INTRODUCTION:

The Fourier transform occurs in different versions throughout classical computing, in areas ranging from signal processing to data compression to complexity theory. The quantum Fourier transform is the quantum implementation of the discrete Fourier transform over the amplitudes of wavefunction. It is a part of many quantum algorithms, like Shor's algorithm and quantum phase estimation.

The quantum Fourier transform can be performed efficiently on a quantum computer with a decomposition into the product of simpler unitary matrices. The discrete Fourier transform on 2ⁿ amplitudes can be implemented as a quantum circuit consisting of only O(2ⁿ) Hadamard gates and controlled phase shift gates, where n is the number of qubits

The quantum Fourier transform acts on a quantum state vector (a quantum register), and the classical Fourier transform acts on a vector. Both types of vectors can be written as lists of complex numbers. In the quantum case it is a sequence of probability amplitudes for all the possible outcomes upon measurement (called *basis states*, or *eigenstates*). Because measurement collapses the quantum state to a single basis state, not every task that uses the classical Fourier transform can take advantage of the quantum Fourier transform's exponential speedup.



A) Introduction to QFT

A Fourier transform is a mathematical transform that decomposes functions into frequency components which are represented by the output of the transform as a function of frequency

The discrete Fourier transform acts on a vector (x0,, xn-1) and maps it to the vector (y0,, yn-1) according to the formula given below

$$y_k = rac{1}{\sqrt{N}} \sum_{j=0}^{N-1} x_j \omega_N^{jk} \quad ext{where} \ \ \omega_N^{jk} = e^{2\pi i rac{jk}{N}}.$$

Similarly, the quantum Fourier transform acts on a quantum state $|X\rangle = \sum_{j=0}^{N-1} x_j |j\rangle$ and maps it to the quantum state $|Y\rangle = \sum_{k=0}^{N-1} y_k |k\rangle$ according to the formula given above.

From the above we can infer that only the amplitudes of the state were affected by thus transformation. This can also be expressed as the map:

$$|j
angle \mapsto rac{1}{\sqrt{N}} \sum_{k=0}^{N-1} \omega_N^{jk} |k
angle \quad ext{or the unitary matrix:} \qquad U_{QFT} = rac{1}{\sqrt{N}} \sum_{j=0}^{N-1} \sum_{k=0}^{N-1} \omega_N^{jk} |k
angle \langle j|$$

B) INTUITION:

The quantum Fourier transform transforms between two bases, the computational (Z) basis, and the Fourier's basis. The H- gate is the single qubit QFT, and it transforms between the Z-basis states |0> and |1> to the X- basis states |+> and |->. In the same way, all multi – qubit states in the computational basis have corresponding basis have corresponding states in the Fourier basis. The QFT is simple the function transforms between these bases.

|State in Computational Basis >
$$\xrightarrow{\text{QFT}}$$
 |State in Fourier Basis > $\text{QFT}|x\rangle = |\tilde{x}\rangle$

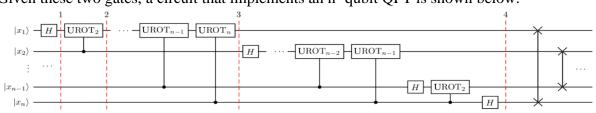
C) The Circuit that implements the QFT:

The action of H on the single qubit states $|xk\rangle$ is $H|x_k\rangle = \frac{1}{\sqrt{2}} \left(|0\rangle + \exp\left(\frac{2\pi i}{2}x_k\right)|1\rangle \right)$

The second part is a two -qubit controlled rotation CROT given in block - diagonal format as

$$CROT_k = egin{bmatrix} I & 0 \ 0 & UROT_k \end{bmatrix}$$
 where $UROT_k = egin{bmatrix} 1 & 0 \ 0 & \exp\left(rac{2\pi i}{2^k}
ight) \end{bmatrix}$

Given these two gates, a circuit that implements an n- qubit QFT is shown below.



The circuit operates as follows, We start with an n -qubit input state $|x1x2.xn\rangle|x1x2...xn\rangle$

Algorithm for the circuit given above:

1. After the first Hadamard gate on qubit 1, the state is transformed from the input state to

$$H_1|x_1x_2\dots x_n
angle = rac{1}{\sqrt{2}}igg[|0
angle + \expigg(rac{2\pi i}{2}x_1igg)|1
angleigg]\otimes |x_2x_3\dots x_n
angle$$

2. After the $UROT_2$ gate on qubit 1 controlled by qubit 2, the state is transformed to

$$rac{1}{\sqrt{2}}igg[|0
angle+\expigg(rac{2\pi i}{2^2}x_2+rac{2\pi i}{2}x_1igg)|1
angleigg]\otimes|x_2x_3\dots x_n
angle$$

3. After the application of the last $UROT_n$ gate on qubit 1 controlled by qubit n, the state becomes

$$\frac{1}{\sqrt{2}} \left[|0\rangle + \exp\left(\frac{2\pi i}{2^n} x_n + \frac{2\pi i}{2^{n-1}} x_{n-1} + \ldots + \frac{2\pi i}{2^2} x_2 + \frac{2\pi i}{2} x_1 \right) |1\rangle \right] \otimes |x_2 x_3 \ldots x_n \rangle$$

Noting that

$$x = 2^{n-1}x_1 + 2^{n-2}x_2 + \ldots + 2^1x_{n-1} + 2^0x_n$$

we can write the above state as

$$rac{1}{\sqrt{2}}igg[|0
angle+\expigg(rac{2\pi i}{2^n}xigg)|1
angleigg]\otimes|x_2x_3\dots x_n
angle$$

4. After the application of a similar sequence of gates for qubits $2\dots n_i$ we find the final state to be:

$$\frac{1}{\sqrt{2}}\bigg[|0\rangle + \exp\bigg(\frac{2\pi i}{2^n}x\bigg)|1\rangle\bigg] \otimes \frac{1}{\sqrt{2}}\bigg[|0\rangle + \exp\bigg(\frac{2\pi i}{2^{n-1}}x\bigg)|1\rangle\bigg] \otimes \ldots \otimes \frac{1}{\sqrt{2}}\bigg[|0\rangle + \exp\bigg(\frac{2\pi i}{2^2}x\bigg)|1\rangle\bigg] \otimes \frac{1}{\sqrt{2}}\bigg[|0\rangle + \exp\bigg(\frac{2\pi i}{2^1}x\bigg)|1\rangle\bigg] \otimes \frac{1}{\sqrt{2}}\bigg[|0\rangle + \exp\bigg(\frac{2\pi i}{2^n}x\bigg)|1\rangle\bigg] \otimes \frac{1}{\sqrt{2}}\bigg[|0\rangle + \exp\bigg(\frac{2\pi i}{2^n}x\bigg)|1\rangle\bigg[|0\rangle + \exp\bigg(\frac{2\pi i}{2^n}x\bigg]\bigg[|0\rangle + \exp\bigg(\frac{2\pi i}{2^n}x\bigg]\bigg[|0\rangle + \exp\bigg(\frac{2\pi i}{2^n}x\bigg]\bigg[|0\rangle$$

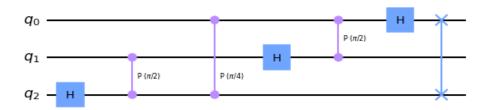
which is exactly the QFT of the input state as derived above with the caveat that the order of the qubits is reversed in the output state.

EXPERIMENTAL IMPLEMENTATION:

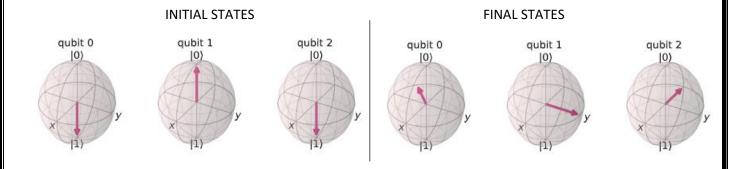
A) SOFTWARE IMPLEMENTATION:

In qiskit the implementation of the CROT gate used in the discussion above is a controlled phase rotation gate. This gate is defined in OpenQASM the mapping from the CROT gate in the above mathematical analysis into the CP gate is found from the equation $\theta = 2\pi/2^k = \pi/2^{k-1}$

With reference from the above-mentioned algorithm, we implement the circuit below using qiskit tool on the IBM quantum simulator (For implementation code refer Appendix D of Supplementary material)



On implementation of the circuit, let us find the initial states i.e input states for the given circuit using the aer_simulator . After u get to know the initial states let us input the initial states the QFT circuit and analyse the results obtained. (Refer Appendix B of supplementary material for general circuit function for n- qubit QFT)



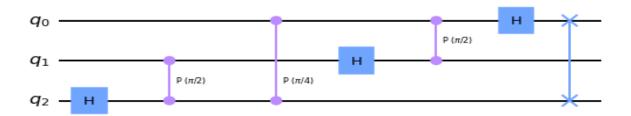
On analysis of the final states Obtained we can see that the QFT function and the implemented circuit has worked properly. Compared the state $|^{\sim}0\rangle = |+++\rangle |0\sim\rangle = |+++\rangle$, Qubit 0 has been rotated by 5/8 of a full turn, qubit 1 by 10/8 full turns (equivalent to ½ of a full turn), and qubit 2 by 20/8 full turns (equivalent to ½ of a full turn)

B) HARDWARE IMPLEMENTATION:

ZedBoard is a low-cost development board for the Xilinx Zynq®-7000 SoC. This board contains everything necessary to create a Linux, Android, Windows® or other OS/RTOS-based design. Additionally, several expansion connectors expose the processing system and programmable logic I/Os for easy user access.



Qiskit implemented circuit:



Hardware implementation and plan

"To mimic the functionality of the QFT circuit implemented using qiskit on the zedboard."



To implement the QFT circuit we divide the circuit into 7 stages. Each on the seven stages represents the manipulation that the input qubit undergoes.

Algorithm of Implementation on Zedboard:

STAGE 1: Apply Hadamard gate on q2 (third qubit).

STAGE 2: Check if q1 (|1>) is high , we have a predefined matrix of qubit 1 state and we do matrix matching to check for equivalence . If this is true we do a tensor product of q1 and q2 . Then we apply CROT on the tensor product, if q1 is not high then we print no tensor product and no CROT.

STAGE3: We check if q0 is high, we do a tensor product of q0 and q2 and then apply CROT on the tensor product at P (pie/4), else no tensor product and no CROT.

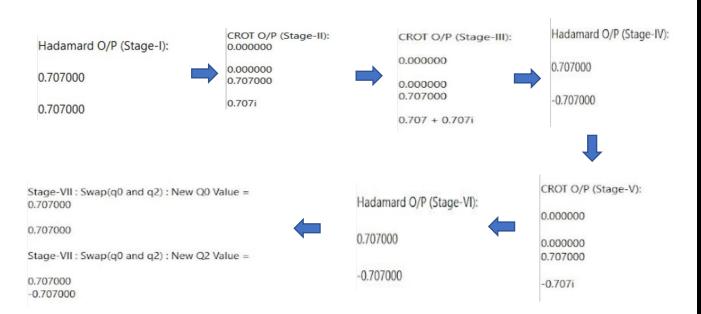
STAGE 4: We apply Hadamard on the second qubit.

STAGE 5: We again check if q0 is high, if true do a tensor product of q0 and q1 then apply CROT on the tensor product of q0 and q1 at P(pie/2).

STAGE 6: Apply Hadamard on the first qubit.

STAGE 7: Swap the contents of q0 and q2.

The below is output for test input case q0, q1 and q2 are in state $|1\rangle$



The QFT implementation on Zedboard executes calculations for each stage while all the inputs are in qubit $|1\rangle$ state. With the help of this test case, we can demonstrate the theocratic presumption that if we supply all high states to the algorithm as input, it should execute all 7 phases. The code and additional output analysis data can be obtained from the supplementary section Appendix – F.

CONCLUSION:

The QFT (quantum Fourier transform) circuit was successfully implemented on qiskit using the IBM quantum simulator. The circuit was also tested on a real IBM quantum computer and satisfactory results were obtained.

On the Zedboard, the QFT circuit was successfully developed and tested for a variety of test scenarios, with positive outcomes.

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SUPPLEMENTARY MATERIAL:

APPENDIX A : EXAMPLE 1:1 QUBIT QFT

Consider how the QFT operator as defined above acts on a single qubit state $|\psi\rangle=\alpha|0\rangle+\beta|1\rangle$. In this case, $x_0=\alpha$, $x_1=\beta$, and N=2. Then,

$$y_0 = rac{1}{\sqrt{2}}igg(lpha \expigg(2\pi i rac{0 imes 0}{2}igg) + eta \expigg(2\pi i rac{1 imes 0}{2}igg)igg) = rac{1}{\sqrt{2}}(lpha + eta)$$

and

$$y_1 = rac{1}{\sqrt{2}}igg(lpha \expigg(2\pi i rac{0 imes 1}{2}igg) + eta \expigg(2\pi i rac{1 imes 1}{2}igg)igg) = rac{1}{\sqrt{2}}(lpha - eta)$$

such that the final result is the state

$$U_{QFT}|\psi
angle = rac{1}{\sqrt{2}}(lpha + eta)|0
angle + rac{1}{\sqrt{2}}(lpha - eta)|1
angle$$

This operation is exactly the result of applying the Hadamard operator (H) on the qubit:

$$H=rac{1}{\sqrt{2}}egin{bmatrix}1&1\1&-1\end{bmatrix}$$

If we apply the H operator to the state $|\psi
angle=lpha|0
angle+eta|1
angle$, we obtain the new state:

$$rac{1}{\sqrt{2}}(lpha+eta)|0
angle+rac{1}{\sqrt{2}}(lpha-eta)|1
angle\equiv ilde{lpha}|0
angle+ ilde{eta}|1
angle$$

Notice how the Hadamard gate performs the discrete Fourier transform for N=2 on the amplitudes of the state.

APPENDIX B: EXAMPLE 2:3 QUBIT QFT

The steps to creating the circuit for $|y_3y_2y_1
angle=QFT_8|x_3x_2x_1
angle$ would be:

1. Apply a Hadamard gate to $|x_1
angle$

$$|\psi_1
angle = |x_3
angle \otimes |x_2
angle \otimes rac{1}{\sqrt{2}} \left[|0
angle + \expigg(rac{2\pi i}{2}\,x_1igg)|1
angle
ight]$$

2. Apply a $UROT_2$ gate to $|x_1
angle$ depending on $|x_2
angle$

$$|\psi_2
angle = |x_3
angle \otimes |x_2
angle \otimes rac{1}{\sqrt{2}} \left[|0
angle + \expigg(rac{2\pi i}{2^2} x_2 + rac{2\pi i}{2} x_1igg) |1
angle
ight]$$

3. Apply a $UROT_3$ gate to $|x_1
angle$ depending on $|x_3
angle$

$$|\psi_3
angle = |x_3
angle \otimes |x_2
angle \otimes rac{1}{\sqrt{2}}iggl[|0
angle + \expiggl(rac{2\pi i}{2^3}x_3 + rac{2\pi i}{2^2}x_2 + rac{2\pi i}{2}x_1iggr)|1
angleiggr]$$

4. Apply a Hadamard gate to $|x_2
angle$

$$|\psi_4\rangle = |x_3\rangle \otimes \frac{1}{\sqrt{2}} \left[|0\rangle + \exp\biggl(\frac{2\pi i}{2}x_2\biggr)|1\rangle \right] \otimes \frac{1}{\sqrt{2}} \left[|0\rangle + \exp\biggl(\frac{2\pi i}{2^3}x_3 + \frac{2\pi i}{2^2}x_2 + \frac{2\pi i}{2}x_1\biggr)|1\rangle \right]$$

5. Apply a $UROT_2$ gate to $|x_2
angle$ depending on $|x_3
angle$

$$|\psi_5\rangle = |x_3\rangle \otimes \frac{1}{\sqrt{2}} \left[|0\rangle + \exp\biggl(\frac{2\pi i}{2^2}x_3 + \frac{2\pi i}{2}x_2\biggr)|1\rangle\right] \otimes \frac{1}{\sqrt{2}} \left[|0\rangle + \exp\biggl(\frac{2\pi i}{2^3}x_3 + \frac{2\pi i}{2^2}x_2 + \frac{2\pi i}{2}x_1\biggr)|1\rangle\right]$$

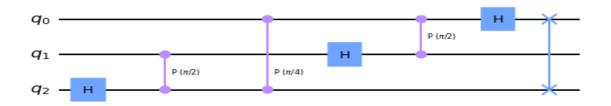
6. Apply a Hadamard gate to $|x_2\rangle$

$$|\psi_6\rangle = \frac{1}{\sqrt{2}} \left[|0\rangle + \exp\left(\frac{2\pi i}{2}x_3\right)|1\rangle\right] \otimes \frac{1}{\sqrt{2}} \left[|0\rangle + \exp\left(\frac{2\pi i}{2^2}x_3 + \frac{2\pi i}{2}x_2\right)|1\rangle\right] \otimes \frac{1}{\sqrt{2}} \left[|0\rangle + \exp\left(\frac{2\pi i}{2^3}x_3 + \frac{2\pi i}{2^2}x_2 + \frac{2\pi i}{2}x_1\right)|1\rangle\right] \otimes \frac{1}{\sqrt{2}} \left[|0\rangle + \exp\left(\frac{2\pi i}{2}x_3 + \frac{2\pi i}{2}x_1\right)|1\rangle\right] \otimes \frac{1}{\sqrt{2}} \left[|0\rangle + \exp\left(\frac{2\pi i}{2}x_3 + \frac{2\pi i}{2}x_1\right)|1\rangle\right] \otimes \frac{1}{\sqrt{2}} \left[|0\rangle + \exp\left(\frac{2\pi i}{2}x_3 + \frac{2\pi i}{2}x_1\right)|1\rangle\right] \otimes \frac{1}{\sqrt{2}} \left[|0\rangle + \exp\left(\frac{2\pi i}{2}x_3 + \frac{2\pi i}{2}x_1\right)|1\rangle\right] \otimes \frac{1}{\sqrt{2}} \left[|0\rangle + \exp\left(\frac{2\pi i}{2}x_3 + \frac{2\pi i}{2}x_1\right)|1\rangle\right] \otimes \frac{1}{\sqrt{2}} \left[|0\rangle + \exp\left(\frac{2\pi i}{2}x_3 + \frac{2\pi i}{2}x_1\right)|1\rangle\right] \otimes \frac{1}{\sqrt{2}} \left[|0\rangle + \exp\left(\frac{2\pi i}{2}x_3 + \frac{2\pi i}{2}x_1\right)|1\rangle\right] \otimes \frac{1}{\sqrt{2}} \left[|0\rangle + \exp\left(\frac{2\pi i}{2}x_3 + \frac{2\pi i}{2}x_1\right)|1\rangle\right] \otimes \frac{1}{\sqrt{2}} \left[|0\rangle + \exp\left(\frac{2\pi i}{2}x_3 + \frac{2\pi i}{2}x_1\right)|1\rangle\right] \otimes \frac{1}{\sqrt{2}} \left[|0\rangle + \exp\left(\frac{2\pi i}{2}x_3 + \frac{2\pi i}{2}x_1\right)|1\rangle\right] \otimes \frac{1}{\sqrt{2}} \left[|0\rangle + \exp\left(\frac{2\pi i}{2}x_3 + \frac{2\pi i}{2}x_1\right)|1\rangle\right] \otimes \frac{1}{\sqrt{2}} \left[|0\rangle + \exp\left(\frac{2\pi i}{2}x_3 + \frac{2\pi i}{2}x_1\right)|1\rangle\right] \otimes \frac{1}{\sqrt{2}} \left[|0\rangle + \exp\left(\frac{2\pi i}{2}x_3 + \frac{2\pi i}{2}x_1\right)|1\rangle\right] \otimes \frac{1}{\sqrt{2}} \left[|0\rangle + \exp\left(\frac{2\pi i}{2}x_3 + \frac{2\pi i}{2}x_1\right)|1\rangle\right] \otimes \frac{1}{\sqrt{2}} \left[|0\rangle + \exp\left(\frac{2\pi i}{2}x_3 + \frac{2\pi i}{2}x_1\right)|1\rangle\right] \otimes \frac{1}{\sqrt{2}} \left[|0\rangle + \exp\left(\frac{2\pi i}{2}x_3 + \frac{2\pi i}{2}x_1\right)|1\rangle\right] \otimes \frac{1}{\sqrt{2}} \left[|0\rangle + \exp\left(\frac{2\pi i}{2}x_3 + \frac{2\pi i}{2}x_1\right)|1\rangle\right] \otimes \frac{1}{\sqrt{2}} \left[|0\rangle + \exp\left(\frac{2\pi i}{2}x_3 + \frac{2\pi i}{2}x_1\right)|1\rangle\right] \otimes \frac{1}{\sqrt{2}} \left[|0\rangle + \exp\left(\frac{2\pi i}{2}x_3 + \frac{2\pi i}{2}x_1\right)|1\rangle\right] \otimes \frac{1}{\sqrt{2}} \left[|0\rangle + \exp\left(\frac{2\pi i}{2}x_3 + \frac{2\pi i}{2}x_1\right)|1\rangle\right] \otimes \frac{1}{\sqrt{2}} \left[|0\rangle + \exp\left(\frac{2\pi i}{2}x_1 + \frac{2\pi i}{2}x_1\right)|1\rangle\right] \otimes \frac{1}{\sqrt{2}} \left[|0\rangle + \exp\left(\frac{2\pi i}{2}x_1 + \frac{2\pi i}{2}x_1\right)|1\rangle\right] \otimes \frac{1}{\sqrt{2}} \left[|0\rangle + \exp\left(\frac{2\pi i}{2}x_1 + \frac{2\pi i}{2}x_1\right)|1\rangle$$

7. Keep in mind the reverse order of the output state relative to the desired QFT. Therefore, we must reverse the order of the qubits (in this case swap y_1 and y_2).

APPENDIX C: CODE SNIPPET FOR CIRCUIT:

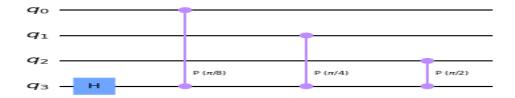
```
import numpy as np
# Importing standard Qiskit libraries
from giskit import QuantumCircuit, transpile, Aer, IBMQ
from qiskit.tools.jupyter import *
from qiskit.visualization import *
from ibm quantum widgets import *
from qiskit.providers.aer import QasmSimulator
# Loading your IBM Quantum account(s)
provider = IBMQ.load account()
import numpy as np
from qiskit import QuantumCircuit, transpile, Aer, IBMQ
from qiskit.tools.jupyter import *
from qiskit.visualization import *
from ibm quantum widgets import *
from qiskit.providers.aer import QasmSimulator
provider = IBMQ.load account()
qc = QuantumCircuit(3)
qc.h(2)
qc.cp(pi/2, 1, 2) # CROT from qubit 1 to qubit 2
qc.cp(pi/4, 0, 2) \# CROT from qubit 2 to qubit 0
qc.h(1)
qc.cp(pi/2, 0, 1) # CROT from qubit 0 to qubit 1
qc.h(0)
qc.swap(0,2)
```



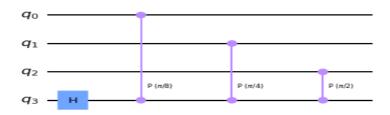
APPENDIX D: GENERAL QFT FUNCTION:

```
def qft_rotations(circuit, n):
    if n == 0: # Exit function if circuit is empty
        return circuit
    n == 1 # Indexes start from 0
    circuit.h(n) # Apply the H-gate to the most significant qubit
    for qubit in range(n):
        # For each less significant qubit, we need to do a
        # smaller-angled controlled rotation:
        circuit.cp(pi/2**(n-qubit), qubit, n)
qc = QuantumCircuit(4)
qft_rotations(qc,4)
qc.draw()
```

OUTPUT:



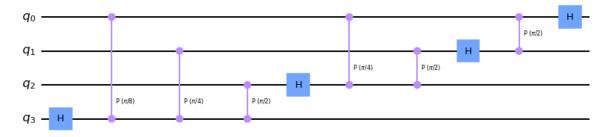
```
from qiskit_textbook.widgets import scalable_circuit
scalable_circuit(qft_rotations)
```



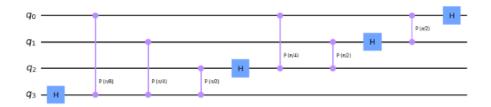
```
def qft_rotations(circuit, n):
    """Performs qft on the first n qubits in circuit (without swaps)"""
    if n == 0:
        return circuit
    n -= 1
    circuit.h(n)
    for qubit in range(n):
        circuit.cp(pi/2**(n-qubit), qubit, n)
# At the end of our function, we call the same function again on
```

```
# the next qubits (we reduced n by one earlier in the function)
    qft_rotations(circuit, n)

# Let's see how it looks:
qc = QuantumCircuit(4)
qft_rotations(qc,4)
qc.draw()
```



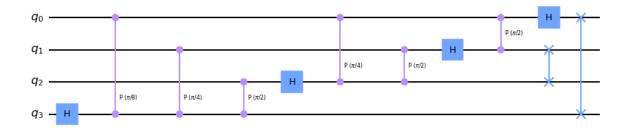
scalable_circuit(qft_rotations)



```
def swap_registers(circuit, n):
    for qubit in range(n//2):
        circuit.swap(qubit, n-qubit-1)
    return circuit

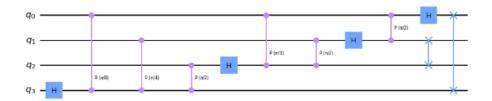
def qft(circuit, n):
    """QFT on the first n qubits in circuit"""
    qft_rotations(circuit, n)
    swap_registers(circuit, n)
    return circuit

# Let's see how it looks:
qc = QuantumCircuit(4)
qft(qc,4)
qc.draw()
```



scalable circuit(qft)

OUTPUT:

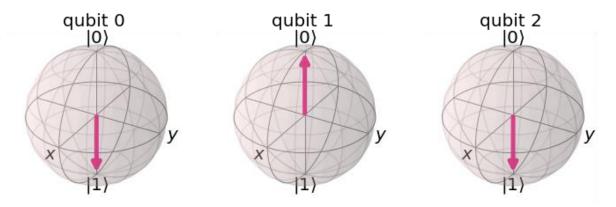


```
# Create the circuit
qc = QuantumCircuit(3)

# Encode the state 5
qc.x(0)
qc.x(2)
qc.draw()
```

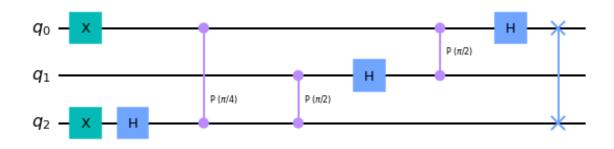
$$q_0 - x - q_1 - q_2 - x - q_2$$

```
sim = Aer.get_backend("aer_simulator")
qc_init = qc.copy()
qc_init.save_statevector()
statevector = sim.run(qc_init).result().get_statevector()
plot_bloch_multivector(statevector)
```

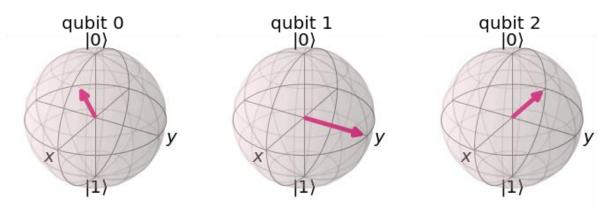


qft(qc,3) qc.draw()

OUTPUT:

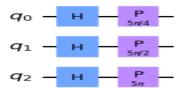


qc.save_statevector()
statevector = sim.run(qc).result().get_statevector()
plot_bloch_multivector(statevector)

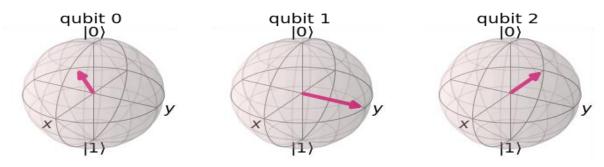


```
def inverse_qft(circuit, n):
    """Does the inverse QFT on the first n qubits in circuit"""
    # First we create a QFT circuit of the correct size:
    qft_circ = qft(QuantumCircuit(n), n)
    # Then we take the inverse of this circuit
    invqft_circ = qft_circ.inverse()
    # And add it to the first n qubits in our existing circuit
    circuit.append(invqft_circ, circuit.qubits[:n])
    return circuit.decompose() # .decompose() allows us to see the indi
vidual gates

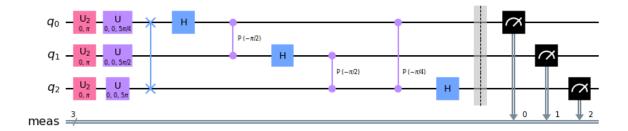
nqubits = 3
number = 5
qc = QuantumCircuit(nqubits)
for qubit in range(nqubits):
    qc.h(qubit)
qc.p(number*pi/4,0)
qc.p(number*pi/2,1)
qc.p(number*pi/2,1)
qc.p(number*pi,2)
```



```
qc_init = qc.copy()
qc_init.save_statevector()
sim = Aer.get_backend("aer_simulator")
statevector = sim.run(qc_init).result().get_statevector()
plot_bloch_multivector(statevector)
```



```
qc = inverse_qft(qc, nqubits)
qc.measure_all()
qc.draw()
```



APPENDIX E : RUNNING QFT ON A REAL QUANTUM DEVICE:

OUTPUT:

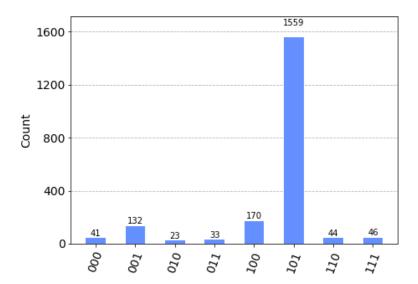
least busy backend: ibmq_quito

```
shots = 2048
transpiled_qc = transpile(qc, backend, optimization_level=3)
job = backend.run(transpiled_qc, shots=shots)
job_monitor(job)
```

OUTPUT:

Job Status: job has successfully run

```
counts = job.result().get_counts()
plot_histogram(counts)
```



APPENDIX F: HARDWARE IMPLEMENTATION CODE AND OUTPUT

```
******************
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 (a) running on a Xilinx device, or
 (b) that interact with a Xilinx device through a bus or interconnect.
```

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******************
 * helloworld.c: simple test application
 * This application configures UART 16550 to baud rate 9600.
 * PS7 UART (Zynq) is not initialized by this application, since
 * bootrom/bsp configures it to baud rate 115200
 * | UART TYPE BAUD RATE
    uartns550
                9600
   uartlite Configurable only in HW design ps7_uart 115200 (configured by bootrom/bsp)
int main() {
        init platform();
    int equal, qual, ual;
```

```
float pop[2][1],C[4][1],D[4][1],E[4][1],pop2[2][1],pop3[2][1],temp[
2][1];
    int b[2][1],z[2][1],m[2][1],res[10][10],res2[10][10],res3[10][10];
// (b=Q0), (Z=Q1), (M=Q2)
    int a[2][2] = \{\{1,1\},\{1,-1\}\}; // \text{ Hadamard Gate}
    int e[2][1] = \{\{0\}, \{1\}\}; // Qubit | 1> State
    int crot9[4][4] = \{\{1,0,0,0\},\{0,1,0,0\},\{0,0,1,0\},\{0,0,0,100\}\}; // C
ROT P(Pi/2)
    int crot4[4][4] = \{\{1,0,0,0\},\{0,1,0,0\},\{0,0,1,0\},\{0,0,0,200\}\}; // C
ROT P(Pi/4)
    float tensor[4][1] = \{\{0\}, \{0\}, \{0\}\}, \{0\}\}; // Tensor Product Matrices
    float tensor2[4][1] = \{\{0\}, \{0\}, \{0\}\}; // Tensor Product Matrices
    float tensor3[4][1] = \{\{0\}, \{0\}, \{0\}, \{0\}\}\};
        printf("QFT-Implementation : EC203, EC222\n");
        printf("Enter The Input Qubit (Q0):\n");
             for (j = 0; j < 1; j++) {
                 scanf("%d", & b[i][j]); // Scan User Input for Q0
        printf("Enter The Input Qubit (Q1):\n");
             for (j = 0; j < 1; j++) {
                 scanf("%d", & z[i][j]); // Scan User Input for Q1
        printf("Enter The Input Qubit (Q2):\n");
                 scanf("%d", & m[i][j]); // Scan User Input for Q2
        for (i = 0; i < 2; i++) {
             for (j = 0; j < 1; j++) {
                 res[i][j] = 0;
                     res[i][j] += a[i][k] * m[k][j];
        printf("Hadamard O/P (Stage-I): \n");
             for (j = 0; j < 1; j++)
                 printf("%f\t", 0.707 * res[i][j]);
                 printf("\n");
```

```
for (j = 0; j < 1; j++)
            pop[i][j] = 0.707 * res[i][j];
    for (j = 0; j < 1; j++) {
        if (e[i][j] != z[i][j]) {
            equal = 0;}
            equal = 1;
if(equal == 1){
   C[0][j] = 0;
       C[0][j] += crot9[k][j] * tensor[0][k];
printf(" ");
printf("\n");
printf("CROT O/P (Stage-II): ");
printf("\n");
    if(C[0][j] >= 60){
       printf("0.707i");
      printf("%f\t",C[0][j]);
      printf("\n");
```

```
printf("\n");
   printf("Stage-II : No Tensor");
    printf("\n");
    for (j = 0; j < 1; j++) {
        if (e[i][j] != b[i][j]) {
if(qual == 1){
        tensor2[i*2 + j][0] = b[i][0] * pop[j][0];
    D[0][j] = 0;
        D[0][j] += crot4[k][j] * tensor2[0][k];
printf(" ");
printf("\n");
printf("CROT O/P (Stage-III): ");
printf("\n");
    if(D[0][j] >= 60){
       printf("0.707 + 0.707i");
       printf("\n");
      printf("%f\t",D[0][j]);
       printf("\n");
```

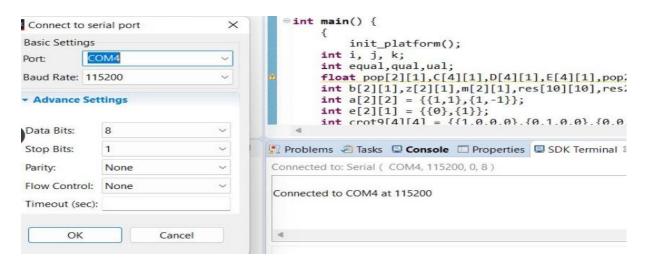
```
printf("\n");
      printf("Stage-III : No Tensor");
      printf("\n");
printf("\n");
           for (j = 0; j < 1; j++) {
               res2[i][j] = 0;
                   res2[i][j] += a[i][k] * z[k][j];
printf("Hadamard O/P (Stage-IV): \n");
               printf("%f\t", 0.707 * res2[i][j]);
               printf("\n");
          for (j = 0; j < 1; j++)
               pop2[i][j] = 0.707 * res2[i][j];
       for (j = 0; j < 1; j++) {
           if (e[i][j] != b[i][j]) {
               ual = 0;}
          tensor3[i*2 + j][0] = z[i][0] * pop2[j][0];
      E[0][j] = 0;
          E[0][j] += crot9[k][j] * tensor3[0][k];
```

```
printf(" ");
printf("\n");
printf("CROT O/P (Stage-V): ");
printf("\n");
    if(E[0][j] < 0){
       printf("-0.707i");
       printf("%f\t",E[0][j]);
    printf("\n");
   printf("Stage-V : No Tensor");
   printf("\n");
            res3[i][j] = 0;
                res3[i][j] += a[i][k] * b[k][j];
    printf("\n");
    printf("Hadamard O/P (Stage-VI): \n");
        for (j = 0; j < 1; j++)
            printf("%f\t", 0.707 * res3[i][j]);
            printf("\n");
        for (j = 0; j < 1; j++)
            pop3[i][j] = 0.707 * res[i][j];
```

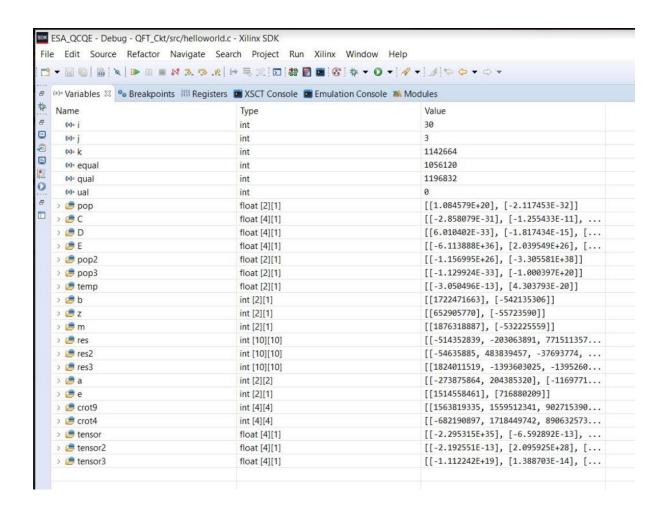
1) CDT BUILD CONSOLE:

```
Problems Tasks Console Configuration Debug for project Console Console Configuration Debug for project Console Console Console Configuration Debug for project Console Console Console Configuration Debug for project Console Console
```

2) ZEDBOARD TO PC CONNECTION DETAILS:



3) VARIABLE DETAILS:



4) SDK LOG FILES:

```
| De SA, OCCES** CFC*** OFF, CAPACTHRIOWORDS: Super bayes Super be post in John Window Hole
| De San Bawayas Super be post in John Window Hole
| De San Bawayas Super be post in John Window Hole
| De San Bawayas Super be post in John Window Hole
| De San San Super Super
```

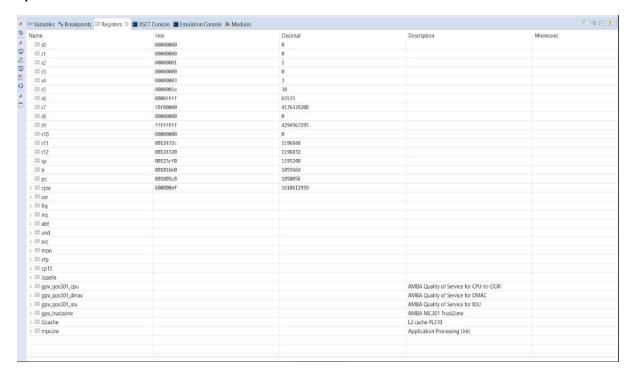
5) OUTPUT FOR TEST CASE 1: ($q0 = |0\rangle$ state , $q1 = |0\rangle$ state , $q2 = |0\rangle$ state)



6) CPU UTILIZATION AND CPU IPC DETAILS:



7) REGISTER VALUES DETAILS:



8)XSCT PROCESS DETAILS:

9) OUTPUT FOR TEST CASE 2: ($q0 = |1\rangle$ state , $q1 = |1\rangle$ state , $q2 = |0\rangle$ state) Hadamard O/P (Stage-I): 0.707000 0.707000 CROT O/P (Stage-II): 0.000000 0.000000 0.707000 0.707i CROT O/P (Stage-III): 0.000000 0.000000 0.707000 0.707 + 0.707i Hadamard O/P (Stage-IV): 0.707000 -0.707000 CROT O/P (Stage-V): 0.000000 0.000000 0.707000 -0.707i Hadamard O/P (Stage-VI): 0.707000 -0.707000 Stage-VII: Swap(q0 and q2): New Q0 Value = 0.707000 0.707000 Stage-VII: Swap(q0 and q2): New Q2 Value =

0.707000 -0.707000