

# \* N Queens implementation using simulated Annealing

Algorithm:

current  $\leftarrow$  initial state

while  $T > 0$  do

    next  $\leftarrow$  a random neighbour of current

$\Delta E \leftarrow \text{current.cost} - \text{next.cost}$

    if  $\Delta E > 0$  then

        current  $\leftarrow$  next

    else

        current  $\leftarrow$  next with probability  $P = e^{\frac{\Delta E}{T}}$

    end if

    decrease  $T$

end while

return current.

~~For~~

For 8 queens by taking random inputs.

Initial state:

Q	.	.	.	.	.	.	.
.	.	.	.	.	.	Q	.
.	.	.	.	.	.	.	Q
.	.	.	.	.	Q	.	.
.	Q	.	.	.	.	.	.
.	.	Q	.	.	.	.	.
.	.	.	Q	.	.	.	.
.	.	.	.	Q	.	.	.

Solution found!

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wqdv6yrc

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[ ]: print("Name: Sudarshan Komar", "USN: 1BM22CS291", sep="\n")

import random
import math

def count_conflicts(state):
    conflicts = 0
    n = len(state)
    for i in range(n):
        for j in range(i + 1, n):
            if state[i] == state[j]:
                conflicts += 1
            if abs(state[i] - state[j]) == abs(i - j):
                conflicts += 1
    return conflicts

def generate_neighbors(state):
    neighbors = []
    n = len(state)
    for i in range(n):
        for j in range(i + 1, n):
            neighbor = state[:]
            neighbor[i], neighbor[j] = neighbor[j], neighbor[i]
            neighbors.append(neighbor)
    return neighbors

def acceptance_probability(old_cost, new_cost, temperature):
    if new_cost < old_cost:
        return 1.0
    return math.exp((old_cost - new_cost) / temperature)

def simulated_annealing(n, initial_state, initial_temp, cooling_rate,
    ↪max_iterations):
    state = initial_state
    current_cost = count_conflicts(state)
    temperature = initial_temp
    iteration = 0
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while iteration < max_iterations:
    neighbors = generate_neighbors(state)
    random_neighbor = random.choice(neighbors)
    new_cost = count_conflicts(random_neighbor)
    if acceptance_probability(current_cost, new_cost, temperature) > random.
↳random():
        state = random_neighbor
        current_cost = new_cost
        temperature *= cooling_rate
        iteration += 1
    if current_cost == 0:
        return state

return state

def generate_random_state_with_repetition(n):
    #return random.choices(range(n), k=n)
    return random.sample(range(n), k=n)

def print_board(state):
    n = len(state)
    for row in range(n):
        board = ['Q' if col == state[row] else '.' for col in range(n)]
        print(' '.join(board))

n = 8

initial_state = generate_random_state_with_repetition(n)

initial_temp = 1000 # Higher initial temperature
cooling_rate = 0.995 # Slower cooling rate
max_iterations = 10000 # Maximum number of iterations

print("Initial State Board:")
print_board(initial_state)
print()

solution = simulated_annealing(n, initial_state, initial_temp, cooling_rate,
↳max_iterations)

if count_conflicts(solution) == 0:
    print("Solution found!")
else:
    print("No solution found within the given iterations.")
print_board(solution)

```

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Initial State Board:

```
. . . Q . . . .  
. . . . . Q . .  
. . . . . . Q  
. Q . . . . .  
. . Q . . . . .  
Q . . . . . .  
. . . . . Q .  
. . . . Q . . .
```

Solution found!

```
. . . . Q . . .  
. . . . . Q .  
. Q . . . . .  
. . . Q . . . .  
. . . . . . Q  
Q . . . . . .  
. . Q . . . . .  
. . . . . Q . .
```