

CS241 Multiple Choice Exam 1 Practice Exam

1. (1 point) The following expression uses `sizeof` and `strlen` function. What is the value of result?

```
int result = 1 + sizeof("abc") + ( sizeof("abc") * strlen("abc") );
```

- (A) 21
- (B) 13
- (C) None of the other responses are correct
- (D) 17
- (E) 16

2. (1 point) Which one of the following best describes for the following C code?

```
1 char array[] = "ABCD";  
2 char x = array[5];  
3 char y = array[0];  
4 x = y;
```

- (A) The program will crash at line 4
- (B) The program will not compile
- (C) Buffer overflow at line 2. `x` may contain data from another variable
- (D) None of the other responses are correct
- (E) Buffer overflow at line 3. `y` may contain data from another variable

3. (1 point) Which one of the following does not depend on the computer architecture?

- (A) `sizeof(int)`
- (B) `sizeof(char*)`
- (C) `sizeof(char)`
- (D) `sizeof(void*)`
- (E) `sizeof(int*)`

4. (1 point) Which of the following best describes the C code below? Assume this is part of a C main method and `malloc` returns a non-NULL value.

```
1 int* ptr = (int*) malloc(sizeof(int));  
2 *ptr = 42;  
3 free(ptr);  
4 ptr = (int*) 42;  
5 free(ptr);
```

- (A) Will always crash at line 3
- (B) May crash at line 2 if an integer requires more than 4 bytes of storage
- (C) C uses 'new' and 'delete' not 'malloc' and 'free'
- (D) Allocates 4 bytes of memory on the stack
- (E) Will always crash at line 5

5. (1 point) Which response best describes the behavior of the following code?

```
int mystery(char*start) {  
    if( start == NULL) return NULL;  
    char* p= start;  
    while(*p !='q') p++;  
    return p - start;  
}
```

- (A) mystery("ABC") is undefined (and may crash)
- (B) mystery(NULL) is undefined (and may crash)
- (C) mystery("q") returns 1
- (D) mystery(NULL) returns 1
- (E) mystery("q") returns 2

6. (1 point) If sizeof(int) is 2 what will be the expected output of the following C code?

```
char* ptr = "ABCDEF";  
int * x = (int*) ptr;  
printf("%s", x + 1 );
```

- (A) EF
- (B) ABCDEF1
- (C) Segmentation Fault
- (D) BCDEF
- (E) CDEF

7. (1 point) Carefully read the following C code and determine how often it will print lucky.

```
int a = rand(); /* returns a random int */  
if( a = 0) printf("You're lucky!");
```

- (A) You are never lucky
- (B) You have a small chance of being lucky
- (C) You are always lucky

8. (1 point) The following C code is executed as part of a main method. Which line, if any, will likely cause the program to crash?

```
1 char * ptr = (char*) rand(); /* rand() returns an random integer value */  
2 int * b = (int*) ptr;  
3 b = b + 1;  
4 ptr = (char*) rand();  
5 *ptr = (char) rand();
```

- (A) 5
- (B) None of the other responses are correct
- (C) 3
- (D) 4
- (E) 2

9. (1 point) My C program prints `Hello 42 0x38a`. Which response is the best choice for the next line?

```
1 char* ptr = "Hello";
2 int x = 84 >>1;
3 ?
```

- (A) `printf("%s %d %p",ptr,x,ptr);`
- (B) `printf("$1s $2d $1p",ptr,x);`
- (C) `cout <<ptr<<" "<<x<<" 0x38a";`
- (D) `printf("${ptr} ${x} 0x38a");`
- (E) `write(ptr,5);write(x,2); write(*ptr,5);`

10. (1 point) Which one of the following best describes `malloc`?

- (A) `malloc` will always successfully allocate heap memory
- (B) `malloc` will throw an exception if there is insufficient free ram
- (C) None of the other responses are correct
- (D) `malloc` will return `-1` if it cannot reserve sufficient stack memory
- (E) `malloc` will return `NULL` if it cannot reserve sufficient heap memory

11. (1 point) Which one of the following is NOT correct?

- (A) `man` pages describe system calls (section 2) and library calls (section 3) and include return values and required header files.
- (B) Variables with the `static` modifier are allocated using stack memory
- (C) `man atoi` is example of using the 'man' utility to read the manual page on `atoi` C library call
- (D) `man fork` is example of using the 'man' utility to read the manual page on `fork` system call
- (E) Temporary, non-static variables declared inside a function are called 'automatic variables' and are allocated on the stack

12. (1 point) Which one of the following is NOT correct?

- (A) `cat abc` will print the contents of the file `abc` to the terminal
- (B) A C string is just an array of `chars` which is terminated with a null character
- (C) `./bitcoin > coins` runs a program named `bitcoin` but redirects standard output to a file named `coins`
- (D) A single variable of C type `char` is not sufficient to store an international unicode (16 bit) character
- (E) Writing a null character into the middle of a C string will have no effect when the string is printed

13. (1 point) The `printf` function declaration can be included in your C program by writing...

- (A) `#include <iostream>`
- (B) `#include <stdio.h>`
- (C) `#define "sys/printf.h"`
- (D) `#define iostream.h(printf)`
- (E) None of the other responses are correct

14. (1 point) Which response best describes the following code? Assume `ptr` holds the address `0x8400`.

```
1 void* ptr = /* code not shown */
2 char* ptr2 = (char*)ptr;
3 void* x = & ptr2 + 1;
4 int result = *(ptr2 + 1);
```

- (A) One byte of memory at address `0x8401` is read at line 4
- (B) None of the other responses are correct
- (C) One byte of memory at address `0x8401` is read at line 3
- (D) Line 4 has a syntax error
- (E) One byte of memory at address `0x8400` is read at line 2

15. (1 point) Which response best describes the following student code that attempts to implement string copy?

```
1 void mystery(char*dest, char*src) {
2   if( src == NULL || dest==NULL) return;
3   while(*src) {
4     dest = src;
5     src ++; dest++;
6   }
7   *dest = (char)0;
8 }
```

- (A) The function will be correct by changing a small error at line 7
- (B) The function will be correct by changing a small error at line 4
- (C) The function will be correct by changing a small error at line 5
- (D) The function will be correct by changing a small error at line 3
- (E) The function will be correct by changing two small errors at line 4 and 5

16. (1 point) Which of the following best describes the design goal(s) of an operating system?

- (A) An operating system provides security and guards against malfunctioning user programs
- (B) All of the other responses are correct
- (C) An operating system must efficiently manage scarce resources (CPU cores, RAM,...)
- (D) An operating system provides a level of abstraction above low-level hardware interfaces
- (E) An operating system provides a set of services to user programs that can be accessed by system calls

17. (1 point) Which one of the following best describes the `free` call in the following code example?

```
1 int* v = NULL;
2 free(v);
```

- (A) Is invalid and commonly described as a ‘free-on-null’ error
- (B) Is invalid and commonly described as a ‘NULL-free’ error
- (C) Frees up all previously allocated memory
- (D) The above `free` call has no effect and is error free

18. (1 point) Which one of the following is correct?

- (A) `write` and `printf` are identical and have the same function prototype
- (B) `printf` always calls `write` when it is called with more than one argument
- (C) `printf` is a system call, `write` is a C library call
- (D) `printf` uses a buffer so may not call `write` every time it is called
- (E) `write` always calls `printf` when it is called

19. (1 point) Which one of the following is true for typical layout of a process's memory?
- (A) Program constants are stored in the stack
 - (B) Writing to read-only memory is ignored by the operating system
 - (C) All of the process's memory address maps to physical RAM address
 - (D) Program code is not stored in the process's memory
 - (E) Program constants are read-only
20. (1 point) In the Linux operating system, which is based on the POSIX standard, which one of the following is true?
- (A) Processes can write directly into another processes memory to easily crash the other process
 - (B) Shell utilities (e.g. `cat ls make`) are written in assembler
 - (C) The overhead of a system call is the same as a C library call
 - (D) Each process is isolated and runs in its own virtual memory space
 - (E) A program can only be run by a single user at a time
21. (1 point) Which one of the following best describes how to find the length of a C string?
- (A) Requires $O(N)$ reverse linear search
 - (B) Requires $O(1)$ lookup to read the length byte
 - (C) Requires $O(N)$ search to find the terminating null character `\0`
 - (D) Is compiler dependent and not part of the C specification
 - (E) None of the other responses are correct
22. (1 point) Which of the following best describes the C code below? Assume this is part of a C main method and malloc returns a non-NULL value.
- ```
1 void* v = malloc(4);
2 free(v);
3 free(v);
```
- (A) To be error free line 1 requires a cast to an int or character pointer
  - (B) Allocates 4 bytes of memory on the stack
  - (C) Is a memory allocation error described as "free after malloc"
  - (D) Is a memory allocation error described as "double free"
  - (E) Is valid and error-free
23. (1 point) Which one of the following correctly allocates enough bytes on the heap to copy an existing string pointed to by a character pointer, `char* src`?
- (A) `malloc( sizeof(src) + 1 );`
  - (B) `char array[ strlen(src) ];`
  - (C) `new string( sizeof(src) + 1 );`
  - (D) None of the other responses are correct
  - (E) `malloc( strlen(src) + 1 );`