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The computational cost of stochastic gradient descent is higher than that of mini-batch gradient descent as the mini-batch gradient descent requires summing over a few examples.

Sol:- Cradient descent update for a learning

Given

$$w \leftarrow v^k - \eta \nabla J$$

Here, we want to bound ∇J when we stert at some $f(\omega)$ at each step we decrease f by at least $\frac{1}{2L} ||\nabla f(\omega^k)||^2$

are cond decrease $f(w)^k$ below f^* so, $\|\nabla f(w^k)\|^2$ must be going to 0 fast enough. $f(w^k) \leq f(w^k) - \frac{1}{2L} \|\nabla f(w^k)\|^2$

Here I [[7f(1)]] will always be bothine unless $\nabla f(n) = 0$, this inequality implies that the objective function value strictly decreases with each iteration of gradient descent

until it reaches the obtained value f(n) = f(n).
This is only the gradient descent deverges when the step size is too large.

Effect of learning rate ->

Chown rate is high the gradient

descent changes are high and it

can overshoot the convergence point

I stop size/learning rate is low if will

take lot of iterations to converge. So this

forocers is slow.