

Note:-

top element of stack will always represents the previous potential element (which may make pair).

# Postfix expression calculation

infix exp:-  $((4+5) * (7-6))$  // a+b

post exp:-  $45+76-*$  // ab+

prefix exp:-  $*+45-76$  // +ab

ans = 9

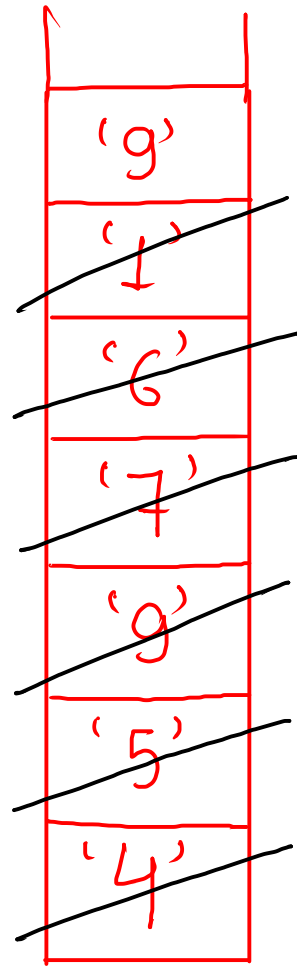
Calculate ans

str = "45+76-\*" )  
0 1 2 3 4 5 6  
          ↑  
        curr

top1 = ~~5~~ ~~6~~ 1

top2 = ~~4~~ ~~7~~ 9

ans = top2 \* top1  
= 9



Stack

Integer

psudo  
code

1) create stack

2) traverse in string

2.1) if curr ele. is number  
push curr ele.

2.2) else

curr ele = +, -, /, \*

top1

top2

calculate ans

push ans in stack

3) return st.peek();

code

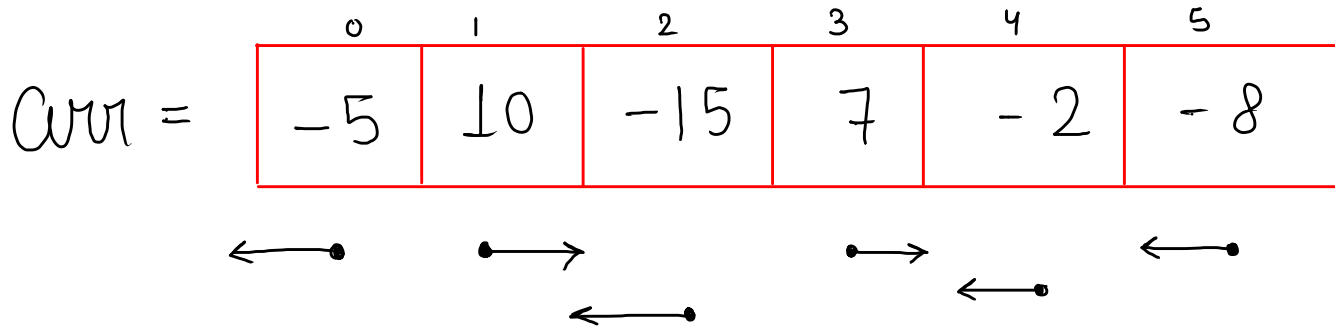
```
public static int postfixCalculate(String str) {
    Stack<Integer> st = new Stack<>();
    for (int i = 0; i < str.length(); i++) {
        char curr = str.charAt(i);
        if ( Character.isDigit(curr) ) {
            st.push( curr - '0' );
        } else {
            int top1 = st.peek();
            st.pop();
            int top2 = st.peek();
            st.pop();
            int ans = 0;
            if ( curr == '+' ) {
                ans = top2 + top1;
            } else if ( curr == '-' ) {
                ans = top2 - top1;
            } else if ( curr == '*' ) {
                ans = top2 * top1;
            } else if ( curr == '/' ) {
                ans = top2 / top1;
            }
            st.push(ans);
        }
    }
    return st.peek();
}
```

$T.C = O(n)$

$S.C = O(n)$

# Asteroid Collision

(M. Gmp)



Note:-

↳ absolute value of no. represents size of asteroid

↳ + sign mean going in right

↳ - sign mean going in left

Observation (only collision case, curr ele is -ve  
top ele is +ve)

astroid 1

astroid 2

I



II



III



IV



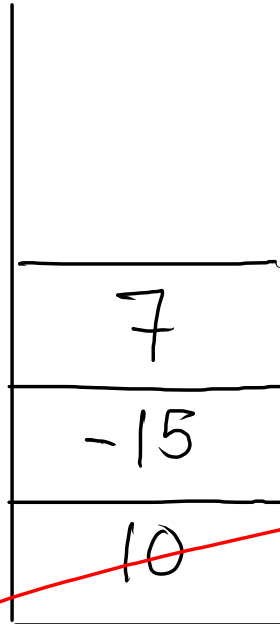
Ex 1

arr [~~10~~, -15, 7] = ans [-15, 7]



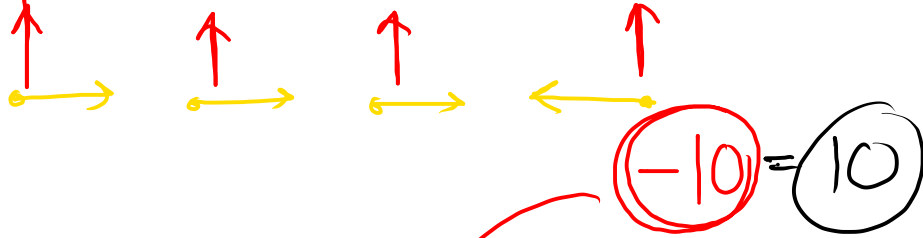
curr ele = -ve  
top ele = +ve

stack

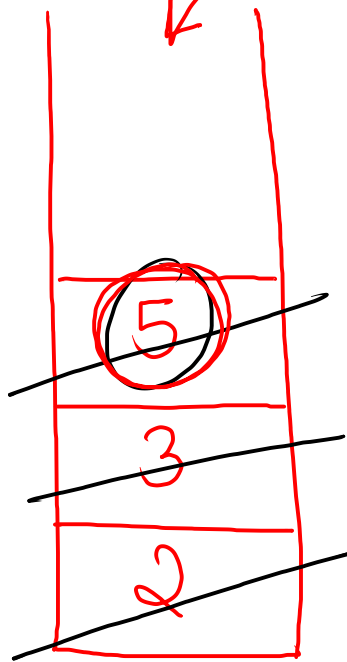




Ex2  
arr [ ~~2~~, ~~3~~, ~~5~~, -10 ]



(  
curr = -ve  
top = +ve  
)



```
while(top < (curr * -1)) {  
    pop  
}
```

pseudo  
code

1) stack

2) loop in arr

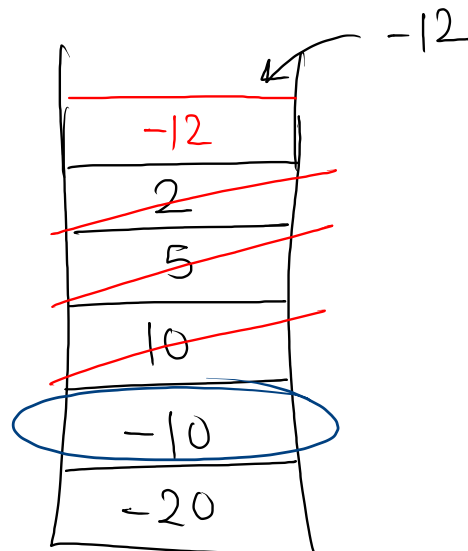
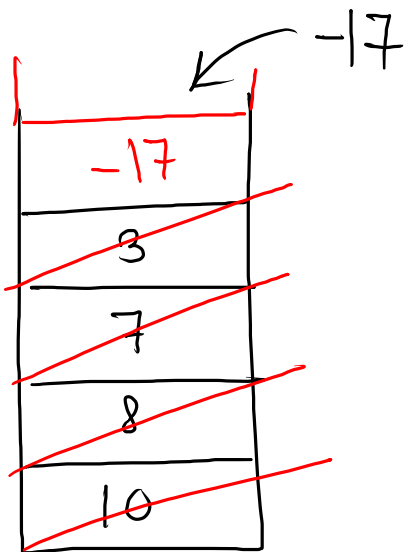
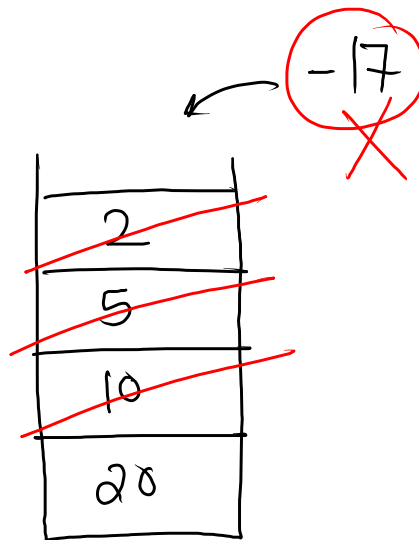
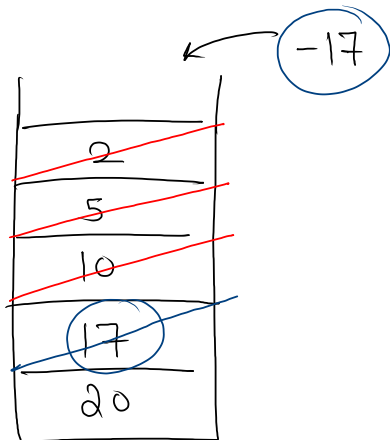
2.1) if curr ele. is +ve  
push curr ele.

2.2) else

```
[ while(top < (curr * -1)) {  
    pop  
}]
```

check if  
able to  
pop any  
element

Ex:-



Code

$T.C = O(n)$ ,  $S.C = O(n)$

```
public static ArrayList<Integer> astroidCollision(int[] arr, int n) {
    Stack<Integer> st = new Stack<>();
    for (int i = 0; i < n; i++) {
        if ( arr[i] > 0 ) {
            st.push(arr[i]);
        } else {

            while ( st.size() > 0 && st.peek() > 0 && st.peek() < (-1 * arr[i]) ) {
                st.pop();
            }
            if ( st.size() > 0 && st.peek() == -1 * arr[i] ) {
                st.pop();
            } else if ( st.size() == 0 || st.peek() < 0 ) {
                st.push(arr[i]);
            }
        }
    }

    ArrayList<Integer> ans = new ArrayList<>();
    while ( st.size() > 0 ) {
        int top = st.peek();
        st.pop();

        ans.add(0, top);
    }
    return ans;
}
```