## Tentative project topics

DS202: Algorithmic Foundations of Big Data Biology

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### Today's agenda

- 1. Projects
  - 1. Guidelines
  - 2. Deliverables
  - 3. Tentative topics
- 2. Discussion of midterm questions

### Timeline

Guidelines & tentative topics

Submit report 1

- Problem description
- Application(s)
- Deliverables
- References

**Presentations** 

- One lecture per project
- Teach what
  you learnt (new algorithms + results)

Feb 22

Feb 22

Mar 6

Apr 1 - Apr 10

Apr 10

Finalise topic & team

Final report, code hosted on your GitHub account, presentation slides

### Expectations

- 1. Self-learn a new research topic (related to big-data biology)
- 2. Teach the class what you learnt (1 hour lecture)
- 3. Oral-presentation and submit written-report
  - 1. Problem description
  - 2. Significance
  - 3. Algorithms (design and analysis)
  - 4. Experiments using real biological data (okay to use open-source software)
  - 5. Identify scope for further research

### Expectations

- 1. Work as a team (2 members) or solo your choice
- 2. All project work must be your own
- 3. <a href="https://sites.google.com/view/ds202/policy">https://sites.google.com/view/ds202/policy</a>

#### Weightage

- 1. 10% Preliminary report
- 2. 40% Overall quality of oral presentation (content + communication + Q/A)
- 3. 25% Final written report
- 4. 25% Efforts towards experimenting with real biological data

# Topic-1: Edit distance algorithms with good average-case behaviour

- 1. We have seen a quadratic-time O(n²) dynamic programming algorithm to solve edit distance
- 2. Running O(n²) algorithm for long sequences can be extremely slow
  - 1. We may need 95 CPU years to align human genome to mouse genome.
- 3. Conditional lower bounds suggest that O(n<sup>1,99</sup>) algorithm cannot exist.
- 4. The runtime of these algorithms is decided by "worst-case" inputs
  - 1. This makes it necessary to compare every part of one string to every part of another string
- 5. This serves as a motivation for "average-case analysis"

# Topic-1: Edit distance algorithms with good average-case behaviour

#### Near-Linear Time Edit Distance for Indel Channels

#### Arun Ganesh

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#### **Aaron Sy**

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[WABI 2020]

https://doi.org/10.4230/LIPIcs.WABI.2020.17

#### Other references that may be useful

- Paul Medvedev, "Theoretical analysis of edit distance algorithms: an applied perspective"
- Sosic and Sikic, "Edlib: a C/C++ library for fast, exact sequence alignment using edit distance"
- https://github.com/Martinsos/edlib

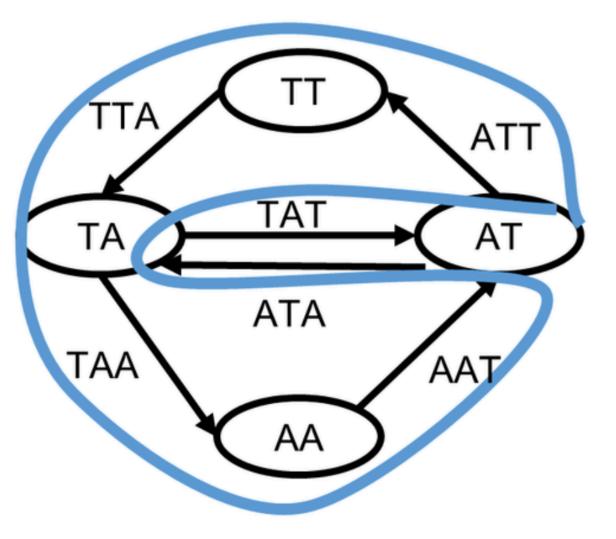
### Topic-2: Solving genome assembly via Eulerian Path

### An Eulerian path approach to DNA fragment assembly

Pavel A. Pevzner\*, Haixu Tang<sup>†</sup>, and Michael S. Waterman<sup>†‡§</sup>

- Genome reconstruction from short fragments of the genome
- 2. The above paper inspired several new algorithms and software for genome assembly.
- 3. Blogs / videos available online

Other references that may be useful [1] Medvedev and Pop, "What do Eulerian and Hamiltonian cycles have to do with genome assembly?"



reads  $R = \{TATTA, TAATA\}$ Figure source: [1]

# Topic-3: Algorithm to construct phylogenetic trees using maximum likelihood

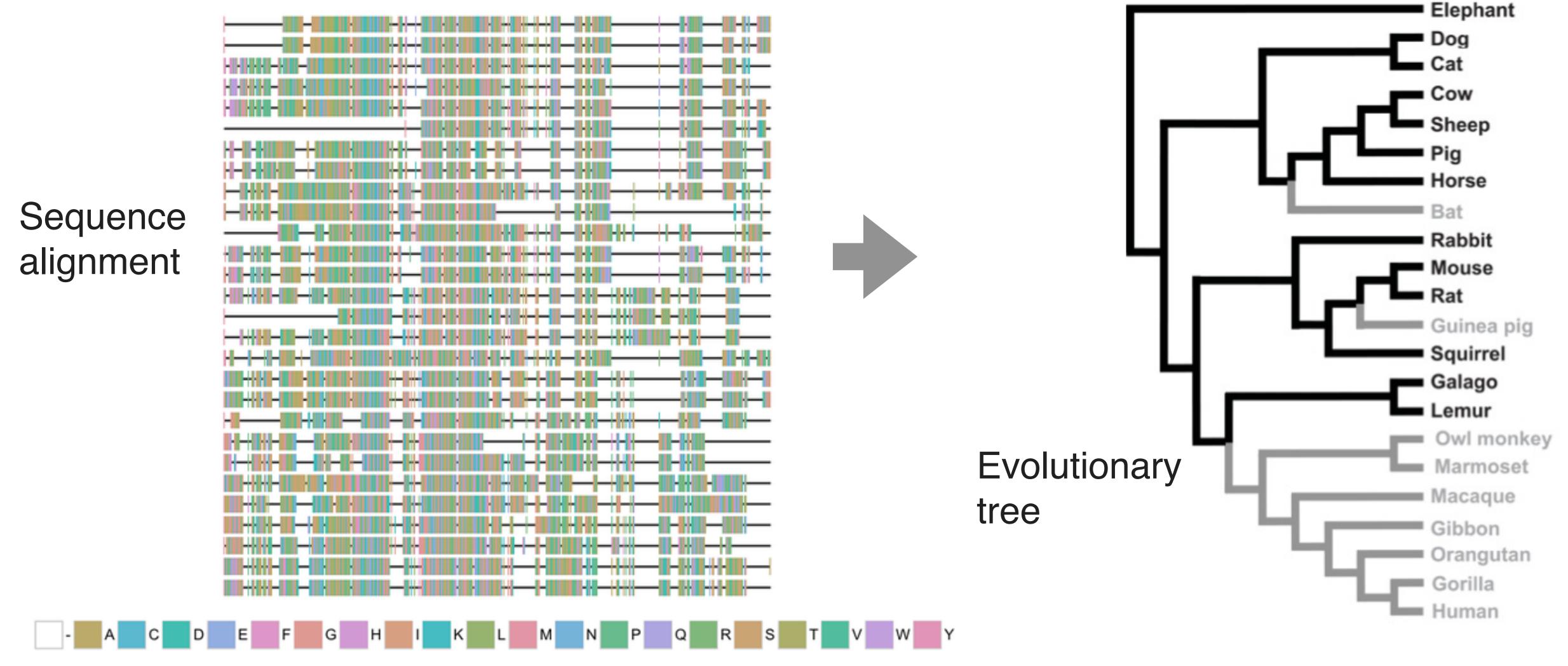


Figure source: Twitter

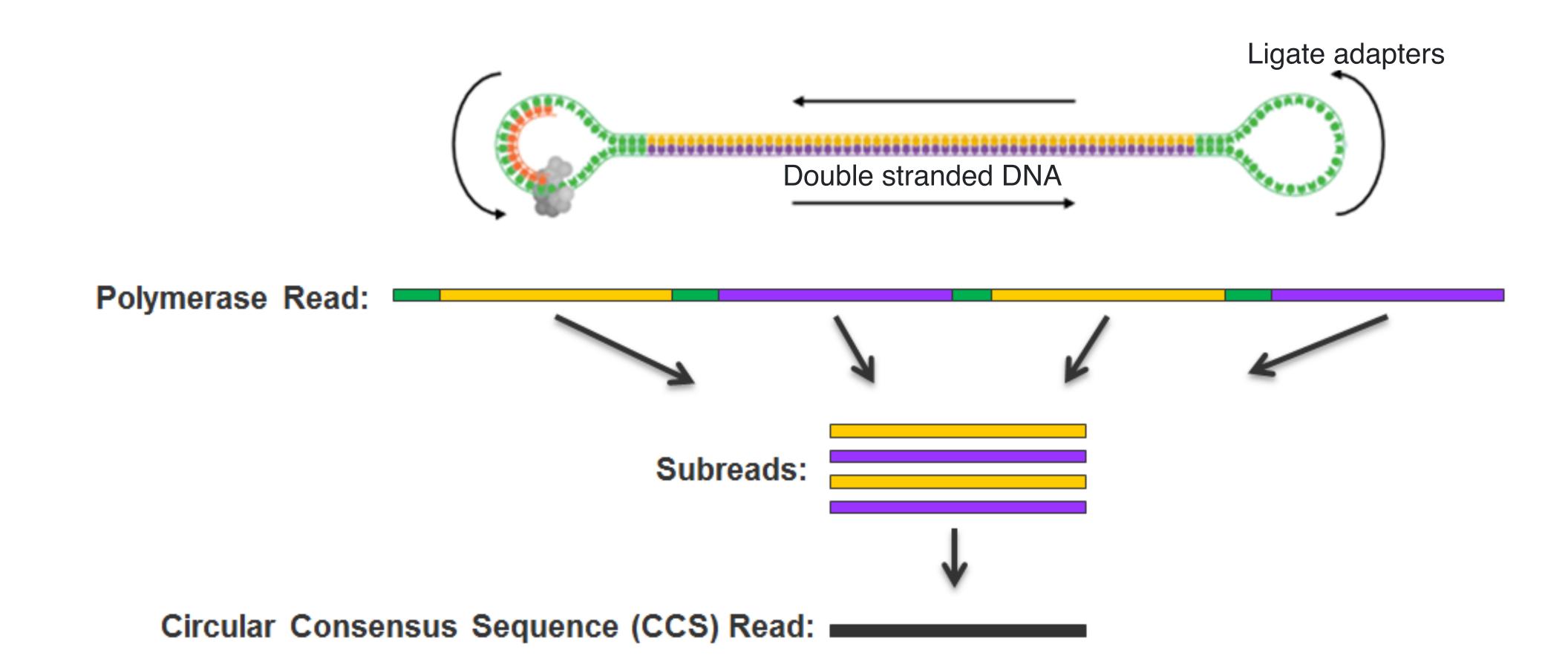
Figure source: realclearscience.com

## Topic-3: Algorithm to construct phylogenetic trees using maximum likelihood

- There are multiple methods to construct phylogenetic trees; maximum likelihood-based methods are most popular and robust
- 2. Key references:
  - 1. Durbin textbook (link on course page)
    - 1. Introduction in section 7.1 and 7.2
    - 2. Algorithm described in 8.1 8.4
- 3. Pre-requisite: Probability

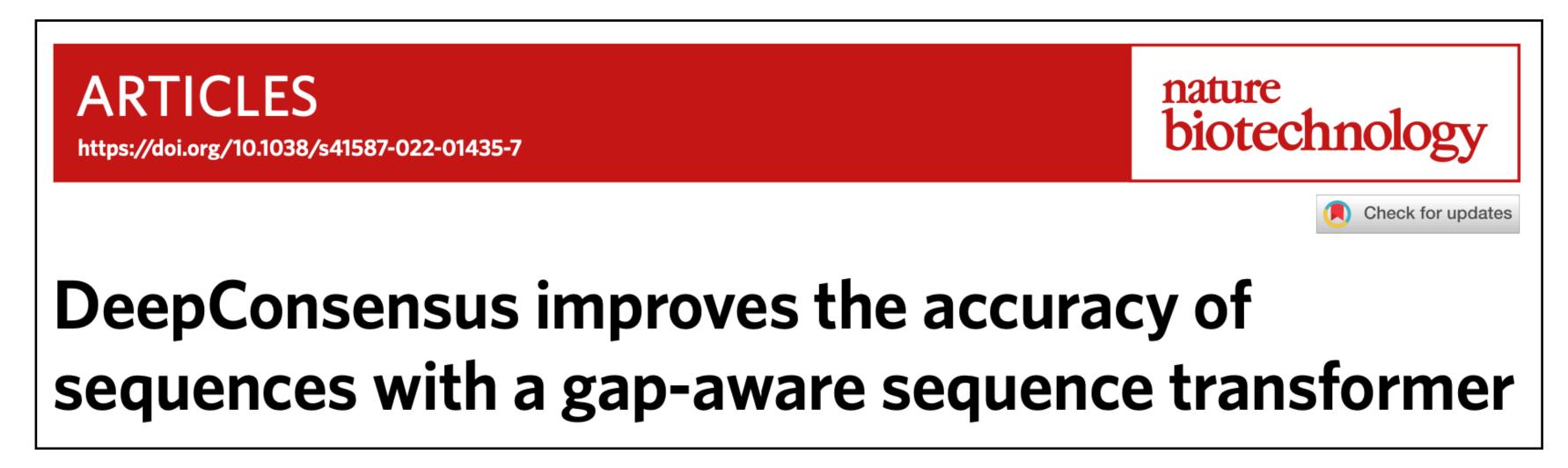
## Topic-4: Transformer-based deep learning model to predict sequence consensus

Developed by Google for PacBio CCS sequencing technology



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https://github.com/google/deepconsensus

## **Topic-5: Compressibility of Burrows-Wheeler- Transform**

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## Resolution of the Burrows-Wheeler Transform Conjecture

By Dominik Kempa and Tomasz Kociumaka