```
1.write java program to print "hello world" message?
code:
package Practical1;
public class Edemo {
       public static void main(String[] args) {
               // TODO Auto-generated method stub
               System.out.println("hello world");
       }
}
Output:
<terminated > Edemo [Java Application] C:\Users\Mr. Use
hello world
2. Write a program to find the sum of two numbers entered by the user.
 code:
package Hellow;
import java.util.Scanner;
class Add {
       public int add(int c, int d) {
               return c + d;
public class AditionNumber {
       public static void main(String[] args) {
               Add addition = new Add(); //creating an instance of the add class
               Scanner sc = new Scanner(System.in);
               System.out.println("Enter your two numbers for addition:");
               int c = sc.nextInt(); //Reading the first integer input from the user
               int d = sc.nextInt(); //Reading the first integer input from the user
               //Displaying the result of the addition
               System.out.println("Addition of numbers is: " + addition.add(c, d));
       }
}
Output:
<terminated > AditionNumber [Java Application] C:\Users\Mr. User\.p2\1
Enter your two numbers for addition:
20
10
```

Addition of numbers is: 30

3. Write a Java program to check whether a given number is even or odd.

Code:

```
package Sudeep; // This is the package name
import java.util.Scanner;
public static void main(String[] args) {
        Scanner scanner = new Scanner(System.in); // Creating a Scanner object to take input
from the user
        System.out.print("Enter a number to check if it is even or odd: ");
        int a = scanner.nextInt(); // Reading the integer input from the user
        // Checking if the number is even or odd
        if (a % 2 == 0) {
            System.out.println(a + " is even."); // Printing the result if the number is even
        } else {
            System.out.println(a + " is odd."); // Printing the result if the number is odd
    }
}
Output:
<terminated > EvenODD [Java Application] C:\Users\Mr. User\.p2\pool\plugins\org.eclipse.j
Enter a number to check if it is even or odd: 50
```

4. Write a java program to find greatest of 3 numbers.

Code:

50 is even.

```
package Hellow;
import java.util.*;
public class GraterInThree {
       public static void main(String args[]) {
              Scanner sc = new Scanner(System.in);
               int arr [] = new int[3]; // using array for get 3 number
               System.out.println("Enter your 3 number : ");
               for(int i=0;i < arr.length;i++) { //getting input on each index by loop</pre>
                      arr [i] = sc.nextInt();
               int grater = arr[0]; // starting with index of zero
               for(int i=0;i<arr.length;i++) {</pre>
                      if (arr[i]> grater) { // compareing each value by using for loop
                              grater = arr[i];
                      }
               System.out.println("Grater number is : "+ grater); //printing grater number
               sc.close();
       }
}
```

Output:

```
<terminated> GraterInThree [Java Application] C:\User
Enter your 3 number :
5
15
20
Grater number is : 20
```

5. Write a program to implement a basic calculator that takes input and evaluates it.

Code:

```
package NDemo;
import java.util.Scanner;
public class Calculater {
      public static void main(String[] args) {
             Scanner scanner = new Scanner(System.in);
             System.out.print("Enter the first number: ");
             double num1 = scanner.nextDouble();
             System.out.print("Enter the second number: ");
             double num2 = scanner.nextDouble();
             System.out.print("Enter the operator (+, -, *, /): ");
             char operator = scanner.next().charAt(0);
             double result = 0;
             //its basic calculater thats why using if condition insted of switch
             if (operator == '+') {
                    result = num1 + num2;
             } else if (operator == '-') {
                   result = num1 - num2;
             } else if (operator == '*') {
                    result = num1 * num2;
             } else if (operator == '/') {
                    result = num1 * num2;
             System.out.println("result is : "+ result);
             scanner.close();
      }
}
```

Output:

```
<terminated> GraterInThree [Java Application] C:\User
Enter your 3 number :
5
15
20
Grater number is : 20
```

6. Write a Java program to check if a given number is prime or not.

Code:

```
package HelloW;
import java.util.Scanner;
public class PrimeCheack {
       public static void main(String[] args) {
              Scanner scanner = new Scanner(System.in);
              System.out.print("Enter a number: ");
              int number = scanner.nextInt();
              if (isPrime(number)) {
                      System.out.println(number + " is a prime number.");
               } else {
                      System.out.println(number + " is not a prime number.");
              scanner.close();
       public static boolean isPrime(int num) {
               // Numbers less than or equal to 1 are not prime
              if (num <= 1) {
                      return false;
               // Checking for factors from 2 up to the square root of num
              for (int i = 2; i <= Math.sqrt(num); i++) {</pre>
                      if (num % i == 0) {
                             return false;
              return true;
       }
}
```

Output:

```
sterminated > PrimeCheack [Java Applicat
Enter a number: 10
10 is not a prime number.
```

7. Create a Java program that compares two numbers and prints the larger one.

Code:

```
package Hellow;
import java.util.Scanner;
public class NumberCamparer {
    public static void main(String[] args) {
        Scanner scanner = new Scanner(System.in);
        // Prompt the user to enter the first number
```

```
System.out.print("Enter the first number: ");
int number1 = scanner.nextInt();

// Prompt the user to enter the second number
System.out.print("Enter the second number: ");
int number2 = scanner.nextInt();

// Compare the two numbers and find the larger one
int largerNumber = number1 > number2 ? number1 : number2;

// Print the larger number
System.out.println("The larger number between " + number1 + " and " + number2 + " is:
" + largerNumber);
scanner.close();
}
```

Output:

```
<terminated > NumberCamparer [Java Application] C:\Users
Enter the first number: 10
Enter the second number: 20
The larger number between 10 and 20 is: 20
```

8. Write a Java program that takes an age input from the user and determines if they are eligible to vote (considering the legal voting age).

Code:

```
package Voting;
import java.util.Scanner;
public class VotingCheck {
       public static void main(String[] args) {
               Scanner sc = new Scanner(System.in);
               System.out.println("Enter your age: ");
               int age = sc.nextInt();
               if (age == 18) {
                      System.out.println("make your voter id you can vote");
               else if (age<18) {</pre>
                      System.out.println("You are not eligible for voating");
               }else if (age>18) {
                      System.out.println("You are eligible for voating");
               }else {
                      System.out.println("inter valid value");
               sc.close();
       }
}
```

Output:

<terminated > VotingCheck [Java Applicat
Enter your age:
23
You are eligible for voating