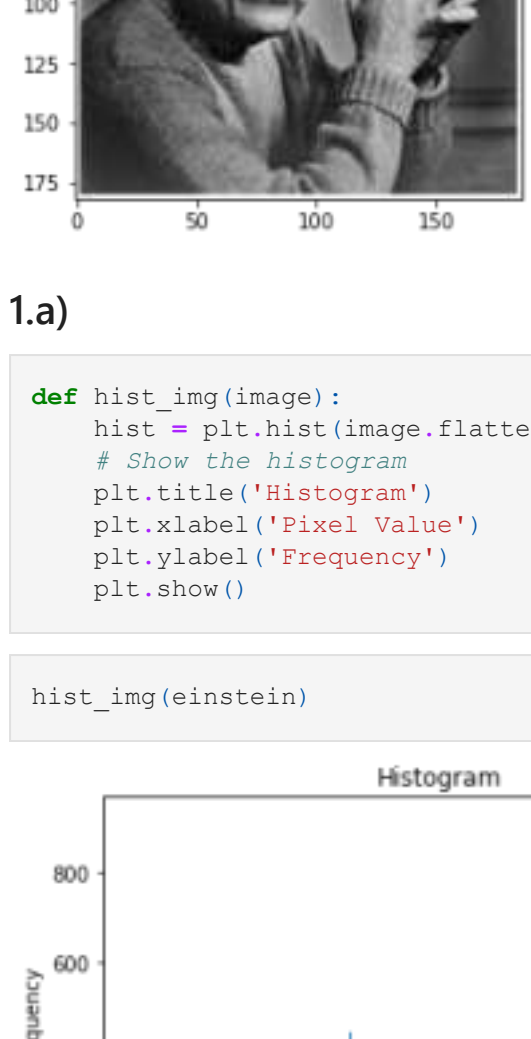


Solution 2

```
In [1]: import cv2
import numpy as np
import matplotlib.pyplot as plt
from skimage import data
```

```
In [2]: einstein = cv2.imread("einstein.jpg", cv2.IMREAD_GRAYSCALE)
plt.imshow(einstein, cmap="gray")
```

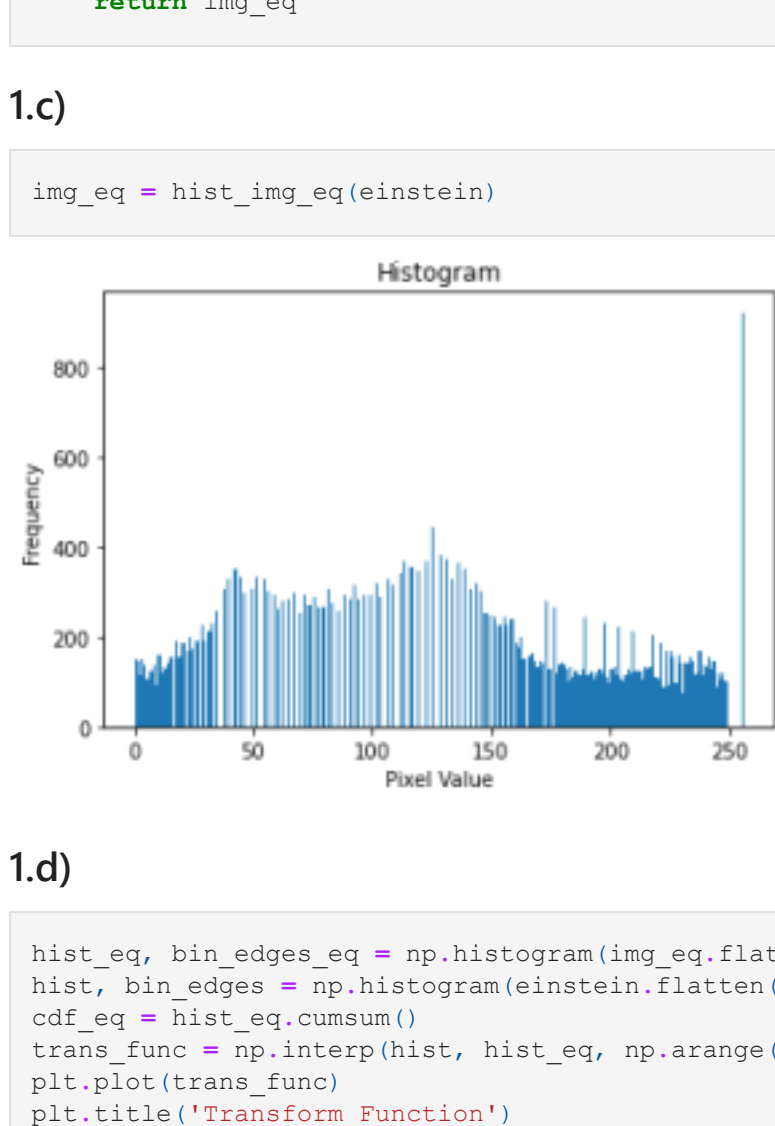
```
Out[2]: <matplotlib.image.AxesImage at 0x1e58642cd60>
```



1.a)

```
In [3]: def hist_img(image):
hist = plt.hist(image.flatten(), 256, [0, 256])
# Show the histogram
plt.title('Histogram')
plt.xlabel('Pixel Value')
plt.ylabel('Frequency')
plt.show()
```

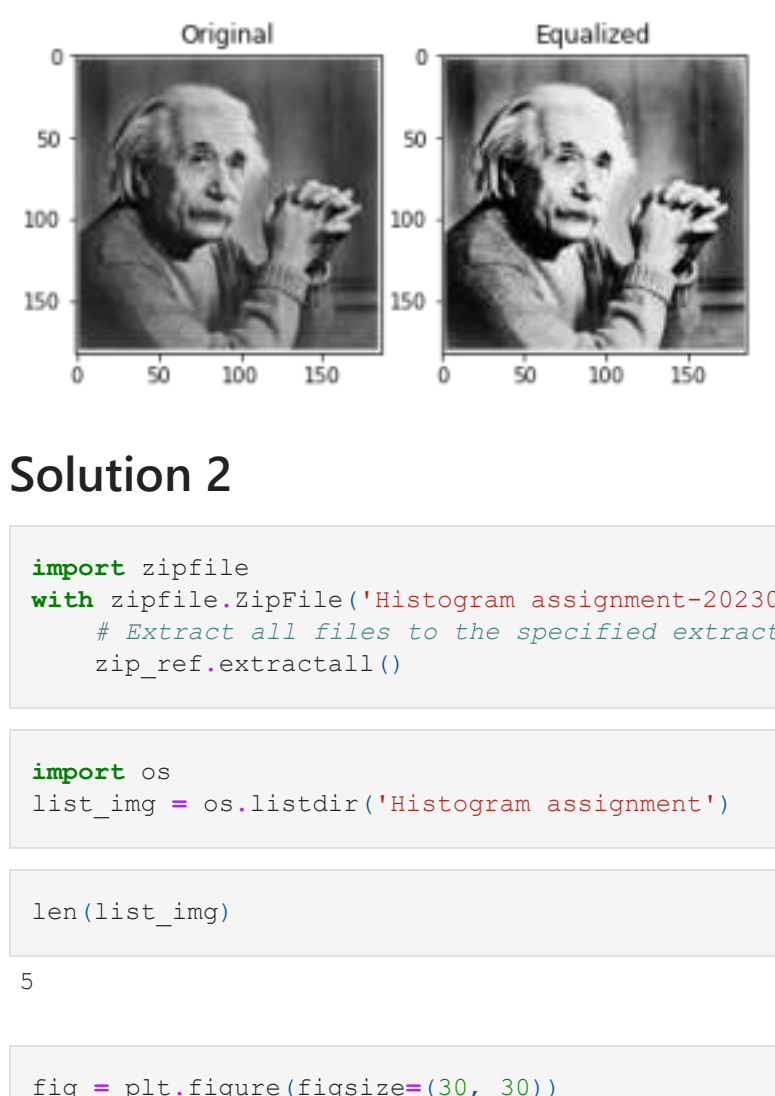
```
In [4]: hist_img(einstein)
```



1.b)

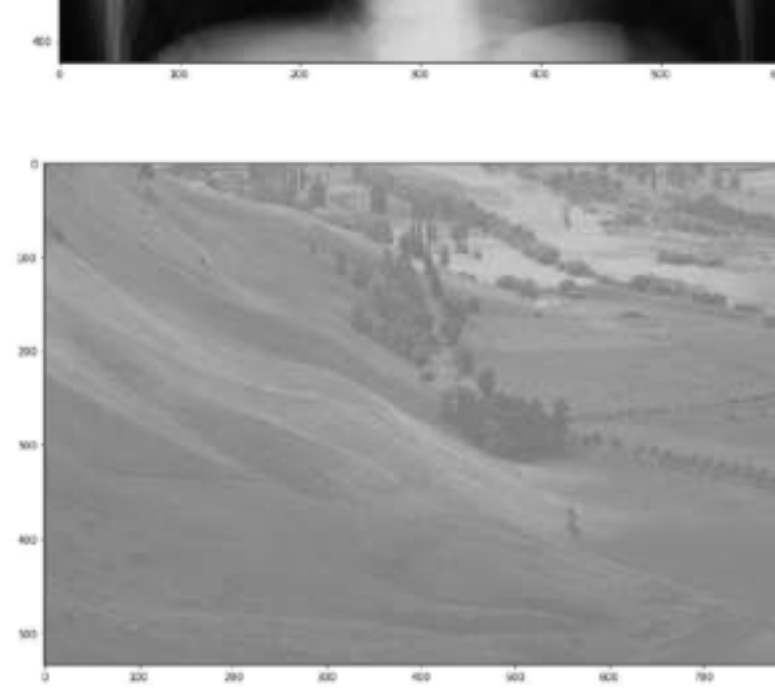
```
In [5]: def hist_img_eq(image):
hist, bin_edges = np.histogram(image.flatten(), 256, [0, 256])
cdf = hist.cumsum()
cdf_n = (cdf-cdf.min())*255/(cdf.max()-cdf.min())
table = np.interp(np.arange(256), bin_edges[:-1], cdf_n).astype(np.uint8)
img_eq = table[image]
hist_eq = plt.hist(img_eq.flatten(), 256, [0, 256])
# Show the histogram
plt.title('Histogram')
plt.xlabel('Pixel Value')
plt.ylabel('Frequency')
plt.show()
return img_eq
```

```
In [6]: img_eq = hist_img_eq(einstein)
```



1.d)

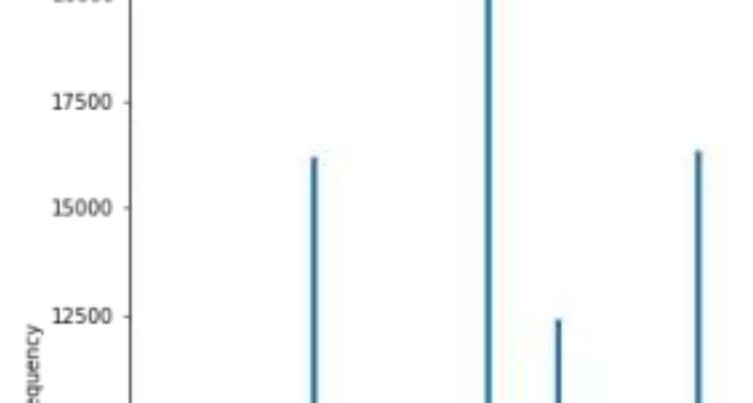
```
In [7]: hist_eq, bin_edges_eq = np.histogram(img_eq.flatten(), 256, [0, 256])
hist, bin_edges = np.histogram(einstein.flatten(), 256, [0, 256])
cdf_eq = hist_eq.cumsum()
cdf = hist.cumsum()
trans_func = np.interp(hist, hist_eq, np.arange(256))
plt.plot(trans_func)
```



1.e)

```
In [8]: # Display the original and equalized images
plt.subplot(121)
plt.imshow(einstein, cmap="gray")
plt.title('Original')
```

```
plt.subplot(122)
plt.imshow(img_eq, cmap="gray")
plt.title('Equalized')
plt.show()
```



Solution 2

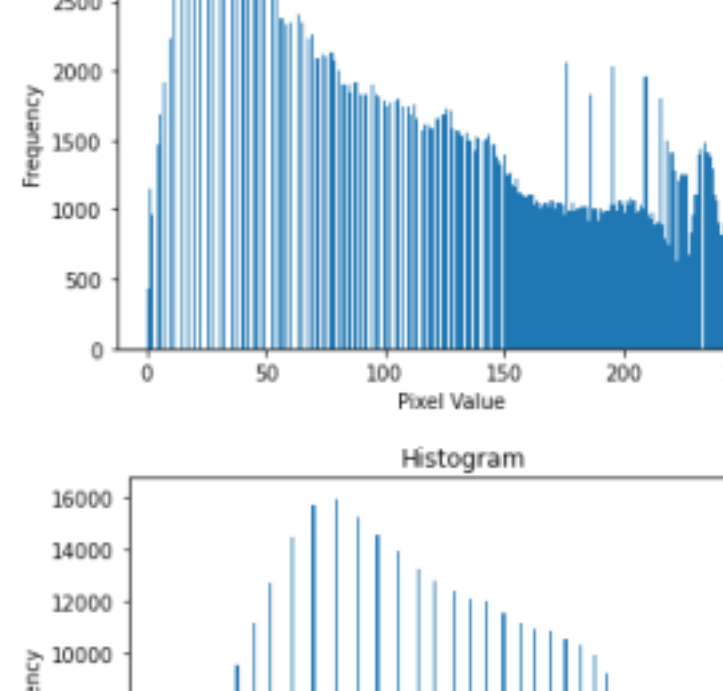
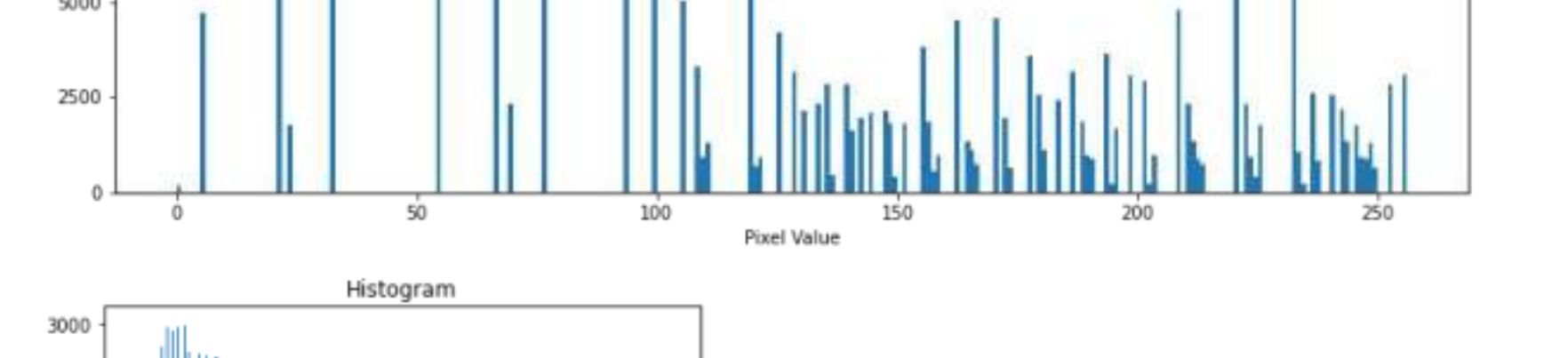
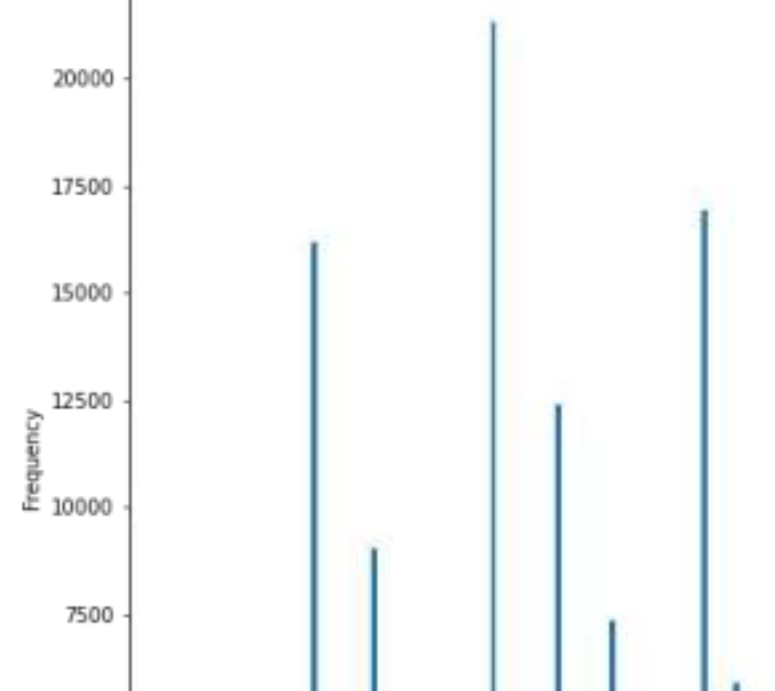
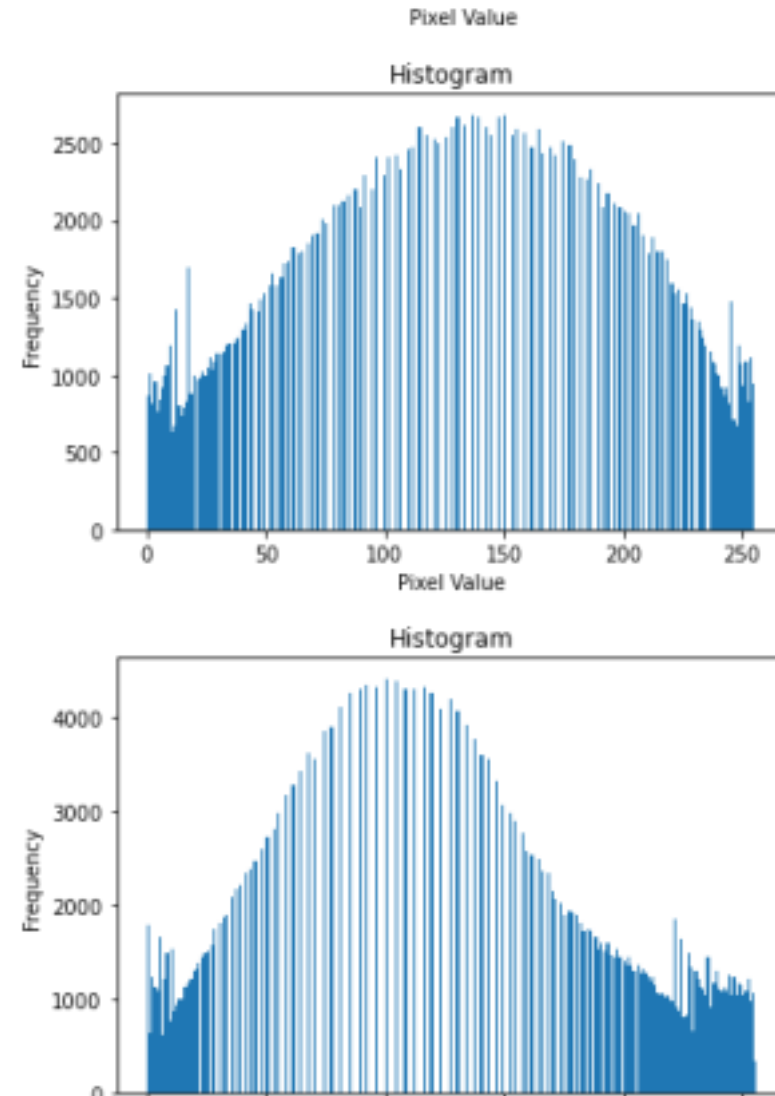
```
In [9]: import zipfile
with zipfile.ZipFile('Histogram assignment-202303017314492-001.zip', 'r') as zip_ref:
# Extract all files to the specified extract path
zip_ref.extractall()
```

```
In [10]: import os
list_img = os.listdir('Histogram assignment')
```

```
In [11]: len(list_img)
```

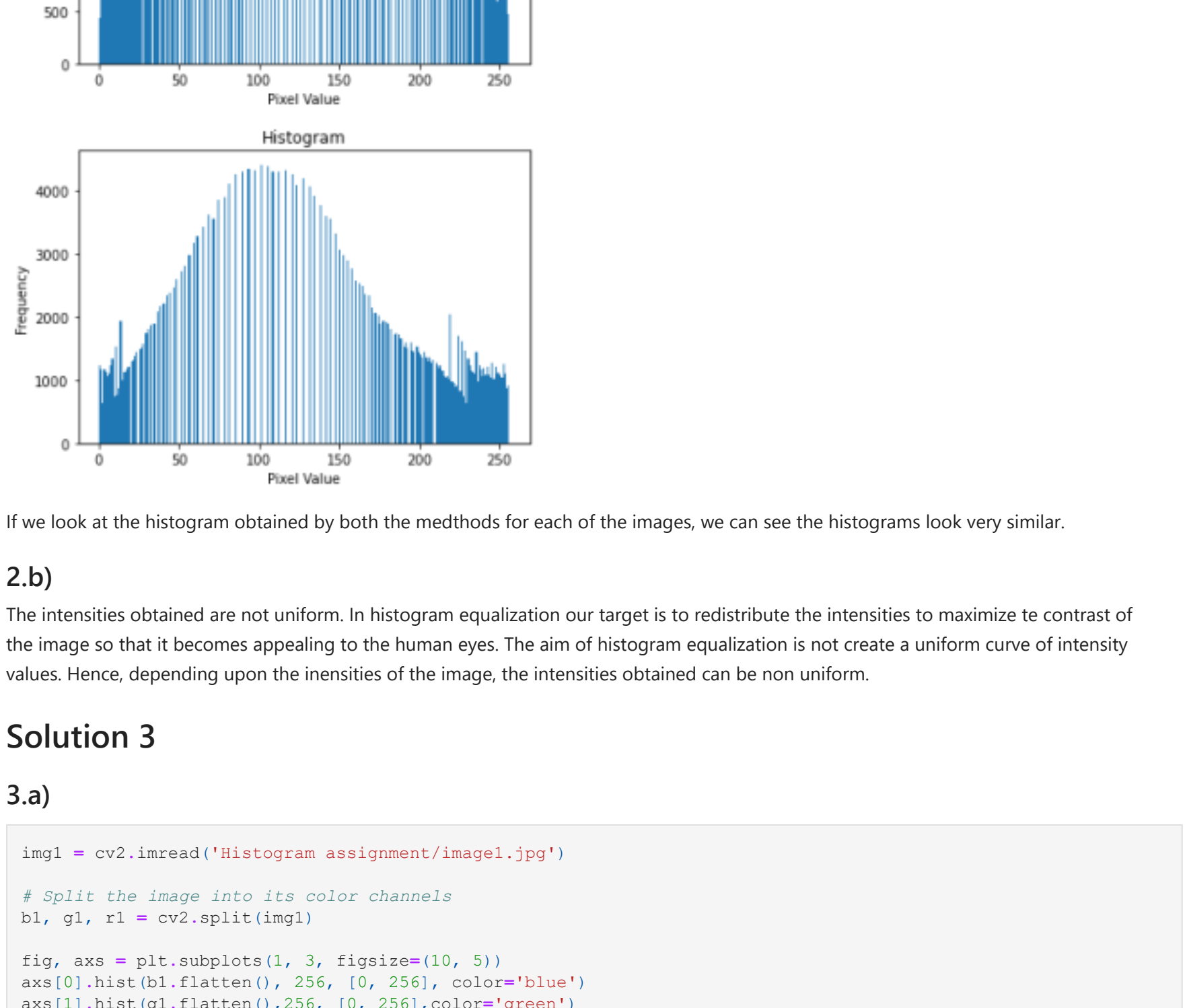
```
Out[11]: 5
```

```
In [12]: fig = plt.figure(figsize=(30, 30))
rows = 3
columns = 2
for j in range(len(list_img)):
fig.add_subplot(rows, columns, j+1)
img = cv2.imread('Histogram assignment/'+list_img[j])
plt.imshow(cv2.cvtColor(img, cv2.COLOR_BGR2RGB))
```



2.a)

```
In [13]: fig = plt.figure(figsize=(30, 30))
rows = 3
columns = 2
for j in range(len(list_img)):
fig.add_subplot(rows, columns, j+1)
img = cv2.imread('Histogram assignment/'+list_img[j], cv2.IMREAD_GRAYSCALE)
hist_img_eq(img)
```



2.b)

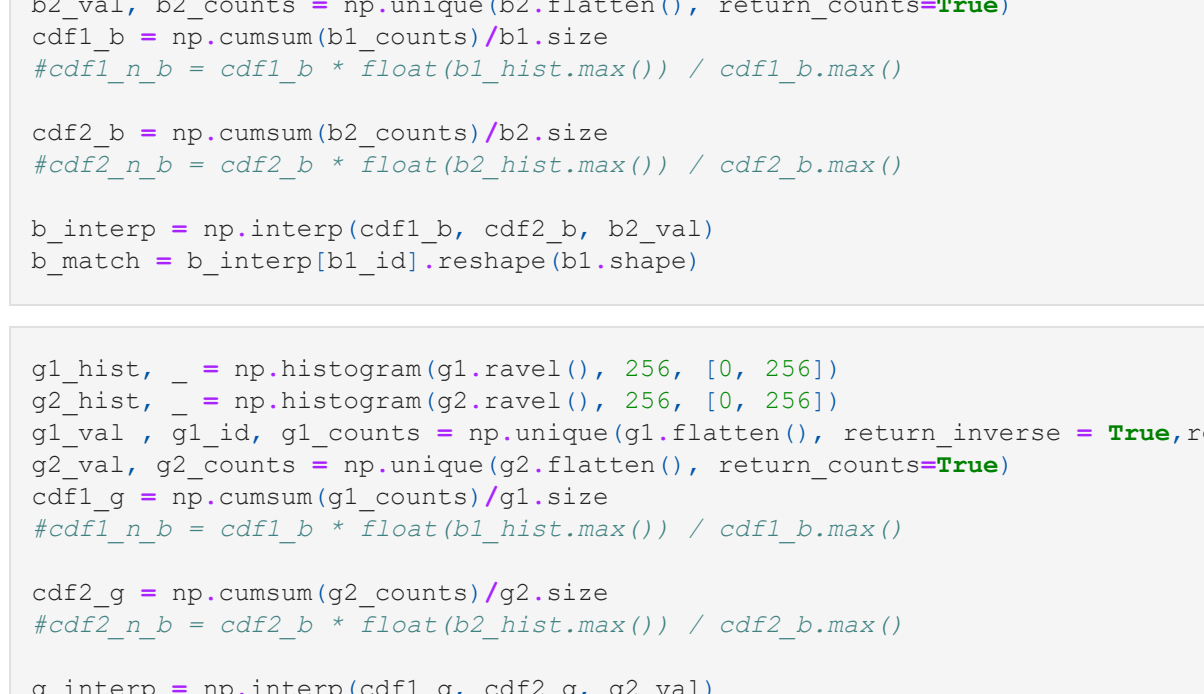
The intensities obtained are not uniform. In histogram equalization our target is to redistribute the intensities to maximize the contrast of the image so that it becomes appealing to the human eyes. The aim of histogram equalization is not create a uniform curve of intensity values. Hence, depending upon the intensities of the image, the intensities obtained can be non uniform.

Solution 3

3.a)

```
In [15]: img1 = cv2.imread('Histogram assignment/image1.jpg')
# Split the image into its color channels
b1, g1, r1 = cv2.split(img1)
```

```
fig, axs = plt.subplots(1, 3, figsize=(10, 5))
axs[0].hist(b1.flatten(), 256, [0, 256], color='blue')
axs[1].hist(g1.flatten(), 256, [0, 256], color='green')
axs[2].hist(r1.flatten(), 256, [0, 256], color='red')
plt.show()
```



```
In [16]: img2 = cv2.imread('Histogram assignment/image2.jpg')
# Split the image into its color channels
b2, g2, r2 = cv2.split(img2)
```

```
fig, axs = plt.subplots(1, 3, figsize=(10, 5))
axs[0].hist(b2.flatten(), 256, [0, 256], color='blue')
axs[1].hist(g2.flatten(), 256, [0, 256], color='green')
axs[2].hist(r2.flatten(), 256, [0, 256], color='red')
plt.show()
```



3.b)

```
In [17]: b1_hist, _ = np.histogram(b1.ravel(), 256, [0, 256])
b2_hist, _ = np.histogram(b2.ravel(), 256, [0, 256])
b1_val, b1_id, b1_counts = np.unique(b1.flatten(), return_inverse = True, return_counts=True)
b2_val, b2_id, b2_counts = np.unique(b2.flatten(), return_inverse = True, return_counts=True)
cdf1_b = np.cumsum(b1_counts)/b1.size
cdf1_b = cdf1_b * float(b1_hist.max()) / cdf1_b.max()
```

```
cdf2_b = np.cumsum(b2_counts)/b2.size
cdf2_b = cdf2_b * float(b2_hist.max()) / cdf2_b.max()
b_interp = np.interp(cdf1_b, cdf2_b, b2_val)
b_match = b_interp[b1_id].reshape(b1.shape)
```

```
In [18]: g1_hist, _ = np.histogram(g1.ravel(), 256, [0, 256])
g2_hist, _ = np.histogram(g2.ravel(), 256, [0, 256])
g1_val, g1_id, g1_counts = np.unique(g1.flatten(), return_inverse = True, return_counts=True)
g2_val, g2_id, g2_counts = np.unique(g2.flatten(), return_inverse = True, return_counts=True)
cdf1_g = np.cumsum(g1_counts)/g1.size
cdf1_g = cdf1_g * float(b1_hist.max()) / cdf1_b.max()
```

```
cdf2_g = np.cumsum(g2_counts)/g2.size
cdf2_g = cdf2_g * float(b2_hist.max()) / cdf2_b.max()
g_interp = np.interp(cdf1_g, cdf2_g, g2_val)
g_match = g_interp[g1_id].reshape(g1.shape)
```

```
In [19]: r1_hist, _ = np.histogram(r1.ravel(), 256, [0, 256])
r2_hist, _ = np.histogram(r2.ravel(), 256, [0, 256])
r1_val, r1_id, r1_counts = np.unique(r1.flatten(), return_inverse = True, return_counts=True)
r2_val, r2_id, r2_counts = np.unique(r2.flatten(), return_inverse = True, return_counts=True)
cdf1_r = np.cumsum(r1_counts)/r1.size
cdf1_r = cdf1_r * float(b1_hist.max()) / cdf1_b.max()
```

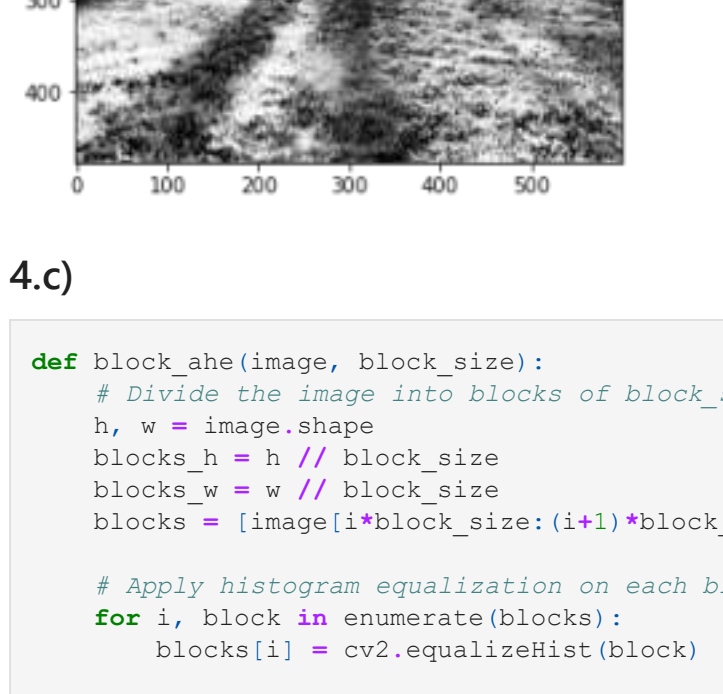
```
cdf2_r = np.cumsum(r2_counts)/r2.size
cdf2_r = cdf2_r * float(b2_hist.max()) / cdf2_b.max()
r_interp = np.interp(cdf1_r, cdf2_r, r2_val)
r_match = r_interp[r1_id].reshape(r1.shape)
```

```
In [20]: matched_channels = [b_match, g_match, r_match]
matched_img = cv2.merge(matched_channels)
```

3.c)

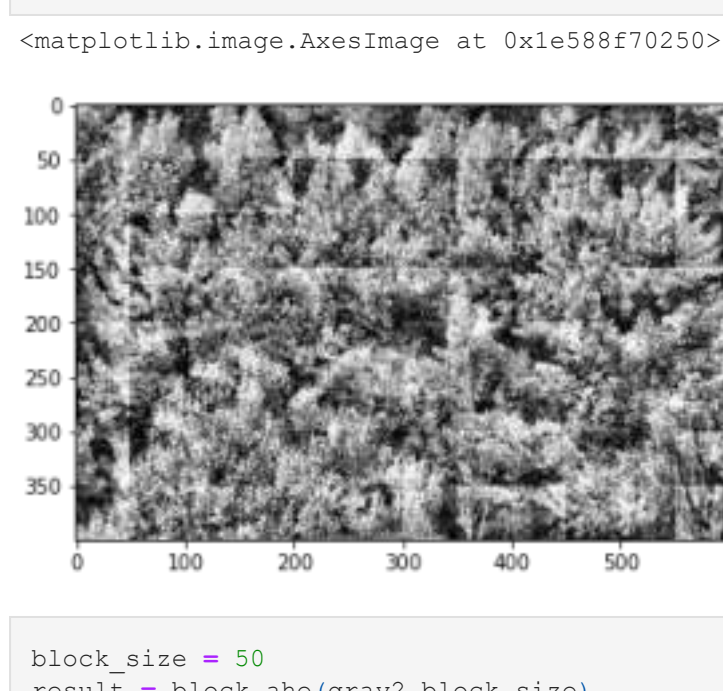
```
In [21]: plt.imshow(cv2.cvtColor(matched_img, np.uint8), cv2.COLOR_BGR2BGR)
```

```
Out[21]: <matplotlib.image.AxesImage at 0x1e58ac06b20>
```



```
In [22]: plt.imshow(cv2.cvtColor(img1, cv2.COLOR_BGR2BGR))
```

```
Out[22]: <matplotlib.image.AxesImage at 0x1e5890c2bb0>
```



```
In [23]: plt.imshow(cv2.cvtColor(img2, cv2.COLOR_BGR2BGR))
```

```
Out[23]: <matplotlib.image.AxesImage at 0x1e58a6781f0>
```



3.d)

Image1 had a lot of yellow colour whereas image2 had green, we can see after matching image1 has also become greenish.

Solution 4

4.a)

```
In [24]: k = 99
```

4.b)

```
In [25]: gray = cv2.cvtColor(img1, cv2.COLOR_BGR2GRAY)
```

```
In [26]: def sliding_window(image, k):
img_crop = []
for i in range(0, image.shape[0] - k):
for j in range(0, image.shape[1] - k):
img_crop.append((i, j, image[i:i+k+1, j:j+k+1]))
return img_crop

def swave(image, k):
# Split the image into small windows and apply histogram equalization on each window
result = np.zeros_like(image)
for i, j, window in sliding_window(image, k):
window_eq = cv2.equalizeHist(window)
result[i:i+k+1, j:j+k+1] = window_eq

return result
```

```
In [27]: result = swave(gray, k)
plt.imshow(result, 'gray')
```

```
Out[27]: <matplotlib.image.AxesImage at 0x1e58ad64280>
```



```
In [28]: gray2 = cv2.cvtColor(img2, cv2.COLOR_BGR2GRAY)
result = swave(gray2, k)
plt.imshow(result, 'gray')
```

```
Out[28]: <matplotlib.image.AxesImage at 0x1e5892f1a60>
```


4.c)

```
In [29]: def block_ave(image, block_size):
# Divide the image into blocks of block_size
h, w = image.shape
blocks_h = w // block_size
blocks_w = h // block_size
blocks = [image[block_size*(i+1):block_size*(j+1)+block_size] for i in range(blocks_h) for j in range(blocks_w)]

# Apply histogram equalization on each block separately
for i, block in enumerate(blocks):
blocks[i] = cv2.equalizeHist(block)

# Combine the blocks into a single image
result = np.vstack([np.hstack(blocks[j]*blocks_w+(j+1)*block_size) for j in range(blocks_h)])
return result
```

```
In [30]: block_size = 50
result = block_ave(gray, block_size)
plt.imshow(result, 'gray')
```

```
Out[30]: <matplotlib.image.AxesImage at 0x1e588f70250>
```

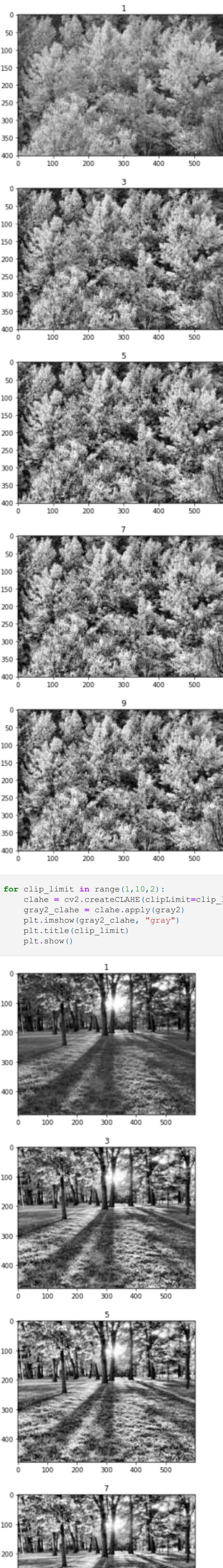


```
In [31]: block_size = 50
result = block_ave(gray2, block_size)
plt.imshow(result, 'gray')
```

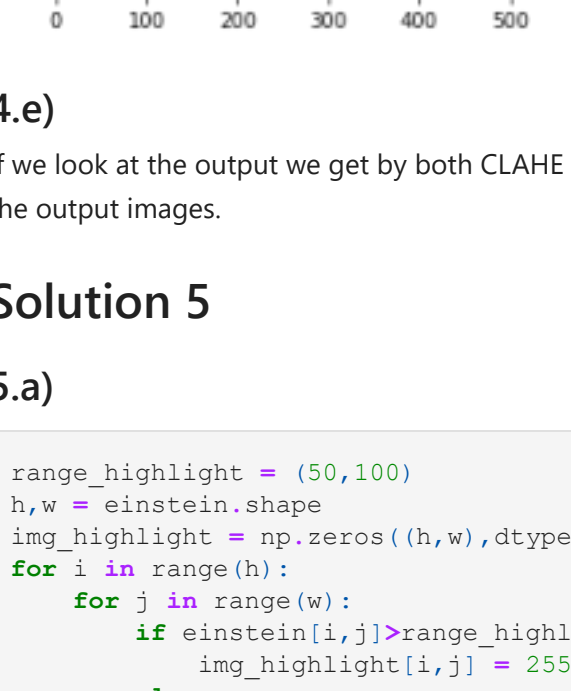
```
Out[31]: <matplotlib.image.AxesImage at 0x1e5891f6340>
```


4.d)

```
In [32]: for clip_limit in range(1, 10, 2):
clahe = cv2.createCLAHE(clip_limit=clip_limit)
gray1clahe = clahe.apply(gray1)
plt.imshow(gray1clahe, 'gray')
plt.title(clip_limit)
plt.show()
```

```
In [33]: for clip_limit in range(1,10,2):
clahe = cv2.createCLAHE(clipLimit=clip_limit)
gray2_clahe = clahe.apply(gray2)
plt.imshow(gray2_clahe, "gray")
plt.title(clip_limit)
plt.show()
```



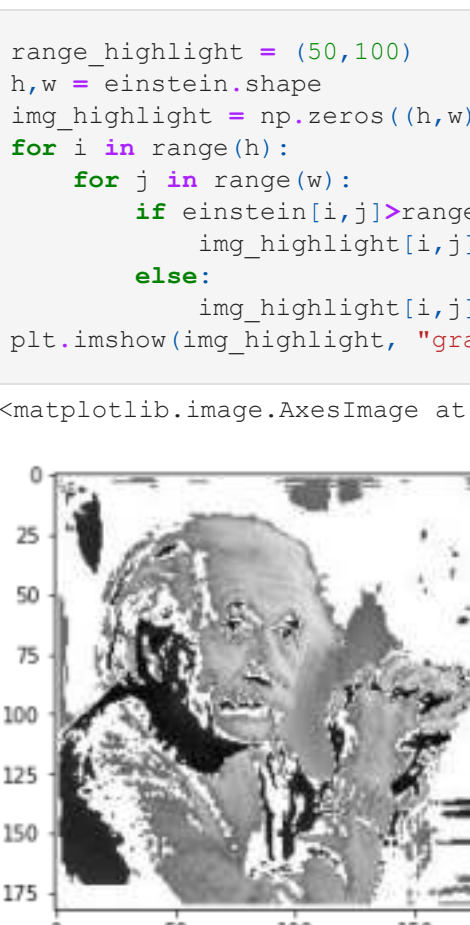
4.e) We look at the output we get by both CLAHE and SVAHE then we can see that CLAHE performs better, SVAHE has some pixellation in the output images.

Solution 5

5.a)

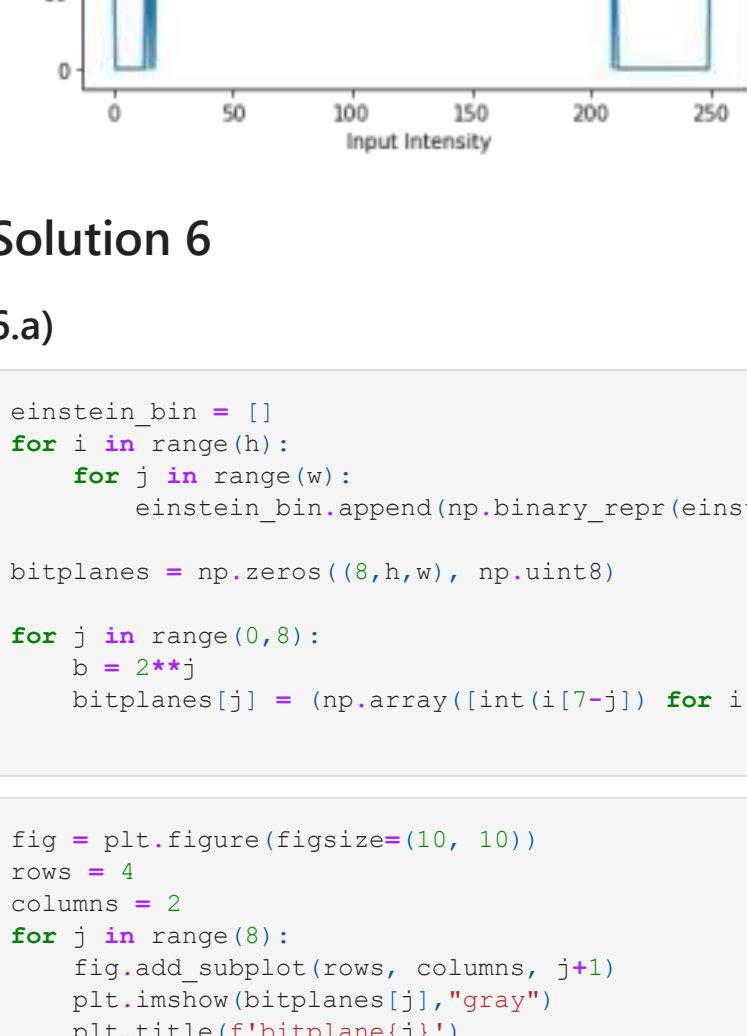
```
In [34]: range_highlight = (50,100)
h,w = einstein.shape
img_highlight = np.zeros((h,w),dtype='uint8')
for i in range(h):
    for j in range(w):
        if einstein[i,j]>range_highlight[0] and einstein[i,j]<range_highlight[1]:
            img_highlight[i,j] = 255
        else:
            img_highlight[i,j] = 0
plt.imshow(img_highlight, "gray")
```

Out[34]: <matplotlib.image.AxesImage at 0x1e58a95a490>



```
In [35]: hist, bin_edges = np.histogram(einstein.flatten(),256, [0,256])
hist_eq, bin_edges_eq = np.histogram(img_highlight.flatten(),256, [0,256])

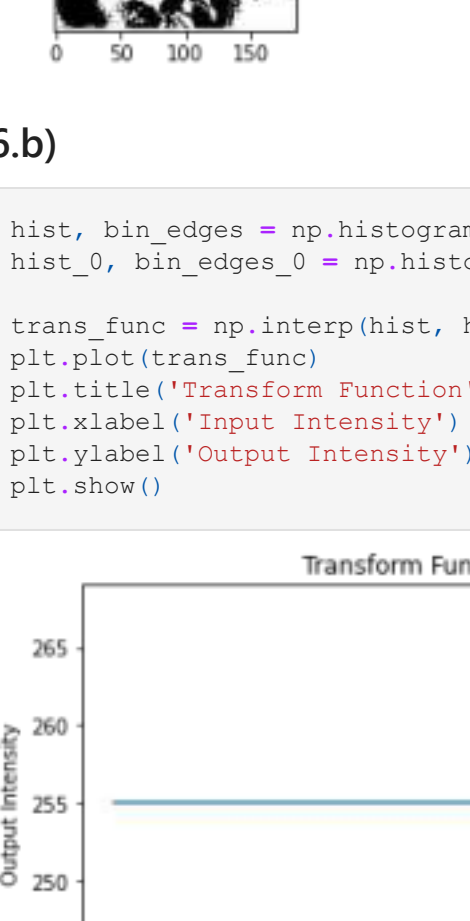
trans_func = np.interp(hist, hist_eq, np.arange(256))
plt.plot(trans_func)
plt.title('Transform Function')
plt.xlabel('Input Intensity')
plt.ylabel('Output Intensity')
plt.show()
```



5.b)

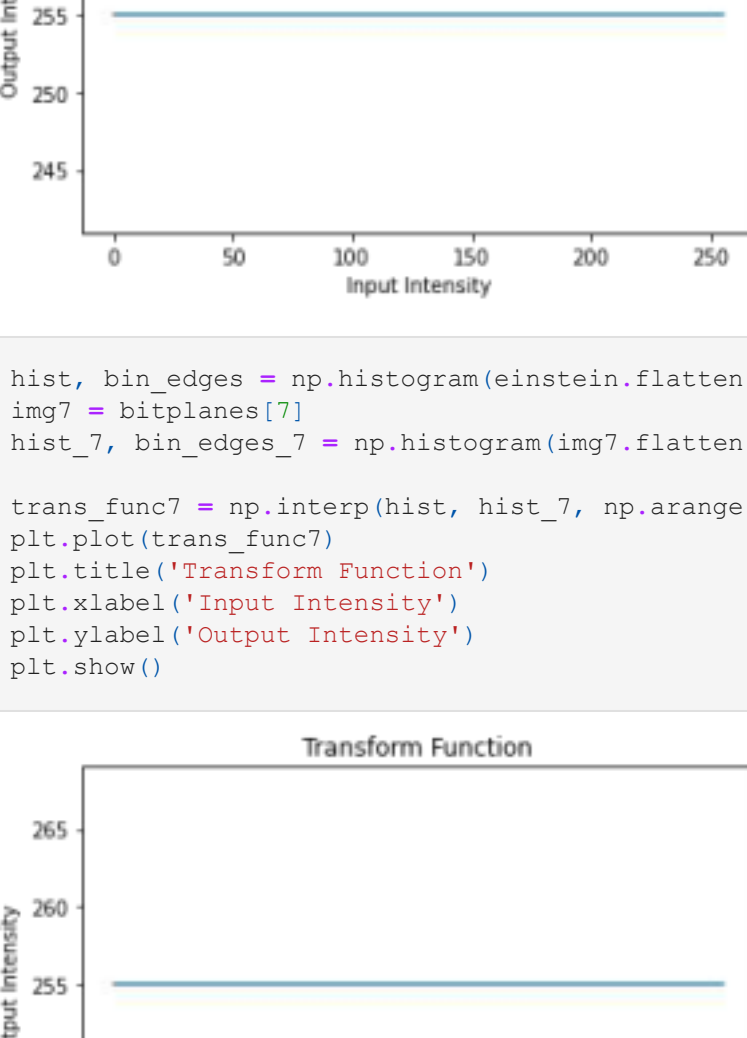
```
In [36]: range_highlight = (50,100)
h,w = einstein.shape
img_highlight = np.zeros((h,w),dtype='uint8')
for i in range(h):
    for j in range(w):
        if einstein[i,j]>range_highlight[0] and einstein[i,j]<range_highlight[1]:
            img_highlight[i,j] = 255
        else:
            img_highlight[i,j] = einstein[i,j]
plt.imshow(img_highlight, "gray")
```

Out[36]: <matplotlib.image.AxesImage at 0x1e58a724c10>



```
In [37]: hist, bin_edges = np.histogram(einstein.flatten(),256, [0,256])
hist_eq, bin_edges_eq = np.histogram(img_highlight.flatten(),256, [0,256])

trans_func = np.interp(hist, hist_eq, np.arange(256))
plt.plot(trans_func)
plt.title('Transform Function')
plt.xlabel('Input Intensity')
plt.ylabel('Output Intensity')
plt.show()
```



Solution 6

6.a)

```
In [38]: einstein_bin = []
for i in range(h):
    for j in range(w):
        einstein_bin.append(np.binary_repr(einstein[i][j], width=8))

bitplanes = np.zeros((8,h,w), np.uint8)

for j in range(0,8):
    b = 2**j
    bitplanes[j] = (np.array([int(i[7-j]) for i in einstein_bin,dtype = np.uint8]*b).reshape(h,w))
```

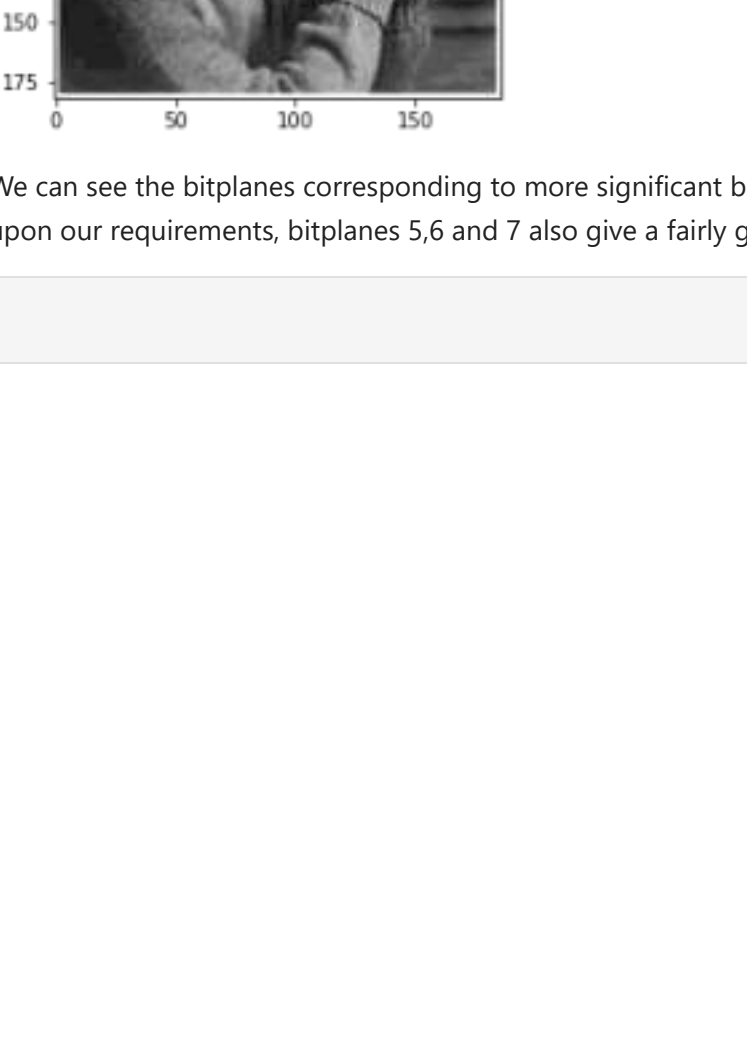
In [39]: fig = plt.figure(figsize=(10, 10))
rows = 4
columns = 2
for j in range(8):
 fig.add_subplot(rows, columns, j+1)
 plt.imshow(bitplanes[j], "gray")
 plt.title(f'bitplane{j}')
plt.show()



6.b)

```
In [40]: hist, bin_edges = np.histogram(einstein.flatten(),256, [0,256])
hist_3, bin_edges_3 = np.histogram(bitplanes[3].flatten(),256, [0,256])

trans_func = np.interp(hist, hist_3, np.arange(256))
plt.plot(trans_func)
plt.title('Transform Function')
plt.xlabel('Input Intensity')
plt.ylabel('Output Intensity')
plt.show()
```



```
In [41]: hist, bin_edges = np.histogram(einstein.flatten(),256, [0,256])
hist_3, bin_edges_3 = np.histogram(bitplanes[3].flatten(),256, [0,256])

trans_func3 = np.interp(hist, hist_3, np.arange(256))
plt.plot(trans_func3)
plt.title('Transform Function')
plt.xlabel('Input Intensity')
plt.ylabel('Output Intensity')
plt.show()
```



6.c)

```
In [43]: reconstruct = bitplanes[0]*bitplanes[3]*bitplanes[7]
plt.imshow(reconstruct, "gray")
```

Out[43]: <matplotlib.image.AxesImage at 0x1e58a783070>



```
In [44]: reconstruct = bitplanes[2]*bitplanes[4]*bitplanes[6]
plt.imshow(reconstruct, "gray")
```

Out[44]: <matplotlib.image.AxesImage at 0x1e58a85dac0>



```
In [45]: reconstruct = bitplanes[5]*bitplanes[6]*bitplanes[7]
plt.imshow(reconstruct, "gray")
```

Out[45]: <matplotlib.image.AxesImage at 0x1e58eb27370>



In [46]: plt.imshow(einstein, "gray")

Out[46]: <matplotlib.image.AxesImage at 0x1e58b8802e0>



```
In [47]: reconstruct = bitplanes[4]*bitplanes[5]*bitplanes[6]*bitplanes[7]
plt.imshow(reconstruct, "gray")
```

Out[47]: <matplotlib.image.AxesImage at 0x1e58b866d90>



We can see the bitplanes corresponding to more significant bits when merged give a better image. Minimum number of planes depends upon our requirements, bitplanes 5.6 and 7 also give a fairly good image. Though, bitplanes 4.5.6 and 7 together give a better image.

In []: