

EXPERIMENT NO.1

CPU SCHEDULING ALGORITHMS

A). FIRST COME FIRST SERVE:SOURCE CODE:

```
#include <stdio.h>
int main()
{
    int bt[20], wt[20], tat[20], i, n;
    float wtavg, tatavg;
    printf("\nEnter the number of processes -- ");
    scanf("%d", &n);
    for (i = 0; i < n; i++)
    {
        printf("\nEnter Burst Time for Process %d -- ", i);
        scanf("%d", &bt[i]);
    }
    wt[0] = wtavg = 0;
    tat[0] = tatavg = bt[0];
    for (i = 1; i < n; i++)
    {
        wt[i] = wt[i - 1] + bt[i - 1];
        tat[i] = tat[i - 1] + bt[i];
        wtavg = wtavg + wt[i];
        tatavg = tatavg + tat[i];
    }
    printf("\tPROCESS \tBURST TIME \t WAITING TIME\t COMPLETION TIME\n");
    for (i = 0; i < n; i++)
        printf("\n\t P%d \t\t %d \t\t %d \t\t %d", i, bt[i], wt[i], tat[i]);
    printf("\nAverage Waiting Time -- %f", wtavg / n);
    printf("\nAverage completion Time -- %f", tatavg / n);
    printf("\n\n codes executed by .....");
    return 0;
}
```

B). SHORTEST JOB FIRST:

SOURCE CODE :

```
#include <stdio.h>
int main()
{
    int p[20], bt[20], wt[20], tat[20], i, k, n, temp;
    float wtavg, tatavg;
    printf("\nEnter the number of processes -- ");
    scanf("%d", &n);
    for (i = 0; i < n; i++)
    {
        p[i] = i;
        printf("Enter Burst Time for Process %d -- ", i);
        scanf("%d", &bt[i]);
    }
    for (i = 0; i < n; i++)
        for (k = i + 1; k < n; k++)
            if (bt[i] > bt[k])
            {
                temp = bt[i];
                bt[i] = bt[k];
                bt[k] = temp;

                temp = p[i];
                p[i] = p[k];
                p[k] = temp;
            }
    wt[0] = wtavg = 0;
    tat[0] = tatavg = bt[0];
    for (i = 1; i < n; i++)
    {
        wt[i] = wt[i - 1] + bt[i - 1];
        tat[i] = tat[i - 1] + bt[i];
        wtavg = wtavg + wt[i];
        tatavg = tatavg + tat[i];
    }
    printf("\n\t PROCESS \tBURST TIME \t WAITING TIME\t COMPLETION TIME\n");
    for (i = 0; i < n; i++)
        printf("\n\t P%d \t\t %d \t\t %d \t\t %d", p[i], bt[i], wt[i], tat[i]);
    printf("\nAverage Waiting Time -- %f", wtavg / n);
    printf("\nAverage completion Time -- %f", tatavg / n);
    printf("\n\n codes executed by .....");
    getch();
}
```

C). ROUND ROBIN:

SOURCE CODE

```
#include <stdio.h>
int main()
{
    int i, j, n, bu[10], wa[10], tat[10], t, ct[10], max;
    float awt = 0, att = 0, temp = 0;

    printf("Enter the no of processes -- ");
    scanf("%d", &n);
    for (i = 0; i < n; i++)
    {
        printf("\nEnter Burst Time for process %d -- ", i + 1);
        scanf("%d", &bu[i]);
        ct[i] = bu[i];
    }
    printf("\nEnter the size of time slice -- ");
    scanf("%d", &t);
    max = bu[0];
    for (i = 1; i < n; i++)
        if (max < bu[i])
            max = bu[i];
    for (j = 0; j < (max / t) + 1; j++)
        for (i = 0; i < n; i++)
            if (bu[i] != 0)
                if (bu[i] <= t)
                {
                    tat[i] = temp + bu[i];
                    temp = temp + bu[i];
                    bu[i] = 0;
                }
            else
            {
                bu[i] = bu[i] - t;
                temp = temp + t;
            }
    for (i = 0; i < n; i++)
    {
        wa[i] = tat[i] -
            ct[i];
        att += tat[i];
        awt += wa[i];
    }
    printf("\nThe Average Turnaround time is -- %f", att / n);
    printf("\nThe Average Waiting time is -- %f", awt / n);
    printf("\n\tPROCESS\t BURST TIME \t WAITING TIME\tTURNAROUND TIME\n");
```

```
for (i = 0; i < n; i++)
    printf("\t%d \t %d \t\t %d \t\t %d \n", i + 1, ct[i], wa[i], tat[i]);
printf("\n\n codes executed by .....");
getch();
}
```

D). PRIORITY:

SOURCE CODE:

```
#include <stdio.h>
int main()
{
    int p[20], bt[20], pri[20], wt[20], tat[20], i, k, n, temp;
    float wtavg, tatavg;

    printf("Enter the number of processes --- ");
    scanf("%d", &n);
    for (i = 0; i < n; i++)
    {
        p[i] = i;
        printf("Enter the Burst Time & Priority of Process %d --- ", i); scanf("%d %d",&bt[i], &pri[i]);
    }
    for (i = 0; i < n; i++)
        for (k = i + 1; k < n; k++)
            if (pri[i] > pri[k])
            {
                temp = p[i];
                p[i] = p[k];
                p[k] = temp;
                temp = bt[i];
                bt[i] = bt[k];
                bt[k] = temp;
                temp = pri[i];
                pri[i] = pri[k];
                pri[k] = temp;
            }
    wtavg = wt[0] = 0;
    tatavg = tat[0] = bt[0];
    for (i = 1; i < n; i++)
    {
        wt[i] = wt[i - 1] + bt[i - 1];
        tat[i] = tat[i - 1] + bt[i];

        wtavg = wtavg + wt[i];
        tatavg = tatavg + tat[i];
    }
    printf("\nPROCESS\t\tPRIORITY\tBURST TIME\tWAITING TIME\tTURNAROUND TIME");
    for (i = 0; i < n; i++)
        printf("\n%d\t\t%d\t\t%d\t\t%d\t\t%d ", p[i], pri[i], bt[i], wt[i], tat[i]);
    printf("\nAverage Waiting Time is --- %f", wtavg / n);
    printf("\nAverage Turnaround Time is --- %f", tatavg / n);
    printf("\n\n codes executed by .....");
}
```

```
    getch();  
}
```

EXPERIMENT.NO 2

Write a C program to simulate producer-consumer problem using semaphores.

PROGRAM

```
#include<stdio.>
void main()
{
    int buffer[10], bufsize, in, out, produce, consume,
    choice=0; in = 0;
    out = 0;
    bufsize = 10;
    while(choice !=3)
    {
        printf("\n1. Produce \t 2. Consume \t3.
        Exit"); printf("\nEnter your choice: ");
        scanf("%d",&choice);
        switch(choice) {
            case 1: if((in+1)%bufsize==out)
                    printf("\nBuffer is Full");
                    else
                    {
                        printf("\nEnter the
                        value: ");
                        scanf("%d",
                        &produce);
                        buffer[in] = produce;
                        in = (in+1)%bufsize;
                    }
                    break;;;

            case 2:  if(in == out)
                    printf("\nBuffer is Empty");
                    else
                    {
                        consume = buffer[out];
                        printf("\nThe consumed value is %d", consume);
                        out = (out+1)%bufsize;
                    }
                    break;

        }
    }
}
```



```

}
one()
{
}
}while(1);
default: printf("\nInvalid option..");
    int pos=0, x, i;
    printf("\nAllow one philosopher to eat at any time\n"); for(i=0;i<howhung; i++,
    pos++)
    {
    printf("\nP %d is granted to eat", philname[hu[pos]]); for(x=pos;x<howhung;x++)
    printf("\nP %d is waiting", philname[hu[x]]);

}
two()
{
}

```

```

int i, j, s=0, t, r, x;
printf("\n Allow two philosophers to eat at same time\n");
for(i=0;i<howhung;i++)
{
    for(j=i+1;j<howhung;j++)
    {
        if(abs(hu[i]-hu[j])>=1&& abs(hu[i]-hu[j])!=4)
        {
            printf("\n\ncombination %d \n", (s+1)); t=hu[i];
            r=hu[j]; s++;
            printf("\nP %d and P %d are granted to eat", philname[hu[i]],
                philname[hu[j]]);
            for(x=0;x<howhung;x++)
            {
                if((hu[x]!=t)&&(hu[x]!=r))
                printf("\nP %d is waiting", philname[hu[x]]);
            }
        }
    }
}
}

```


EXPERIMENT.NO 4

MEMORY

MANAGEMENT

A). MEMORY MANAGEMENT WITH FIXED PARTITIONING TECHNIQUE (MFT)

SOURCE CODE :

```
#include<stdio.h>
#include<conio.h>
main()
{
int    ms,    bs,    nob,
ef,n, mp[10],tif=0; int i,p=0;
clrscr();
printf("Enter the total memory available (in Bytes) -- ");
scanf("%d",&ms);
printf("Enter the block size (in Bytes) -- ");
scanf("%d", &bs);
nob=ms/bs;
ef=ms - nob*bs;
printf("\nEnter the number of processes -- ");
scanf("%d",&n);
for(i=0;i<n;i++)
{
printf("Enter memory required for process %d (in Bytes)-- ",i+1);
scanf("%d",&mp[i]);
}
printf("\nNo.          of          Blocks          available          in
memory--%d",nob);
printf("\n\nPROCESS\tMEMORYREQUIRED\tALLOCATED\tINTERNAL
FRAGMENTATION");
for(i=0;i<n && p<nob;i++)
{
printf("\n %d\t\t%d",i+1,mp[i]);
if(mp[i] > bs)
printf("\t\tNO\t\t---");
else
{
printf("\t\tYES\t\t%d",bs-mp[i]);
tif = tif + bs-mp[i];
p++;
}
}
if(i<n)
printf("\nMemory is Full, Remaining Processes cannot be accomodated");
printf("\n\nTotal Internal Fragmentation is %d",tif);
```

```
printf("\nTotal External Fragmentation is %d",ef);  
getch();  
}
```

B)MEMORY VARIABLE PARTIONING TYPE (MVT)

AIM: To write a program to simulate the MVT algorithm

SOURCE CODE:

```
#include<stdio.h>
#include<conio.h>
main()
{
int
ms,mp[10],i, temp,n=0;
char ch = 'y'; clrscr();
printf("\nEnter the total memory available (in Bytes)-- ");
scanf("%d",&ms);
temp=ms;
for(i=0;ch=='y';i++,n++)
{
printf("\nEnter memory required for process %d (in Bytes) -- ",i+1);
scanf("%d",&mp[i]);
if(mp[i]<=temp)
{
printf("\nMemory is allocated for Process %d ",i+1);
temp = temp - mp[i];
}
else
{
printf("\nMemory is Full"); break;
}
printf("\nDo you want to continue(y/n) -- ");
scanf(" %c", &ch);
}
printf("\n\nTotal    Memory    Available    --    %d",    ms);
printf("\n\n\tPROCESS\t\t MEMORY    ALLOCATED    ");
for(i=0;i<n;i++)
printf("\n \t%d\t\t\t%d",i+1,mp[i]);
printf("\n\nTotal    Memory    Allocated    is
%d",ms-temp); printf("\nTotal External Fragmentation is
%d",temp);
getch();
}
```

EXPERIMENT.NO 5

MEMORY ALLOCATION TECHNIQUES

Write a C program to simulate the following contiguous memory allocation techniques

a) Worst-fit b) Best-fit c) First-fit

PROGRAM

WORST-FIT

```
#include<stdio.h>
#include<conio.h>
#define max 25
void main()
{
    int
    frag[max],b[max],f[max],i,j,nb,nf,t
    emp; static int bf[max],ff[max];
    clrscr();
    printf("\n\tMemory Management Scheme - First
    Fit"); printf("\nEnter the number of blocks:");
    scanf("%d",&nb);
    printf("Enter the number of files:");
    scanf("%d",&nf);
    printf("\nEnter the size of the
    blocks:-\n"); for(i=1;i<=nb;i++)
    {
        printf("Block %d:",i);
        scanf("%d",&b[i]);
    }
    printf("Enter the size of the files :-\n");
    for(i=1;i<=nf;i++)
    {
        printf("File %d:",i);
        scanf("%d",&f[i]);
```

```
}
for(i=1;i<=nf;i++)
{
    for(j=1;j<=nb;j++)
    {
        if(bf[j]!=1)
        {
            temp=b[j]-f[i];
            if(temp>=0)
            {
                ff[i]=j
                ;
                break;
            }
        }
    }
    frag[i]=temp;
    bf[ff[i]]=1;
}
```

BEST-FIT

```
#include<stdio.h>
#include<conio.h>
#define max 25
void main()
{
    int frag[max],b[max],f[max],i,j,nb,nf,temp,lowest=10000;
    static int bf[max],ff[max];
    clrscr();
    printf("\nEnter the number of blocks:");
    scanf("%d",&nb);
    printf("Enter the number of files:");
    scanf("%d",&nf);
    printf("\nEnter the size of the blocks:-\n");
    for(i=1;i<=nb;i++)
    printf("Block %d:",i);
    scanf("%d",&b[i]);
    printf("Enter the size of the files :-\n");
    for(i=1;i<=nf;i++)
    {
        printf("File %d:",i);
        scanf("%d",&f[i]);
    }
    for(i=1;i<=nf;i++)
    {
        for(j=1;j<=nb;j++)
        {
            if(bf[j]!=1)
            {
                temp=b[j]-f[i];
                if(temp>=0)
                if(lowest>temp)
                {
                    ff[i]=j;
                    lowest=temp;
                }
            }
        }
        frag[i]=lowest; bf[ff[i]]=1; lowest=10000;
    }
    printf("\nFile No\tFile Size \tBlock
    No\tBlock Size\tFragment"); for(i=1;i<=nf &&
    ff[i]!=0;i++)

        printf("\n%d\t\t%d\t\t%d\t\t%d\t\t%d",i,f[i],ff[i],b[ff[i]],frag[i]);
    getch();
}
```


FIRST-FIT

```
#include<stdio.h>
#include<conio.h>
#define max 25
void main()
{
    int
    frag[max],b[max],f[max],i,j,nb,nf,temp,highe
    t=0; static int bf[max],ff[max];
    clrscr();
    printf("\n\tMemory Management Scheme - Worst Fit");
    printf("\nEnter the number of blocks:");
    scanf("%d",&nb);
    printf("Enter the number of files:");
    scanf("%d",&nf);
    printf("\nEnter the size of the blocks:-\n");
    for(i=1;i<=nb;i++)
    {
        printf("Block %d:",i);
        scanf("%d",&b[i]);
    }
    printf("Enter the size of the files :-\n");
    for(i=1;i<=nf;i++)
    {
        printf("File %d:",i);
        scanf("%d",&f[i]);
    }
}
```

```

for(i=1;i<=nf;i++)
{
    for(j=1;j<=nb;j++)
    {
        if(bf[j]!=1) //if bf[j] is not allocated
        {
            temp=b[j]-f[i];
            if(temp>=0)
                if(highest<temp)
                {
                    }
            }
        }
        frag[i]=highest; bf[ff[i]]=1; highest=0;
    }
    ff[i]=j; highest=temp;
}
printf("\nFile_no:\tFile_size:\tBlock_no:\tBlock_size:\tFragement");
for(i=1;i<=nf;i++)
    printf("\n%d\t\t%d\t\t%d\t\t%d\t\t%d",i,f[i],ff[i],b[ff[i]],frag[i]);
getch();
}

```

EXPERIMENT NO.6

PAGE REPLACEMENT ALGORITHMS

Implement FIFO page replacement technique.

a) FIFO b) LRU c) OPTIMAL

A) FIRST IN FIRST
OUT SOURCE CODE :

```
#include<stdio.h>
#include<conio.h> int fr[3]; void
main()
{
void display();
int i,j,page[12]={2,3,2,1,5,2,4,5,3,2,5,2};
int flag1=0,flag2=0,pf=0,frsize=3,top=0;
clrscr();
for(i=0;i<3;i++)
{
fr[i]=-1;
}
for(j=0;j<12;j++)
{
flag1=0; flag2=0; for(i=0;i<12;i++)
{
if(fr[i]==page[j])
{
flag1=1; flag2=1; break;
}
}
if(flag1==0)
{
for(i=0;i<frsize;i++)
{
if(fr[i]==-1)
{
fr[i]=page[j]; flag2=1; break;
}
}
}
if(flag2==0)
{
fr[top]=page[j]; top++;
pf++; if(top>=frsize)
top=0;
```

```

}
display();
}
printf("Number of page faults : %d ",pf+fsize); getch();
}
void display()
{
int i; printf("\n");
for(i=0;i<3;i++)
printf("%d\t",fr[i]);
}

```

B) LEAST RECENTLY USED

Implement LRU page replacement technique.

SOURCE CODE :

```

#include<stdio.h>
#include<conio.h>
int fr[3];
void main()
{
void display();
int p[12]={2,3,2,1,5,2,4,5,3,2,5,2},i,j,fs[3];
int index,k,l,flag1=0,flag2=0,pf=0,fsize=3;
clrscr();
for(i=0;i<3;i++)
{
fr[i]=-1;
}
for(j=0;j<12;j++)
{
flag1=0,flag2=0;
for(i=0;i<3;i++)
{
if(fr[i]==p[j])
{
flag1=1;
flag2=1; break;
}
}
}
if(flag1==0)

```

```

{
for(i=0;i<3;i++)
{
if(fr[i]==-1)
{
fr[i]=p[j];
flag2=1; break;
}
}
}
if(flag2==0)
{
for(i=0;i<3;i++)
fs[i]=0;
for(k=j-1,l=1;l<=frsize-1;l++,k--)
{
for(i=0;i<3;i++)
{
if(fr[i]==p[k]) fs[i]=1;
}}
for(i=0;i<3;i++)
{
if(fs[i]==0)
index=i;
}
fr[index]=p[j];
pf++;
}
display();
}
printf("\n no of page faults :%d",pf+frsize);
getch();
}
void display()
{
int i; printf("\n");
for(i=0;i<3;i++)
printf("\t%d",fr[i]);
}

```

C) OPTIMAL SOURCE CODE:

```
/* Program to simulate optimal page replacement */
#include<stdio.h>
#include<conio.h> int
fr[3], n, m; void
display(); void
main()
{
    int i,j,page[20],fs[10]; int
    max,found=0,lg[3],index,k,l,flag1=0,flag2=0,pf=0; float pr;
    clrscr();
    printf("Enter length of the reference string: ");
    scanf("%d",&n);
    printf("Enter the reference string: ");
    for(i=0;i<n;i++)
        scanf("%d",&page[i]);
    printf("Enter no of frames: ");
    scanf("%d",&m);
    for(i=0;i<m;i++)
        fr[i]=-1; pf=m;
    for(j=0;j<n;j++)
    {
        flag1=0; flag2=0;
        for(i=0;i<m;i++)
        {
            if(fr[i]==page[j])
            {
                flag1=1; flag2=1; break;
            }
        }
        if(flag1==0)
        {
            for(i=0;i<m;i++)
            {
                if(fr[i]==-1)
                {
                    fr[i]=page[j]; flag2=1; break;
                }
            }
        }
        if(flag2==0)
        {
            for(i=0;i<m;i++) lg[i]=0;
```

```

for(i=0;i<m;i++)
{
for(k=j+1;k<=n;k++)
{
if(fr[i]==page[k])
{
lg[i]=k-j; break;
}
}
}
found=0; for(i=0;i<m;i++)
{
if(lg[i]==0)
{
index=i; found = 1;
break;
}
}
if(found==0)
{
max=lg[0]; index=0;
for(i=0;i<m;i++)
{
if(max<lg[i])
{
max=lg[i]; index=i;
}
}
}
fr[index]=page[j]; pf++;
}
display();
}
printf("Number of page faults : %d\n", pf);
pr=(float)pf/n*100;
printf("Page fault rate = %f\n", pr); getch();
}
void display()
{
int i; for(i=0;i<m;i++)
printf("%d\t",fr[i]); printf("\n");
}

```

EXPERIMENT NO. 7

FILE ORGANIZATION TECHNIQUES

A) SINGLE LEVEL DIRECTORY:

Program to simulate Single level directory file organization technique.

SOURCE CODE :

```
#include<stdio.h>

struct
{
    char
    dname[10],fname[10][10]; int
    fcnt;
}dir;

void main()
{
    int i,ch; char
    f[30]; clrscr();
    dir.fcnt = 0;
    printf("\nEnter name of directory --
    "); scanf("%s", dir.dname);
    while(1)
    {
        printf("\n\n1. Create File\t2. Delete File\t3. Search File \n
        4. Display Files\t5. Exit\nEnter your choice -- ");
        scanf("%d",&ch);
        switch(ch)
        {
            case 1: printf("\nEnter the name of the file -- ");
                scanf("%s",dir.fname[dir.fcnt]);
                dir.fcnt++; break;
            case 2: printf("\nEnter the name of the file -- ");
                scanf("%s",f);
                for(i=0;i<dir.fcnt;i++)
                {
                    if(strcmp(f, dir.fname[i])==0)
                    {
                        printf("File %s is deleted ",f); strcpy(dir.fname[i],dir.fname[dir.fcnt-1]); break;
                    }
                }
            }
```



```
}
if(i==dir.fcnt)
printf("File %s not found",f);           else
```

```
dir.fcnt--;
break;

printf("\nEnter the name of the file -- ");
scanf("%s",f);
for(i=0;i<dir.fcnt;i++)
{
if(strcmp(f, dir.fname[i])==0)
{
printf("File %s is found ", f);
break;
}
}
if(i==dir.fcnt)
printf("File %s not found",f);
break;
if(dir.fcnt==0)
printf("\nDirectory Empty");
else
{
printf("\nThe Files are -- ");
for(i=0;i<dir.fcnt;i++)
printf("\t%s",dir.fname[i]);
}
break;
```

```
}
getch();}
```

B) TWO LEVEL DIRECTORY

Program to simulate two level file organization technique

SOURCE CODE :

```
#include<stdio.h>
struct
{
    char
    dname[10],fname[10][10]; int
    fcnt;
}dir[10];

void main()
{
    int i,ch,dcnt,k;
    char f[30], d[30];
    clrscr(); dcnt=0;
    while(1)
    {
        printf("\n\n1. Create Directory\t2. Create File\t3. Delete File");
        printf("\n4. Search File\t\t5. Display\t6. Exit\t Enter your choice --");
        scanf("%d",&ch);
        switch(ch)
        {
            case 1: printf("\nEnter name of directory -- ");
                    scanf("%s", dir[dcnt].dname);
                    dir[dcnt].fcnt=0;
                    dcnt++;
                    printf("Directory created"); break;
            case 2: printf("\nEnter name of the directory -- ");
                    scanf("%s",d);
                    for(i=0;i<dcnt;i++)
                        if(strcmp(d,dir[i].dname)==0)
                        {
                            printf("Enter name of the file -- ");
                            scanf("%s",dir[i].fname[dir[i].fcnt]);
                        }
                    break;
            case 3: printf("\nEnter name of the file to be deleted -- ");
                    scanf("%s",f);
                    for(i=0;i<dcnt;i++)
                        if(strcmp(f,dir[i].fname[dir[i].fcnt])==0)
                        {
                            printf("File Deleted\n");
                            dir[i].fcnt=0;
                            break;
                        }
                    break;
            case 4: printf("\nEnter file name to be searched -- ");
                    scanf("%s",f);
                    for(i=0;i<dcnt;i++)
                        if(strcmp(f,dir[i].fname[dir[i].fcnt])==0)
                        {
                            printf("File Found\n");
                            break;
                        }
                    break;
            case 5: printf("\nDisplay\n");
                    for(i=0;i<dcnt;i++)
                        printf("Directory Name: %s\n",dir[i].dname);
                    for(i=0;i<dcnt;i++)
                        for(k=0;k<10;k++)
                            printf("File Name: %s\n",dir[i].fname[k]);
                    break;
            case 6: printf("\nExit\n");
                    break;
        }
    }
}
```

```

        dir[i].fcnt++;
        printf("File created");
    }
    if(i==dcnt)
        printf("Directory %s not found",d);
        break;
case 3: printf("\nEnter name of the directory -- ");
        scanf("%s",d);
        for(i=0;i<dcnt;i++)
        for(i=0;i<dcnt;i++)
        {
            if(strcmp(d,dir[i].dname)==0)
            {
                printf("Enter name of the file -- ");
                scanf("%s",f);
                for(k=0;k<dir[i].fcnt;k++)
                {
                    if(strcmp(f, dir[i].fname[k])==0)
                    {
                        printf("File %s is deleted ",f);
                        dir[i].fcnt--;
                        strcpy(dir[i].fname[k],dir[i].fname[dir[i].fcnt]);
                        goto jmp;
                    }
                }

                printf("File %s not found",f); goto jmp;
            }
        }
        printf("Directory %s not found",d);
        jmp : break;
case 4: printf("\nEnter name of the directory -- ");
        scanf("%s",d);
        for(i=0;i<dcnt;i++)
        {
            if(strcmp(d,dir[i].dname)==0)
            {
                printf("Enter the name of the file -- ");
                scanf("%s",f);
                for(k=0;k<dir[i].fcnt;k++)
                {
                    if(strcmp(f, dir[i].fname[k])==0)
                    {
                        printf("File %s is found ",f); goto jmp1;
                    }
                }

                printf("File %s not found",f); goto jmp1;
            }
        }

```

}
}

```

        printf("Directory %s not found",d); jmp1: break;
    case 5: if(dcnt==0)
        printf("\nNo Directory's ");
    else
    {
        printf("\nDirectory\tFiles");
        for(i=0;i<dcnt;i++)
        {
            p
            r
            i
            n
            t
            f
            (
            "
            \
            n
            %
            s
            \
            t
            \
            t
            "
            ,
            d
            i
            r
            [
            i
            ]
            .
            d
            n
            a
            m
            e
            )
            ;
            f
            o
            r
            (
            k
            =
            0
        }
        break;
    }
    default:exit(0);
}
}
getch();
}

```

;
k
<
d
i
r
[
i
]
.
f
c
n
t
;
k
+
+
)
p
r
i
n
t
f
(
"
\
t
%
s
"
,
d
i
r
[
i
]
.
f
n
a
m
e
[
k

]
)
;

EXPERIMENT.NO.8
FILE ALLOCATION STRATEGIES

A) SEQUENTIAL:

write a C program for implementing sequential file allocation method

SOURCE CODE :

```
#include<stdio.h>
main()
{
int f[50],i,st,j,len,c,k;
clrscr();
for(i=0;i<50;i++)
f[i]=0;
X:
printf("\n Enter the starting block & length of file");
scanf("%d%d",&st,&len);
for(j=st;j<(st+len);j++)
if(f[j]==0)
{
f[j]=1;
;
printf("\n%d->%d",j,f[j]);
}
else
{
printf("Block already allocated");
break;
}
if(j==(st+len))
printf("\n the file is allocated to disk");
printf("\n if u want to enter more files?(y-1/n-0)");
scanf("%d",&c);
if(c==1)
goto X;
else
exit();
getch();
}
```

B) INDEXED:

Implement allocation method using chained method

SOURCE CODE :

```
#include<stdio.h>
int f[50],i,k,j,inde[50],n,c,count=0,p;
main()
{
clrscr();
for(i=0;i<50;i++)
f[i]=0;
x: printf("enter index block\t"); scanf("%d",&p);
if(f[p]==0)
{
f[p]=1;
printf("enter no of files on index\t"); scanf("%d",&n);
}
else
{
printf("Block already allocated\n");
goto x;
}
for(i=0;i<n;i++)
scanf("%d",&inde[i]);
for(i=0;i<n;i++)
if(f[inde[i]]==1)
{
printf("Block already allocated");
goto x;
}
for(j=0;j<n;j++)
f[inde[j]]=1;
printf("\n allocated");
printf("\n file indexed");
for(k=0;k<n;k++)
printf("\n %d->%d:%d",p,inde[k],f[inde[k]]);
printf(" Enter 1 to enter more files and 0 to exit\t"); scanf("%d",&c);
if(c==1)
goto
x; else
exit();
getch();
}
```


C) LINKED:

SOURCE CODE :

```
#include<stdio.h>
main()
{
int f[50],p,i,j,k,a,st,len,n,c;
clrscr();
for(i=0;i<50;i++) f[i]=0;
printf("Enter how many blocks that are already allocated");
scanf("%d",&p);
printf("\nEnter the blocks no.s that are already allocated");
for(i=0;i<p;i++)
{
scanf("%d",&a);
f[a]=1;
}
X:
printf("Enter the starting index block
& length"); scanf("%d%d",&st,&len); k=len;
for(j=st;j<(k+st);j++)
{
if(f[j]==0)
{ f[j]=1;
printf("\n%d->%d",j,f[j]);
}
else
{
printf("\n %d->file is already
allocated",j);
k++;
}
}
printf("\n If u want to enter one
more file? (yes-1/no-0)");
scanf("%d",&c);
if(c==1)
goto
X;
else
exit();
getch( );}
```

EXPERIMENT.NO 9

DEAD LOCK AVOIDANCE

Simulate bankers algorithm for Dead Lock Avoidance (Banker's Algorithm)

SOURCE CODE :

```
#include<stdio.h>
#include<conio.h>
#include<string.h>
void main()
{
int alloc[10][10],max[10][10];
int avail[10],work[10],total[10];
int i,j,k,n,need[10][10];
int m;
int    count=0,c=0;
char
finish[10]; clrscr();
printf("Enter the no. of processes and
resources:"); scanf("%d%d",&n,&m);
for(i=0;i<=n;i++)
finish[i]='n';
printf("Enter the claim matrix:\n");
for(i=0;i<n;i++)
for(j=0;j<m;j++)
scanf("%d",&max[i][j]);
printf("Enter the allocation matrix:\n");
for(i=0;i<n;i++)
for(j=0;j<m;j++)
scanf("%d",&alloc[i][j]);
printf("Resource vector:");
for(i=0;i<m;i++)
scanf("%d",&total[i]);
for(i=0;i<m;i++)
avail[i]=0;          for(i=0;i<n;i++)
```

```

for(j=0;j<m;j++)
avail[j]+=alloc[i][j];
for(i=0;i<m;i++)
work[i]=avail[i];
for(j=0;j<m;j++)
work[j]=total[j]-work[j];
for(i=0;i<n;i++)
for(j=0;j<m;j++)
need[i][j]=max[i][j]-alloc[i][j]
; A:
for(i=0;i<n;i++)
{
    c=0;
    for(j=0;j<m;j++)
    if((need[i][j]<=work[j])&&(finish[i]=='n'))
    c++;
    if(c==m)
    {
        printf("All the resources can be allocated to Process %d", i+1);
        printf("\n\nAvailable resources are:");
        for(k=0;k<m;k++)
        {
            work[k]+=alloc[i][k];
            printf("%4d",work[k]);
        }
        printf("\n");
        finish[i]='y';
        printf("\nProcess %d executed?:%c \n",i+1,finish[i]);
        count++;
    }
}
if(count!=n)
goto A;
else
printf("\n System is in safe mode");
printf("\n The given state is safe state");
getch();
}

```

EXPERIMENT.NO 10

DEAD

LOCKPREVENTION

Implement deadlock prevention technique

Banker's Algorithm:

SOURCE CODE :

```
#include<stdio.h>
#include<conio.h>
void main()
{
char job[10][10];
int time[10],avail,tem[10],temp[10]; int
safe[10]; int ind=1,i,j,q,n,t;
clrscr();
printf("Enter no of jobs: ");
scanf("%d",&n);
for(i=0;i<n;i++)
{
printf("Enter name and time: ");
scanf("%s%d",&job[i],&time[i]);
}
printf("Enter the available resources:");
scanf("%d",&avail);
for(i=0;i<n;i++)
{
temp[i]=time[i];
tem[i]=i;
}
for(i=0;i<n;i++)
for(j=i+1;j<n;j++)
{
if(temp[i]>temp[j])
{
t=temp[i];
```

```

temp[i]=temp[j];
temp[j]=t; t=tem[i];
tem[i]=tem[j];
tem[j]=t;
}
}
for(i=0;i<n;i++)
{
q=tem[i];
if(time[q]<=avail)
{
safe[ind]=tem[i];
avail=avail-tem[q];
printf("%s",job[safe[ind]])
; ind++;
}
else
{
printf("No safe sequence\n");
}
}
printf("Safe sequence is:");
for(i=1;i<ind; i++)
printf("%s %d\n",job[safe[i]],time[safe[i]]);
getch();
}

```

EXPERIMENT.NO 11

Write a C program to simulate disk scheduling algorithms

a) FCFS b) SCAN c) C-SCAN

PROGRAM

A) FCFS DISK SCHEDULING ALGORITHM

```
#include<stdio.h>
main()
{
    int t[20], n, I, j, tohm[20], tot=0; float avhm;
    clrscr();
    printf("enter the no.of tracks");
    scanf("%d",&n);
    printf("enter the tracks to be traversed");
    for(i=2;i<n+2;i++)
        scanf("%d",&t*i+);
    for(i=1;i<n+1;i++)
    {
        tohm[i]=t[i+1]-t[i];
        if(tohm[i]<0)
            tohm[i]=tohm[i]*(-1);
    }
    for(i=1;i<n+1;i++)
        tot+=tohm[i];
    avhm=(float)tot/n;
    printf("Tracks traversed\tDifference between tracks\n");
    for(i=1;i<n+1;i++)
        printf("%d\t\t\t%d\n",t*i+,tohm*i+);
    printf("\nAverage header
movements:%f",avhm); getch();
}
```

B) SCAN DISK SCHEDULING ALGORITHM

```
#include<stdio.h>
```

```
main()
```

```
{
```

```
    int t[20], d[20], h, i, j, n, temp, k, atr[20], tot, p, sum=0;
```

```
    clrscr();
```

```
    printf("enter the no of tracks to be traversed");
```

```
    scanf("%d",&n);
```

```
    printf("enter the position of head");
```

```
    scanf("%d",&h);
```

```
    t[0]=0;t[1]=h;
```

```
    printf("enter the tracks");
```

```
    for(i=2;i<n+2;i++)
```

```
        scanf("%d",&t[i]);
```

```
    for(i=0;i<n+2;i++)
```

```
    {
```

```
        for(j=0;j<(n+2)-i-1;j++)
```

```
        {
```

```
            if(t[j]>t[j+1])
```

```
            {
```

```
                temp=t[j];
```

```
                t[j]=t[j+1];
```

```
                t[j+1]=temp
```

```
            ;
```

```
            } } }
```

```
    for(i=0;i<n+2;i++)
```

```
    if(t[i]==h)
```

```
        j=i;k=i;
```

```
        p=0;
```

```
        while(t[j]!=0)
```

```
        {
```

```
            atr[p]=t[j]; j--;
```

```
            p++;
```

```
        }
```

```
        atr[p]=t[j];
```

```
        for(p=k+1;p<n+2;p++,k++)
```

```
            atr[p]=t[k+1];
```

```
        for(j=0;j<n+1;j++)
```

```
        {
```

```
            if(atr[j]>atr[j+1])
```

```
                d[j]=atr[j]-atr[j+1];
```

```
            else    d[j]=atr[j+1]-atr[j];
```

```
            sum+=d[j];
```

```
        }
```

```
        printf("\nAverage header movements:%f", (float)sum/n);
```

```
        getch();}
```


C) C-SCAN DISK SCHEDULING ALGORITHM

```
#include<stdio.h>
```

```
main()
```

```
{
```

```
    int t[20], d[20], h, i, j, n, temp, k, atr[20], tot, p, sum=0;
```

```
    clrscr();
```

```
    printf("enter the no of tracks to be traversed");
```

```
    scanf("%d",&n);
```

```
    printf("enter the position of head");
```

```
    scanf("%d",&h);
```

```
    t[0]=0;t[1]=h;
```

```
    printf("enter      total  
tracks"); scanf("%d",&tot);
```

```
    t[2]=tot-1;
```

```
    printf("enter      the  
tracks"); for(i=3;i<=n+2;i++)
```

```
        scanf("%d",&t[i]);
```

```
    for(i=0;i<=n+2;i++)
```

```
        for(j=0;j<=(n+2)-i-1;j++)
```

```
            if(t[j]>t[j+1])
```

```
            {
```

```
                t
```

```
                e
```

```
                m
```

```
                p
```

```
                =
```

```
                t
```

```
                [
```

```
                j
```

```
                ]
```

```
                ;
```

```
                t
```

```
                [
```

```
                j
```

```
                ]
```

```
                =
```

```
                t
```

```
                [
```

```
                j
```

```
                +
```

```
                1
```

```
                ]
```

```
                ;
```

```
                t
```

```
                [
```

```
                j
```

```
                +
```

```
                1
```

```
    for(i=0;i<=n+2;i++) if(t[i]==h);
```

```
        j=i;break;
```

]
=
t

e
m
p

}

p=0;
while(t[j]!=tot-1)
{
 atr[p]=t[j];
 j++;
 p++;
}
atr[p]=t[j];
p++;
i=0;
while(p!=(n+3) && t[i]!=t[h])
{
 atr[p]=t[i]; i++;
 p++;
}

```
for(j=0;j<n+2;j++)
{
    if(atr[j]>atr[j+1])
        d[j]=atr[j]-atr[j+1];
    else    d[j]=atr[j+1]-atr[j];

    sum+=d[j];
}
printf("total header movements%d",sum);
printf("avg is %f",(float)sum/n);
getch();
}
```