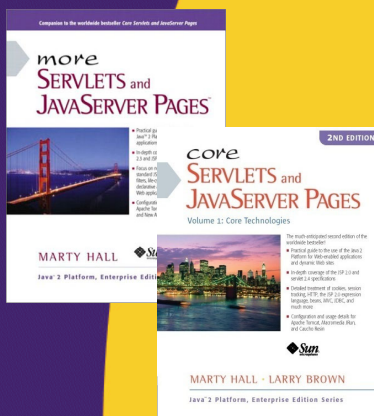




Layouts: Organizing the Screen

Originals of Slides and Source Code for Examples:
<http://www.coreservlets.com/android-tutorial/>

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Taught by the author of *Core Servlets and JSP*, *More Servlets and JSP*, and this Android tutorial. Available at public venues, or customized versions can be held on-site at your organization.



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Topics in This Section

- **LinearLayout**
- **Strategy of nesting layouts**
- **Using color files**
 - And preview of Localization
- **Layout weights**
- **RelativeLayout**
- **TableLayout**
- **hierarchyviewer**

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Overview

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Main Layout Strategies

- **XML-based**
 - Declare layout in res/layouts/some_layout.xml
 - Set various XML properties
 - Use visual editor in Eclipse
 - Load with setContentView(R.layout.some_layout)
- **Java-based**
 - Instantiate layout, set properties, insert sub-layouts
 - LinearLayout window = new LinearLayout(this);
 - window.setVariousAttributes(...);
 - window.addView(widgetOrLayout);
 - Load with setContentView(window)
- **This tutorial**
 - Uses XML-based approach. However, attributes can be adapted for Java-based approach.

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XML Layout Attributes

- **Idea**
 - Each Layout class has an inner class called LayoutParams that defines general XML parameters that layout uses. These parameters are always named android:layout_ *blah*, and usually have to do with sizes and margins.
 - Layout classes define more specific attributes. Many inherited from LinearLayout (which extends ViewGroup and View).
 - *Not* named beginning with "layout_"
- **Example**

```
<LinearLayout
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:gravity="center_horizontal"
    android:background="@color/color_1">...<LinearLayout>
```

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Commonly Used Attributes

- **Size**

- android:layout_height, android:layout_width
 - match_parent: fill the parent space (minus padding)
 - Renamed from fill_parent in older versions
 - wrap_content: use natural size (plus padding)
 - An explicit size with a number and a dimension. See margins on next slide.
- android:layout_weight
 - A number that gives proportional sizes. See example.

- **Alignment**

- android:layout_gravity
 - How the View is aligned within containing View.
- android:gravity
 - How the text or components inside the View are aligned.
- Possible values
 - top, bottom, left, right, center_vertical, center_horizontal, center (i.e., center both ways), fill_vertical, fill_horizontal, fill (i.e., fill both directions), clip_vertical, clip_horizontal

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Commonly Used Attributes (Continued)

- **Margins (blank space outside)**

- android:layout_marginBottom, android:layout_marginTop, android:layout_marginLeft, android:layout_marginRight
- Units (e.g., "14.5dp")
 - **dp**: density-independent pixels (scaled by device resol.)
 - sp: scaled pixels (scaled based on preferred font size)
 - px: pixels
 - in: inches
 - mm: millimeters

- **Padding (blank space inside)**

- android:paddingBottom, android:paddingTop, android:paddingLeft, android:paddingRight
 - Values are numbers with units as above

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Commonly Used Attributes (Continued)

- **ID**
 - android:id
 - Used if the Java code needs a reference to View
 - Used in RelativeLayout so XML can refer to earlier ids
- **Colors**
 - android:background (color or image, for any Layout)
 - android:textColor (e.g., for TextView or Button)
 - Common color value formats
 - "#rrggbb", "#aarrggbb", "@color/color_name"
- **Click handler**
 - android:onClick
 - Should be a public method in main Activity that takes a View (the thing clicked) as argument and returns void

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LinearLayout Basics

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LinearLayout

- **Idea**

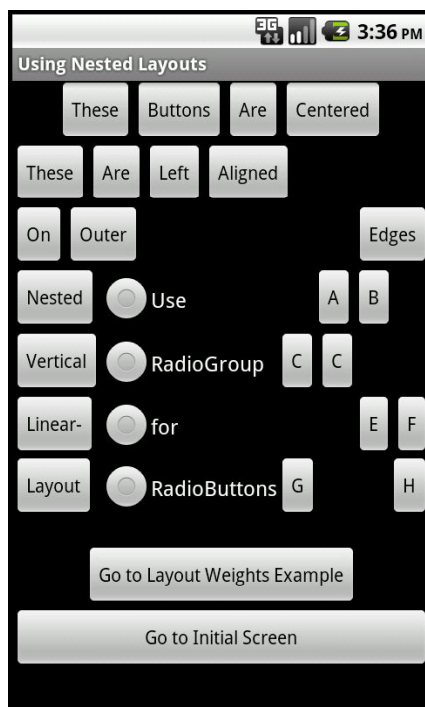
- Put components in a single row or single column
- *By nesting, can have rows within columns, etc.*

- **Most important XML attributes**

- **android:orientation**
 - "horizontal" (a row) or "vertical" (a column)
 - horizontal is the default, so can be omitted for rows
- **android:gravity**
 - How the Views inside are aligned.
 - Possible values
 - top, bottom, left, right, center_vertical, center_horizontal, center (i.e., center both ways), fill_vertical, fill_horizontal, fill (i.e., fill both directions), clip_vertical, clip_horizontal

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Example Summary (Highly Nested Layouts)



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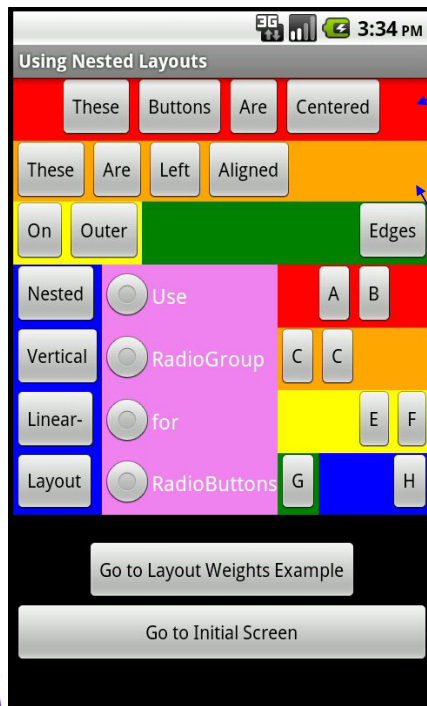
- **General Approach**

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout
    xmlns:android=
        "http://schemas.android.com/apk/res/android"
    android:orientation="vertical"
    android:layout_width="match_parent"
    android:layout_height="match_parent">

    <!-- Widgets and nested layouts -->

</LinearLayout>
```


Example Details



Horizontal LinearLayout with gravity of center_horizontal.

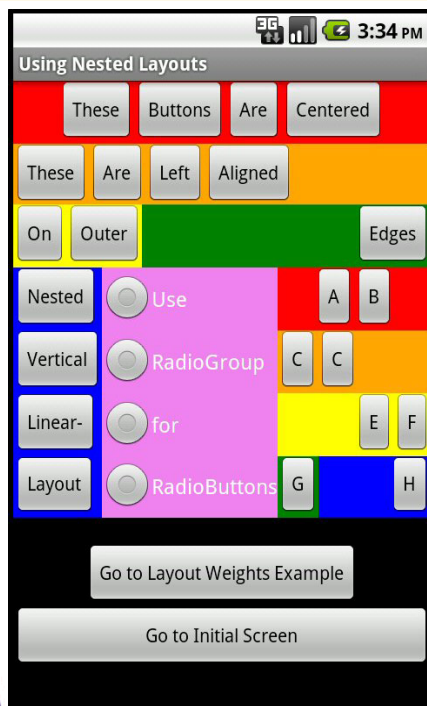
```
<LinearLayout
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:gravity="center_horizontal"
    android:background="@color/color_1">
    <Button android:text="These"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"/>
    <Button android:text="Buttons"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"/>
    <Button android:text="Are"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"/>
    <Button android:text="Centered"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"/>
</LinearLayout>
```

Horizontal LinearLayout with gravity of left. Otherwise almost same as first row.

Remember that horizontal is the default for android:orientation, so this attribute was omitted for these two rows. The colors will be explained later in this tutorial.

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Example Details

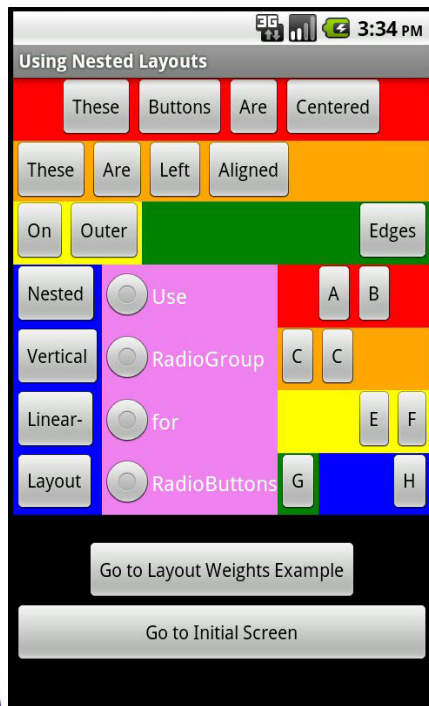


Horizontal LinearLayout.

That Layout then contains two more horizontal LinearLayouts. The first (yellow) has android:layout_width of "wrap_content" and android:gravity of "left". The second (green) has android:layout_width of "match_parent" and android:gravity of "right".

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Example Details



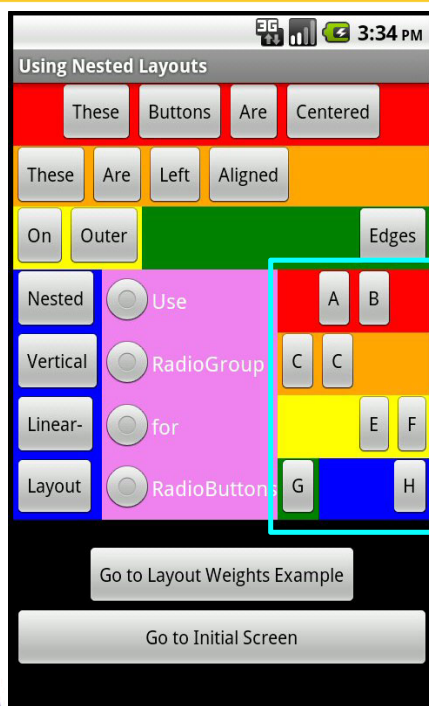
Horizontal LinearLayout.

That Layout then contains three vertical nested layouts. The first (blue) is a LinearLayout with android:orientation of "vertical" and four Buttons inside. The second (violet) is a RadioGroup (similar to LinearLayout but specific to enclosing RadioButtons and making them mutually exclusive), also with android:orientation of "vertical". It has four RadioButtons inside. The third is a LinearLayout with android:orientation of "vertical" and four nested LinearLayouts inside (details on next slide).

The first two columns (nested layouts) have android:layout_width of "wrap_content", and the third has android:layout_width of "match_parent".

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Example Details

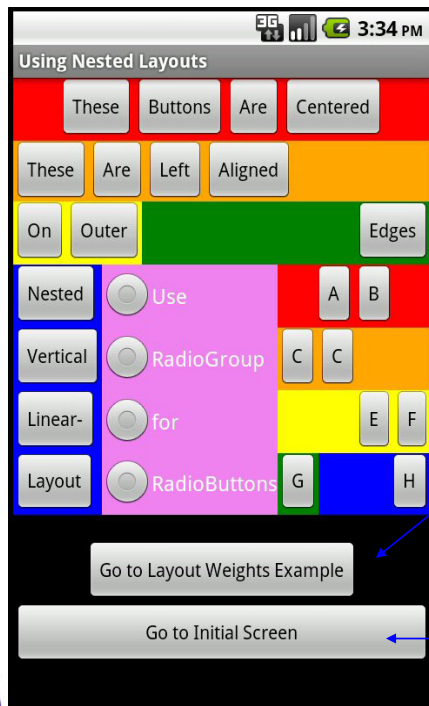


Vertical LinearLayout.

That Layout then contains four horizontal nested layouts. The first (red) has android:gravity of "center_horizontal". The second (orange) has android:gravity of "left". The third (yellow) has android:gravity of "right". The fourth contains two further nested horizontal LinearLayouts. The first (green) has android:layout_width of "wrap_content" and android:gravity of "left". The second (blue) has android:layout_width of "match_parent" and android:gravity of "right".

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Example Details



Button
`android:layout_width="wrap_content"`
`android:layout_gravity="center_horizontal"`
`android:layout_marginTop="20dp"`

Button
`android:layout_width="match_parent"`

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Setting Colors (& Localization Preview)

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Colors

- **Idea**

- Although colors can be defined explicitly within layout file (e.g., `background="#ff0000"`), usually more flexible to define color names in separate file, so they can be changed all at once. Refer to color with "`@color/color_name`".

- **Syntax**

```
<resources>
<color name="color_name_1">#rrggbb</color>
... <!-- Other colors -->
</resources>
```

- **Convention**

- Use `res/values/colors.xml`
 - However, any file name is legal. Sometimes it makes more sense to define all attributes (strings, arrays, colors) of a View in a single file dedicated to that view.

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Color File (`res/values/colors.xml`)

```
<?xml version="1.0" encoding="utf-8"?>
<resources>
    <color name="color_1">#ff0000</color>
    <color name="color_2">#ffa500</color>
    <color name="color_3">#ffff00</color>
    <color name="color_4">#008000</color>
    <color name="color_5">#0000ff</color>
    <color name="color_6">#ee82ee</color>
</resources>
```

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Layout File (res/layouts/nested_layouts.xml)

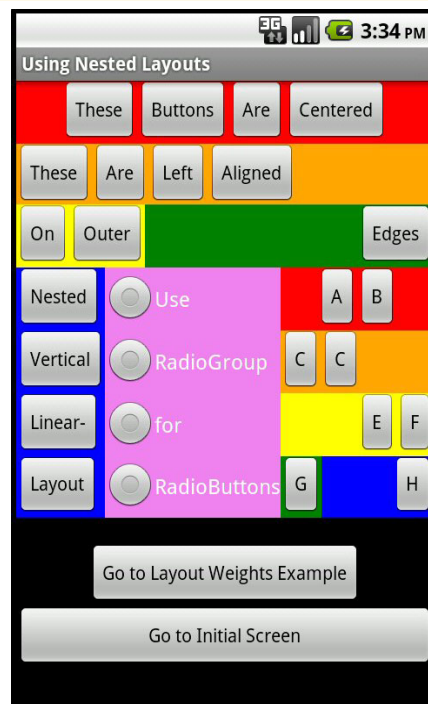
```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="..."
    android:orientation="vertical"
    android:layout_width="match_parent"
    android:layout_height="match_parent">
    <LinearLayout
        android:layout_width="match_parent"
        android:layout_height="wrap_content"
        android:gravity="center_horizontal"
        android:background="@color/color_1">
        ...
    </LinearLayout>

    <!-- All leaf layouts (i.e., ones that don't contain
        nested layouts) given background colors -->

</LinearLayout>
```

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Result



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Localization Preview

- **Idea**
 - You can store colors or other files in res/values-xy instead of res/values. If the Locale is set to xy, then that file is loaded after the files in res/values.
 - If names match, later file overrides value from earlier file
- **Usual approach**
 - Locale is set for entire phone by end user
- **Approach used here**
 - Locale is set programmatically
- **Many more details**
 - In later lecture on localization

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Setting Locale Programmatically

- **Usual purpose**
 - If user sometimes wants to run app in one language and other times in a different language.
 - Again, more common for end user to set Locale for entire phone, not for individual apps.
- **Purpose here**
 - Set the Locale to a fake value ("qq") just so that we can replace colors.xml with another version that makes all the background colors be black.

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Setting Locale Programmatically

- **Steps**

```
Locale locale = new Locale("es"); // Language code
Locale.setDefault(locale);
Configuration config = new Configuration();
config.locale = locale;
context.getResources().updateConfiguration(config,
                                             null);
```

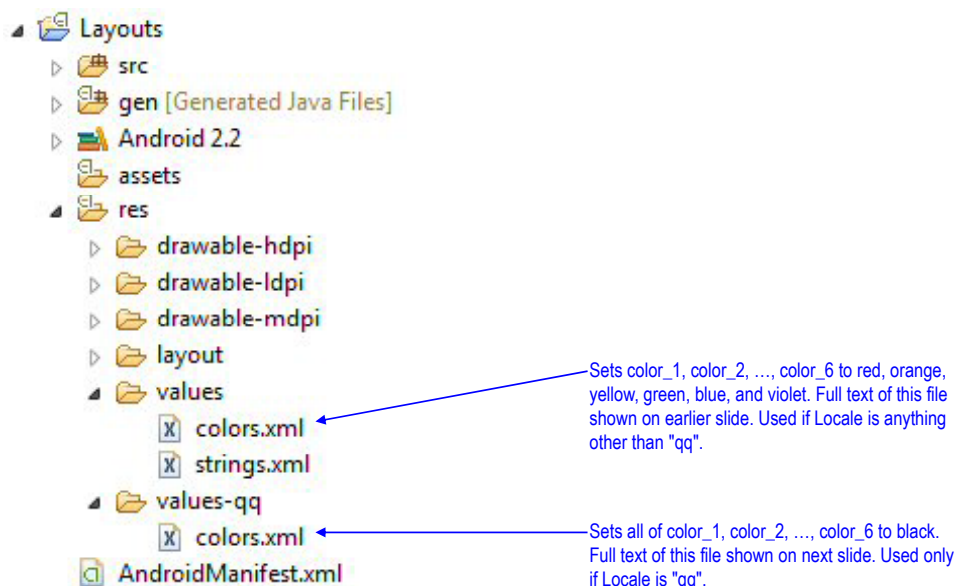
– context above is reference to the main Activity

- **More details**

– <http://adrianvintu.com/blogengine/post/Force-Locale-on-Android.aspx>

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Project Layout



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Localized Color File (res/values-qq/colors.xml)

```
<?xml version="1.0" encoding="utf-8"?>
<resources>
    <color name="color_1">#000000</color>
    <color name="color_2">#000000</color>
    <color name="color_3">#000000</color>
    <color name="color_4">#000000</color>
    <color name="color_5">#000000</color>
    <color name="color_6">#000000</color>
</resources>
```

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Main Java Code

```
public class NestedLayoutsActivity extends Activity {
    @Override
    public void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.nested_layouts);
    }

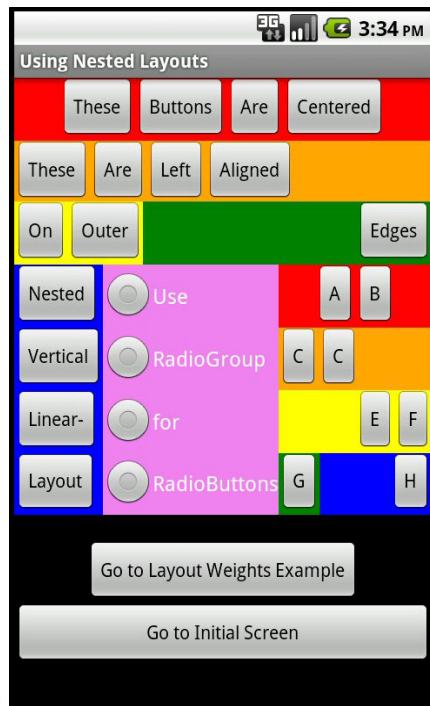
    ...

    // Event handlers for bottom two Buttons
}
```

There are two buttons on initial screen that invoke this same Activity. But, one sets the Locale to "qq" first.

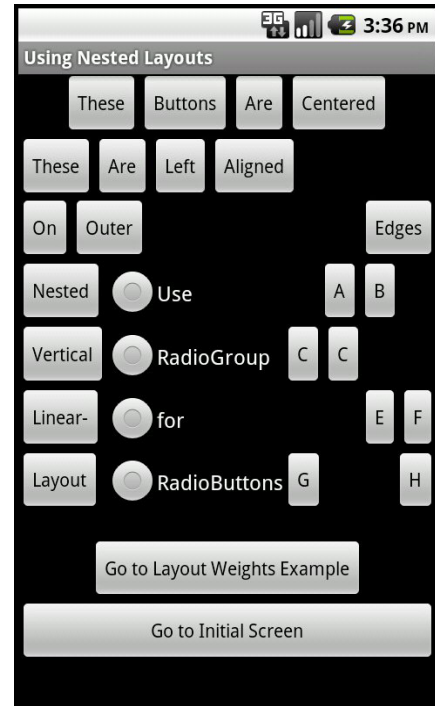
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Results



Locale set to anything other than "qq".

Locale set to "qq".



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Layout Weight

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Using android:layout_weight

- **Idea**
 - Assign numbers for android:layout_weight. Sizes given are proportional to those values.
- **Steps (for heights)**
 - Assign android:layout_height to 0dp
 - Use relative values for android:layout_weight
 - For example, if you have three nested entries with android:layout_weights of 1, 1, and 2, then they take up 25%, 25%, and 50% of the height of the parent.
 - Analogous approach to set widths
- **Common strategy**
 - Make the layout weights add up to 100, then treat them as percents. So, use 25, 25, and 50 instead of 1, 1, and 2 in the previous example. (Same effect, but clearer.)

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Layout File (res/layouts/layout_weights.xml)

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="..."
    android:orientation="vertical"
    android:layout_width="match_parent"
    android:layout_height="match_parent">
    <TextView android:layout_width="match_parent"
        android:layout_height="0dp"
        android:layout_weight="30"
        .../>
    <TextView android:layout_width="match_parent"
        android:layout_height="0dp"
        android:layout_weight="30"
        .../>
    <TextView android:layout_width="match_parent"
        android:layout_height="0dp"
        android:layout_weight="40"
        .../>
</LinearLayout>
```

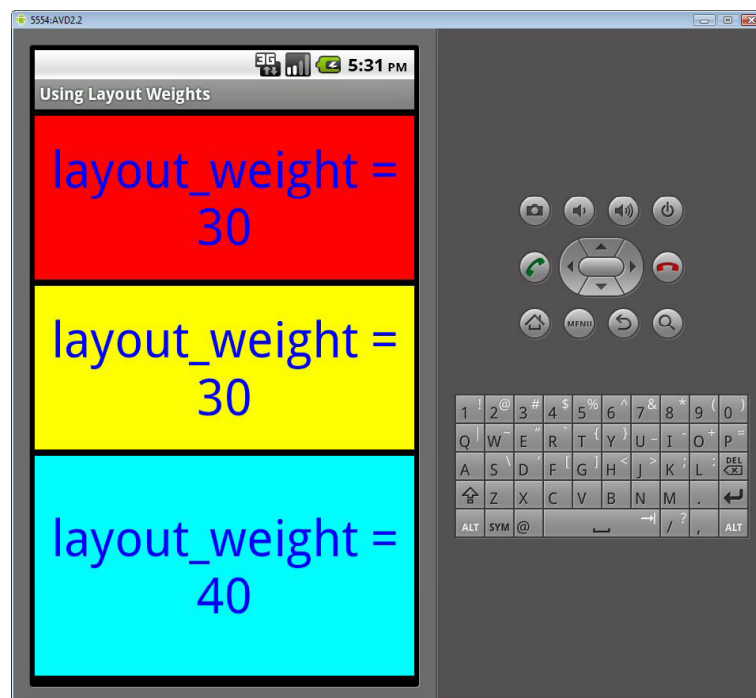
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Java Code

```
public class LayoutWeightsActivity extends Activity {  
    @Override  
    public void onCreate(Bundle savedInstanceState) {  
        super.onCreate(savedInstanceState);  
        setContentView(R.layout.layout_weights);  
    }  
}
```

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Results



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RelativeLayout

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RelativeLayout

- **Idea**
 - Give ids to 1 or more key components (`id="@+id/blah"`)
 - Position other components relative to those components
- **Most important XML attributes**
 - Aligning with container
 - `android:layout_alignParentBottom` (and Top, Right, Left)
 - `android:layout_centerInParent` (and `centerHorizontal`, `centerVertical`)
 - These all take "true" or "false" as values
 - Aligning with other component
 - `android:layout_alignBottom` (and Top, Right, Left)
 - `android:layout_toLeftOf` (and `toRightOf`), `android:layout_above` (and below)
 - These all take existing ids as values
 - » `android:layout_alignBlah="@id/existing_id"` (@id, not @+id)

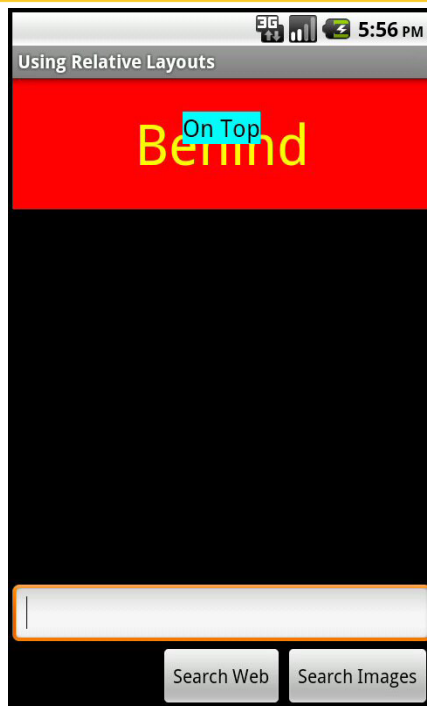
Referring to Existing IDs

- **First component**
 - `<Button id="@+id/button_1" android:layout_alignParentRight="true" .../>`
@+id for assigning a new id
- **Second component**
 - `<Button android:layout_toLeftOf="@id/button_1" .../>`
@id (no +) for referring to an existing id
- **Result**

Button 2 Button 1

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Example Summary



- **General Approach**

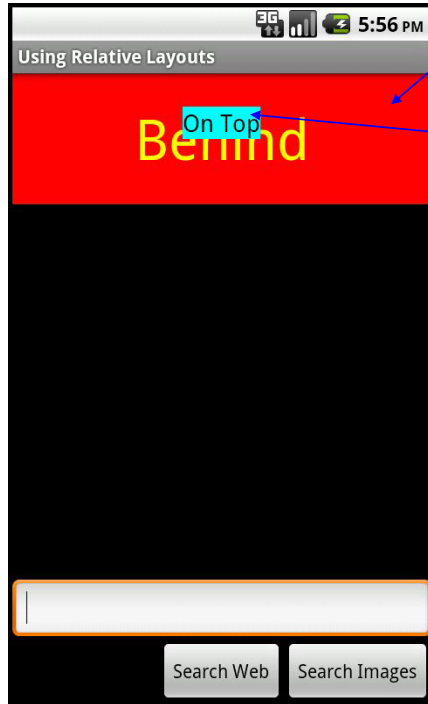
```
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout
    xmlns:android=
        "http://schemas.android.com/apk/res/android"
    android:orientation="vertical"
    android:layout_width="match_parent"
    android:layout_height="match_parent">

<!-- Widgets and nested layouts -->

</RelativeLayout>
```

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Example Details



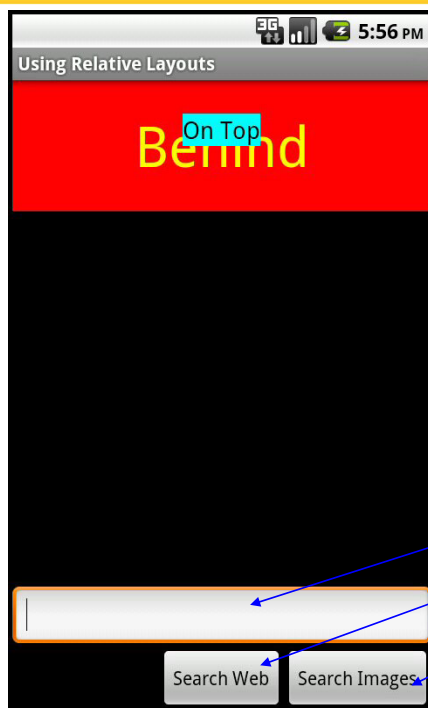
TextView with width of match_parent and specific height. Goes at top since I didn't say otherwise. Has id.

TextView with android:layout_alignTop referring to first component. Moved down via android:layout_marginTop

```
<TextView android:id="@+id/behind"
    android:layout_width="match_parent"
    android:layout_height="100dp"
    android:background="#ff0000"
    android:textColor="#ffff00"
    android:textSize="42dp"
    android:text="Behind"
    android:gravity="center"/>
<TextView android:layout_alignTop="@id/behind"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:background="#00ffff"
    android:textColor="#000000"
    android:textSize="18dp"
    android:text="On Top"
    android:layout_marginTop="25dp"
    android:layout_centerHorizontal="true"/>
```

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Example Details



```
<Button android:id="@+id/image_button"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Search Images"
    android:layout_alignParentBottom="true"
    android:layout_alignParentRight="true"/>
<Button android:layout_alignBottom="@id/image_button"
    android:layout_toLeftOf="@id/image_button"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Search Web"/>
<EditText android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:layout_above="@id/image_button"
    android:layout_alignRight="@id/image_button"/>
```

EditText with android:layout_above referring to image button. Has width of match_parent.

Button with android:layout_alignBottom and android:layout_toLeftOf referring to image button. Has width of wrap_content.

Button with android:layout_alignParentBottom="true" and android:layout_alignParentRight="true". Has an id. Has width of wrap_content. This is the first Button defined.

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TableLayout

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TableLayout

- **Idea**
 - Put widgets or nested layouts in a grid. No borders.
 - Like HTML tables, the number of rows and columns is determined automatically, not explicitly specified.
 - Components are usually placed inside TableRow
- **Most important XML attributes (TableLayout)**
 - android:stretchColumns
 - An index or comma-separated list of indexes. Specifies the column or columns that should be stretched wider if the table is narrower than its parent. Indexes are 0-based.
 - android:shrinkColumns
 - Column(s) that should be shrunk if table is wider than parent.
 - android:collapseColumns
 - Column(s) to be totally left out. Can be programmatically put back in later.

TableRow

- **Idea**

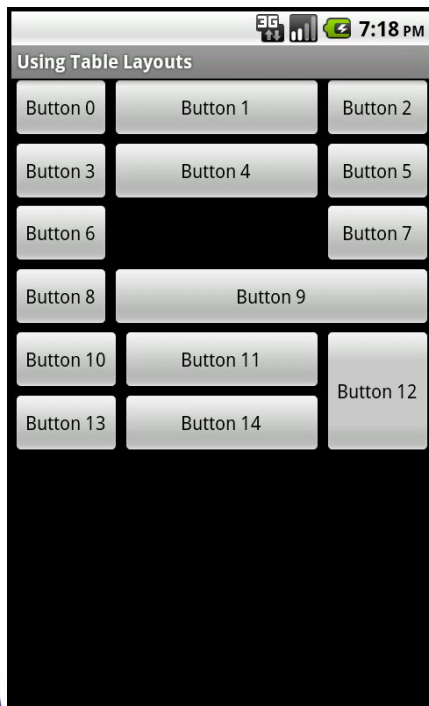
- Goes inside `TableLayout` to define a row.
 - Technically, elements between rows are permitted, but you can achieve same effect with a `TableRow` and `android:layout_span`.

- **Most important XML attributes of elements inside a `TableRow`**

- `android:layout_column`
 - Normally, elements are placed in left-to-right order. However, you can use `android:layout_column` to specify an exact column, and thus leave earlier columns empty.
- `android:layout_span`
 - The number of columns the element should straddle. Like `colspan` for HTML tables.
 - There is nothing equivalent to HTML's `rowspan`; you must use nested tables instead. See example.

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Example Summary



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- **General Approach**

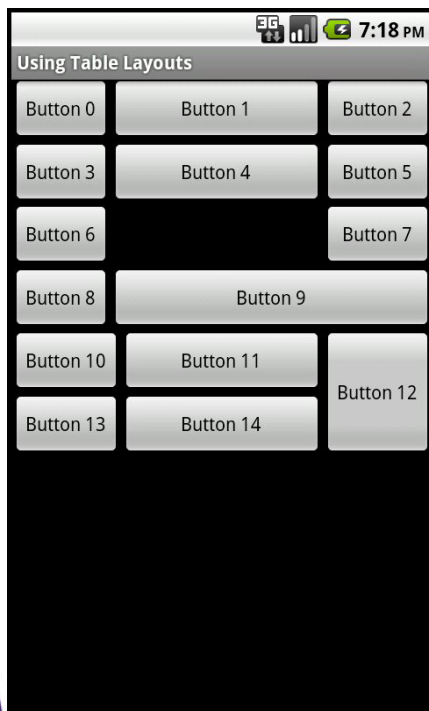
```
<?xml version="1.0" encoding="utf-8"?>
<TableLayout
    xmlns:android=
        "http://schemas.android.com/apk/res/android"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:stretchColumns="1">

    <TableRow>...</TableRow>
    <TableRow>...</TableRow>
    ...
    <TableRow>...</TableRow>

</TableLayout>
```

This is why the middle column is wider than the other two columns.

Example Details

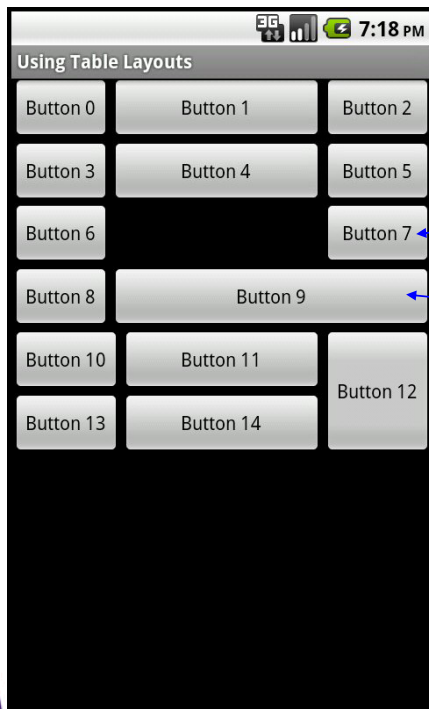


Two TableRows, each with 3 Buttons. No special options.

```
<TableRow>
  <Button android:text="Button 0"/>
  <Button android:text="Button 1"/>
  <Button android:text="Button 2"/>
</TableRow>
<TableRow>
  <Button android:text="Button 3"/>
  <Button android:text="Button 4"/>
  <Button android:text="Button 5"/>
</TableRow>
```

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Example Details



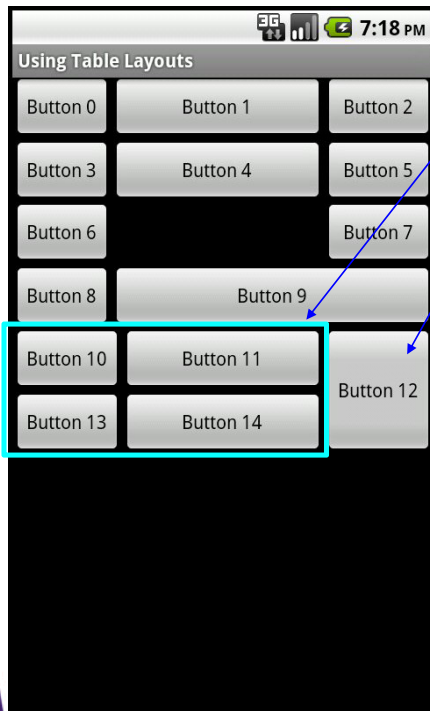
Button 7 uses `android:layout_column="2"`. So, there is no entry at all for the middle column.

Button 9 uses `android:layout_span="2"`.

```
<TableRow>
  <Button android:text="Button 6"/>
  <Button android:text="Button 7"
    android:layout_column="2"/>
</TableRow>
<TableRow>
  <Button android:text="Button 8"/>
  <Button android:text="Button 9"
    android:layout_span="2"/>
</TableRow>
```

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Example Details



A nested table. Uses `android:layout_span="2"` so that it straddles two columns of the main table. Uses `android:stretchColumns="1"` so that the second column fills available space.

A Button. `android:layout_height` is `match_parent` so that it is the same height as table to its left. There is no option similar to HTML's `colspan`, so nested tables are needed to achieve this effect.

```
<TableRow>
  <TableLayout xmlns:android="..."
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:layout_span="2"
    android:stretchColumns="1">
    <TableRow>
      <Button android:text="Button 10"/>
      <Button android:text="Button 11"/>
    </TableRow>
    <TableRow>
      <Button android:text="Button 13"/>
      <Button android:text="Button 14"/>
    </TableRow>
  </TableLayout>
  <Button android:text="Button 12"
    android:layout_height="match_parent"/>
</TableRow>
```



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The Hierarchy Viewer

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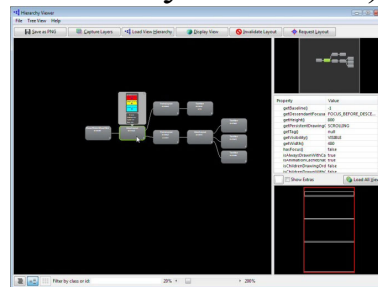
Hierarchy Viewer

- **Idea**

- The Android distribution includes a program called hierarchyviewer that will show a graphical representation of Views and sub-Views. Useful for debugging and understanding nested layouts.

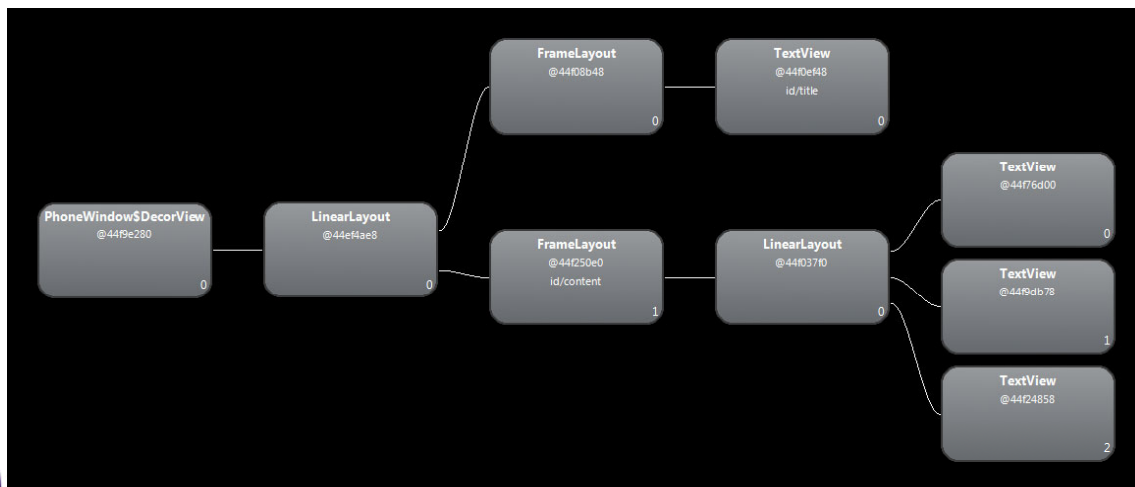
- **Details**

- Start app in emulator. Go to screen of interest.
- Go to *android-sdk/tools* (or, put this in your PATH)
- Type `hierarchyviewer`
- Click on Focused Window, then press Load View Hierarchy button
- Explore!



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Hierarchy View for RelativeLayout Example



Click on an entry to show which part of screen it corresponds to,
and to get details about the XML attributes.

Details: <http://developer.android.com/guide/developing/debugging/debugging-ui.html>

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Wrap-Up

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Other Layouts

- **AbsoluteLayout**
 - From older versions; now deprecated; use RelativeLayout
- **FrameLayout**
 - For formatting a single item. Usually used explicitly with TabHost. Used internally by other layouts.
- **TabHost**
 - Combines tabs with switching Activities. Covered in later lecture on Intents and Activity switching.
- **ListView and GridView**
 - Not generalized layouts, but have somewhat similar role. Covered in later lecture.

More Reading

- **Tutorial: Declaring Layout**
 - <http://developer.android.com/guide/topics/ui/declaring-layout.html>
- **Tutorial: Hello Views**
 - <http://developer.android.com/resources/tutorials/views/>
 - Has sub-sections on LinearLayout, RelativeLayout, and TableLayout
- **Chapter: Working with Containers**
 - From *The Busy Coder's Guide to Android Development* by Mark Murphy.
 - <http://commonsware.com/Android/>
- **Chapter: User Interface Layout**
 - From *The Android Developer's Cookbook* by Steele & To

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Summary

- **LinearLayout**
 - Ideas
 - One row or one column.
 - Nesting is key window-layout strategy
 - Key XML attributes
 - android:orientation, android:layout_weight
- **RelativeLayout**
 - Idea
 - Position later component relative to earlier one
 - Key XML attributes
 - android:layout_alignBottom (and similar), android:layout_toLeftOf (and similar)
- **TableLayout**
 - Idea
 - Put components in a grid
 - Key XML attributes for entries *inside* TableRow
 - android:layout_column, android:layout_span

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Questions?

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