

COL106 - Data Structures and Algorithms

Priority Queues & Heaps

HEAP DATA STRUCTURE

HEAP is a binary tree which stores Entry objects in its nodes.

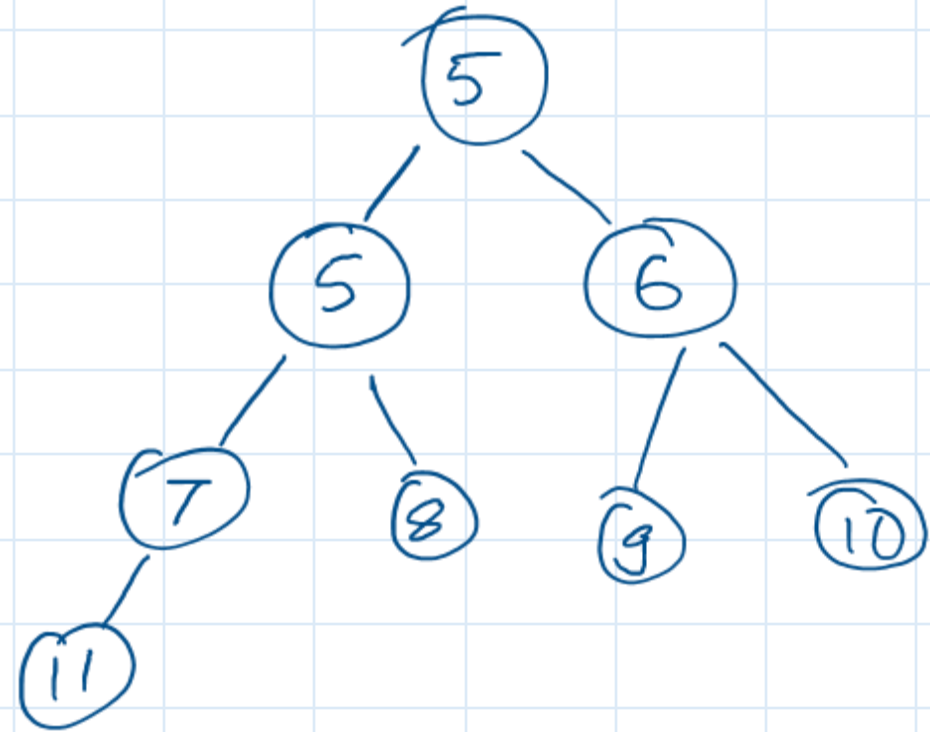
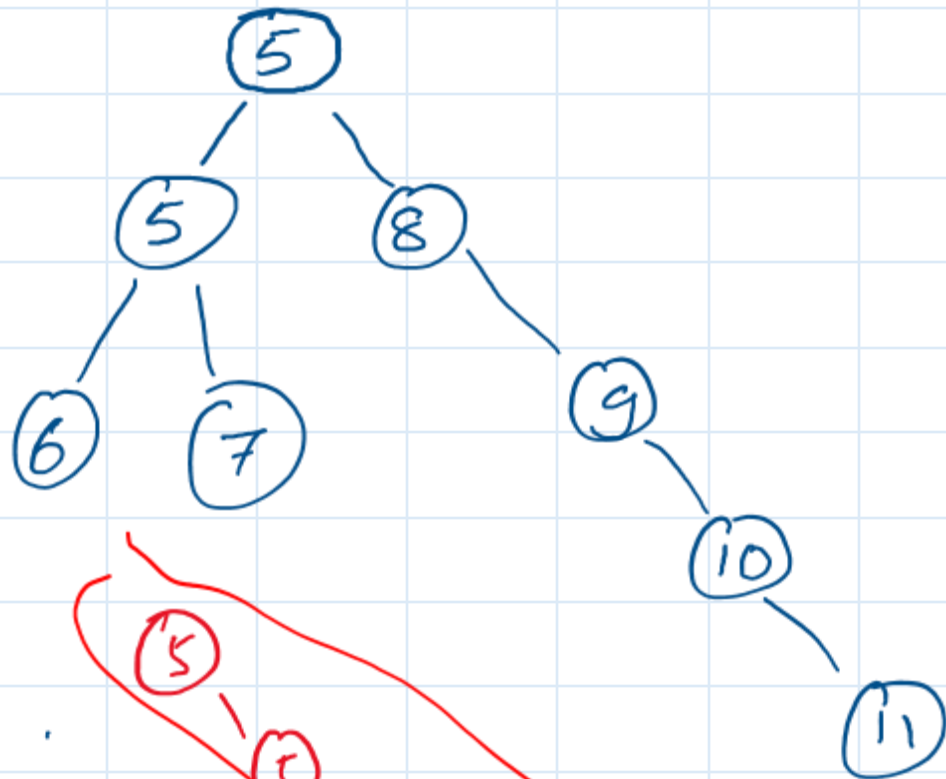
PROPERTY 1 (RELATIONAL PROPERTY)

IN A HEAP T , FOR EVERY NODE P , THE KEY STORED AT P IS GREATER THAN OR EQUAL TO THE KEY STORED AT ITS PARENT (EXCEPT ROOT)

⇒ when we traverse any root-leaf path the keys encountered are strictly non-decreasing

⇒ the root contains the minimal key.

(for simplicity we only show keys stored in each node of the tree)

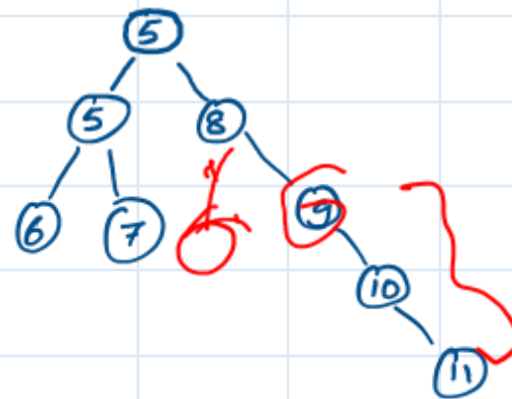
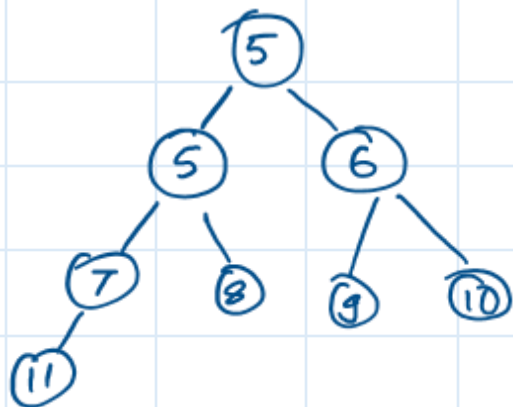


WE SHOULD AVOID BAD TREE CONFIGURATIONS !

PROPERTY 2 (STRUCTURAL PROPERTY)

A heap T with height h should satisfy **complete** binary tree property.

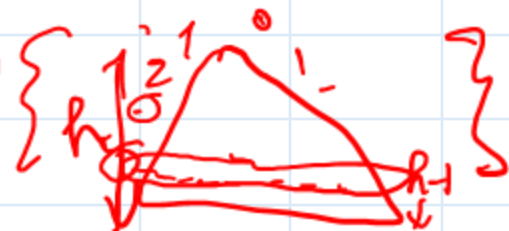
- (i) if levels $0, 1, \dots, h-1$ of T have maximal number of nodes possible
- (ii) remaining nodes at level h reside in the leftmost possible positions at level h .



A Heap with n entries has height $h = \lfloor \log_2 n \rfloor$

$2^{h-1} \leq n \leq 2^{h+1} - 1$

T is a complete binary tree upto $h-1$ levels.

$$\Rightarrow \# \text{ of entries} = 1 + 2 + 4 + \dots + 2^{h-1} = 2^h - 1$$


Number of entries in level h is at least 1. and at most 2^h

$$\Rightarrow n \geq 2^h - 1 + 1 = 2^h$$

$$n \leq 2^h - 1 + 2^h = 2^{h+1} - 1$$

$$\Rightarrow h \leq \log_2 n$$

$$h \geq \log(n+1) - 1$$

$$\Rightarrow h = \lfloor \log n \rfloor$$

IF WE CAN IMPLEMENT PRIORITY QUEUE
USING HEAPS S.T. ALL OPERATIONS
ARE IN TIME PROPORTIONAL TO THE
HEIGHT OF HEAP, THEN THEY RUN IN
 $O(\log n)$ TIME

Finding minimum key entry is $O(1)$

↓
always at the root (why?)

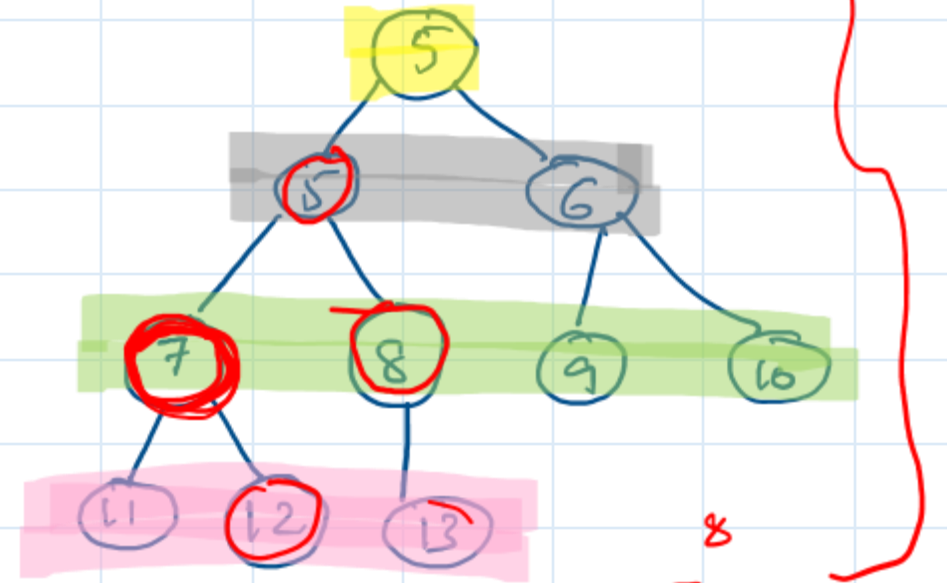
Implementing Heaps

Parent(i): return $\lfloor i/2 \rfloor$

Parent(9) = 4

Left(i): return $2i$

Right(i): return $2i+1$



bin(4) = 1000
a
8

Array A

level



Heap Property:

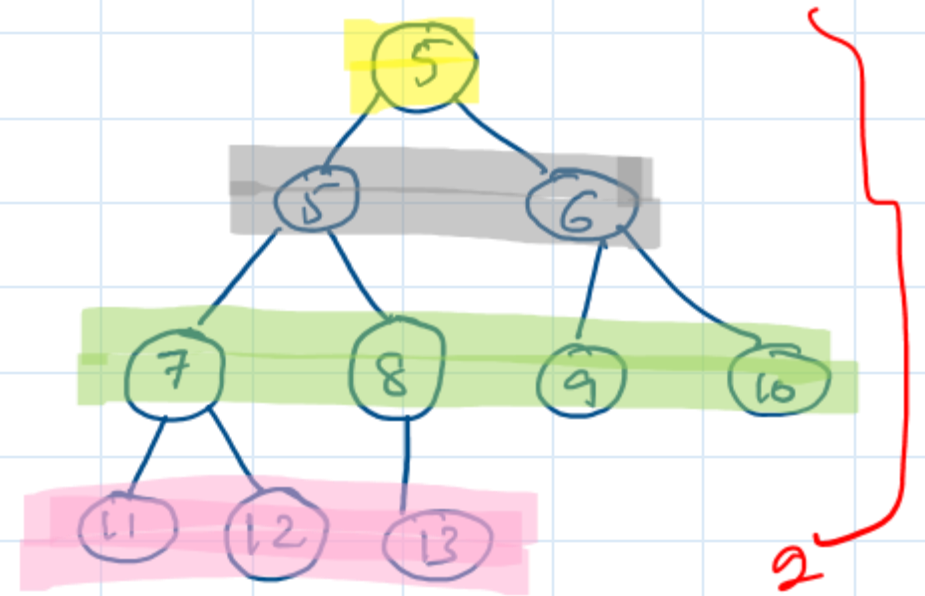
$$A[\text{Parent}(i)] \leq A[i]$$

Implementing Heaps

Parent(i): return $\lfloor i/2 \rfloor$ right shift bin(i)

Left(i): return $2i$ left shift bin(i)

Right(i): return $2i+1$ left shift bin(i)
& $[\text{floor}(\text{bin}(i)) + 1]$



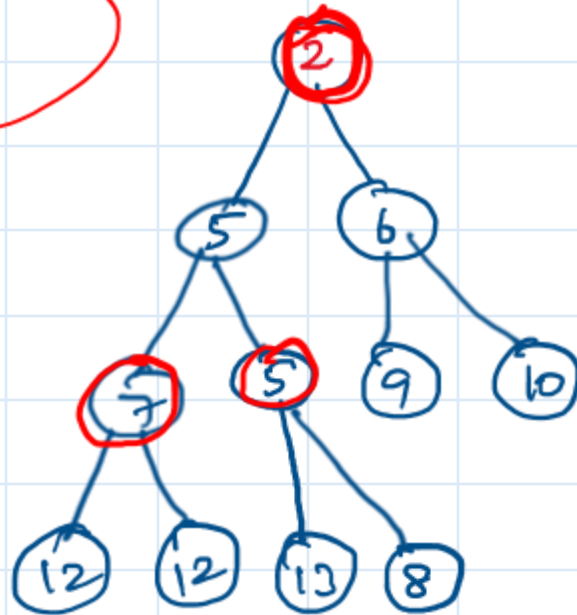
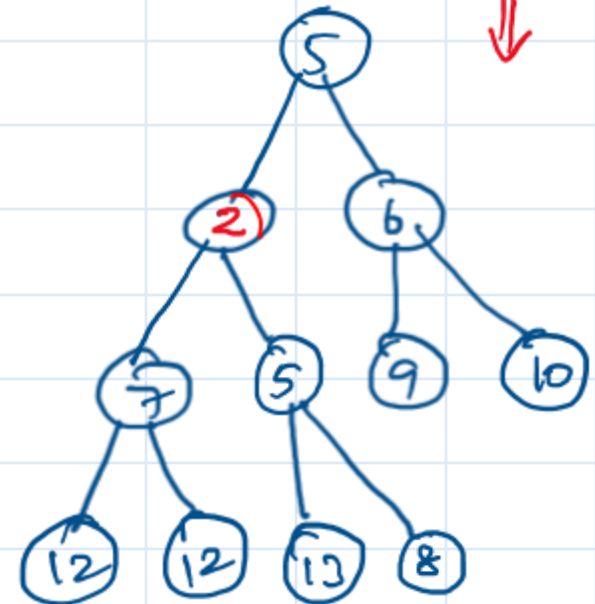
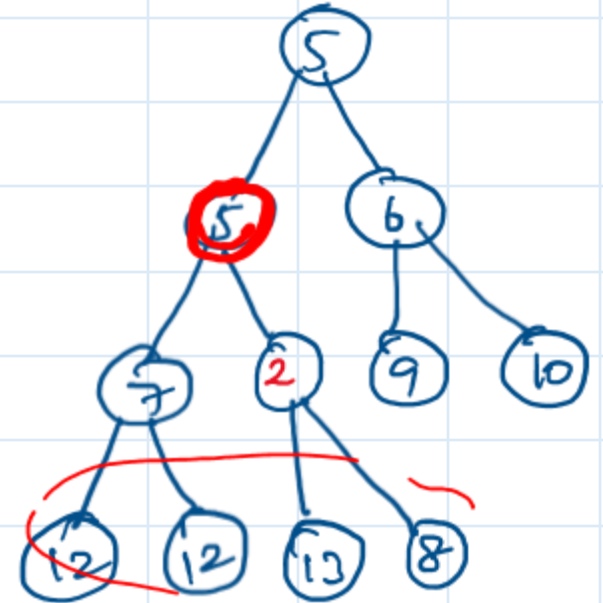
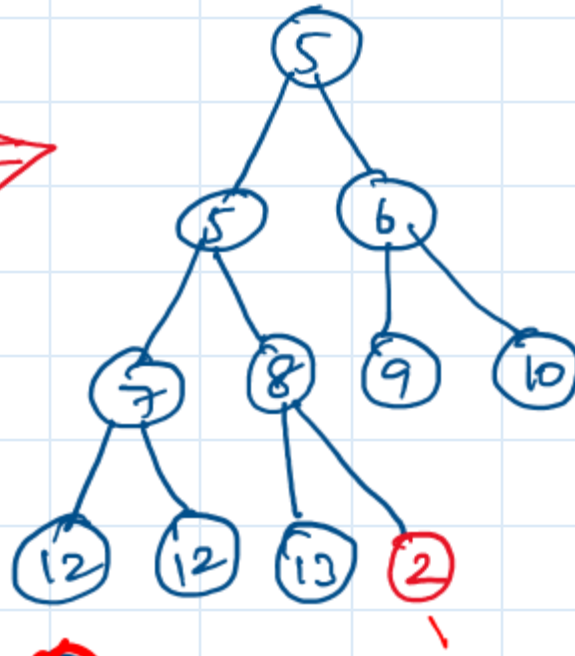
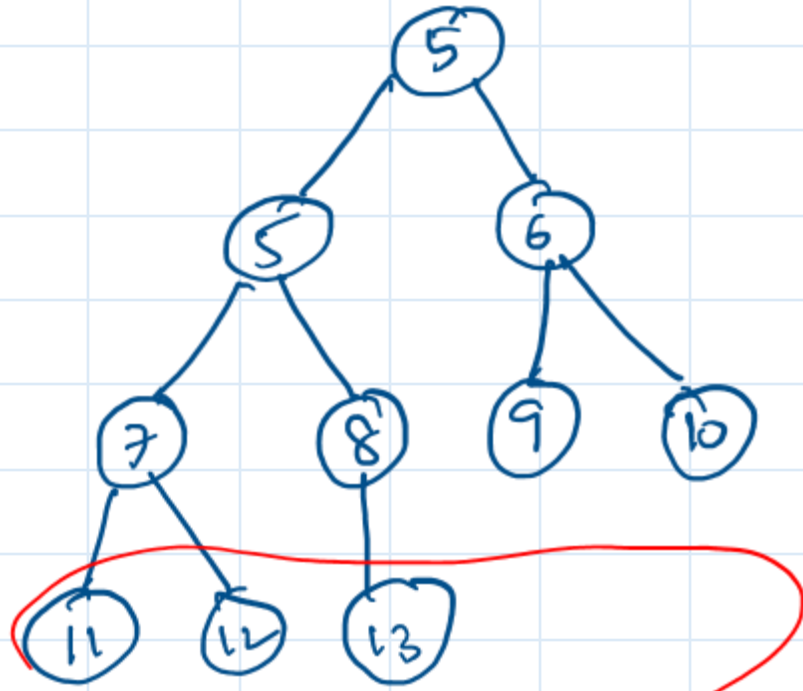
Array A

Level



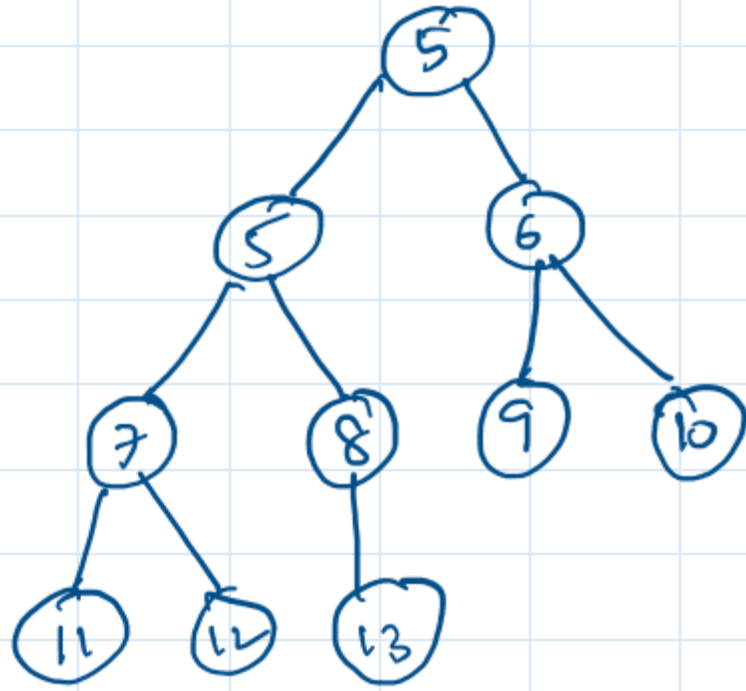
Heap Property: $A[\text{Parent}(i)] \leq A[i]$

Inserting an element

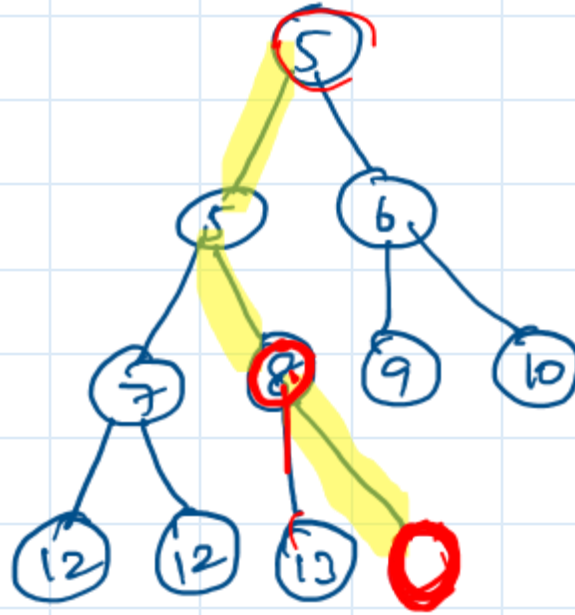


insert (2)

Inserting an element

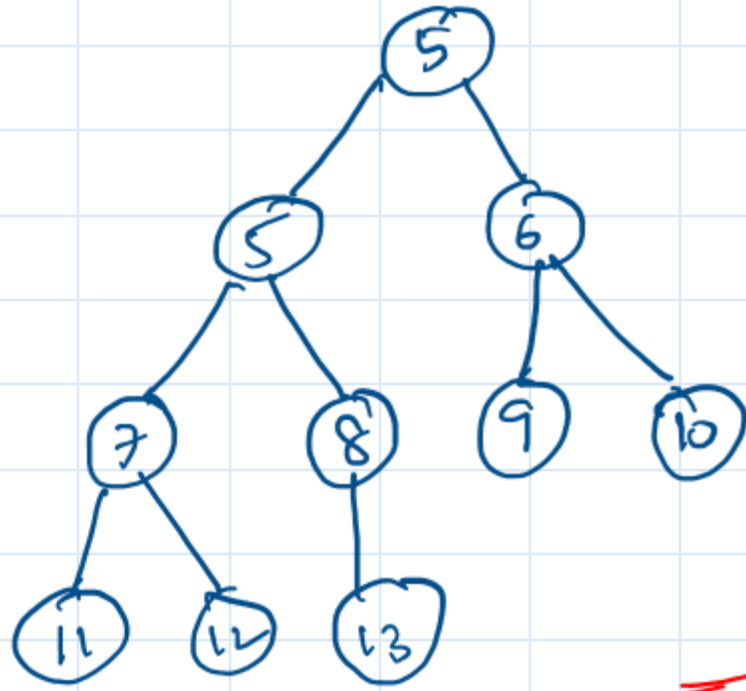


insert (2)

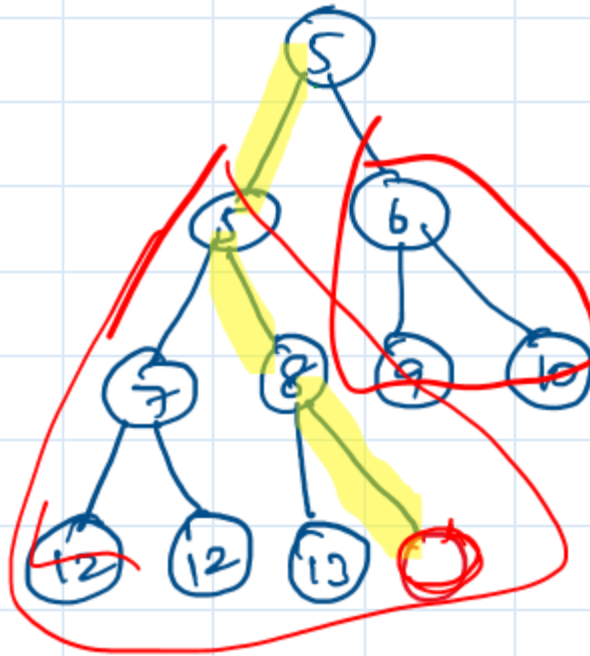


- ① Enlarge heap
- ② Consider path from root to inserted node
- ③ Find topmost element on path with higher priority than inserted element
- ④ Insert new element by shifting down other elements on the path

Inserting an element



insert (2)



Claim: Only nodes whose contents change are the ones on the path

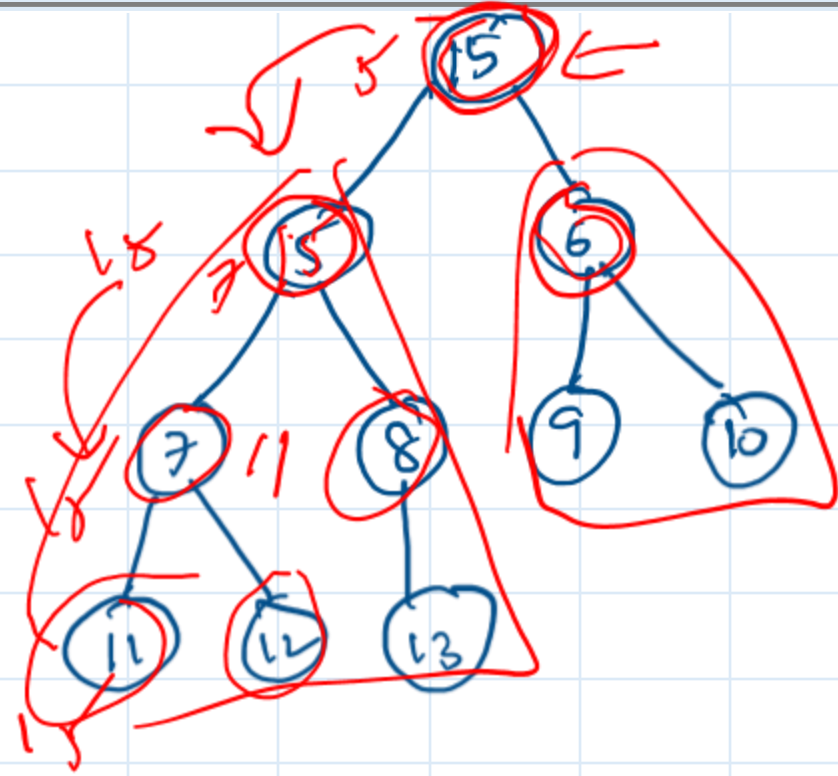
- ① Enlarge heap
- ② Consider path from root to inserted node
- ③ Find topmost element on path with higher priority than inserted element
- ④ Insert new element by shifting down other elements on the path

Correctness?

Heapify(i)

Given array A , index i with $A[i]$ violating heap properly (but binary trees rooted at $\text{Left}(i)$ & $\text{Right}(i)$ are heaps)

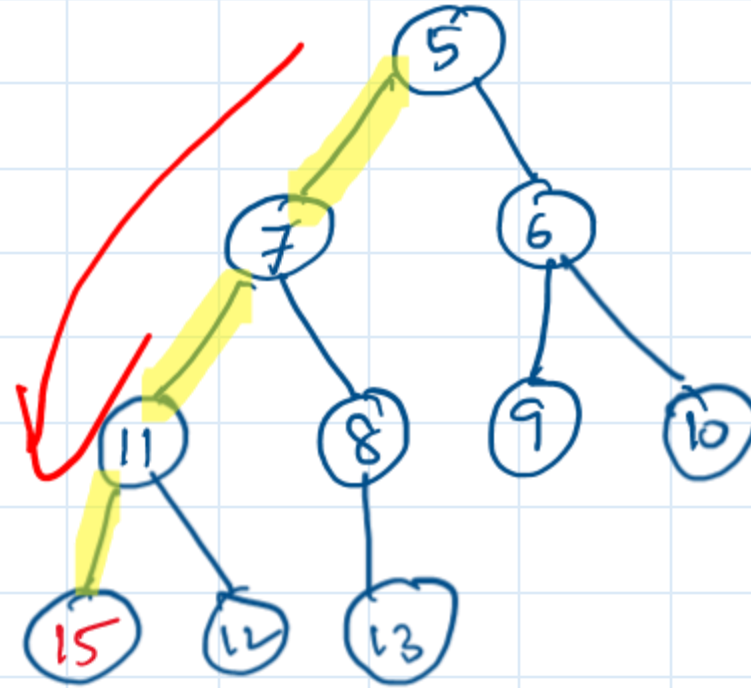
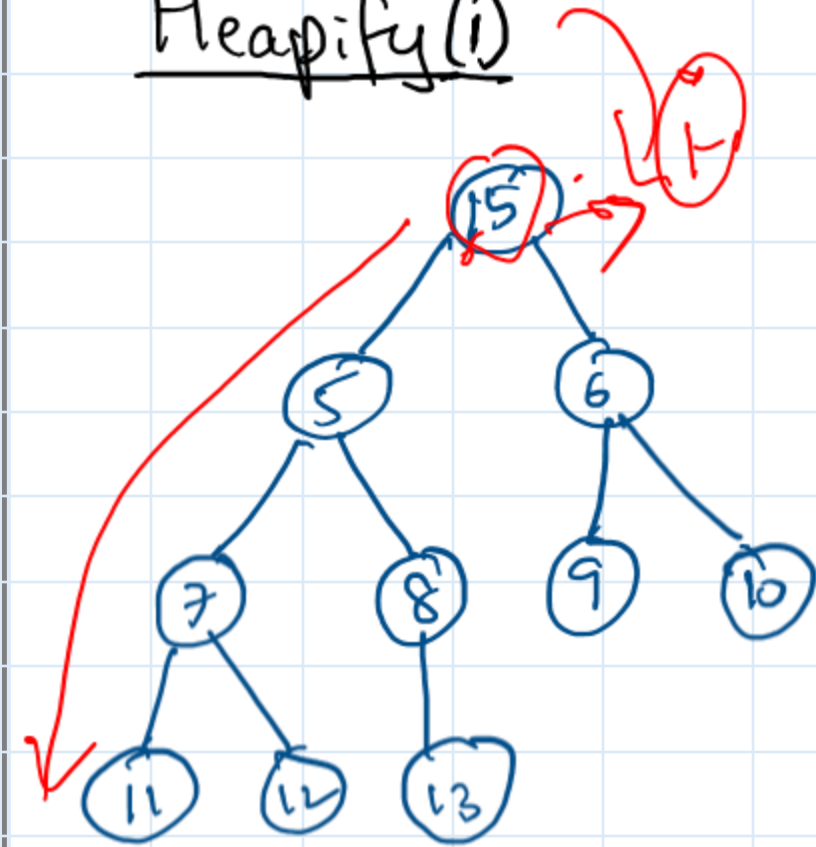
$\text{Heapify}(i)$ should make binary tree rooted at i a heap by moving $A[i]$ down.



$\text{Heapify}(1)$

Idea: Swap $A[i]$ with smaller among its 2 children

Heapify(i)



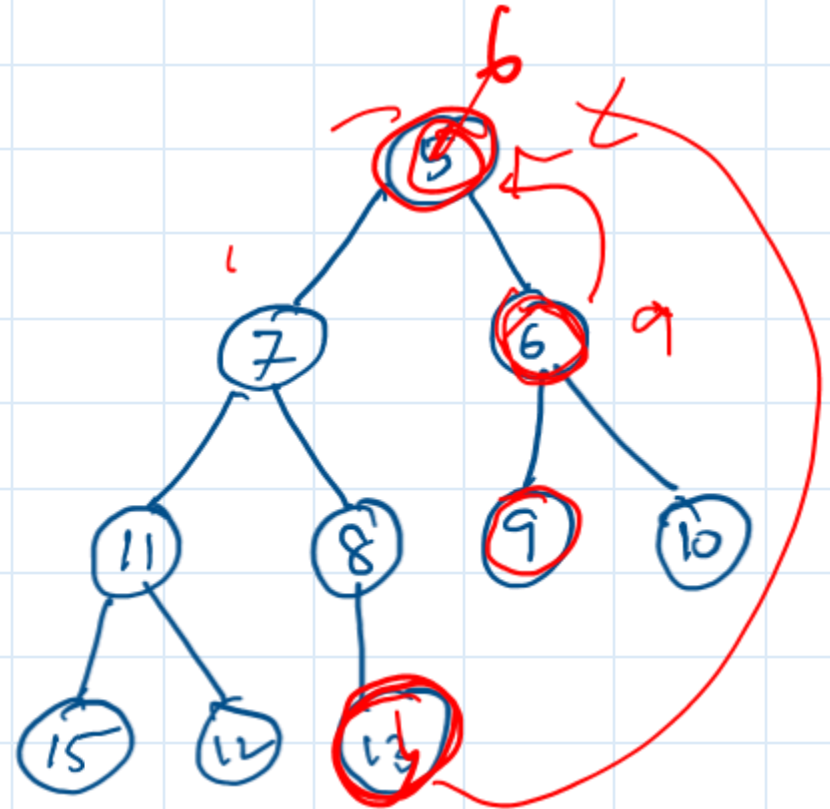
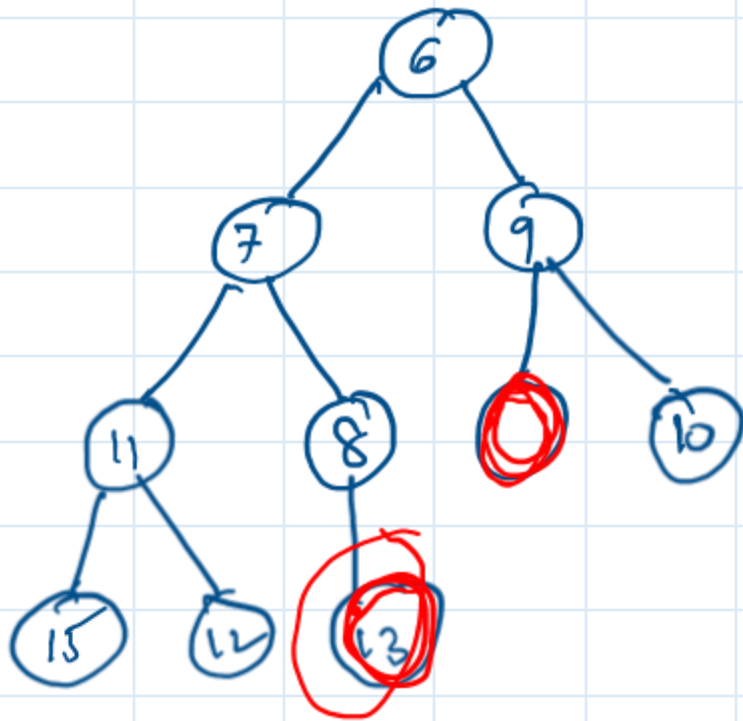
Complexity:
 $O(\log n)$

$A[\text{left}(j)], A[\text{right}(j)]$
 $\geq A[i]$

- Last node on path (say j) has both $A[\text{left}(j)], A[\text{right}(j)]$ larger than $A[i]$
- All elements on path have lower priority than their siblings
- All elements on this path are moved up & $A[i]$ went to location j .

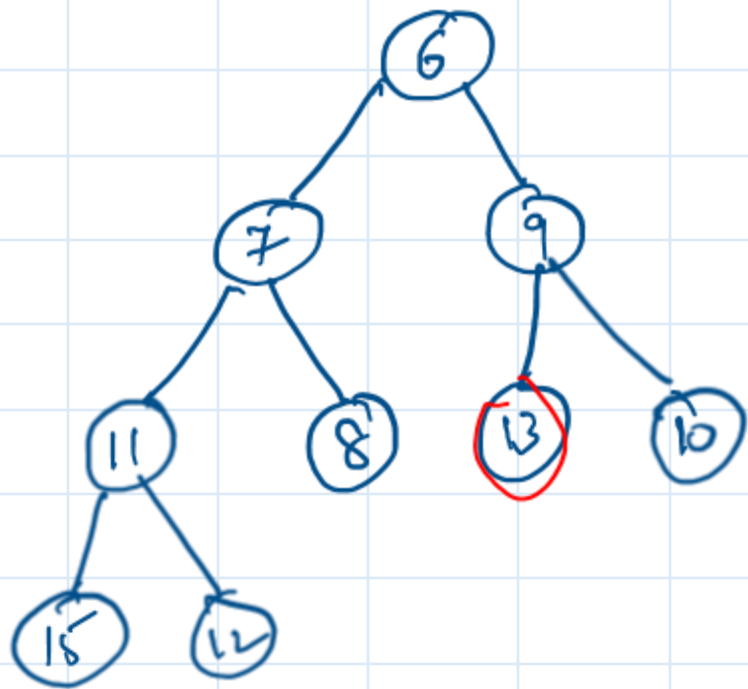
Remove minimum element in a heap

- Can find min in $O(1)$ time
- Delete & move up one of the children
- Empty location moves down the tree

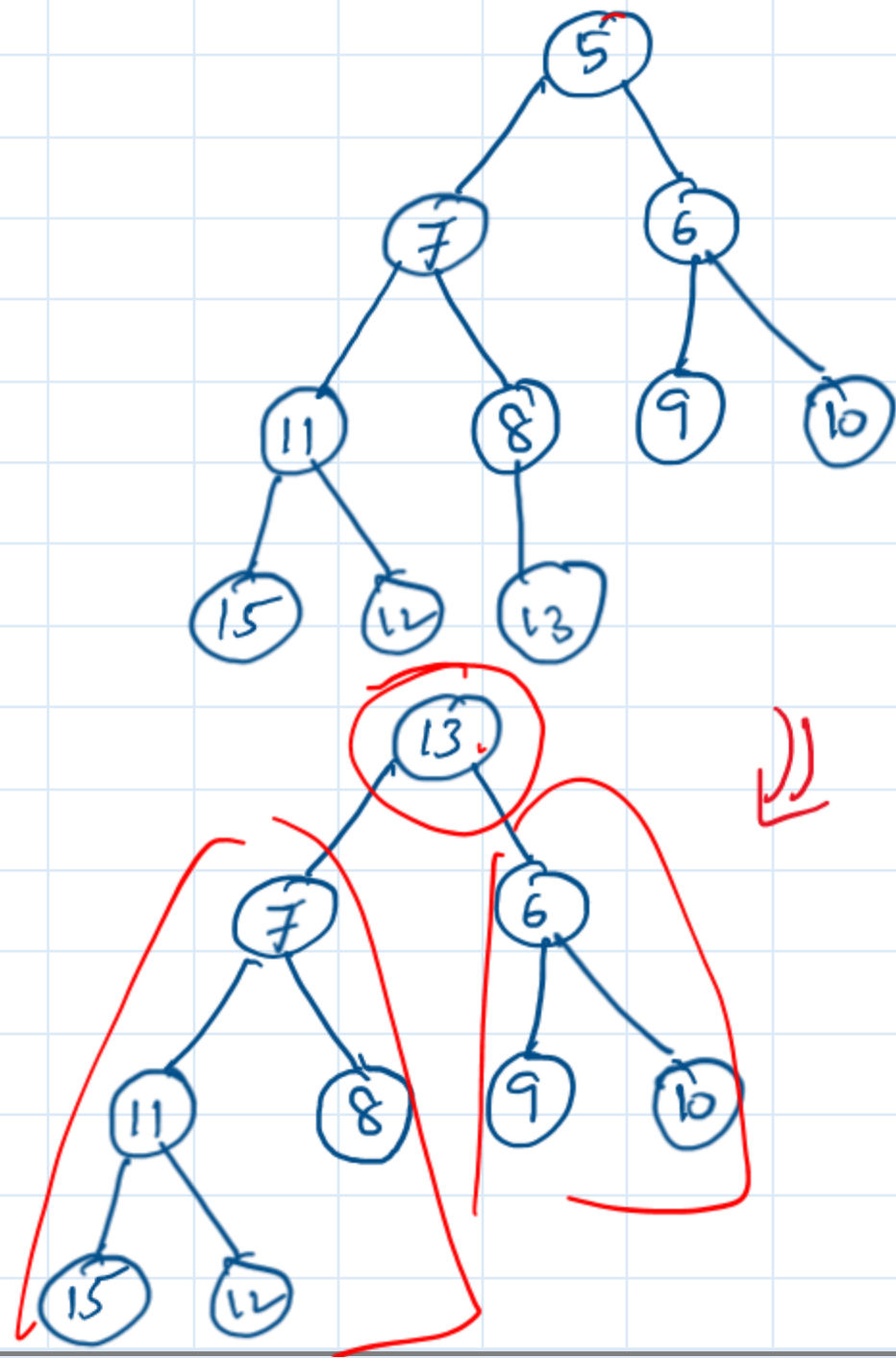


Removing min in a heap

Idea: Heap is going to have one element less. Why not fill the root with last element of heap.



Heapify(1)



Building a heap

- Repeatedly insert an element in to the heap.

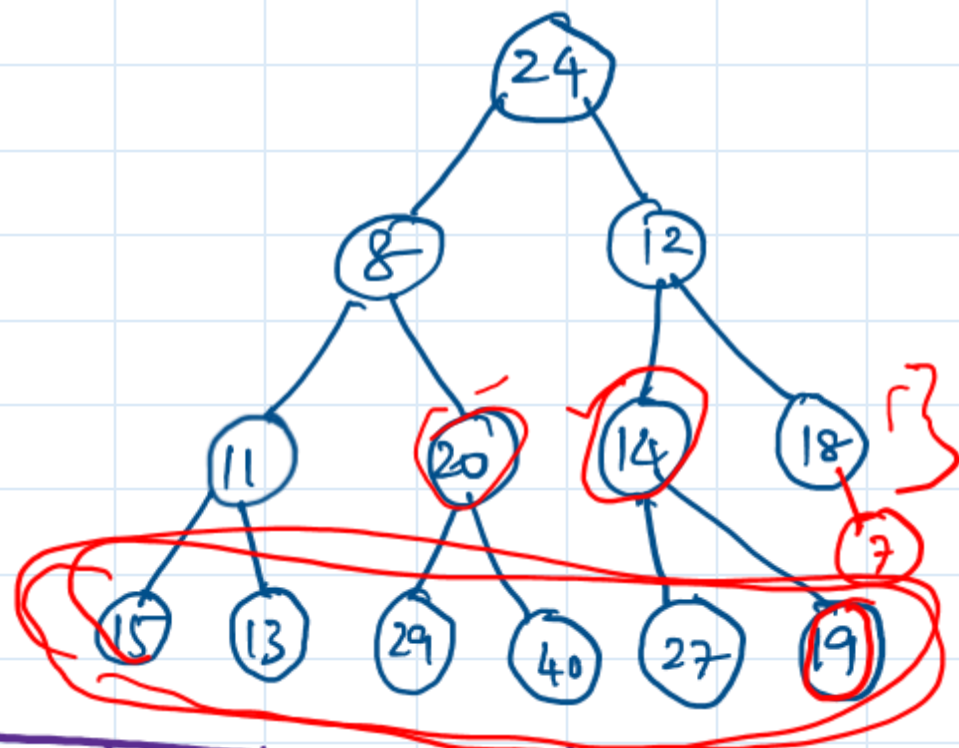
$$\sum_{i=1}^n O(\log i) = O(n \log n)$$

- Bottom up construction: leaves are heaps, so start from there.

BUILD-HEAP(A)

for $i \leftarrow \lfloor \frac{n}{2} \rfloor$ down to 1

HEAPIFY(i)



24	8	12	11	20	14	18	15	13	29	40	27	19	7
1	2	3	4	5	6	7	8	9	10	11	12	13	

Building a Heap

- Correctness: induction on i , all trees rooted at $j > i$ are heaps.

- Analysis: ^{Idea:} Time taken by $\text{Heapify}(i) = O(\text{height of subtree rooted at } i)$

- For $n/2$ nodes at height 1, $\text{heapify}()$ requires ≤ 1 swap each

- for $n/4$ " " " 2, " " " ≤ 2 "

⋮

$n/2^i$

" " "

i ,

" " " "

$\leq i$

$$\text{Total swaps} = O\left(\left(\sum_{i=1}^{\log n} \frac{i}{2^i}\right) \cdot n+1\right) = O(n)$$

Claim:

$$\sum_{i=1}^n \frac{i}{2^i} \leq 2$$

Proof:

$$\sum_{i=0}^{\infty} x^i = \frac{1}{1-x} \quad \text{if } |x| < 1$$

$$\sum_{i=0}^{\infty} i x^{i-1} = \frac{1}{(1-x)^2}$$

$$\Rightarrow \sum_{i=0}^{\infty} i x^i = \frac{x}{(1-x)^2}$$

plug in $x = \frac{1}{2}$