

COL106 - Data Structures and Algorithms

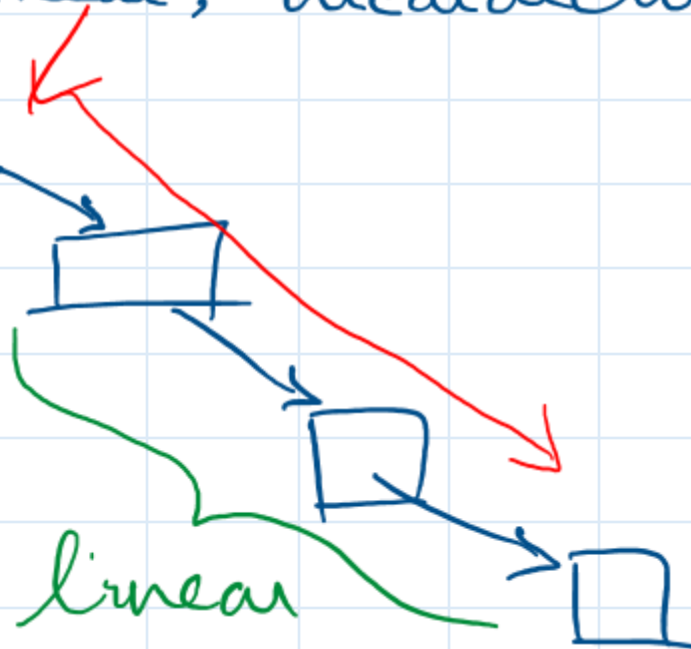
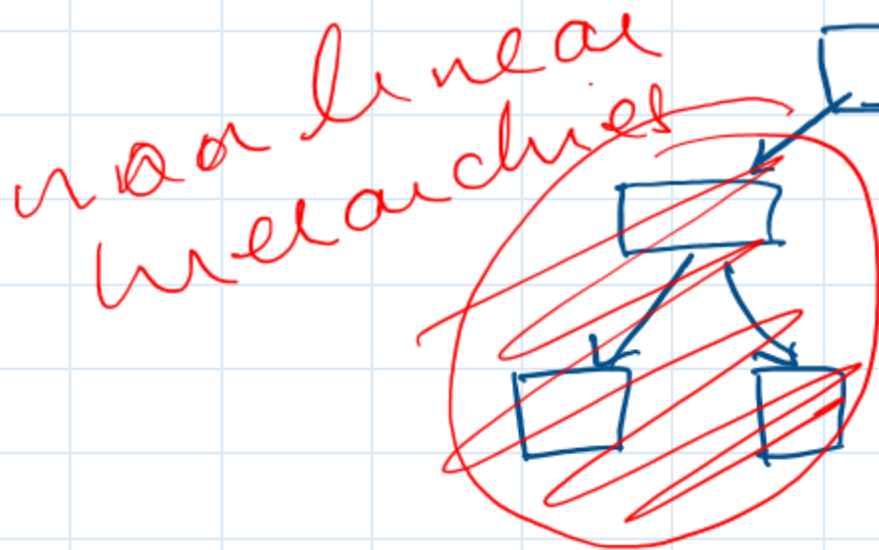
From Linear to Hierarchical Data



linear

Lists are linear structures.
Growth by concatenation.

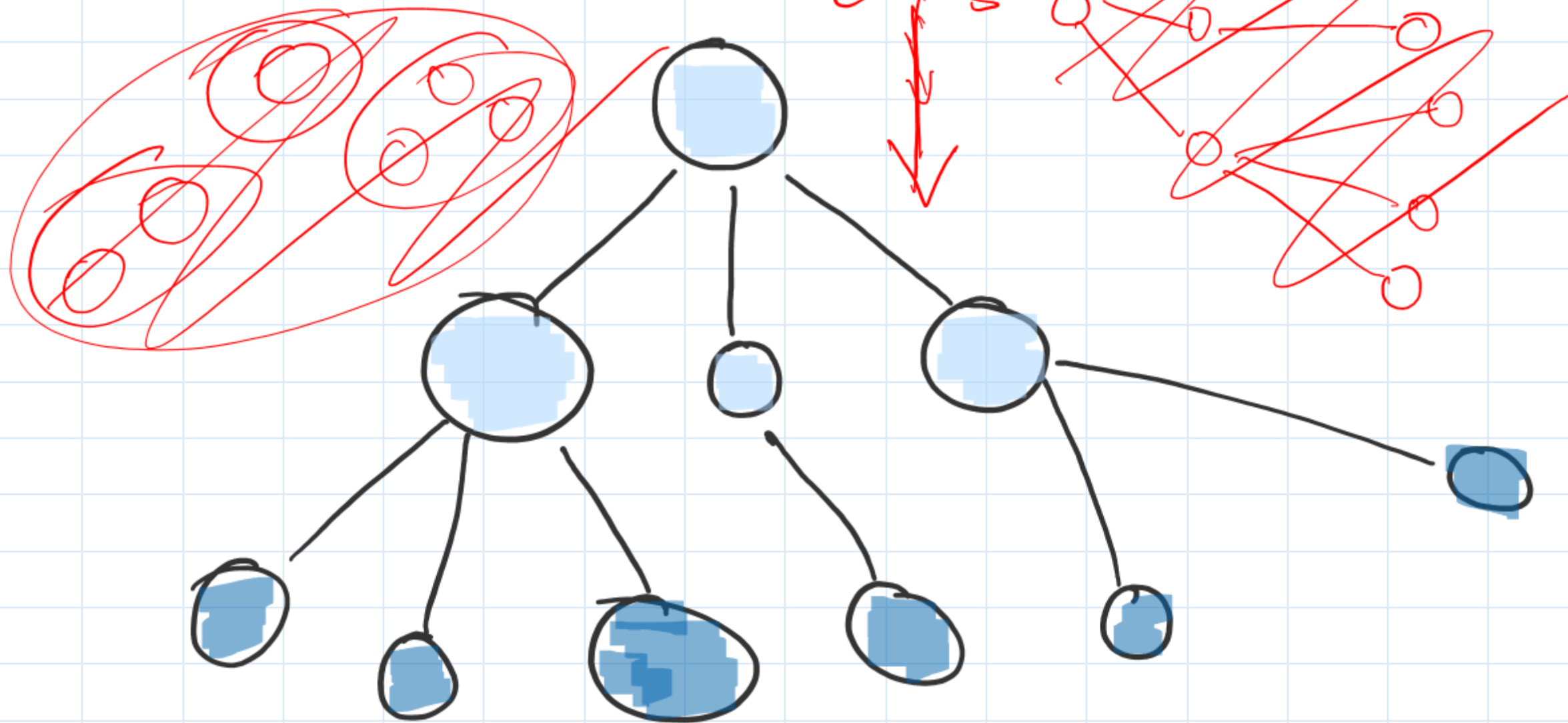
Trees are nonlinear, hierarchical



Every list is a
tree. (degenerate)

Trees are not
lists

SOME DEFINITIONS



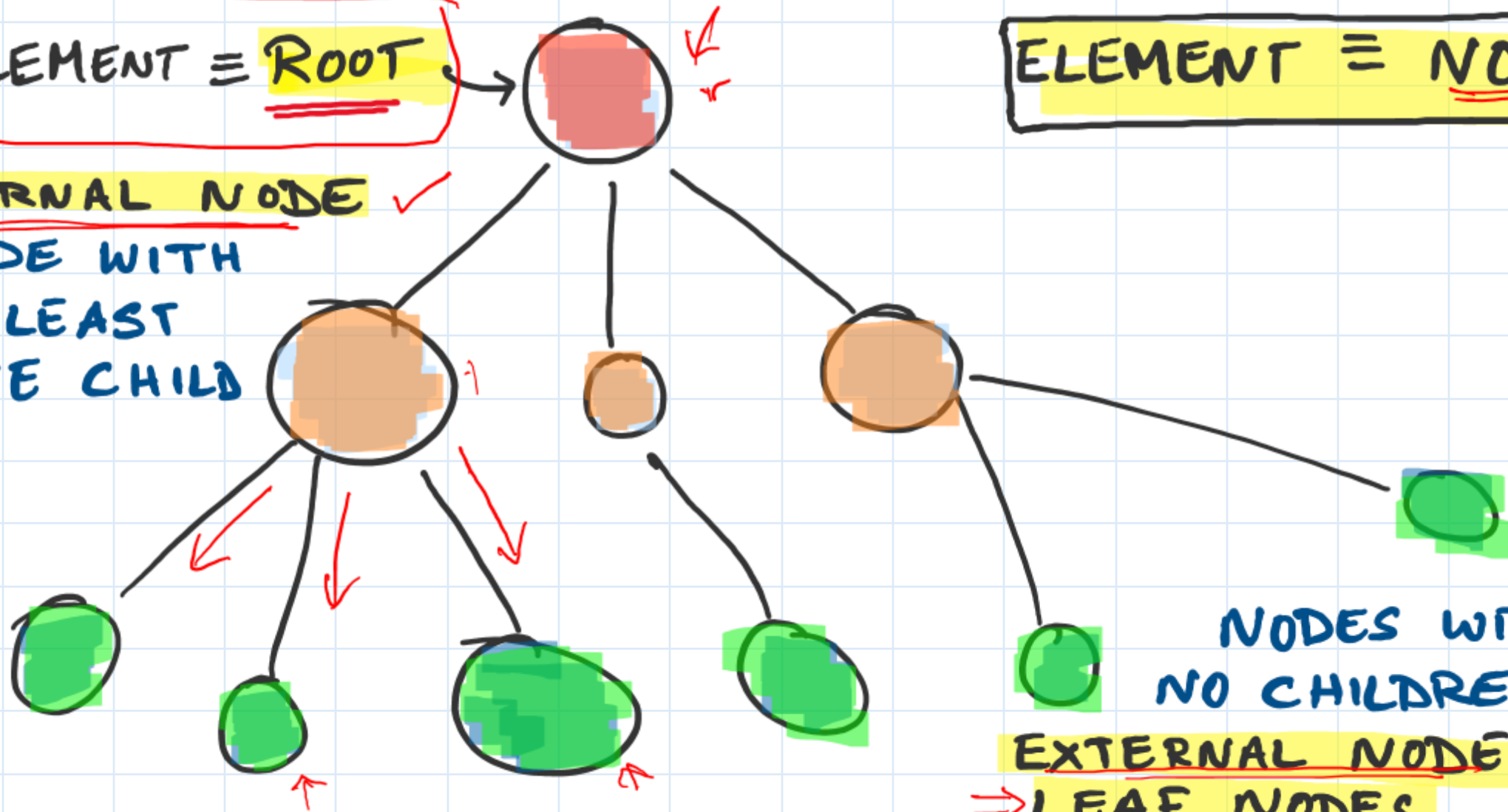
EXCEPT TOP ELEMENT EACH ELEMENT IN A TREE
HAS A PARENT ELEMENT AND ZERO OR MORE CHILDREN

TOP ELEMENT \equiv ROOT

ELEMENT \equiv NODE

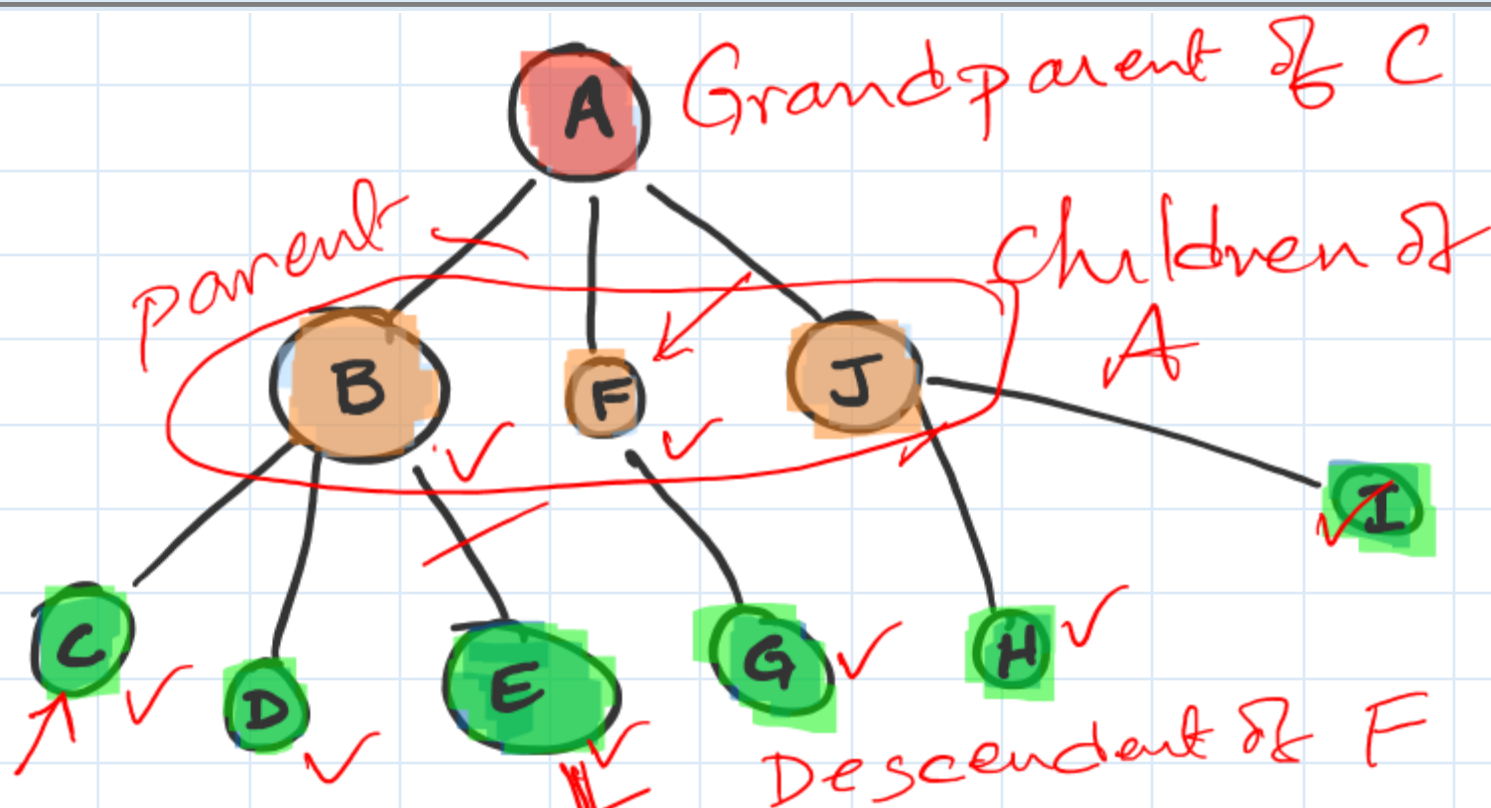
INTERNAL NODE ✓

NODE WITH
AT LEAST
ONE CHILD



NODES WITH
NO CHILDREN

EXTERNAL NODES OR
LEAF NODES



ELEMENT \equiv NODE

TOP ELEMENT \equiv ROOT

INTERNAL NODE

**EXTERNAL NODES OR
LEAF NODES**

ANCESTORS OF A NODE

: PARENT, GRAND PARENT, ETC

DEPTH OF A NODE

: NUMBER OF ANCESTORS

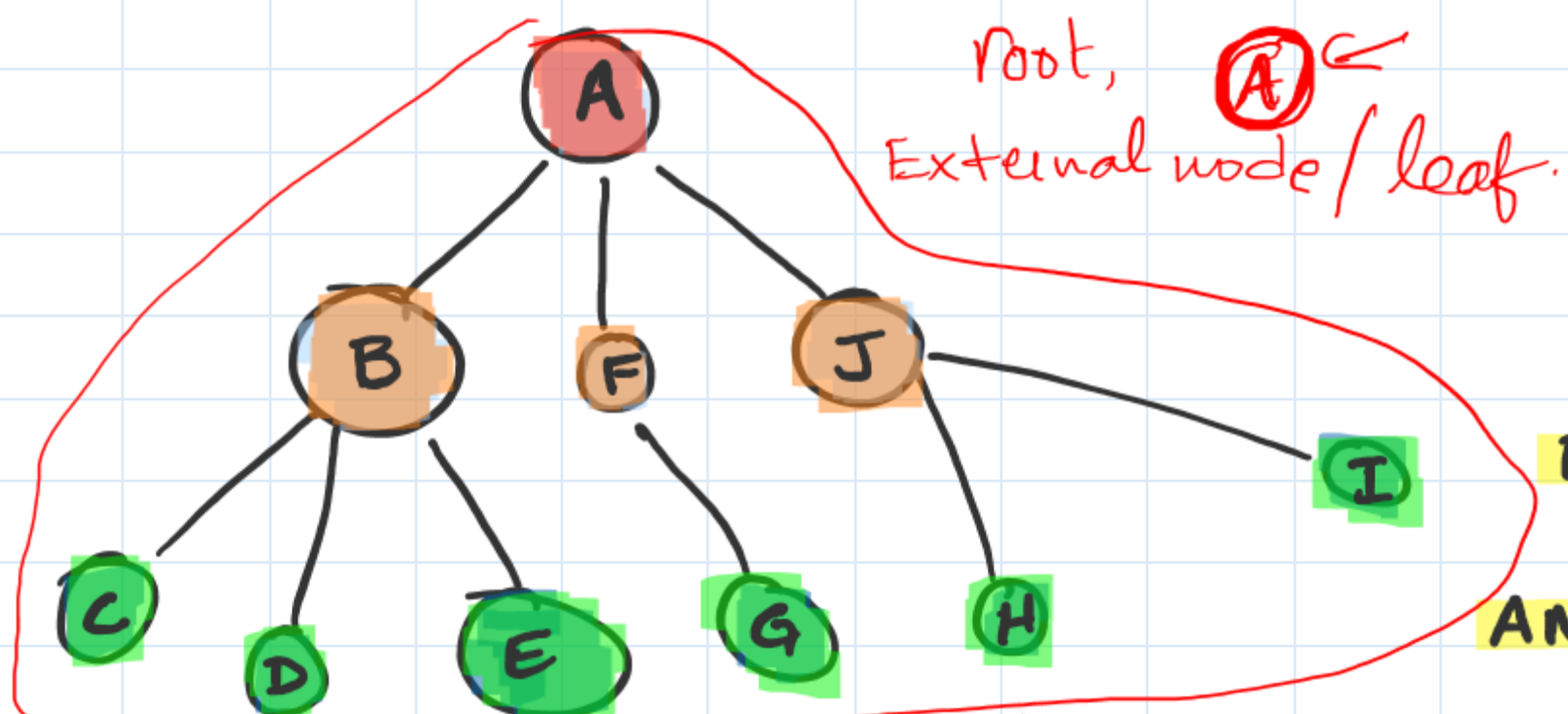
depth of E = 2

DESCENDENTS

: CHILD, GRANDCHILD,
GREAT-GRANDCHILD ETC

HEIGHT OF A TREE

MAXIMUM DEPTH OF ANY
NODE



Root, **A** ←
 External node / leaf.

ELEMENT = NODE

TOP ELEMENT = ROOT

INTERNAL NODE

EXTERNAL NODES OR
 LEAF NODES

ANCESTORS OF A NODE

DESCENDENTS

DEPTH OF A NODE

HEIGHT OF A TREE

DEGREE OF A NODE
 # OF CHILDREN
 -

	IN?	EN?	ANC.	DESC	DEPTH
B	✓	X	{A}	{C,D,E}	1
G	X	✓	{F,A}	{ }	2
A	✓	X	{ }	{all nodes}	0

TREE T

is a set of **nodes** storing elements such that nodes have **parent-child** relationship.

RECURSIVE DEFINITION OF A TREE

- (a) THERE IS ONE SPECIAL NODE **root** OF THE TREE
- (b) REST OF THE NODES ARE PARTITIONED $m \geq 0$ DISJOINT SETS T_1, T_2, \dots, T_m WHERE EACH T_i IS A TREE



- T can be empty ✓
- T can be nonempty with just one node **root** ✓
- each node v, except the root, has a unique parent

TREE T

is a set of **nodes** storing elements such that nodes have **parent-child** relationship.

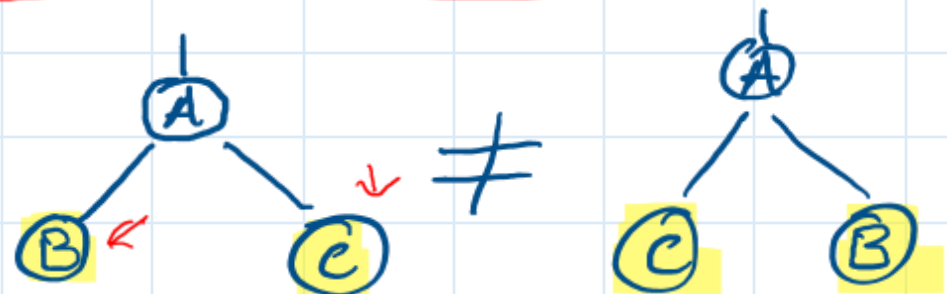
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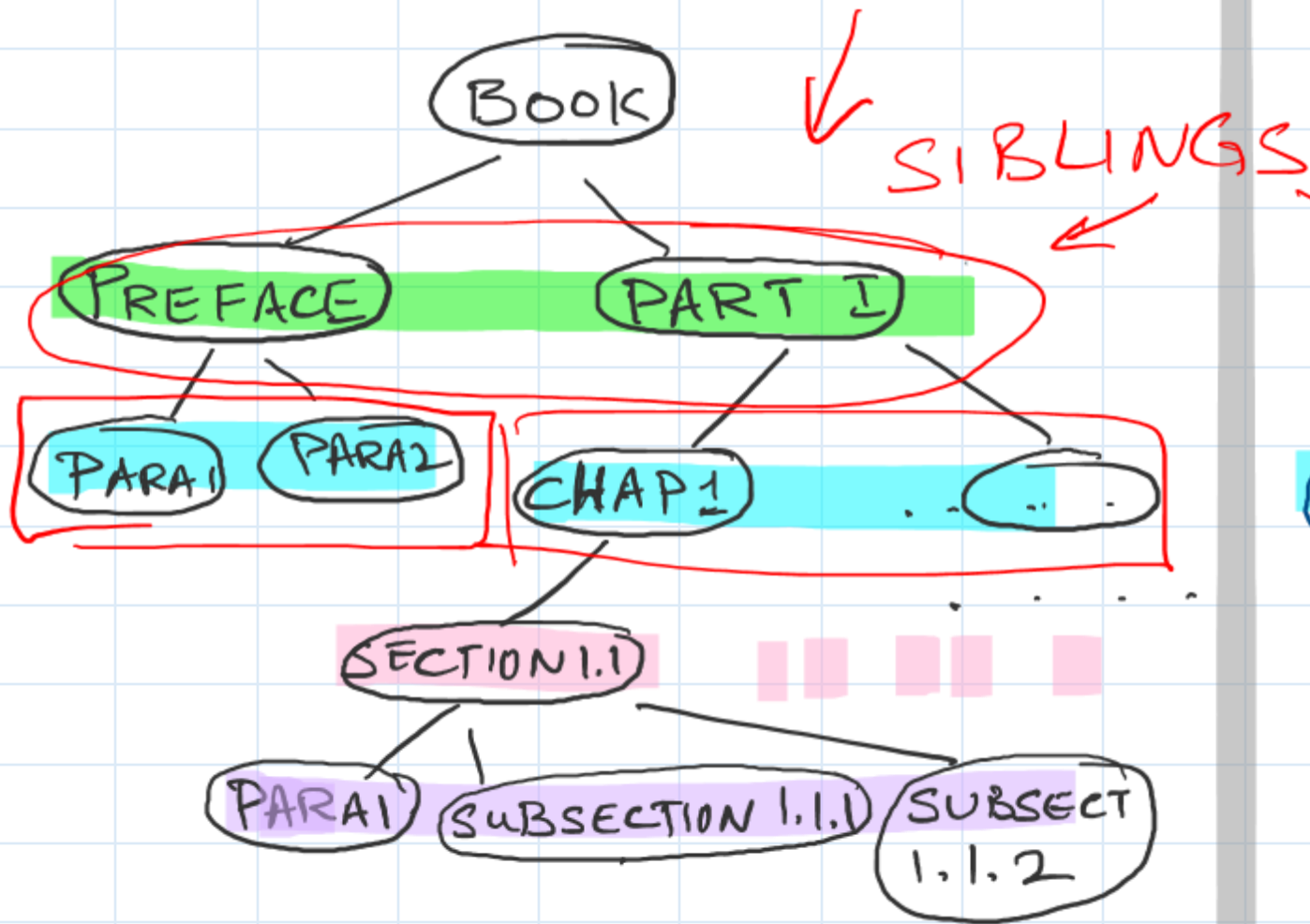
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ORDERED TREE

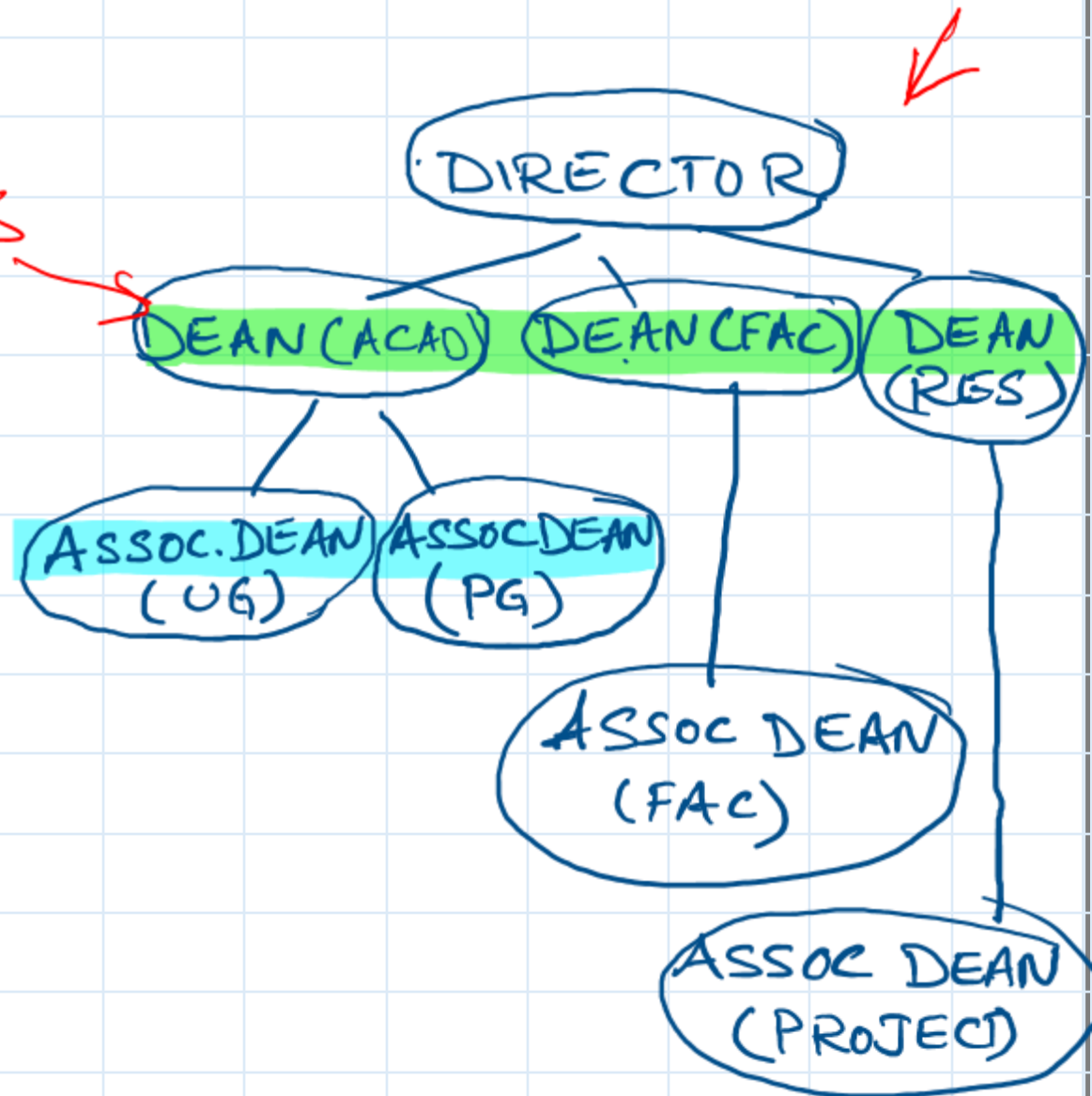
A TREE IN WHICH THE BRANCHES OF EACH NODE ARE ORDERED.



ORDERED TREE



UNORDERED TREE



TREE ADT

(Focus on Accessor methods)

ACCESSOR METHODS

root() ✓

parent(p) *get p's parent*

children(p)

numChildren(p) ←

size() ✓

isEmpty()

POSITION (NODE)

get Element()

QUERY METHODS

is Internal (p) ←

is External (p) ✓

is Root (p) ✓

positions/nodes() ✓
iterator()

TREE ADT

(Focus on Accessor methods)

ACCESSOR METHODS

root()

parent(p)

children(p)

Iterator over
all children
of p

numChildren(p)

size()

isEmpty()

POSITION (NODE)

getElement()

QUERY METHODS

isInternal(p)

isExternal(p)

isRoot(p)

positions/nodes() ←
iterator() ←

TREE IN JAVA

sun.util.Tree

⇒ THERE IS NO STANDARD
IN JAVA FOR TREE.

CLASS / INTERFACE

```
public interface Tree<E> ←  
    extends Iterable<E> {  
        TreeNode<E> root();  
        TreeNode<E> parent(TreeNode<E> p)  
            throws IllegalArgumentException;  
        :  
        Iterator<E> iterator();  
        Iterable<TreeNode<E>> positions();  
    }
```

```
public abstract class  
    AbstractTree<E>  
        implements Tree<E> {  
    public boolean  
        isEmpty() {  
        return (size() == 0);  
    }  
    :  
}
```