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//
//  Agribusiness.swift
//  FBLA-QuizME
//
//  Created by Udit Garg on 11/24/18.
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//

import Foundation
import UIKit

class Agribusiness: UIViewController {

    // Set up variables that represent labels and buttons on the storyboard
    @IBOutlet weak var QuestionLabel: UILabel!
    @IBOutlet weak var Answer1: UIButton!
    @IBOutlet weak var Answer2: UIButton!
    @IBOutlet weak var Answer3: UIButton!
    @IBOutlet weak var Answer4: UIButton!
    @IBOutlet weak var NextQuestion: UIButton!
    @IBOutlet weak var ScoreLabel: UILabel!

    // Create an array of integers that represent the number of questions
    var randomQuestionArray:[Int] = [0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12]

    override func viewDidLoad() {
        super.viewDidLoad()

        // Hide Initial Next Question Buttons
        NextQuestion.isHidden = true

        //Format the buttons
        Answer1.layer.borderWidth=1
        Answer1.layer.borderColor=UIColor.darkGray.cgColor
        Answer1.layer.cornerRadius=5
        Answer2.layer.borderWidth=1
        Answer2.layer.borderColor=UIColor.darkGray.cgColor
        Answer2.layer.cornerRadius=5
        Answer3.layer.borderWidth=1
        Answer3.layer.borderColor=UIColor.darkGray.cgColor
        Answer3.layer.cornerRadius=5
        Answer4.layer.borderWidth=1
        Answer4.layer.borderColor=UIColor.darkGray.cgColor
        Answer4.layer.cornerRadius=5

        // Set the answers to be incorrect
        Answer1Correct = false
        Answer2Correct = false
        Answer3Correct = false
        Answer4Correct = false

        // As soon as the view loads start generating the questions
        RandomQuestions()

        ScoreNumber = 0
    }

    override func didReceiveMemoryWarning() {
        super.didReceiveMemoryWarning()
        // Dispose of any resources that can be recreated.
    }

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}

// If the answer is right then the Next Question button is enabled
func rightAnswer() {
    NextQuestion.isHidden = false
    ScoreNumber = Int(ScoreNumber) + 2
    ScoreLabel.text = String(format: "%i", ScoreNumber)
}

// If the answer is wrong then the Next Question button is hidden
func wrongAnswer() {
    ScoreNumber = Int(ScoreNumber) - 1
    ScoreLabel.text = String(format: "%i", ScoreNumber)
}

// This function randomly generates questions without repeat
func RandomQuestions(){

    Answer1.isEnabled = true
    Answer2.isEnabled = true
    Answer3.isEnabled = true
    Answer4.isEnabled = true

    // This makes randomIndex represent the number of questions available for this
question
    let randomIndex = Int(arc4random_uniform(UInt32(randomQuestionArray.count)))

    // Generates questions until all of the questions for this topic have been
answered
    if randomQuestionArray.count > -1 {

        switch (randomQuestionArray[randomIndex]) {
        case 0:
            QuestionLabel.text = "The best strategy for handling a "know-it-all"
customer is:"
            Answer1.setTitle("telling him/her you know it all", for: .normal)
            Answer2.setTitle("telling him/her that you don't agree with him/her",
for: .normal)
            Answer3.setTitle("not being argumentative with the customer", for:
.normal)
            Answer4.setTitle("asking the customer to leave", for: .normal)
            Answer3Correct = true
        case 1:
            QuestionLabel.text = "document that describes the type of competition
a business will face and the types of customers the business hopes to attract"
            Answer1.setTitle("management plan", for: .normal)
            Answer2.setTitle("financial plan", for: .normal)
            Answer3.setTitle("operating plan", for: .normal)
            Answer4.setTitle("legal plan", for: .normal)
            Answer1Correct = true
        case 2:
            QuestionLabel.text = "Which of the following is considered an
agribusiness product?"
            Answer1.setTitle("Corn grown for the USA market", for: .normal)
            Answer2.setTitle("Soybeans to be exported", for: .normal)
            Answer3.setTitle("Cotton", for: .normal)
            Answer4.setTitle("All of the above", for: .normal)
            Answer4Correct = true
        case 3:
            QuestionLabel.text = "The demand for most farm commodities is:"

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        Answer1.setTitle("growing more rapidly than supply", for: .normal)
        Answer2.setTitle("inelastic", for: .normal)
        Answer3.setTitle("decreasing over time", for: .normal)
        Answer4.setTitle("a relatively flat downwards sloping line", for:
.normal)

        Answer2Correct = true
    case 4:
        QuestionLabel.text = "Seed and chemicals are considered as which type
of agribusiness industries?"
        Answer1.setTitle("Support.", for: .normal)
        Answer2.setTitle("Output", for: .normal)
        Answer3.setTitle("Production", for: .normal)
        Answer4.setTitle("Input", for: .normal)
        Answer4Correct = true
    case 5:
        QuestionLabel.text = "The process of determining the best way to
approach a particular goal is called"
        Answer1.setTitle("Planning", for: .normal)
        Answer2.setTitle("Organizing", for: .normal)
        Answer3.setTitle("Leading", for: .normal)
        Answer4.setTitle("Controlling", for: .normal)
        Answer1Correct = true
    case 6:
        QuestionLabel.text = "Solvency of a business can be determined by
evaluating the:"
        Answer1.setTitle("cash flow statement", for: .normal)
        Answer2.setTitle("debt to equity ratio", for: .normal)
        Answer3.setTitle("price to earning ratio", for: .normal)
        Answer4.setTitle("net income", for: .normal)
        Answer2Correct = true
    case 7:
        QuestionLabel.text = "Vertical integration is most common in which of
the following agricultural enterprises?"
        Answer1.setTitle("horses", for: .normal)
        Answer2.setTitle("beef", for: .normal)
        Answer3.setTitle("grain", for: .normal)
        Answer4.setTitle("poultry", for: .normal)
        Answer4Correct = true
    case 8:
        QuestionLabel.text = "Cattle futures are publicly traded on the:"
        Answer1.setTitle("New York Stock Exchange", for: .normal)
        Answer2.setTitle("NASDAQ", for: .normal)
        Answer3.setTitle("Chicago Board of Trade", for: .normal)
        Answer4.setTitle("none of the above", for: .normal)
        Answer3Correct = true
    case 9:
        QuestionLabel.text = "The demand for pork is determined by: "
        Answer1.setTitle("The price of pork", for: .normal)
        Answer2.setTitle("Income of the purchaser", for: .normal)
        Answer3.setTitle("The prices of substitute products", for: .normal)
        Answer4.setTitle("all of the above.", for: .normal)
        Answer4Correct = true
    case 10:
        QuestionLabel.text = "A dairy cow held for breeding and production
purposes is known as a:"
        Answer1.setTitle("short-term asset", for: .normal)
        Answer2.setTitle("intermediate asset", for: .normal)
        Answer3.setTitle("capital asset", for: .normal)
        Answer4.setTitle("long-term liability", for: .normal)
        Answer4Correct = true
    case 11:

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        QuestionLabel.text = "Which of the following business types allows the
most liability protection for the owners?"
        Answer1.setTitle("partnership", for: .normal)
        Answer2.setTitle("sole proprietorship", for: .normal)
        Answer3.setTitle("corporation", for: .normal)
        Answer4.setTitle("none of the above", for: .normal)
        Answer3Correct = true
    case 12:
        QuestionLabel.text = "Which of the following is the equation for
determining net worth?"
        Answer1.setTitle("Net Worth = Assets - Liabilities", for: .normal)
        Answer2.setTitle("Net Worth = Assets + Liabilities", for: .normal)
        Answer3.setTitle("Net Worth = Assets / Liabilities", for: .normal)
        Answer4.setTitle("Net Worth = Liabilities - Assets", for: .normal)
        Answer4Correct = true
    default:
        break
    }
    // Removes the possibility of the question that was just shown to be shown
again
    randomQuestionArray.remove(at: randomIndex)
}

// If the user is on the last question then show them that they have reached
the last question
if (randomQuestionArray.count < 1) {
    let alert = UIAlertController(title: "Wow!", message: "You have reached
the last question for Agribusiness! Nice Job! Complete this question and then click on
'Your Score' for a rating!", preferredStyle: .alert)
    alert.addAction(UIAlertAction(title: "Continue", style: .default, handler:
{ action in
        switch action.style{
        case .default:
            print("default")
        case .cancel:
            print("cancel")
        case .destructive:
            print("destructive")
        }
        self.present(alert, animated: true, completion: nil)
        NextQuestion.isEnabled = false
    })
}

if (randomQuestionArray.count == 0) {
    let alert = UIAlertController(title: "Wow!", message: "You got
\\(ScoreNumber) out of 13 questions correct nice job! To see a detailed breakdown of
your score, click-Your Score-next to your score number.", preferredStyle: .alert)
    alert.addAction(UIAlertAction(title: "Continue", style: .default, handler:
{ action in
        switch action.style{
        case .default:
            print("default")
        case .cancel:
            print("cancel")
        case .destructive:
            print("destructive")
        }
        self.present(alert, animated: true, completion: nil)
    })
}
}

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*// These 4 functions tell the user if they got the correct answer or if they got the incorrect answer*

```
@IBAction func Answer1(_ sender: Any) {
    if Bool(Answer1Correct) == true {
        rightAnswer()
        Answer1.layer.backgroundColor = UIColor.green.cgColor
        Answer1.isEnabled = false
        Answer2.isEnabled = false
        Answer3.isEnabled = false
        Answer4.isEnabled = false
    } else {
        wrongAnswer()
        Answer1.layer.backgroundColor = UIColor.red.cgColor
        Answer1.isEnabled = false
    }
}
```

```
@IBAction func Answer2(_ sender: Any) {
    if Bool(Answer2Correct) == true {
        rightAnswer()
        Answer2.layer.backgroundColor = UIColor.green.cgColor
        Answer2.isEnabled = false
        Answer1.isEnabled = false
        Answer3.isEnabled = false
        Answer4.isEnabled = false
    } else {
        wrongAnswer()
        Answer2.layer.backgroundColor = UIColor.red.cgColor
        Answer2.isEnabled = false
    }
}
```

```
@IBAction func Answer3(_ sender: Any) {
    if Bool(Answer3Correct) == true {
        rightAnswer()
        Answer3.layer.backgroundColor = UIColor.green.cgColor
        Answer3.isEnabled = false
        Answer1.isEnabled = false
        Answer2.isEnabled = false
        Answer4.isEnabled = false
    } else {
        wrongAnswer()
        Answer3.layer.backgroundColor = UIColor.red.cgColor
        Answer3.isEnabled = false
    }
}
```

```
@IBAction func Answer4(_ sender: Any) {
    if Bool(Answer4Correct) == true {
        rightAnswer()
        Answer4.layer.backgroundColor = UIColor.green.cgColor
        Answer4.isEnabled = false
        Answer1.isEnabled = false
        Answer2.isEnabled = false
        Answer3.isEnabled = false
    } else {
        wrongAnswer()
        Answer4.layer.backgroundColor = UIColor.red.cgColor
        Answer4.isEnabled = false
    }
}
```

```
// Resets the colors and answers and generates another question
@IBAction func NextQuestion(_ sender: Any) {
    Answer1.layer.backgroundColor = UIColor.white.cgColor
    Answer2.layer.backgroundColor = UIColor.white.cgColor
    Answer3.layer.backgroundColor = UIColor.white.cgColor
    Answer4.layer.backgroundColor = UIColor.white.cgColor
    NextQuestion.isHidden = true
    Answer1Correct = false
    Answer2Correct = false
    Answer3Correct = false
    Answer4Correct = false
    RandomQuestions()
}
}
```