

COL 106 – Data Structures and Algorithms

Asymptotic Analysis & Program Correctness

Announcements:

(Written)

- Quiz 1 on Friday (11-11:50 am)
- Venue: LH 325, LH 121
- Seating plan: on Piazza (by Wednesday night)
- Reminder: Lab Quiz 1 on Saturday. (9-11 am
11-1 pm)
am

Primality Testing

Input: $n \in \mathbb{N}$

Output: yes if n is prime

→ Factoring

Check-Prime(n)

1. if ($n \leq 1$) then return("not prime")
2. for ($i = 2; i < n; i++$)
 if (i divides n) then return("not prime")
3. return("prime")

$O(n)$ time
algorithm

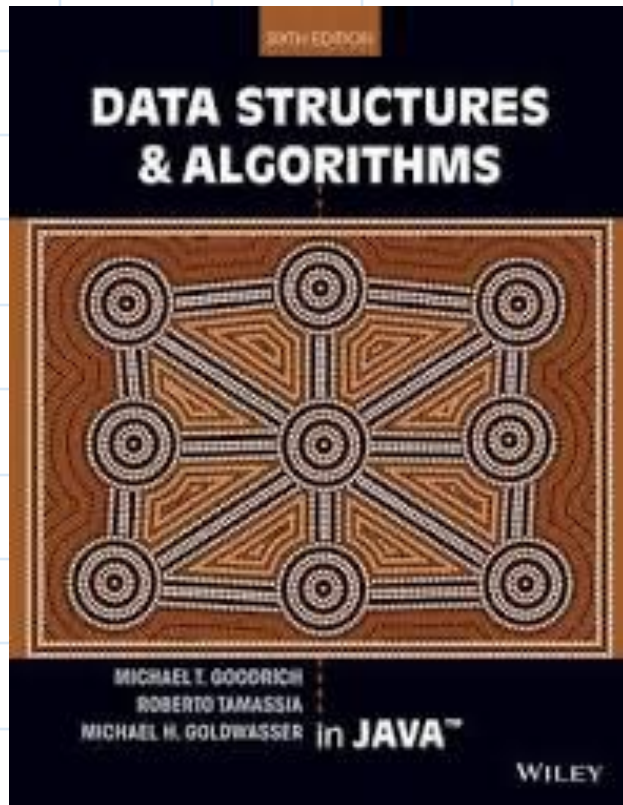
Check-Prime(n)

1. if ($n \leq 1$) then return("not prime")
2. set $i = 2$
3. while ($i \times i \leq n$)
 if (i divides n) then return("not prime")
 $i = i + 1$
4. return("prime")

$O(\sqrt{n})$ algorithm

- What is the input size?
- What is the running time?

$(\lceil \log_2 n \rceil + 1)^2$ - bits



C-4.47 Communication security is extremely important in computer networks, and one way many network protocols achieve security is to encrypt messages. Typical *cryptographic* schemes for the secure transmission of messages over such networks are based on the fact that no efficient algorithms are known for factoring large integers. Hence, if we can represent a secret message by a large prime number p , we can transmit, over the network, the number $r = p \cdot q$, where $q > p$ is another large prime number that acts as the *encryption key*. An eavesdropper who obtains the transmitted number r on the network would have to factor r in order to figure out the secret message p .

Using factoring to figure out a message is hard without knowing the encryption key q . To understand why, consider the following naive factoring algorithm:

```
for (int p=2; p < r; p++)  
    if (r % p == 0)  
        return "The secret message is p!";
```

- Suppose the eavesdropper's computer can divide two 100-bit integers in μs (1 millionth of a second). Estimate the worst-case time to decipher the secret message p if the transmitted message r has 100 bits.
- What is the worst-case time complexity of the above algorithm? Since the input to the algorithm is just one large number r , assume that the input size n is the number of bytes needed to store r , that is, $n = \lfloor (\log_2 r)/8 \rfloor + 1$, and that each division takes time $O(n)$.

Greatest Common Divisors (Highest common factor)

$$\gcd(15, 12) = 3$$

$$\gcd(11, 20) = 1$$

$$m = p' \times q$$
$$n = p \times l$$

$O(\sqrt{n})$ time

- How do you compute gcd?

input: $m, n \in \mathbb{N}$

output: $\gcd(m, n)$

$O(\sqrt{a})$
 $+ O(\sqrt{b})$

Euclidean GCD(a, b)

int x, y, z;

x = a; y = b;

while (y > 0) {

{ z = x mod y

{ x = y

y = z

}

return x;

Running time: ?

$\max(\log_2 x, \log_2 y)$

input size? $(\lceil \log_2 a \rceil + 1 + \lceil \log_2 b \rceil + 1)$

x > y
a b
gcd(15, 12)
4 4
1 1

$$z = 15 \bmod 12 = 3$$

$$y = 3$$

$$x = 12$$

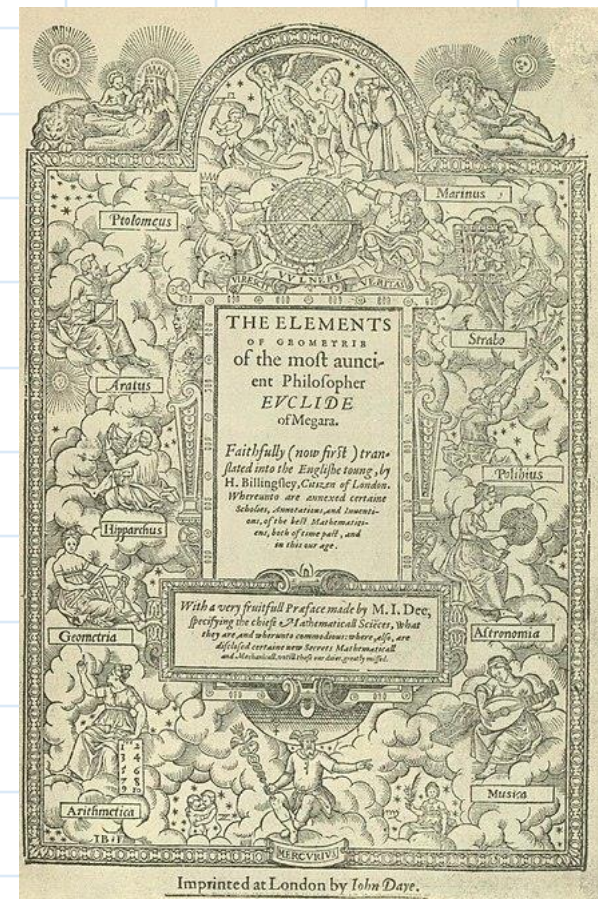
x mod y

$$y < x/2$$

$$y \geq x/2$$

$$\leq x/2$$

$$x \bmod y = (x - y)$$



Euclidean GCD(a, b)

$\text{gcd}(x, y)$

```
int x, y, z;
```

```
x = a; y = b;
```

```
while (y > 0) {
```

```
    z = x mod y
```

```
    x = y
```

```
    y = z
```

```
}
```

```
return x;
```

$\text{gcd}(x, y)$
 \parallel
 $\text{gcd}(a, b)$
 \downarrow
 $\text{gcd}(b, a \bmod b)$

$(y, x \bmod y)$

$x = a$
 $y = b$
 $(a \bmod b)$

$\log_2 a$

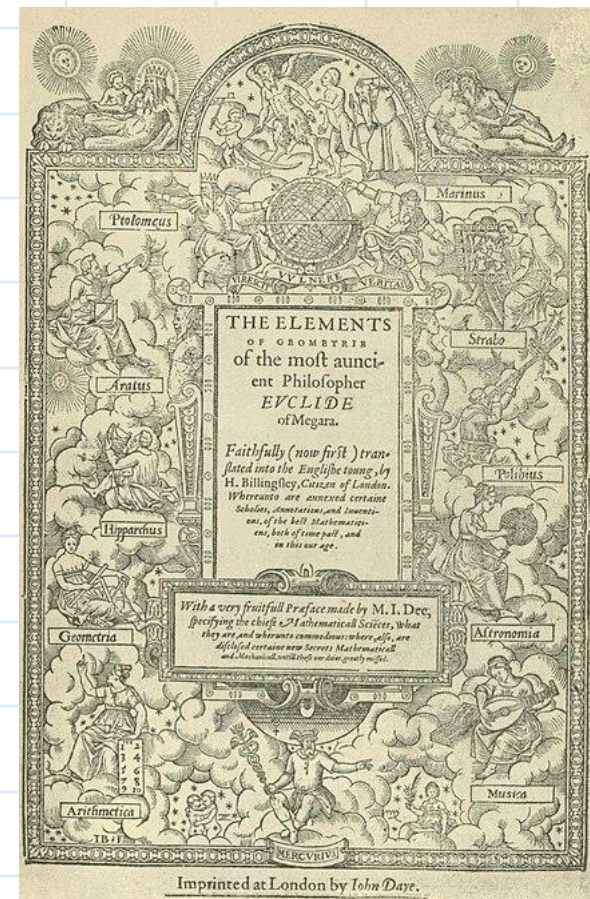
$O(\log_2 a)$

iterations

$a - b = \dots$

Obs:

If l divides a & b , then it also divides $a - b$ (assuming $a > b$)



Idea:

Instead of computing $\gcd(a, b)$ might as
well compute $\gcd(b, a-b)$

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$$\gcd(a-b, \underline{a-2b})$$

$$\vdots$$
$$\gcd(a, b) = \gcd(b, \underline{a \bmod b})$$

as long as
 $\neq 0$

Theorem (Euclid):

If $a > b > 0$ are positive integers,

then if b divides a then $\gcd(a, b) = b$.

Otherwise, $\gcd(a, b) = \gcd(a \bmod b, b)$

Idea: Instead of computing $\gcd(a, b)$ might as well compute

$$\gcd(b, a \bmod b)$$

$$\gcd(a-b, a-2b)$$

\vdots

$$\gcd(b, a \bmod b)$$

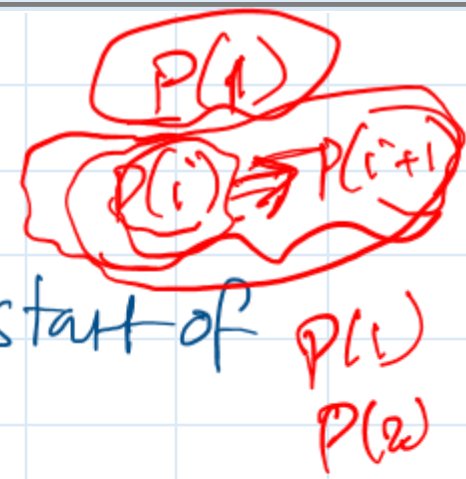
as long as
 $\neq 0$

Correctness:

Invariant condition of the algorithm:

$$\gcd(x, y) = \gcd(a, b)$$

Correctness via Invariants (Robert Floyd)



- ① Precondition: Something that is true before the start of the loop.
- ② Postcondition: Something that is true after the end of the loop.
- ③ Loop Invariant:
 - If true at step i , then is also true
 - if the loop is executed once more.

Find the largest element in an array

Algorithm arrayMax (A, n)

Input: array A with n elements

Output: largest element in the array

currentMax $\leftarrow A[0];$

for $i \leftarrow 1$ to $n-1$ do

 if $\text{currentMax} < A[i]$ then

$\text{currentMax} \leftarrow A[i]$

return currentMax

Find the largest element in an array

$\left\{ \begin{array}{l} \text{if } P: \text{ Program } (P, x) \\ \text{or } \neg P: \text{ Does } P \text{ halt on } x \end{array} \right\}$

Halting Problem

Algorithm arrayMax (A, n)

Input: array A with n elements

Output: largest element in the array

```
{ currentMax  $\leftarrow$  A[0]; }  
for  $i \leftarrow 1$  to  $n-1$  do  
    if currentMax  $<$  A[i] then  
        currentMax  $\leftarrow$  A[i]  
return currentMax
```

Precondition:

currentMax contains
A[0]

Loop Invariant:

If currentMax
contains maximum of
A[0, ..., i] & the loop
is executed ^{once} it
contains max of A[0, ..., i]

Postcondition: currentMax
contains max of A

0, 1, 1, 2, 3, 5, 8, 13, - - - .

$$F_n = \begin{cases} F_{n-1} + F_{n-2} & \text{if } n > 1 \\ 1 & \text{if } n = 1 \\ 0 & \text{if } n = 0 . \end{cases}$$

Fibonacci Numbers

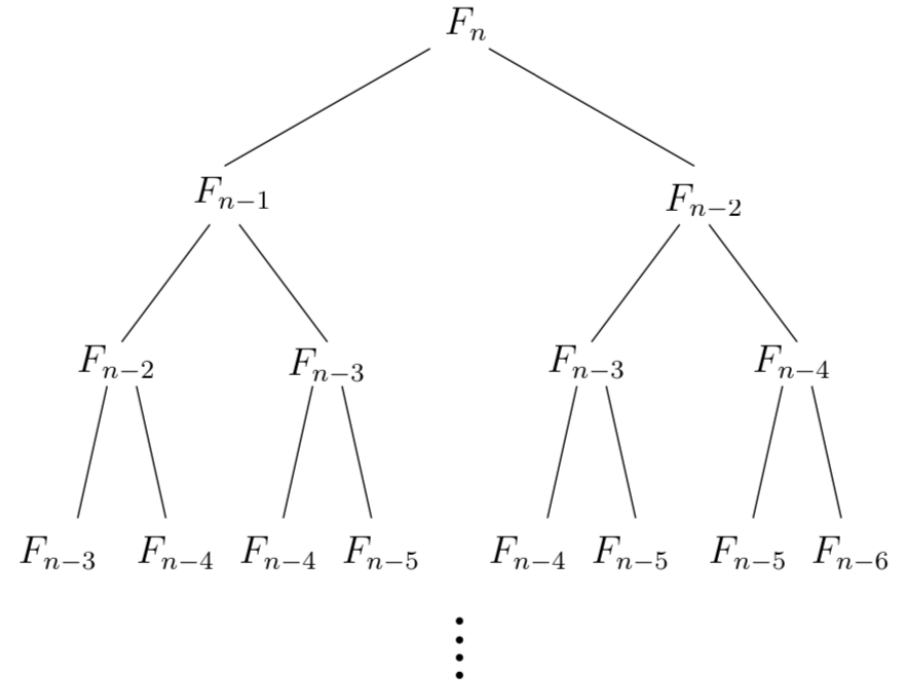
$$F_n = \begin{cases} F_{n-1} + F_{n-2} & \text{if } n > 1 \\ 1 & \text{if } n = 1 \\ 0 & \text{if } n = 0. \end{cases}$$

```
function fib1(n)
if n = 0: return 0
if n = 1: return 1
return fib1(n-1) + fib1(n-2)
```

- Running time of fib1?

Fibonacci Numbers

$$F_n = \begin{cases} F_{n-1} + F_{n-2} & \text{if } n > 1 \\ 1 & \text{if } n = 1 \\ 0 & \text{if } n = 0. \end{cases}$$



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function fib1(n)
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if n = 0: return 0
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if n = 1: return 1
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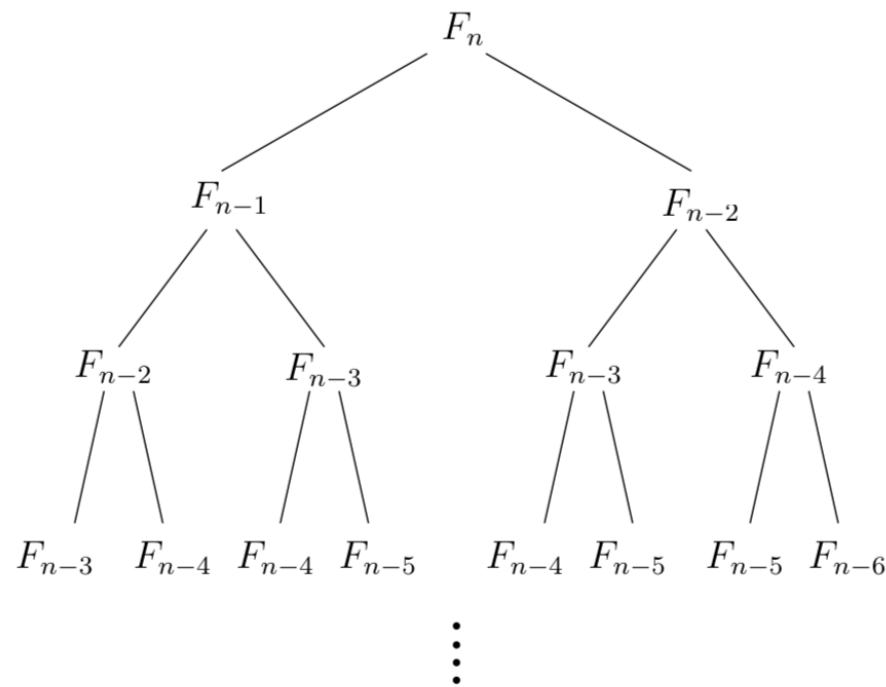
- Running time of fib1?

$$T(n) = T(n-1) + T(n-2)$$

How fast does $T(n)$ grow?

Fibonacci Numbers

$$F_n = \begin{cases} F_{n-1} + F_{n-2} & \text{if } n > 1 \\ 1 & \text{if } n = 1 \\ 0 & \text{if } n = 0. \end{cases}$$



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function fib1(n)
```

```
if n = 0: return 0
```

```
if n = 1: return 1
```

```
return fib1(n-1) + fib1(n-2)
```

- Running time of fib1?

$$T(n) = T(n-1) + T(n-2)$$

$$\left(\frac{3}{2}\right)^n \leq T(n) \leq 2^n$$

A better algorithm

```
function fib2(n)
  if n = 0 return 0
  create an array f[0...n]
  f[0] = 0, f[1] = 1
  for i = 2...n:
    f[i] = f[i-1] + f[i-2]
  return f[n]
```

— Running time?

— Can you do better?

Question:

What is the largest Fibonacci number that can fit in to
a word in 64-bit machine?
128-bit

Algorithm Binary Search (A, n, T)

Inputs: A is an array of n sorted elements.
 T is the element value we want to locate

Output: index of the array element with value T .
if it is present, else return NIL.

BINARY SEARCH

1	2	3	4	5	6	7	8	9	10	11
2	5	8	12	16	23	46	59	60	150	200

					23					
--	--	--	--	--	----	--	--	--	--	--

--	--	--	--	--	--	--	--	--	--	--

.
.
.
✓

ITERATIVE-BINARY-SEARCH (A, v)

```
1   $low = A[1]$ 
2   $high = A[A.length]$ 
3  while  $low \leq high$ 
4       $mid = \lfloor (low + high) / 2 \rfloor$ 
5      if  $v == A[mid]$ 
6          return  $mid$ 
7      elseif  $v > A[mid]$ 
8           $low = mid + 1$ 
9      else
10          $high = mid - 1$ 
11 return NIL
```

— What is the time
Complexity of Binary
Search? $O(\log n)$

— Does it change with
the data structure used
to implement A ?

— Loop Invariant?