Date #12 Lag tab-8 Alphee Beta foruning X 48 -00 B <+ 00 V & max-value (stude, x, B) return the order a in ACTIONS CHURCH max-value junction (Hale, a, B) TERMINAL TESTCHATE)! TO YEARYN UTILITY (STATE) V E- - N For each action in ACTIONS LAUTED V & MAX (V, MIN-VALUE (REJULT (AND <,B)) ij VZB return / a KMAX(X,V) return v function min-value (Hate, x, B); "I TERMINAL TEST (Stute, K, B) TCHURN UTILITY LITATE) V C + bod & WO !! For each action in ACTION (State) VE MENTU, MAX_VALUE(RESULT State, x, B) if x=x return v B + MIN(B,V) return V

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print("Name:Sudarshan Komar","USN:1BM22CS291",sep="\n")
def alpha beta pruning(depth, node index, maximizing player, values,
alpha, beta):
    # Base case: leaf node
    if depth == 3:
        return values[node index]
    if maximizing player:
        max eval = float('-inf')
        # Explore two children
        for i in range(2):
            eval = alpha beta pruning(depth + 1, node index * 2 + i,
False, values, alpha, beta)
            max eval = max(max eval, eval)
            alpha = max(alpha, eval)
            if beta <= alpha:</pre>
                print(f"Pruning at depth {depth}, node {node index}
(maximizing)")
                break # Beta cut-off
        return max eval
    else:
        min eval = float('inf')
        # Explore two children
        for i in range(2):
            eval = alpha beta pruning(depth + 1, node index * 2 + i,
True, values, alpha, beta)
            min eval = min(min eval, eval)
            beta = min(beta, eval)
            if beta <= alpha:</pre>
                print(f"Pruning at depth {depth}, node {node index}
(minimizing)")
                break # Alpha cut-off
        return min eval
# Example usage
# Tree with 8 leaf nodes
values = [3, 5, 6, 9, 1, 2, 0, -1]
print("Optimal value is:", alpha beta pruning(0, 0, True, values,
float('-inf'), float('inf')))
Name:Sudarshan Komar
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Pruning at depth 2, node 1 (maximizing)
Pruning at depth 1, node 1 (minimizing)
Optimal value is: 5
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