Write a Java program to find the nodes which are at the maximum distance in a Binary Tree

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import java.util.ArrayList;
public class MaxDistance {
  //Represent a node of binary tree
  public static class Node{
     int data;
     Node left;
     Node right;
     public Node(int data){
        //Assign data to the new node, set left and right children to null
        this.data = data;
        this.left = null;
        this.right = null;
        }
      }
  //Represent the root of binary tree
  public Node root;
  int[] treeArray;
  int index = 0;
  public MaxDistance(){
     root = null;
  }
  //calculateSize() will calculate size of tree
  public int calculateSize(Node node)
  {
     int size = 0;
     if (node == null)
      return 0;
        size = calculateSize (node.left) + calculateSize (node.right) + 1;
        return size;
     }
  }
  //convertBTtoArray() will convert binary tree to its array representation
  public void convertBTtoArray(Node node) {
     //Check whether tree is empty
     if(root == null){
        System.out.println("Tree is empty");
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return;
     }
     else {
        if(node.left != null)
          convertBTtoArray(node.left);
        //Adds nodes of binary tree to treeArray
        treeArray[index] = node.data;
        index++;
        if(node.right != null)
          convertBTtoArray(node.right);
        }
  }
  //getDistance() will find distance between root and a specific node
  public int getDistance(Node temp, int n1) {
     if (temp != null) {
        int x = 0;
        if ((temp.data == n1) || (x = getDistance(temp.left, n1)) > 0
             || (x = getDistance(temp.right, n1)) > 0) {
          //x will store the count of number of edges between temp and node n1
          return x + 1;
        }
        return 0;
     }
     return 0;
  }
  //lowestCommonAncestor() will find out the lowest common ancestor for nodes node1
and node2
  public Node lowestCommonAncestor(Node temp, int node1, int node2) {
     if (temp != null) {
        //If root is equal to either of node node1 or node2, return root
        if (temp.data == node1 || temp.data == node2) {
          return temp;
        }
        //Traverse through left and right subtree
        Node left = lowestCommonAncestor(temp.left, node1, node2);
        Node right = lowestCommonAncestor(temp.right, node1, node2);
        //If node temp has one node(node1 or node2) as left child and one node(node1
or node2) as right child
        //Then, return node temp as lowest common ancestor
        if (left != null && right != null) {
          return temp;
        }
        //If nodes node1 and node2 are in left subtree
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if (left != null) {
           return left;
        }
        //If nodes node1 and node2 are in right subtree
        if (right != null) {
           return right;
        }
     }
     return null;
  }
  //findDistance() will find distance between two given nodes
  public int findDistance(int node1, int node2) {
     //Calculates distance of first node from root
     int d1 = getDistance(root, node1) - 1;
     //Calculates distance of second node from root
     int d2 = getDistance(root, node2) - 1;
     //Calculates lowest common ancestor of both the nodes
     Node ancestor = lowestCommonAncestor(root, node1, node2);
     //If lowest common ancestor is other than root then, subtract 2 * (distance of root
to ancestor)
     int d3 = getDistance(root, ancestor.data) - 1;
     return (d1 + d2) - 2 * d3;
  }
  //nodesAtMaxDistance() will display the nodes which are at maximum distance
  public void nodesAtMaxDistance(Node node) {
     int maxDistance = 0, distance = 0;
     ArrayList<Integer> arr = new ArrayList<>();
     //Initialize treeArray
     int treeSize = calculateSize(node);
     treeArray = new int[treeSize];
     //Convert binary tree to its array representation
     convertBTtoArray(node);
     //Calculates distance between all the nodes present in binary tree and stores max
mum distance in variable maxDistance
     for(int i = 0; i < treeArray.length; i++) {</pre>
        for(int j = i; j < treeArray.length; j++) {</pre>
           distance = findDistance(treeArray[i], treeArray[j]);
          //If distance is greater than maxDistance then, maxDistance will hold the valu
e of distance
           if(distance > maxDistance) {
              maxDistance = distance;
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arr.clear();
             //Add nodes at position i and j to treeArray
              arr.add(treeArray[i]);
              arr.add(treeArray[j]);
       }
          //If more than one pair of nodes are at maxDistance then, add all pairs to tre
Array
           else if(distance == maxDistance) {
             arr.add(treeArray[i]);
             arr.add(treeArray[j]);
           }
        }
     }
     //Display all pair of nodes which are at maximum distance
     System.out.println("Nodes which are at maximum distance: ");
     for(int i = 0; i < arr.size(); i = i + 2) {</pre>
        System.out.println("( " + arr.get(i) + "," + arr.get(i+1) + " )");
  }
  public static void main(String[] args) {
     MaxDistance bt = new MaxDistance();
     //Add nodes to the binary tree
     bt.root = new Node(1);
     bt.root.left = new Node(2);
     bt.root.right = new Node(3);
     bt.root.left.left = new Node(4);
     bt.root.left.right = new Node(5);
     bt.root.right.left = new Node(6);
     bt.root.right.right = new Node(7);
     bt.root.right.right = new Node(8);
     bt.root.right.right.left = new Node(9);
     //Finds out all the pair of nodes which are at maximum distance
     bt.nodesAtMaxDistance(bt.root);
    }
}
```

Output:

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Nodes which are at maximum distance:
( 4,9 )
( 5,9 )
```