- 1. Method Overloading: Write a class Calculator with overloaded methods add(). Implement add() methods that take:
  - Two integers
  - Two double values
  - Three integers
  - A variable number of integers

#### CODE:

```
package Hellow;
public class Calculator {
       // Method to add two integers
       public int add(int a, int b) {
              return a + b;
       // Method to add two double values
       public double add(double a, double b) {
              return a + b;
       // Method to add three integers
       public int add(int a, int b, int c) {
              return a + b + c;
       // Method to add a variable number of integers
       public int add(int... numbers) {
               int sum = 0;
              for (int number : numbers) {
                      sum += number;
              return sum;
       }
       public static void main(String[] args) {
              Calculator calc = new Calculator();
               // Test cases
              System.out.println(calc.add(10, 20));
                                                                     // Two integers
              System.out.println(calc.add(10.5, 2.5));
                                                                    // Two double values
              System.out.println(calc.add(10, 20, 30));
System.out.println(--1
                                                                   // Three integers
               System.out.println(calc.add(10, 20, 30, 40, 50)); // Variable number of integers
       }
}
```

<termi

**OUTPUT:** 

<terminat 30 13.0 60 150

- 2. Super Keyword: Create a class Person with a constructor that accepts and sets name and age.
- Create a subclass Student that adds a grade property and initializes name and age using the super keyword in its constructor.
- Demonstrate the creation of Student objects and the usage of super to call the parent class constructor.

# CODE:

```
package Hellow;
class Person {
       private String name;
       private int age;
       // Constructor for Person class
       public Person(String name, int age) {
              this.name = name;
              this.age = age;
       }
       // methods for name and age
       public String getName() {
              return name;
       }
       public int getAge() {
              return age;
       }
}
class Student extends Person {
       private String grade;
       // Constructor for Student class
       public Student(String name, int age, String grade) {
              // Call the parent class constructor
              super(name, age);
              this.grade = grade;
       }
       // method for grade
       public String getGrade() {
              return grade;
}
public class Person1 {
       public static void main(String[] args) {
              // Create Student objects
              Student student1 = new Student("Sudeep", 23, "A");
              Student student2 = new Student("Ashish", 24, "B");
              // Demonstrate the usage of super to call the parent class constructor
              System.out.println("Student 1: Name = " + student1.getName() + ", Age = " +
student1.getAge() + ", Grade = " + student1.getGrade());
              System.out.println("Student 2: Name = " + student2.getName() + ", Age = " +
student2.getAge() + ", Grade = " + student2.getGrade());
}
```

#### **OUTPUT:**

```
<terminated> Person1 [Java Application] C:\Users\Mr. User\.p2\p
Student 1: Name = Sudeep, Age = 23, Grade = A
Student 2: Name = Ashish, Age = 24, Grade = B
```

- 3. Super Keyword: Create a base class Shape with a method draw() that prints "Drawing Shape".
- Create a subclass Circle that overrides draw() to print "Drawing Circle".
- Inside the draw() method of Circle, call the draw() method of the Shape class using super.draw().
- Write a main method to demonstrate calling draw() on a Circle object.

#### CODE:

```
package Hellow;
class Shape {
       // Method to draw a shape
       public void draw() {
              System.out.println("Drawing Shape");
}
class Circle extends Shape {
       // Method to draw a circle, overrides the draw method of Shape
       @Override
       public void draw() {
               // Call the draw method of the Shape class
              super.draw();
               // Additional functionality for drawing a circle
              System.out.println("Drawing Circle");
       }
}
public class Shapes {
       public static void main(String[] args) {
              // Create a Circle object
              Circle circle = new Circle();
              // Call the draw method on the Circle object
              circle.draw();
       }
}
```

# **OUTPUT:**

<terminated> Shapes
Drawing Shape
Drawing Circle

4. Write a Java Program to count the number of words in a String without using the Predefined method?

```
CODE:
```

```
package Hellow;
public class WordCounter {
       public static int countWords(String str) {
              if (str == null || str.isEmpty()) {
                      return 0;
              int wordCount = 0;
              boolean isWord = false;
              int endOfLine = str.length() - 1;
              char[] characters = str.toCharArray();
              for (int i = 0; i < characters.length; i++) {</pre>
                      // Check if the current character is a letter or a digit
                      if (Character.isLetterOrDigit(characters[i]) && i != endOfLine) {
                             isWord = true;
                             // If the current character is not a letter or digit and we are
inside a word, increase the word count
                      } else if (!Character.isLetterOrDigit(characters[i]) && isWord) {
                             wordCount++;
                             isWord = false;
                             // Check the last word in the string
                      } else if (Character.isLetterOrDigit(characters[i]) && i == endOfLine) {
                             wordCount++;
              return wordCount;
       }
       public static void main(String[] args) {
              String testString = "Hello, how are you doing today?";
              int count = countWords(testString);
              System.out.println("The number of words in the string is: " + count);
       }
}
```

OUTPUT:

<terminated> WordCounter [Java Application] C:\Users\
The number of words in the string is: 6

5. Write a Java Program to remove all white spaces from a String?

int count = 0;

char[] characters = str.toCharArray();

```
CODE:
package Hellow;
public class RemoveWhiteSpaces {
       // Method to remove all white spaces from a string
       public static String removeWhiteSpaces(String str) {
              if (str == null || str.isEmpty()) {
                     return str;
              }
              char[] characters = str.toCharArray();
              StringBuilder result = new StringBuilder();
              for (char ch : characters) {
                     if (!Character.isWhitespace(ch)) {
                            result.append(ch);
              }
              return result.toString();
       }
       public static void main(String[] args) {
              String testString = "Hello how are you doing today?";
              String resultString = removeWhiteSpaces(testString);
              System.out.println("Original string: \"" + testString + "\"");
              System.out.println("String without white spaces: \"" + resultString + "\"");
       }
}
OUTPUT:
<terminated > RemoveWhiteSpaces [Java Application] C:\Users\Mr. User\.p2\pc
Original string: "Hello how are you doing today?"
String without white spaces: "Hellohowareyoudoingtoday?"
6. WAP to find occurrence of given in the given string.
CODE:
package Hellow;
public class CharacterOccurrence {
       public static int countOccurrences(String str, char ch) {
              if (str == null || str.isEmpty()) {
                     return 0;
```

# **OUTPUT:**

```
<terminated> CharacterOccurrence [Java Application] C:\Users\Mr. U
The character 'o' appears 5 times in the string.
```

7. Write a java class to implement any 10 string methods: • replace • contains • replaceAll • indexOf • substring • Equals • lastIndexOf • startsWith endsWith ● EqualsIgnoreCase ● toLowerCase ● toUpperCase ● isEmpty ● Length ● split CODE: package Hellow; public class StringMethodsDemo { public static void main(String[] args) { String str = "Hello, how are you doing today?"; String str2 = "hello, how are you doing today?"; // replace String replacedStr = str.replace('o', 'a'); System.out.println("replace: " + replacedStr); // contains boolean containsStr = str.contains("how"); System.out.println("contains: " + containsStr); // replaceAll String replacedAllStr = str.replaceAll(" ", "\_"); System.out.println("replaceAll: " + replacedAllStr); // indexOf

int indexOfStr = str.indexOf("you");

System.out.println("indexOf: " + indexOfStr);

```
String substringStr = str.substring(7, 10);
               System.out.println("substring: " + substringStr);
               // equals
               boolean equalsStr = str.equals(str2);
               System.out.println("equals: " + equalsStr);
               // lastIndexOf
               int lastIndexOfStr = str.lastIndexOf("o");
               System.out.println("lastIndexOf: " + lastIndexOfStr);
               // startsWith
               boolean startsWithStr = str.startsWith("Hello");
               System.out.println("startsWith: " + startsWithStr);
               // endsWith
               boolean endsWithStr = str.endsWith("today?");
               System.out.println("endsWith: " + endsWithStr);
               // equalsIgnoreCase
               boolean equalsIgnoreCaseStr = str.equalsIgnoreCase(str2);
               System.out.println("equalsIgnoreCase: " + equalsIgnoreCaseStr);
               // toLowerCase
               String toLowerCaseStr = str.toLowerCase();
               System.out.println("toLowerCase: " + toLowerCaseStr);
               // toUpperCase
               String toUpperCaseStr = str.toUpperCase();
               System.out.println("toUpperCase: " + toUpperCaseStr);
               // isEmpty
               boolean isEmptyStr = str.isEmpty();
               System.out.println("isEmpty: " + isEmptyStr);
               // length
               int lengthStr = str.length();
               System.out.println("length: " + lengthStr);
               // split
               String[] splitStr = str.split(" ");
               System.out.println("split:");
               for (String word : splitStr) {
                      System.out.println(word);
       }
}
OUTPUT:
<terminated > StringMethodsDemo [Java Application] C:\Use
equalsIgnoreCase: true
 toLowerCase: hello, how are you doing today?
 toUpperCase: HELLO, HOW ARE YOU DOING TODAY?
isEmpty: false
length: 31
 split:
Hello,
how
are
vou
doing
today?
```

// substring

8. Write a java program to implement string tokenizer.

```
CODE:
package Hellow;
import java.util.StringTokenizer;
public class StringTokenizerDemo {
       public static void main(String[] args) {
              String str = "Hello, how are you doing today?";
              // Create a StringTokenizer with default delimiters (whitespace, tab, newline,
carriage return, form feed)
              StringTokenizer defaultTokenizer = new StringTokenizer(str);
              System.out.println("Tokens with default delimiters:");
              while (defaultTokenizer.hasMoreTokens()) {
                      System.out.println(defaultTokenizer.nextToken());
              // Create a StringTokenizer with a custom delimiter (comma and space)
              StringTokenizer customTokenizer = new StringTokenizer(str, ", ");
              System.out.println("\nTokens with custom delimiters (comma and space):");
              while (customTokenizer.hasMoreTokens()) {
                      System.out.println(customTokenizer.nextToken());
              // Create a StringTokenizer with custom delimiters and return delimiters as
tokens
              StringTokenizer returnDelimitersTokenizer = new StringTokenizer(str, ", ",
true);
              System.out.println("\nTokens with custom delimiters and returning delimiters:");
              while (returnDelimitersTokenizer.hasMoreTokens()) {
                      System.out.println(returnDelimitersTokenizer.nextToken());
       }
}
```

### **OUTPUT:**

```
<terminated > StringTo
Hello
how
are
you
doing
today?
```