geneticalg

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[3]: #Genetic Algorithm to solve traveling salesman problem
     print("Name:Sudarshan Komar","USN:1BM22CS291",sep="\n")
     import numpy as np
     import random
     import matplotlib.pyplot as plt
     # Define cities as coordinates
     def define_cities():
         return np.array([
             [10, 10], [20, 20], [50, 30], [40, 40], [80, 60],
             [15, 15], [125, 90], [100, 150], [200, 200], [180, 250],
             [250, 30], [300, 100], [220, 150], [60, 250], [120, 190]
         ])
     # Compute the distance between two cities
     def compute_distance(city1, city2):
         return np.linalg.norm(city1 - city2)
     # Create the distance matrix for all cities
     def compute_distance_matrix(cities):
         num_cities = len(cities)
         dist_matrix = np.zeros((num_cities, num_cities))
         for i in range(num_cities):
             for j in range(num_cities):
                 dist_matrix[i, j] = compute_distance(cities[i], cities[j])
         return dist_matrix
     # Calculate the total length of a given tour
     def calculate_tour_length(tour, dist_matrix):
         length = 0
         for i in range(len(tour) - 1):
             length += dist_matrix[tour[i], tour[i + 1]]
         length += dist_matrix[tour[-1], tour[0]] # Return to starting city
         return length
     # Generate the initial population of tours
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def initialize_population(num_individuals, num_cities):
    population = [np.random.permutation(num_cities) for _ in_
 →range(num_individuals)]
    return population
# Perform tournament selection to choose parents
def tournament_selection(population, fitness, tournament_size=3):
    selected = np.random.choice(len(population), tournament size, replace=False)
    best_idx = selected[np.argmin([fitness[i] for i in selected])]
    return population[best_idx]
# Perform ordered crossover
def crossover(parent1, parent2):
    size = len(parent1)
    start, end = sorted(random.sample(range(size), 2))
    child = [-1] * size
    child[start:end] = parent1[start:end]
    idx = end
    for gene in parent2:
        if gene not in child:
            if idx >= size:
                idx = 0
            child[idx] = gene
            idx += 1
    return child
# Perform mutation by swapping two cities in the tour
def mutate(tour, mutation_rate):
    if random.random() < mutation_rate:</pre>
        i, j = random.sample(range(len(tour)), 2)
        tour[i], tour[j] = tour[j], tour[i]
# Genetic Algorithm
def genetic_algorithm(cities, num_individuals, num_generations, mutation_rate):
    dist_matrix = compute_distance_matrix(cities)
    num_cities = len(cities)
    population = initialize_population(num_individuals, num_cities)
    best_tour = None
    best_length = float('inf')
    for generation in range(num_generations):
        fitness = [calculate_tour_length(tour, dist_matrix) for tour in_
 →population]
        new_population = []
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for _ in range(num_individuals // 2):
            parent1 = tournament selection(population, fitness)
            parent2 = tournament_selection(population, fitness)
            child1 = crossover(parent1, parent2)
            child2 = crossover(parent2, parent1)
            mutate(child1, mutation_rate)
            mutate(child2, mutation_rate)
            new_population.extend([child1, child2])
        population = new_population
        current_best_idx = np.argmin(fitness)
        current_best_length = fitness[current_best_idx]
        if current_best_length < best_length:</pre>
            best_length = current_best_length
            best_tour = population[current_best_idx]
    return best_tour, best_length
# Visualize the best tour
def plot tour(cities, best tour):
    tour_cities = cities[best_tour]
    plt.plot(tour cities[:, 0], tour cities[:, 1], 'bo-', markersize=6)
    plt.scatter(cities[:, 0], cities[:, 1], color='red', marker='x')
    for i, city in enumerate(cities):
        plt.text(city[0], city[1], f'{i}', fontsize=12, ha='right')
    plt.title("Genetic Algorithm TSP Solution")
    plt.show()
# Main Execution
if __name__ == "__main__":
    cities = define_cities()
    num_individuals = 50
    num_generations = 200
    mutation_rate = 0.1
    best_tour, best_length = genetic_algorithm(cities, num_individuals,_
 →num_generations, mutation_rate)
    print("Tour Order:", best_tour)
    print(f"Best Tour Length: {best_length:.2f}")
    plot_tour(cities, best_tour)
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Tour Order: [14, 13, 9, 8, 12, 1, 0, 5, 3, 2, 6, 10, 11, 4, 7]

Best Tour Length: 996.55

