Linux design principle: **Everything is a file.**

→ Refers to the idea that most I/O resources, including hardware devices, can be interacted with in a way that is consistent with how one would interact with files.

## FILES

The Linux directory structure is standardized with the *Linux Filesystem Hierarchy Standard (FHS)* (1):

/	The root of the virtual directory. No files should be placed here.
/bin	The binary directory, where user-level utilities are stored.
/lib	The library directory, where program library files are stored.
/boot	The boot directory, where boot files are stored.
/dev	A virtual directory that represents hardware devices on the system.
/proc	A virtual directory that exposes system and process states.
/sys	A virtual directory used to configure the kernel and devices.

## FILES

The Linux directory structure is standardized with the *Linux Filesystem Hierarchy Standard (FHS)* (2):

<b>/home</b>	The home directory, where Linux creates user directories.
<b>/root</b>	The root user account's Home directory.
<b>/etc</b>	The system configuration files directory.
<b>/opt</b>	The optional directory, often used to store optional software packages.
<b>/tmp</b>	The temporary directory, used for temporary work files.
<b>/usr</b>	The user-installed software directory.
<b>/var</b>	The variable directory, for files that change frequently (e.g. logs)

## File Descriptor

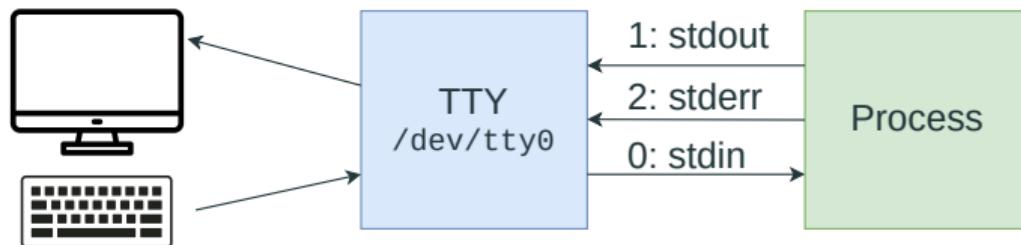
A unique integer identifier used to reference an open file or I/O resource.

By default, every process in Linux has three file descriptors open:

File Descriptor	Abbreviation	Description
0	STDIN	Standard Input
1	STDOUT	Standard Output
2	STDERR	Standard Error

→ These three special file descriptors are called the **standard streams** and handle the input and output of processes.

By default, the standard streams are connected to a terminal<sup>17</sup> device to gather inputs from the keyboard and print outputs to a display.



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<sup>17</sup>`/dev/tty*` represent physical terminals or virtual consoles, whereas `/dev/pts/*` represent terminal emulator programs (pseudoterminals).

# FILES

Redirect STDOUT to a file:

```
1 $ history > hist.txt
```

Append STDOUT to a file:

```
1 $ history >> hist.txt
```

Redirect STDERR to a file:

```
1 $ history 2> error.txt
```

Redirect both STDOUT and STDERR to a file:

```
1 $ history &> log.txt
```

## Fundamental Linux design principles:

- **Do one thing and do it well:** Programs shall perform a single task very well.
- **Text as universal interface:** Programs shall use text as input and output.

→ This leads to chainability of programs allowing users to string together commands in powerful and often unforeseen combinations.

## Pipe

A conduit allowing unidirectional flow of data between two processes.

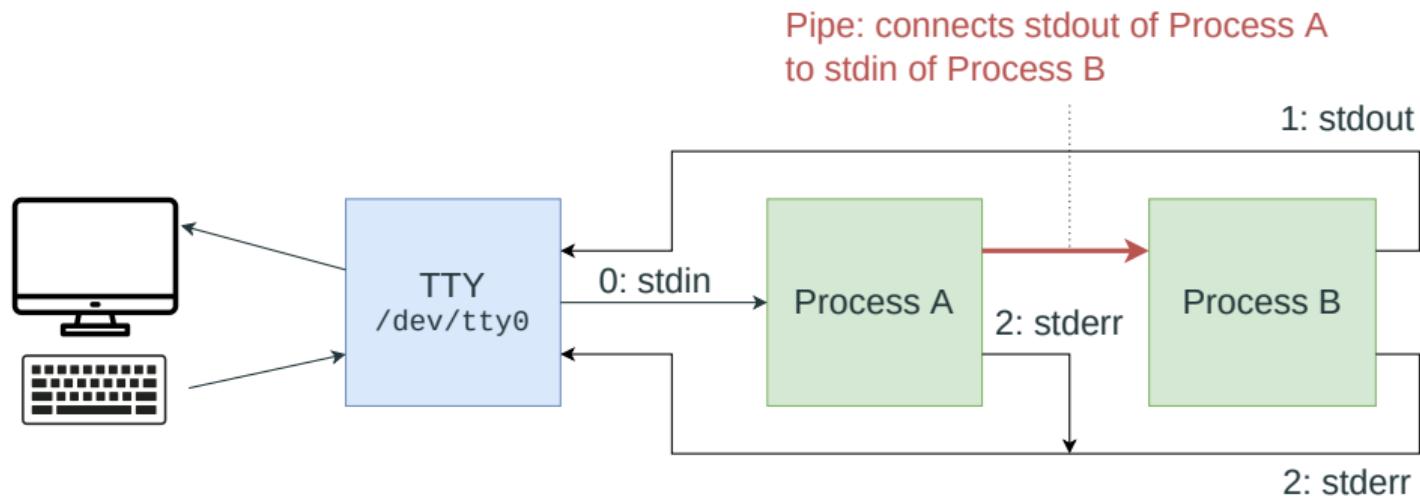
Understanding pipes:

- Established using the symbol |.
- Redirects the **STDOUT** of one process into the **STDIN** of another process.

Example:

```
1 $ history | sort -nr # Sorts numerically and reverses order
```

Process A "piped" into process B:



## Commands often used in conjunction with pipes:

- less, terminal pager, Example:

```
1 $ history | less
```

- grep, filter plain-text data, Example:

```
1 $ history | grep "ls"
```

- awk, extremely versatile text processing, Example:

```
1 $ history | awk '{print $1}'      # prints the first column
```

- sed, stream editor, Example:

```
1 $ history | sed "s/ls/whee/g"    # replaces 'ls' with 'whee'
```

## Assignment

Complete the task "Standard Streams" on iLearn.

# BEGINNING WITH LINUX

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## 4. USERS & GROUPS

## User

An entity, either a person or an application, granted permissions to access and utilize system resources and services.

Characteristics:

- Users are authenticated using their *username* and corresponding *password*.
- A designated *home directory* exists for each user to house personal files:

1    `/home/<username>`

- Each user is uniquely represented by an integer, the *UID*.

The *root* user, with UID 0, possesses elevated privileges.

## Group

A collection of users intended to simplify permission management by assigning shared rights to multiple users simultaneously.

Characteristics:

- Groups organize multiple users under a common label.
- Each group is uniquely represented by an integer, the *GID*.
- Default group for a user often shares the same name as their *username*.

Special groups, like *sudo*, grant users elevated privileges similar to the *root* user.

## Privilege Delegation

The `sudo` command allows a system administrator to give certain users (or groups) the ability to run some (or all) commands as `root` user.

Example:

```
1 $ sudo shutdown -h now # shuts down the machine now
```

Among others, the following tasks require root privileges:

- Adding, deleting or modifying user accounts.
- Installing system-wide software packages.
- Mounting storage devices.

# USERS & GROUPS

File and directory permissions form the cornerstone of Linux's security model:

```
1 $ ls -l history.txt
```

Permissions	Owner	Size	File or directory
-rw-rw-r--.	1 awoelfl awoelfl	410	Sep 7 15:20 history.txt
File Type Code	Link Count	Group	Modification Date & Time

Understanding **ownership**: Linux employs a three-tiered structure to secure its files and directories.

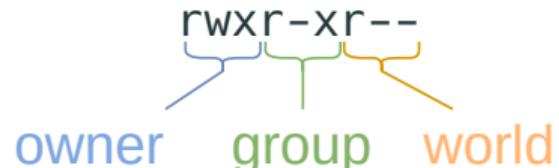
- **Owner**: Every file and directory is associated with a single user account. Permissions defined at this level are exclusively for the owner.
- **Group**: Files and directories are also linked to one group. The permissions here are applicable to all group members.
- **World**: These permissions cater to users who are neither the designated owner nor members of the associated group.

Ownership can be modified using the **chown** command. For example:

```
1 $ sudo chown -R awoelfl:staff /mnt/data/faculty # -R denotes recursive mode
```

## Understanding permissions:

- r (read): Grants read access to a file.
- w (write): Allows modification of a file.
- x (execute): Provides execution rights for a file.



Modify permissions using `chmod` for owner (u), group (g), and others (o):

```
1 $ chmod u=rwx,g=rw,o=r file.txt # set explicit permissions
2 $ chmod g+w file.txt           # add write permission for group
3 $ chmod g-w file.txt           # remove write permission from group
4 $ chmod +x file.txt           # grant execute permission for all
```

## Commands to manage users and groups:

- `adduser`, create a new user, Example:

```
1 $ sudo adduser jsmith
```

- `addgroup`, create a new group, Example:

```
1 $ sudo addgroup students
```

- `usermod`, modify a user account, Example<sup>18</sup>:

```
1 $ sudo usermod -a -G sudo jsmith # adds jsmith to the sudo group
```

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<sup>18</sup>In many Debian based Linux distributions, the `sudo` group is preinstalled and its members are granted the permission to execute the `sudo` command.

## Assignment

Complete the task "Users & Groups" on iLearn.

# BEGINNING WITH LINUX

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## 5. PACKAGE MANAGEMENT

## Package

A bundled collection of files for a specific software application, library, or service, streamlined for installation and configuration on a Linux system.

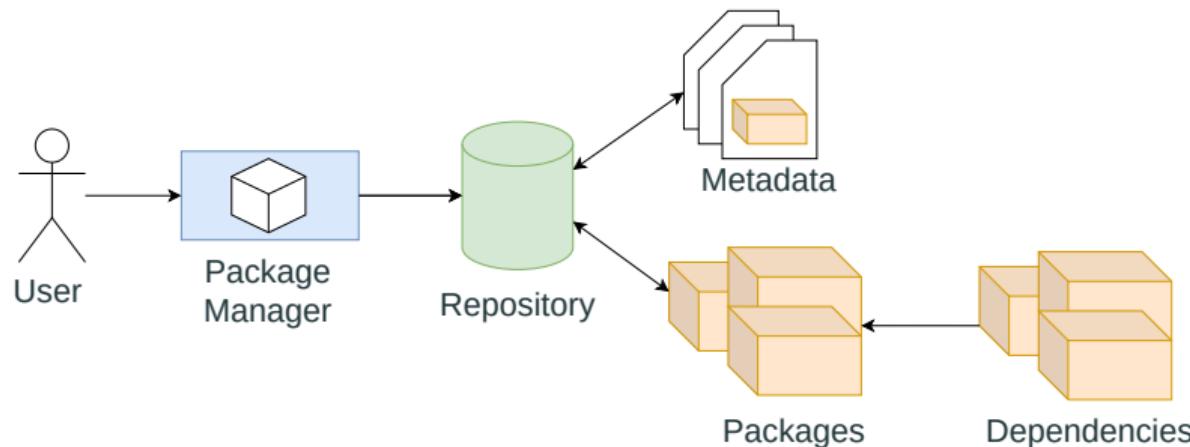
A *Package Management System* ensures:

- A coherent record of software packages present on the system.
- Comprehensive tracking of files associated with each package.
- Up-to-date versions of installed software packages.

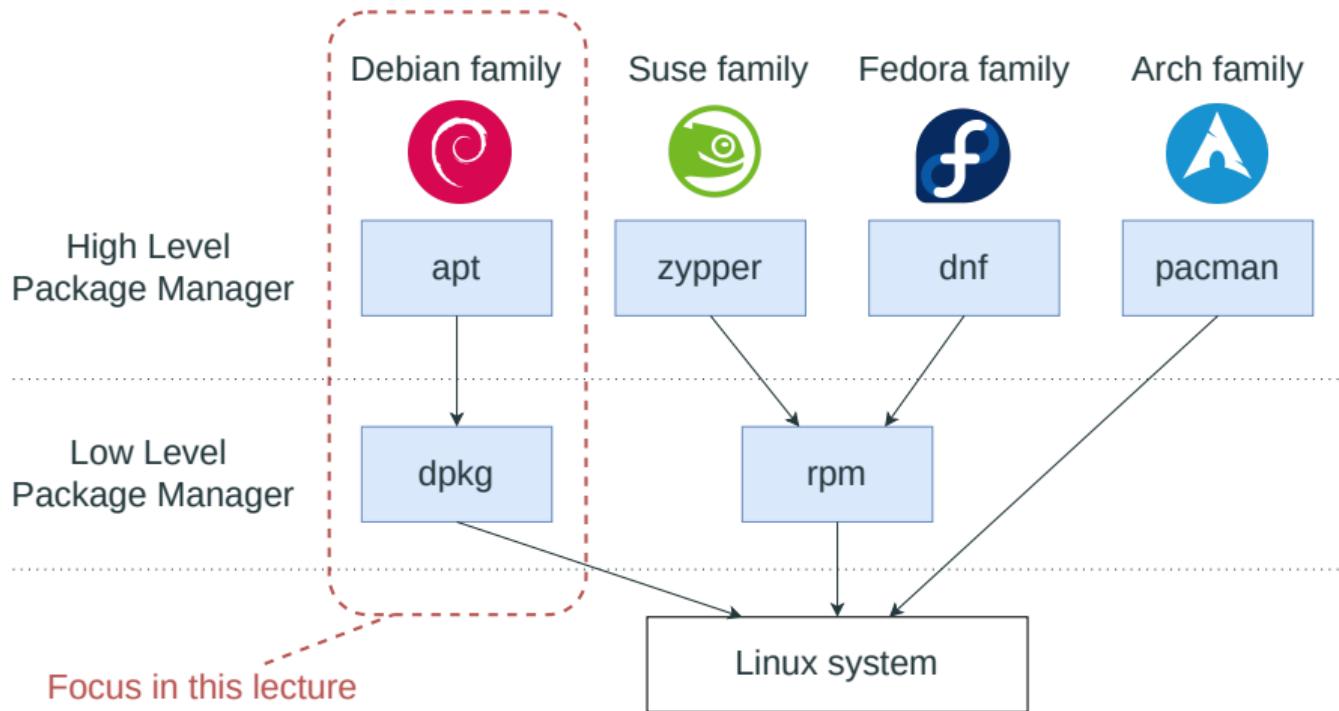
*Note:* Many software packages come with *dependencies* – additional packages that need to be installed prior or alongside them.

## SOFTWARE REPOSITORIES

Software packages reside on servers, termed **repositories**. These are interfaced through package management utilities on the local Linux system:



Note: While metadata broadly refers to data characterizing other data, in this context, it provides insights about the packages within the repository.



## Package management for Debian-based<sup>19</sup> systems<sup>20</sup>:

- The `dpkg` program is at the core of Debian-based package management.
- It provides options to install, update, and remove Debian package files.
- Assumes that the package file is locally available on the disk or directly downloadable from an URL.

→ To install application packages from the repository, the *Advanced Package Tool (apt)* is used (frontend to `dpkg`).

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<sup>19</sup>That includes Ubuntu, Mint, Deepin, Kali, Raspbian,...

<sup>20</sup>Note that other distributions may have different package management systems.

## Managing packages with *apt*:

- The basic format of the *apt* command is:

```
1 $ apt [options] command # command defines the action to take
```

- List all installed packages on the system:

```
1 $ apt --installed list
```

- Display detailed information about a package:

```
1 $ apt show zsh # zsh is the name of a software package
```

## Managing packages with *apt*:

- Updating package lists (metadata) for new or upgradable packages:

```
1 $ sudo apt update
```

- Install a package:

```
1 $ sudo apt install zsh
```

- Remove a package:

```
1 $ sudo apt purge zsh
```

- Update all packages:

```
1 $ sudo apt upgrade
```

## The *apt* repositories:

- Most Linux distributions ship with preconfigured software repositories.
- The default software repository locations are stored in:

```
1 /etc/apt/sources.list
```

- Non-standard software packages can be installed via *Personal Package Archive* (PPA), which are external repositories that can be added as follows:

```
1 $ sudo add-apt-repository ppa: name/ppa
```

## Distribution agnostic systems:

- *Snap*:
  - Introduced by Canonical<sup>21</sup>.
  - Packages encompass necessary libraries and dependencies.
- *Flatpak*:
  - Packages operate within a sandbox, ensuring isolation from the host system.
  - Bundles all prerequisites to execute the software.
- *AppImage*:
  - Follows a one-application-per-file paradigm.
  - Noteworthy for not necessitating sudo privileges.

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<sup>21</sup>The organization responsible for Ubuntu.

## Assignment

Complete the task "Software Packages" on iLearn.

## BEGINNING WITH LINUX

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### 6. TERMINAL EDITORS

## The *vim* editor:

- The Primagean<sup>22</sup> uploaded a great video series on YouTube<sup>23</sup>
- The `vim` command starts the editor.

```
1 $ vim file.txt
```

- The `vim` editor has three standard modes:
  - *Normal Mode*: Used to navigate and perform basic operations.
  - *Insert Mode*: Used to edit and manipulate text.
  - *Visual Mode*: Used to select chunks of text to be manipulated.
- Use `esc` to fall back normal mode (from any other mode).

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<sup>22</sup><https://www.youtube.com/c/ThePrimeagen>

<sup>23</sup>[https://www.youtube.com/playlist?list=PLm323Lc7iSW\\_wuxqmKx\\_xxNtJC\\_hJbQ7R](https://www.youtube.com/playlist?list=PLm323Lc7iSW_wuxqmKx_xxNtJC_hJbQ7R)

## The *vim* editor:

- Perform simple text editing:

Keystroke	Description
i	Switch to insert mode

- Save & exit the editor (switch to normal mode first):

Keystroke	Description
:w	Save (write) the current changes to the disk.
:q	Exit the editor
:wq	Save and exit the editor

## The *nano* editor:

- In contrast to **vim**, which is complicated but powerful, **nano** is simple.
- The **nano** command starts the editor.

```
1 $ nano file.txt
```

- Easy navigation with arrow keys.
- No change of modes required to perform text editing.
- The keystroke **CTRL+X** saves and exists the editor.

# BEGINNING WITH LINUX

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## 7. SCRIPTING

## Shell Script

A text file that contains a sequence of commands for the shell to execute.

Benefits of scripting:

- Very efficient for repetitive tasks.
- For tasks requiring multiple commands, a script can streamline the process.
- Rule of thumb: If a task is repeated more than 3 times, consider scripting it.

A simple shell script:

```
1 #!/bin/bash
2 # This sample script displays the date/time
3 # and who is logged onto the system
4 date
5 who
```

Explanation:

- The first line is called the *shebang* (`#!`) and tells the current shell which shell to use for running the script.
- Lines 2-3 are comments (start with `#`) and are not interpreted by the shell.
- Lines 4-5 contain the commands that are executed in sequence.

## Running shell scripts:

- Add permission to execute:

```
1 $ chmod +x script.sh
```

- Execute the script:

```
1 $ ./script.sh  
2 $ bash script.sh
```

Best practice: Use the `.sh` file extension (even for bash scripts).

A script demonstrating user-defined variables:

```
1 #!/bin/bash
2 # Trying out user variables
3 days=10
4 guest="London Ratford"
5 echo "$guest checked in $days ago."
6 days=5
7 guest="Takoda Puddle"
8 echo "$guest checked in $days ago."
```

Explanation:

- Lines 3,4,7,8 define user variables.
- Lines 5,9 print text with user variables.

A script demonstrating functions:

```
1 #!/bin/bash
2 function greet() {
3     echo "Hello $1"
4 }
5 greet "Kai"
6 greet "Ben"
```

Explanation:

- No parameter declaration in the function's signature.
- *Positional parameters*: Special variables ( $\$0, \$1, \$2, \dots, \$n$ ) that hold the values of arguments passed, with  $\$0$  representing the script's name.

A script demonstrating positional parameters:

```
1 #!/bin/bash
2 # Trying out command-line parameters
3 echo "Hello $1, glad to meet you."
```

Explanation:

- Assume that the script is executed as follows:

```
1 $ ./script.sh "Andreas"
2 Hello Andreas, glad to meet you."
```

## Further reading:

- Shell scripts go way beyond just repeating commands.
- They provide control structures such as *if-then-else* and *loops*.

→ Once you are familiar with control structures, read about advanced shell scripting in [3], Chapter 19.

# ASSIGNMENT

## Assignment

Complete the task "Scripting" on iLearn.

## BEGINNING WITH LINUX

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### 8. SUMMARY

## Summary

You should have acquired the competencies to (1)

- Define and explain the newly introduced technical terms.
- Name and describe the parts of a Linux operating system.
- Use and describe the newly introduced commands on a Linux shell.
- Self-educate on commands using built-in manuals.
- Declare and access environment variables.
- State the most common global environment variables.

## Summary

You should have acquired the competencies to (2)

- Create, delete and modify files and directories.
- Understand and apply permissions on files and directories.
- Redirect the outputs of a command to a file.
- Chain multiple commands together using pipes.
- Manage users and groups on Linux systems.
- Install, update, and delete packages on Debian-based systems.
- Edit text with a terminal editor.
- Write basic shell scripts.