- 1. What is software engineering?
- 2. What is need of software engineering?
- 3. What are characteristics of good software?
- 4. List and explain different types of applications.
- 5. Explain SDLC.
- 6. What are coding guidelines?
- 7. Explain manual testing.
- 8. What is unit testing?
- 9. Write a note on integration testing.
- 10. What is software maintenance? Types of software maintenance.
- 11. What is software re-engineering?
- 12. Explain different types of requirements.
- 13. Draw and explain sequence diagram of ATM withdrawal.
- 14. Write a note on Software processes.
- 15. What is waterfall model?
- 16. What is prototype model?
- 17. What is iterative model?
- 18. What is agile method?
- 19. Explain data flow diagram.
- 20. Draw and explain microwave oven model.
- 21. Draw and explain library semantic model.
- 22. What is multiple inheritance model?
- 23. Explain Object behavior modeling.
- 24. Write a note on software design process.
- 25. What is system decomposition?
- 26. What is repository model?
- 27. What is client server model?
- 28. What are different decomposition styles? Explain object model.
- 29. Write a note on control styles.
- 30. Explain OSI reference model.
- 31. What is user interface design process? What are 3 golden rules of user interface design?
- 32. What questions should be answered during user analysis process?
- 33. What is error message? What are guidelines for error messages?
- 34. What is software project management?
- 35. What are different management activities?
- 36. Explain risk management.
- 37. How to motivate people in an organization?
- 38. How team spirit is important?
- 39. What is software quality? What are quality factors to be considered?
- 40. What are different quality management activities? Explain any one.
- 41. Write a note on Software measurement and metrics.
- 42. Write a note on process improvement activities.

- 43. What is process analysis?
- 44. What is process change process?
- 45. Differentiate between verification and validation.
- 46. Write a note on testing and debugging.
- 47. What do you mean by inspection process, procedure and roles.
- 48. Explain software testing life cycle.
- 49. What is top-down estimation?
- 50. What is bottom-up estimation?
- 51. Explain cocomo model.
- 52. What is object point estimation?
- 53. What is productivity estimates?
- 54. Write a note on web service.
- 55. Describe service oriented approach.
- 56. Write advantages of service oriented approach.
- 57. What is service oriented architecture?
- 58. What are benefits of service oriented architecture?
- 59. Write a note on Web service description language.
- 60. What is service engineering?
- 61. What is service engineering process?
- 62. What are stages of service engineering?
- 63. List and explain different interface design and stages.
- 64. What is re-use based software engineering?
- 65. What are benefits of software re-use?
- 66. Explain model-view controller.
- 67. What is distributed system?
- 68. What are characteristics / benefits of distributed system?
- 69. Different factors affecting software product quality.
- 70. Write a note on CMMI model.