Unit 3 Interface with default and static method

```
import java.io.*;
interface intfA
          void m1();
interface intfB
          void m2();
// class implements both interfaces
// and provides implementation to the method.
class sample implements intfA, intfB
          @Override
          public void m1()
                    System.out.println("Welcome: inside the method m1");
          @Override
          public void m2()
                    System.out.println("Welcome: inside the method m2");
```

```
class GFG
{
     public static void main (String[] args)
     {
          sample ob1 = new sample();

          // calling the method implemented
          // within the class.
          ob1.m1();
          ob1.m2();
     }
}
```

Output;

Welcome: inside the method m1 Welcome: inside the method m2

Interfaces Can Be Extended

- One interface can inherit another by use of the keyword extends.
- The syntax is the same as for inheriting classes.
- When a class implements an interface that inherits another interface, it must provide implementations for all methods required by the interface inheritance chain.

```
// One interface can extend another.
interface A {
 void meth1(); void meth2();
// B now includes meth1() and meth2() -- it adds meth3().
interface B extends A {
 void meth3();
// This class must implement all of A and B
class MyClass implements B {
 public void meth1() {
    System.out.println("Implement meth1().");
 public void meth2() {
    System.out.println("Implement meth2().");
 public void meth3() {
    System.out.println("Implement meth3().");
class IFExtend {
 public static void main(String arg[]) {
   MyClass ob = new MyClass();
ob.meth1();
   ob.meth2();
   ob.meth3();
```

Program 2

```
// Java program to demonstrate inheritance in
// interfaces.
import java.io.*;
interface intfA
         void geekName();
interface intfB extends intfA
         void geekInstitute();
// class implements both interfaces and provides
// implementation to the method.
class sample implements intfB
         @Override
         public void geekName()
                   System.out.println("Rohit");
```

```
@Override
         public void geekInstitute()
                   System.out.println("JIIT");
         public static void main (String[] args)
                   sample ob1 = new sample();
                   // calling the method implemented
                   // within the class.
                   ob1.geekName();
                   ob1.geekInstitute();
```

Output

Rohit JIIT

Default Interface Methods

- A default method lets you define a default implementation for an interface method.
- In other words, by use of a default method, it is now possible for an interface method to provide a body, rather than being abstract.
- During its development, the default method was also referred to as an extension method

- A primary motivation for the default method was to provide a means by which interfaces could be expanded without breaking existing code.
- The default method solves this problem by supplying an implementation that will be used if no other implementation is explicitly provided. Thus, the addition of a default method will not cause preexisting code to break.

Default Method Fundamentals

- An interface default method is defined similar to the way a method is defined by a class.
- The primary difference is that the declaration is preceded by the keyword default. For example, consider this simple interface:

```
public interface MyIF {
    // This is a "normal" interface method declaration.
    // It does NOT define a default implementation.
    int getNumber();

    // This is a default method. Notice that it provides
    // a default implementation.
    default String getString() {
        return "Default String";
    }
}
```

```
// Implement MyIF.
class MyIFImp implements MyIF {
  // Only getNumber() defined by MyIF needs
to be implemented.
  // getString() can be allowed to default.
 public int getNumber() {
   return 100;
                      // Use the default method.
                      class DefaultMethodDemo {public static void main(String
                      args[]) {
                          MyIFImp obj = new MyIFImp();
                          // Can call getNumber(), because it is explicitly
                           // implemented by MyIFImp:
                           System.out.println(obj.getNumber());
                           // Can also call getString(), because of default
                           // implementation:
                           System.out.println(obj.getString());
```

The output is shown here:

100

Default String

Program

```
interface TestInterface
         // abstract method
         public void square(int a);
         // default method
         default void show()
         System.out.println("Default Method Executed");
class TestClass implements TestInterface
         // implementation of square abstract method
         public void square(int a)
                   System.out.println(a*a);
         public static void main(String args[])
                   TestClass d = new TestClass();
                   d.square(4);
                   // default method executed
                   d.show();
```

Output
16 Default Method Executed

The default method gives you

- a way to gracefully evolve interfaces over time, and
- a way to provide optional functionality without requiring that a class provide a

placeholder implementation when that functionality is not needed.

Use static Methods in an Interface

- JDK 8 added another new capability to **interface: the ability to define one or more static** methods.
- Like static methods in a class, a static method defined by an interface can be called independently of any object.
- Thus, no implementation of the interface is necessary, and no instance of the interface is required, in order to call a **static method.**
- Instead, a static method is called by specifying the interface name, followed by a period, followed by the method name.

Here is the general form:

InterfaceName.staticMethodName

The static method is getDefaultNumber(). It returns zero.

```
public interface MyIF {
  // This is a "normal" interface method declaration.
  // It does NOT define a default implementation.
  int getNumber();
  // This is a default method. Notice that it provides
  // a default implementation.
  default String getString() {
    return "Default String";
// This is a static interface method.
  static int getDefaultNumber() {
    return 0;
```

Note: As mentioned, no implementation or instance of **MyIF** is required to call **getDefaultNumber()** because it is static.

One last point: **static interface methods are not inherited by either an implementing** class or a subinterface.

```
// Java program to demonstrate // static method in Interface.
interface NewInterface {
           // static method
           static void hello()
                     System.out.println("Hello, New Static Method Here");
           // Public and abstract method of Interface
           void overrideMethod(String str);
// Implementation Class
public class InterfaceDemo implements NewInterface {
           public static void main(String[] args)
                     InterfaceDemo interfaceDemo = new InterfaceDemo();
                     // Calling the static method of interface
                      NewInterface.hello();
                     // Calling the abstract method of interface
                     interfaceDemo.overrideMethod("Hello, Override Method here");
           // Implementing interface method
           @Override
           public void overrideMethod(String str)
                     System.out.println(str);
```

Output:

Hello, New Static Method Here Hello, Override Method here