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IntroToParlimentaryProcedure.swift
    FBLA-QuizME
    Created by Udit Garg on 11/28/18.
import Foundation
import UIKit
import MessageUI
class IntroToParlimentaryProcedure: UIViewController {
   @IBOutlet weak var QuestionLabel: UILabel!
   @IBOutlet weak var Answer1: UIButton!
    @IBOutlet weak var Answer2: UIButton!
    @IBOutlet weak var Answer3: UIButton!
   @IBOutlet weak var Answer4: UIButton!
   @IBOutlet weak var NextQuestion: UIButton!
   @IBOutlet weak var ScoreLabel: UILabel!
   var randomQuestionArray:[Int] = [0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12]
    override func viewDidLoad() {
        super.viewDidLoad()
        NextQuestion isHidden = true
        Answer1.layer.borderWidth=1
        Answer1.layer.borderColor=UIColor.darkGray.cgColor
        Answer1.layer.cornerRadius=5
        Answer2.layer.borderWidth=1
        Answer2.layer.borderColor=UIColor.darkGray.cgColor
        Answer2.layer.cornerRadius=5
        Answer3.layer.borderWidth=1
        Answer3.layer.borderColor=UIColor.darkGray.cgColor
        Answer3.layer.cornerRadius=5
        Answer4.layer.borderWidth=1
        Answer4.layer.borderColor=UIColor.darkGray.cgColor
        Answer4.layer.cornerRadius=5
        Answer1Correct = false
        Answer2Correct = false
        Answer3Correct = false
        Answer4Correct = false
        RandomQuestions()
        ScoreNumber = 0
    }
    override func didReceiveMemoryWarning() {
       super.didReceiveMemoryWarning()
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}
     func rightAnswer() {
          NextQuestion.isHidden = false
          ScoreNumber = Int(ScoreNumber) + 2
          ScoreLabel.text = String(format: "%i", ScoreNumber)
     }
     func wrongAnswer() {
          ScoreNumber = Int(ScoreNumber) - 1
          ScoreLabel.text = String(format: "%i", ScoreNumber)
     // This function randomly generates questions without repeat
     func RandomOuestions(){
          Answer1.isEnabled = true
          Answer2.isEnabled = true
          Answer3.isEnabled = true
          Answer4.isEnabled = true
         // This makes randomIndex represent the number of questions available for this
          let randomIndex = Int(arc4random uniform(UInt32(randomQuestionArray.count)))
answered
          if randomQuestionArray.count > -1 {
               switch (randomQuestionArray[randomIndex]) {
               case 0:
                    QuestionLabel.text = "Which article in the FBLA bylaws describes the
information about FBLA dues?'
                    Answer1.setTitle("Article III", for: .normal)
Answer2.setTitle("Article IV", for: .normal)
Answer3.setTitle("Article VI", for: .normal)
Answer4.setTitle("Article V", for: .normal)
                    Answer2Correct = true
               case 1:
                    QuestionLabel.text = "To appeal is:"
                    Answer1.setTitle("close the meeting", for: .normal)
Answer2.setTitle("question chair's ruling", for: .normal)
                    Answer3.setTitle("agree", for: .normal)
Answer4.setTitle("modify meaning", for: .normal)
                    Answer2Correct = true
               case 2:
                    QuestionLabel.text = "Viva voce means:"
                    Answer1.setTitle("voice vote", for: .normal)
Answer2.setTitle("always for the motion", for: .normal)
Answer3.setTitle("no objection", for: .normal)
Answer4.setTitle("objection", for: .normal)
                    Answer1Correct = true
               case 3:
                    QuestionLabel.text = "To delay consideration of the main motion until
the next regular meeting:"
                    Answer1.setTitle("lay on the table", for: .normal)
                    Answer2.setTitle("limit debate", for: .normal)
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Answer3.setTitle("postpone indefinitely", for: .normal)
                  Answer4.setTitle("postpone definitely", for: .normal)
                  Answer4Correct = true
             case 4:
                  QuestionLabel.text = "The lack of a second has become immaterial"
                  Answer1.setTitle("after the chair has stated the question", for:
.normal)
                  Answer2.setTitle("when the vote is taken", for: .normal)
                  Answer3.setTitle("after debate has begun", for: .normal)
                  Answer4.setTitle("all of the above", for: .normal)
                  Answer2Correct = true
             case 5:
                  QuestionLabel.text = "A committee composed of national officers and
board members that carefully considers applicants for officers of FBLA is appointed by
                  Answer1.setTitle("CEO", for: .normal)
Answer2.setTitle("FBLA President", for: .normal)
                  Answer3.setTitle("Board of Directors", for: .normal)
Answer4.setTitle("National Executive Council", for: .normal)
                  Answer2Correct = true
             case 6:
                  QuestionLabel.text = "If the office of FBLA president becomes vacant,
                  Answer1.setTitle("vice president", for: .normal)
                  Answer2.setTitle("secretary", for: .normal)
Answer3.setTitle("other candidate with the next most votes", for:
.normal)
                  Answer4.setTitle("vice president from the president's region", for:
.normal)
                  Answer4Correct = true
             case 7:
                  QuestionLabel.text = "Rescind means:"
                  Answer1.setTitle("cancel", for: .normal)
Answer2.setTitle("agreement that motion be considered", for: .normal)
Answer3.setTitle("give way to", for: .normal)
Answer4.setTitle("no objection", for: .normal)
                  Answer1Correct = true
             case 8:
                  QuestionLabel.text = "The quorum of an assembly"
                  Answer1.setTitle("is the largest dependent voting board", for:
.normal)
                  Answer2.setTitle("always a majority of the members", for: _normal)
                  Answer3.setTitle("is the members needed for business to occur
legally", for: .normal)
                  Answer4.setTitle("is two-thirds of the members present at the
meeting", for: .normal)
                  Answer3Correct = true
             case 9:
                  QuestionLabel.text = "Corrections to the minutes"
                  Answer1.setTitle("should only be made on the minutes being corrected",
for: .normal)
                  Answer2.setTitle("may be made only after they are read to the
assembly", for: .normal)
                  Answer3.setTitle("cannot be made after being accepted by the
assembly", for: .normal)
                  Answer4.setTitle("none of the above", for: .normal)
                  Answer1Correct = true
             case 10:
                  QuestionLabel.text = "Proposed amendments to the bylaws must be
submitted in writing to the"
                  Answer1.setTitle("Association President.", for: .normal)
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Answer2.setTitle("National Executive Council.", for: .normal)
                       Answer3.setTitle("FBLA president.", for: .normal)
                       Answer4.setTitle("Board of directors.", for: .normal)
                       Answer1Correct = true
                 case 11:
                       QuestionLabel.text = "The secretary must supply at least ____ copies
of the minutes to the necessary authorities."
                       Answer1.setTitle("four", for: .normal)
Answer2.setTitle("two", for: .normal)
                       Answer3.setTitle("three", for: .normal)
Answer4.setTitle("one", for: .normal)
                       Answer2Correct = true
                 case 12:
                       QuestionLabel.text = "Action of the National Executive Council must be
included in the minutes of the"
                       Answer1.setTitle("adjourned meeting.", for: .normal)
Answer2.setTitle("special meeting.", for: .normal)
Answer3.setTitle("regular meeting.", for: .normal)
                       Answer4.setTitle("next regular meeting.", for: .normal)
                       Answer4Correct = true
                 default:
                       break
                 randomQuestionArray.remove(at: randomIndex)
           }
           if (randomQuestionArray.count < 1) {</pre>
let alert = UIAlertController(title: "Wow!", message: "You have reached the last question for Introduction to Parlimentary Procedure! Nice Job! Complete this question and then click on 'Your Score' for a rating!", preferredStyle: .alert) alert.addAction(UIAlertAction(title: "Continue", style: .default, handler:
{ action in
                       switch action.style{
                       case .default:
                             print("default")
                       case .cancel:
                             print("cancel")
                       case .destructive:
                             print("destructive")
                 self.present(alert, animated: true, completion: nil)
NextQuestion.isEnabled = false
           if (randomQuestionArray.count == 0) {
                 let alert = UIAlertController(title: "Wow!", message: "You got
\(ScoreNumber) out of 13 questions correct nice job! To see a detailed breakdown of your score, click-Your Score-next to your score number.", preferredStyle: .alert) alert.addAction(UIAlertAction(title: "Continue", style: .default, handler:
{ action in
                       switch action.style{
                       case .default:
                             print("default")
                       case .cancel:
                             print("cancel")
                       case .destructive:
                            print("destructive")
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}}))
        self.present(alert, animated: true, completion: nil)
    }
}
@IBAction func Answer1(_ sender: Any) {
    if Bool(Answer1Correct) == true {
        rightAnswer()
        Answer1.layer.backgroundColor = UIColor.green.cgColor
        Answer1.isEnabled = false
        Answer2.isEnabled = false
        Answer3.isEnabled = false
        Answer4.isEnabled = false
    } else {
        wrongAnswer()
        Answer1.layer.backgroundColor = UIColor.red.cgColor
        Answer1.isEnabled = false
    }
}
@IBAction func Answer2(_ sender: Any) {
    if Bool(Answer2Correct) == true {
        rightAnswer()
        Answer2.layer.backgroundColor = UIColor.green.cgColor
        Answer2.isEnabled = false
        Answer1.isEnabled = false
        Answer3.isEnabled = false
        Answer4.isEnabled = false
    } else {
        wrongAnswer()
        Answer2.layer.backgroundColor = UIColor.red.cgColor
        Answer2.isEnabled = false
    }
}
@IBAction func Answer3(_ sender: Any) {
    if Bool(Answer3Correct) == true {
        rightAnswer()
        Answer3.layer.backgroundColor = UIColor.green.cgColor
        Answer3.isEnabled = false
        Answer1.isEnabled = false
        Answer2.isEnabled = false
        Answer4.isEnabled = false
    } else {
        wrongAnswer()
        Answer3.layer.backgroundColor = UIColor.red.cgColor
        Answer3.isEnabled = false
    }
}
@IBAction func Answer4(_ sender: Any) {
    if Bool(Answer4Correct) == true {
        rightAnswer()
        Answer4.layer.backgroundColor = UIColor.green.cgColor
        Answer4.isEnabled = false
        Answer1.isEnabled = false
        Answer2.isEnabled = false
        Answer3.isEnabled = false
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wrongAnswer()
    Answer4.layer.backgroundColor = UIColor.red.cgColor
    Answer4.isEnabled = false
}

// Resets the colors and answers and generates another question
@IBAction func NextQuestion(_ sender: Any) {
    Answer1.layer.backgroundColor = UIColor.white.cgColor
    Answer2.layer.backgroundColor = UIColor.white.cgColor
    Answer3.layer.backgroundColor = UIColor.white.cgColor
    Answer4.layer.backgroundColor = UIColor.white.cgColor
    NextQuestion.isHidden = true
    Answer1Correct = false
    Answer2Correct = false
    Answer3Correct = false
    Answer4Correct = false
    RandomQuestions()
}
```