interface

- An interface can have methods and variables, but the methods declared in an interface are by default abstract
- Interface methods are by default abstract and public
- Interface attributes are by default public, static and final
- An interface cannot contain a constructor
- To declare an interface, use **interface** keyword.
- To implement interface use **implements** keyword.

Why do we use interface?

- It is used to achieve total abstraction.
- Since java does not support multiple inheritance in case of class, but by using interface it can achieve multiple inheritance.

```
interface printable{
void print();
class A6 implements printable{
public void print(){System.out.println("Hello");}
public static void main(String args[]){
A6 obj = new A6();
obj.print();
```

Output: Hello

```
//Interface declaration: by first user
interface Drawable{
void draw();
//Implementation: by second user
class Rectangle implements Drawable{
public void draw(){System.out.println("drawing rectangle");}
class Circle implements Drawable{
public void draw(){System.out.println("drawing circle");}
//Using interface: by third user
class TestInterface1{
public static void main(String args[]){
Drawable d=new Circle();//In real scenario, object is provided by method e.g. getDrawable()
d.draw();
}}
```

Output: drawing circle

```
// create an interface
interface Language {
 void getName(String name);
// class implements interface
class ProgrammingLanguage implements Language {
  // implementation of abstract method
  public void getName(String name) {
    System.out.println("Programming Language: " + name);
class Main {
  public static void main(String[] args) {
    ProgrammingLanguage language = new ProgrammingLanguage();
    language.getName("Java");
```

Output **Programming Language: Java**

```
interface FirstInterface {
  public void myMethod(); // interface method
interface SecondInterface {
  public void myOtherMethod(); // interface method
class DemoClass implements FirstInterface, SecondInterface {
  public void myMethod() {
    System.out.println("Some text..");
  public void myOtherMethod() {
   System.out.println("Some other text...");
class Main {
  public static void main(String[] args) {
   DemoClass myObj = new DemoClass();
   myObj.myMethod();
   myObj.myOtherMethod();
```