# SUDHANSH PEDDABOMMA

@ sudhansh.ucsd@gmail.com | % sudhansh6.github.io | **in** sudhansh-peddabomma |  $\Omega$  sudhansh6

## **EDUCATION**

# University of California San Diego

Sep 2023 - Mar 2025

Master of Science in Computer Science and Engineering, Specialization in Artificial Intelligence

GPA 4.00/4.00

Key Courses - ML Systems, Software Engineering, Recommender Systems, Statistical NLP, Advanced Computer Vision

#### **Indian Institute of Technology Bombay**

Jul 2019 - Jul 2023

Bachelor of Technology with Honors in Computer Science and Engineering, Minor in Entrepreneurship

CPI 9.66/10

Key Courses - Advanced Image Processing, Reinforcement Learning, Machine Learning, Network Security

### **EXPERIENCE**

## Machine Learning Intern | Duality AI

Jun 2024 - Sep 2024

- Built scalable pipelines integrating COLMAP, Reality Capture, nerfstudio and Unreal Engine to generate high-fidelity
   Gaussian Splatting digital twins in synthetic environments, reducing digital-twin generation time by 40%
- Collaborated with Autodesk to benchmark Unreal Engine simulations for robotics tasks, building scalable workflows the improved mAP-50 by 15% for object detection and segmentation in real-world deployment

## Data and Applied Scientist Intern | Microsoft India

May 2022 - Jul 2022

- Developed a decision-tree ranker to recommend emails without user queries, improving Outlook search capabilities
- Built data pipelines across team infrastructures to combine user-specific features from large-scale context logs
- Proposed hierarchical feature-sets for the ranker, reducing latency for recommendations and improving recall

### **KEY PROJECTS**

# **VS Code Journal Plugin**

Sept 2024 - Dec 2024

- Led a team in an Agile environment in a full-cycle software engineering project to develop a VS Code journal plugin, integrating keyboard shortcuts, search, TODO tracking, and file tagging to enhance developer productivity
- Engineered CI/CD pipelines with Cypress (E2E testing), unit testing, and Electron, ensuring a modular and maintainable
   Typescript codebase with linting, documentation, and ADRs for long-term usability

#### Mirror AI: Deployable Personas

Oct 2024 - Dec 2024

- Designed an agentic LLM architecture with LangGraph to mirror user personalities, creating interactive digital personas
- Built a full-stack platform using Supabase and Vercel for secure hosting, user authentication, and data management

#### Inverse Rendering with 2D Gaussian Splatting | [REPORT]

Mar 2024 - May 2024

- Developed a novel inverse rendering framework in CUDA to recover PBR properties of a scene using 2D Gaussian Splatting
- Improved normal map MAE by 15% over the current SOTA methods, achieving superior novel-view synthesis and relighting

# 3D Tomography with Primal-Dual Neural Networks

May 2021 - Jul 2023

- Developed a stochastic neural-network architecture of primal-dual algorithm for online reconstruction of 3D volumes from tomographic projections and obtained 99.6 % structural similarity in challenging low-dosage conditions
- Built a Python library with custom gradient operators for reconstructing volumes in a single pass, reducing compute requirements by up to 5x over SOTA learning-based approaches for cone vector tomography
- Image Colorization GAN. Deployed a web-app to color grayscale images using pix2pix U-Net architecture GAN
- Sudoku Solver. Created an Augmented Reality app to solve Sudoku from live feed, with robust real-time performance

# **PUBLICATIONS**

- 1. J. Hu, J. Szczekulski, **S. Peddabomma**, H. Christensen, **Scalable Planning for optimal Tabletop Object Rearrangement** published at International Conference on Robotics and Automation (**ICRA**) 2025 D0I:10.48550/arXiv.2411.10899
- 2. **S. Peddabomma**, S. Banerjee, R. Srivastava, A. Rajwade, **A likelihood based method for compressive signal recovery under Gaussian and saturation noise** in Elsevier Signal Processing 2024 DOI: 10.1016/j.sigpro.2023.109349

#### **SKILLS**

Programming
Tools & Software

Python, Javascript, Typescript, C++, Linux and Bash, Python, MATLAB, Java, SQL, HTML PyTorch, CUDA, ROS, TensorFlow, React, Django, Angular, Git, Docker, Supabase

**Expertise in** Generative Modeling, AI Systems and Model Deployment, 3D Reconstruction, Statistical Image Processing