

Q. Write a program to generate CRC code for the dividend.

```
#include <stdio.h>
```

```
void main()
```

```
{
```

```
    int dividend[11], divisor[4], Q[8];
```

```
    int i, j;
```

```
    printf("Enter 4 bit for divisor: ");
```

```
    for (i=0; i<4; i++)
```

```
        scanf("%d", &divisor[i]);
```

```
    printf("Enter 8 bit for dividend: ");
```

```
    for (i=0; i<8; i++)
```

```
        scanf("%d", &dividend[i]);
```

```
    for (i=8; i<11; i++)
```

```
        dividend[i] = 0;
```

```
    printf("Dividend: ");
```

```
    for (i=0; i<11; i++)
```

```
        printf("%d", dividend[i]);
```

```
    printf("\nDivisor: ");
```

```
    for (i=0; i<4; i++)
```

```
        printf("%d", divisor[i]);
```

```
    for (i=0; i<8; i++)
```

```
    { if (dividend[i] == 1)
```

```
        { Q[i] = 1;
```

```
          for (j=1; j<=(i+3); j++)
```

```
              dividend[j] = dividend[j] ^ divisor[j-i];
```

```
        }
```

```
    } else
```

```
        Q[i] = 0;
```

```
    }
```

```
    printf("\nDisplay quotient: ");
```

```
    for (i=0; i<8; i++)
```

```
        printf("%d", Q[i]);
```

```
printf("\nDisplay remainder : ");
for(i=8; i<11; i++)
    printf("%d", dividend[i]);
```

```
}
```

Output :-

Enter 4 bit for divisor : 1 0 0 1

Enter 8 bit for dividend : 1 0 0 1 1 0 0 1 0 0 0 0

Dividend : 10011001000

Divisor : 1001

Display quotient : 10001000

Display remainder : 000

Q:- CHECKSUM :-

```
#include<stdio.h>
```

```
void main()
```

```
{
```

```
    int i, j, m, n, temp;
```

```
    printf("Enter number of blocks (m): ");
```

```
    scanf("%d", &m);
```

```
    printf("Enter number of bits (n): ");
```

```
    scanf("%d", &n);
```

```
    int B[m][n], sum[n], carry=0;
```

```
    int checksum[n];
```

```
    for(i=0; i<n; i++)
```

```
        sum[i]=0;
```

```
    printf("\n");
```

```
    for(i=0; i<m; i++)
```

```
    {
```

```
        printf("Enter %d bits of B[%d] block : ", n, i);
```

```
        for(j=0; j<n; j++)
```

```
            scanf("%d", &B[i][j]);
```

```
    }
```

```

for(i=0; i<n; i++)
{
    for(j=n-1; j>=0; j--)
    {
        temp=carry;
        carry=(carry & B[i][j]) | (B[i][j] & sum[j]) |
              (sum[j] & carry);
        sum[j]=sum[j]^B[i][j]^temp;
    }
}
while(carry!=0)
{
    for(t=n-1; t>=0; t--)
    {
        if(carry==0 && sum[t]==0)
        {
            sum[t]=0;
            carry=0;
        }
        else if(carry==1 && sum[t]==1)
        {
            sum[t]=0;
            carry=1;
        }
        else
        {
            sum[t]=1;
            carry=0;
        }
    }
}
printf("SUM = \t\t");
for(i=0; i<n; i++)
    printf("%d\t", sum[i]);
for(i=0; i<n; i++)
    checksum[i]=!sum[i];
printf("\nCHECKSUM: \t");
for(i=0; i<n; i++)
    printf("%d\t", checksum[i]); }

```

Output:-

Enter number of blocks (n): 3

Enter number of bits (n): 4

Enter 4 bits of B[0] block: 1 1 0 1

Enter 4 bits of B[1] block: 1 1 1 0

Enter 4 bits of B[2] block: 0 1 0 0

SUM = 0 0 0 1

CHECKSUM = 1 1 1 0

Q Stop and Wait protocol:-

```
#include <stdio.h>
#include <time.h>
clock_t sender(int [], int);
void error(int []);
void receiver();
void resend(int, int, float, clock_t);
float delay;
int copy[4], i = -1;
int main()
{
    int F[4], n, i;
    int seq_no;
    printf("Enter the number of frames: ");
    scanf("%d", &n);
    for(i = 0; i < n; i++)
    {
        seq_no = i % 2;
        clock_t start = sender(F, seq_no);
        error(F);
        receiver(F, start, seq_no);
    }
    return 0;
}
```



```
clock_t sender(int F[], int seq_no)
```

```
{
```

```
    int i;
```

```
    int c=0;
```

```
    ++j;
```

```
    for(i=0; i<=2; i++)
```

```
    {
```

```
        printf("Enter F[%d]= ", i, i);
```

```
        scanf("%d", &F[i]);
```

```
        copy[i]=F[i];
```

```
        if(F[i]==1)
```

```
            c++;
```

```
    }
```

```
    if(c%2==0)
```

```
        F[3]=copy[3]=0;
```

```
    else
```

```
        F[3]=copy[3]=1;
```

```
    printf("Parity bit is = %d\n", F[3]);
```

```
    printf("Enter delay value:");
```

```
    scanf("%f", &delay);
```

```
    delay = delay * (float)CLOCKS_PER_SEC;
```

```
    clock_t start = clock();
```

```
    while((clock() - start) < delay);
```

```
    return start;
```

```
}
```

```
void error(int F[])
```

```
{
```

```
    int i;
```

```
    char ch;
```

```
    for(i=0; i<4; i++)
```

```
    {
```

```
        printf("Are you want to add error in %dth bit??:", i);
```

```

    getch();
    ch=getch();
    if(ch=='y' || ch=='Y')
    {
        printf("Enter a bit to create error:");
        scanf("%d",&F[i]);
    }
}

void receiver(int F[], clock_t start, int seq_no)
{
    int c=0;
    int i,ack_no=0;
    for(i=0; i<4; i++)
    {
        if(F[i]==1)
            c++;
    }
    if(c%2==0)
    {
        ack_no=(seq_no+1)%2;
        printf("\nSend ACK number=%d\n",ack_no);
        printf("%d data sent successfully.\n\n",seq_no);
    }
    else
    {
        printf("\nData lost OR ACK lost OR Data damaged");
        resend(ack_no,seq_no,delay,start);
    }
}

void resend(int ack_no, int seq_no, float delay, clock_t start)
{
    int i;
    if((clock()-start)>=delay) || (ack_no!=(seq_no+1)%2)
    {

```

```

printf("\nResend data is: ");
for(i=0; i<4; i++)
    printf("%d", copy[i]);
ack_no = (seq_no + 1) % 2;
printf("\nSend ACK number = %d\n", ack_no);
printf("\n%dth data sent successfully.", seq_no);
}
}

```

Output: —

Enter the number of frames: 2

Enter F0[0] = 1

Enter F0[1] = 1

Enter F0[2] = 1

Parity bit $z_p = 1$

Enter delay value = 2

Are you want to add error in 0th bit?? : y

Enter a bit to create error: 0

Are you want to add error in 1th bit?? : y

Enter a bit to create error: 0

Are you want to add error in 2th bit?? : n

Are you want to add error in 3th bit?? : n

Send ACK number = 1

0th data sent successfully .

Enter F1[0] = 0

Enter F1[1] = 0

Enter F1[2] = 1

Parity bit $z_p = 1$

Enter delay value = 3

Are you want to add error in 0th bit?? y

Enter a bit to create error: 1

Are you want to add error in 1th bit?? n

Are you want to add error in 2th bit?? n

Are you want to add error in 3th bit?? n

Data lost OR ACK lost OR Data damaged

Resend data is: 0011

Send ACK number = 0

1th data sent successfully.