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Programming – TP4

Exercise 1: Given an input string (s) and a pattern (p), implement regular expression matching with support for '.' and '*' where:

- '.' Matches any single character.
- '*' Matches zero or more of the preceding elements.

The matching should cover the entire input string (not partial).

Idea: use a while loop with index of p and s to check the similarity

```
def valid_pattern(s, p):  
    # Initialize the index for pattern p  
    i = 0  
  
    # Simplify the pattern string by removing redundant characters after '*'  
    while i < len(p):  
        # If the current character is preceded by a '*' and matches the character  
        # before '*',  
        # it is redundant, so remove it from the pattern  
        if p[i-1] == '*':  
            if p[i] == p[i-2]:  
                # Remove the redundant character from pattern p  
                p = p[:i] + p[i+1:]  
                continue  
        i += 1
```

```

# Initialize indices for the input string (s) and the pattern (p)
i = 0
j = 0

# Match the input string (s) against the simplified pattern (p)
while i < len(s) and j < len(p):
    # If match, move on
    if s[i] == p[j]:
        i += 1
        j += 1
        continue

    # If p[j] = '.' move on
    if p[j] == '.':
        i += 1
        j += 1
        continue

    # '*' in the pattern
    if p[j] == '*':
        # If the current character in the string matches the character before
        '*,
        # move to next index in s
        if s[i] == s[i-1]:
            i += 1
            continue

        # If the characters don't match, move to the next character in the
pattern
        if s[i] != s[i-1]:
            j += 1
            continue

    # If no conditions match, return False (pattern doesn't match)
    return False

# If both the string and pattern are not fully processed
if i != len(s) and j != len(p):
    return False

# If both string and pattern are fully processed, the pattern matches the
string
return True

p = 'a*cc.b'
s = 'aaaaacceb'

```

```
print(valid_pattern(s, p))
```

Exercise 2:

You are climbing a staircase. It takes n steps to reach the top. Each time you can either climb 1 or 2 steps. In how many distinct ways can you climb to the top?

We call X_b is the number of possible way if there are b 2-steps.

a is the number of 1-step

$$\rightarrow a + 2b = n$$

$$X_b = \frac{(a+b)!}{a! b!} \quad (\text{repeated permutation})$$

$$b = 0 \text{ then } a = n.$$

$$\rightarrow X_0 = \frac{n!}{n! 0!} = 1$$

$$\text{For } b' = b - 1 \text{ then } a' = n - 2(b-1) = n - 2b + 2 = a + 2$$

$$X_{b-1} = \frac{(a'+b')!}{a'! b'!} = \frac{(a+b+1)!}{(a+2)! (b-1)!}$$

$$\frac{X_b}{X_{b-1}} = \frac{(a+b)!}{a! b!} \cdot \frac{(a+2)! (b-1)!}{(a+b+1)!} = \frac{(a+2)(a+1)}{b(a+b+1)}$$

$$\rightarrow \frac{X_b}{X_{b-1}} = \frac{(a+2)(a+1)}{b(a+b+1)}$$

The result will be the total of X_b , b from 0 to $\text{int}(n/2) + 1$

```
#Idea: a is the number of 1 step taken
#      b is the number of 2 step taken
# First we find all combination of a and b such that  $a + 2*b = n$ 
# Then we calculate the number of permutation for that by this formula:  $(a + b)!/a!/b!$  (repeated permutation)

def climb_stair(n):
    total = 0

    tmp = 1
    total += tmp
    for b in range(1, int(n/2)+1):
        a = n - 2*b

        tmp = tmp * (a+1)*(a+2)/(a+b+1)/b
        total += tmp

    return int(total)

print(climb_stair(4))
```

Exercise 3:

Given a rows x cols binary matrix filled with 0's and 1's, find the largest rectangle containing only 1's and return its area.

Idea: I transform this problem from 2 dimension matrix into a problem with one dimension vector list this

| | | | | | | | | | | |
|---|---|---|---|---|---|---|---|---|---|-----|
| 1 | 0 | 1 | 0 | 0 | 1 | 0 | 1 | 0 | 0 | → 1 |
| 1 | 0 | 1 | 1 | 1 | 2 | 0 | 2 | 1 | 1 | → 3 |
| 1 | 1 | 1 | 1 | 1 | 3 | 1 | 3 | 2 | 2 | → 6 |
| 1 | 0 | 0 | 1 | 0 | 4 | 0 | 0 | 3 | 0 | → 4 |

Now for each row in the right, we need to find a subarray such that the $\text{min}(\text{subarray}) * \text{length}(\text{subarray})$ is maximum in that. I implemented this function in `get_max_area(arr)`

```

def get_max_area(arr):

    n = len(arr)
    s = []
    result = 0

    for i in range(n):
        while s and arr[s[-1]] >= arr[i]:

            # The popped item is to be considered as the
            # smallest element of the histogram
            tp = s.pop()

            # For the popped item previous smaller element is
            # just below it in the stack (or current stack top)
            # and next smaller element is i
            width = i if not s else i - s[-1] - 1

            res = max(result, arr[tp] * width)
        s.append(i)

    # For the remaining items in the stack, next smaller does
    # not exist. Previous smaller is the item just below in
    # stack.
    while s:
        tp = s.pop()
        curr = arr[tp] * (n if not s else n - s[-1] - 1)
        res = max(result, curr)

    return res


def find_max_rectangle_area(board: list[list[int]]):
    row = len(board)
    col = len(board[0])

    max_area = 0
    temp = [0] * col
    for i in range(row):
        for j in range(col):
            # if board[i][j] = 1 then we add 1 to temp[j]
            if board[i][j] == 1:
                temp[j] += 1
            # if board[i][j] = 0 then we reset the temp[j]
            else:

```

```

        temp[j] = 0
        max_temp = get_max_area(temp)
        max_area = max(max_area, max_temp)
    return max_area

board = [[1, 0, 1, 0, 0],
         [1, 0, 1, 1, 1],
         [1, 1, 1, 1, 1],
         [1, 0, 0, 1, 0]]
print(find_max_rectangle_area(board))

```

Exercise 4:

You are given an integer array prices where prices[i] is the price of a given stock on the ith day. Design an algorithm to find the maximum profit. You may complete at most k transactions. Notice that you may not engage in multiple transactions simultaneously (i.e., you must sell the stock before you buy again).

Idea: I use a recursion approach with dynamic programming

```

class Solution:
    def __init__(self):
        # Initialize a dynamic programming table
        self.dp = []

    def h(self, prices, k, i, t, can_buy):
        # Base case: If we reach the end of the prices array or the transaction
        # limit
        if i >= len(prices) or t == k:
            return 0

        # If the result for the current state is already computed, return it
        if self.dp[i][t][can_buy] != -1:
            return self.dp[i][t][can_buy]

        # Skip the current day (do nothing)
        profit = self.h(prices, k, i + 1, t, can_buy)

        if can_buy:
            # Option to buy the stock on the current day
            profit = max(profit, -prices[i] + self.h(prices, k, i + 1, t, 0))
        else:

```

```

        # Option to sell the stock on the current day
        profit = max(profit, prices[i] + self.h(prices, k, i + 1, t + 1, 1))

    # Store the computed result in the DP table
    self.dp[i][t][can_buy] = profit
    return profit

def maxProfit(self, k, prices):
    n = len(prices)
    # Initialize the DP table: dp[n][k][2] with -1
    self.dp = [[[-1] * 2 for _ in range(k)] for _ in range(n)]

    # Start from day 0, with 0 transactions, and the ability to buy
    return self.h(prices, k, 0, 0, 1)

# Test the solution
sol = Solution()
k = 2
prices = [3, 2, 6, 5, 0, 3]
print(sol.maxProfit(k, prices)) # Output the maximum profit

```