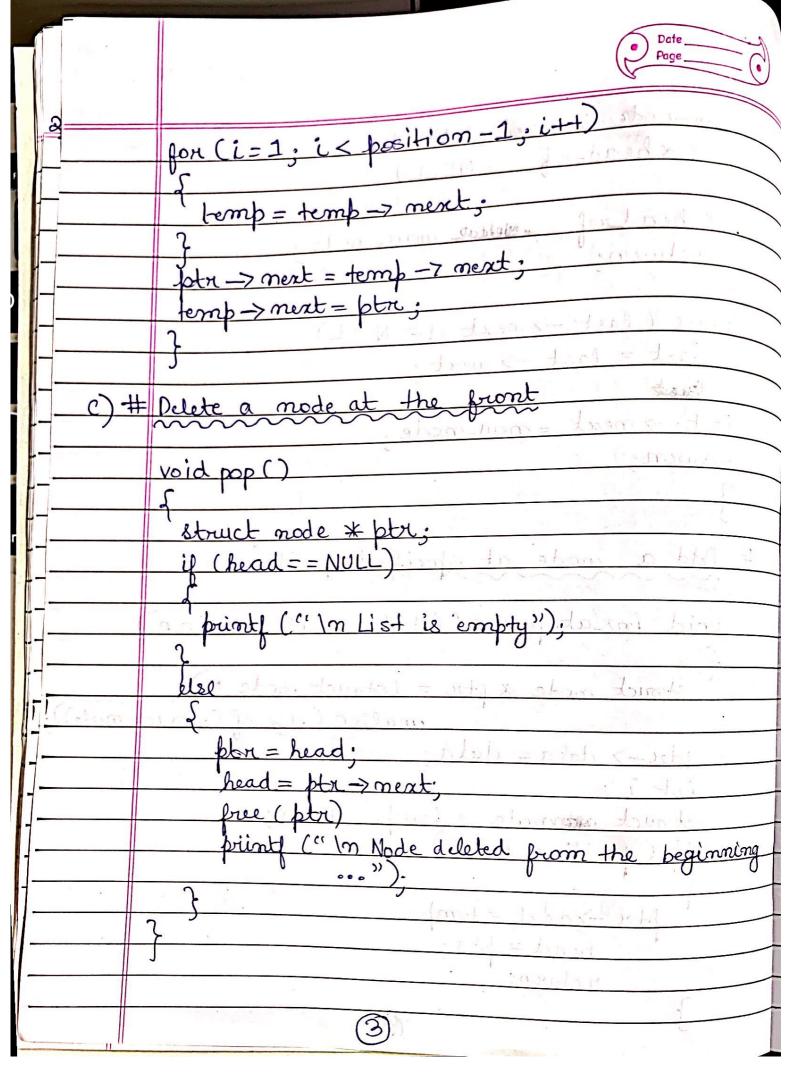




```
meul-mode -> mext = NULL;
11 (* head-ref == NULL
  * headref = ___ meu_mode:
   retwen;
while (last -> mext != NULL)
   last = last -> mext;
last -> mext = new_node.
retwen;
Add a mode at specified position
void insat-posm (int data, int position)
  stouct mode * ptr = (stouct mode *)
malloc (size of (stouct mode));
  pbi-> data = data;
 Struct made * temp = head;
 if Chosition == 1
   ptr -> ment = temp;
head = ptr;
       return;
```





```
Delote a mode at the end
void end-delete ()
 struct made x ptx, * ptx1;
if (head = = NULL)
 printf (" |m list is empty"),
clse if (head -> mext == NOLL
 point (" \n Drey mor node of the list deleted...").
  ptr = head;
while (ptr -> mext! = NULL)
    ptn = ptn; (ruly land)

ptn = ptn -> ment; of belalia min) toni
   J11 -7 next = NULL;
  free (ptr):
printf ("In Deleted Node from the last..."
```

