

G SUDEEP KUMAR

P: 8431477305 | Bengaluru | sudeepkumar.connect@gmail.com | [LinkedIn](#) | <https://github.com/Sudeepkumar0>

SUMMARY OF QUALIFICATIONS

Aspiring software engineer with a strong foundation in programming, web technologies, and problem-solving. Actively learning full-stack development with hands-on experience in JavaScript, Python, and Flutter. Seeking opportunities in a forward-thinking organization that values continuous learning, innovation, and growth in software development.

EDUCATION

Nitte Meenakshi Institute of Technology, Bengaluru

Master of Computer Application– Post-Graduate(pursuing)

Current CGPA : 8.43

SDM Degree college Ujire, Dakshina Kannada

Bachelor of Vocational Courses (Specialization in Software and application development) CGPA : 8.61

SDM PU College, Ujire, Dakshina Kannada

PUC(PCMS) Aggregate: 74%

SDM English Medium School Ujire, Dakshina kannada

Class X Aggregate: 83.52%

TECHNICAL SKILLS

- Languages: Java, SQL, JavaScript(Intermediate)
- Web Technologies: HTML, CSS, Bootstrap, React (Beginner).
- Databases: MySQL (Workbench)
- Developer Tools: GitHub (Intermediate), Android Studio, Figma, Visual Studio Code.
- Concepts: Data Structure([LeetCode](#)) , Object-Oriented Programming (OOP)

PROJECT EXPERIENCE

Sweet shop Management – Full stack web application ([Github](#))

Stack: MERN

- Developed a full-stack Sweet Shop web application using React, Node.js, Express, and MongoDB with a clean, responsive interface.
- Integrated secure JWT-based authentication and role-based access control for users and admins.
- Implemented features like product management, order tracking, and real-time inventory updates for seamless shop operations.

JavaScript Amazon – E-commerce Website (Personal Project)

Stack: JavaScript, HTML, CSS

- Built a fully functional Amazon-style e-commerce website with interactive product pages, cart management, and multi-page order flow using vanilla JavaScript.
- Implemented features like dynamic cart updates, order summary generation, and local storage persistence without relying on external frameworks.

Stone-Paper-Scissor – Interactive Browser Game ([Github](#)) (Personal Project)

Stack: JavaScript, HTML, CSS

- Developed a sleek browser-based Rock-Paper-Scissors game with animated hand-gesture icons and a modern, responsive UI for engaging user interaction.
- Implemented core game logic for player vs. computer matches, including randomized opponent moves, real-time score tracking, and instant feedback on win/loss/draw outcomes.

WORKSHOPS & TRAINING

- Web Application Development – Shri Devi Technologies
Gained hands-on experience with HTML , CSS, Javascript.
- Machine Learning – Innovians Technologies
Introduced to Machine Learning.

Languages Known: English (Proficient), Kannada (Fluent), Tulu (Native)

ACHIEVEMENTS & RESEARCH INTERESTS

- Participated in Unisys Innovation Program, gaining hands-on exposure to enterprise-level problem-solving.
- Contributed to ideation and prototyping in the Yukti Innovation Program within a collaborative tech environment.
- Interested in AI research and technical writing, with plans to publish survey papers on topics like generative models.