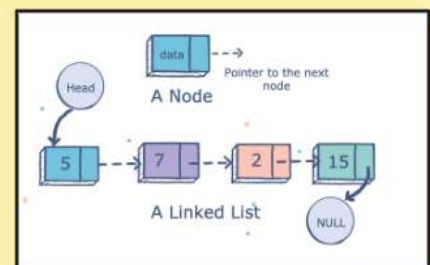


Remove Duplicates from Sorted List II (Leetcode-82)



@manojofficialmj



amazon



Microsoft



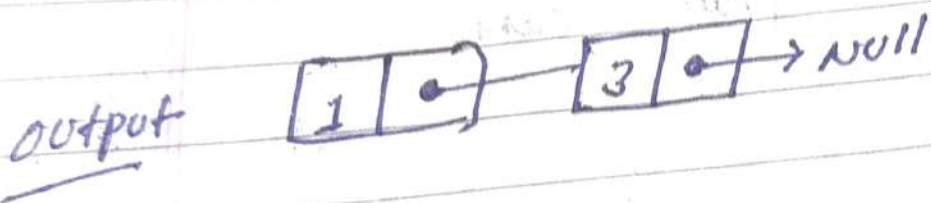
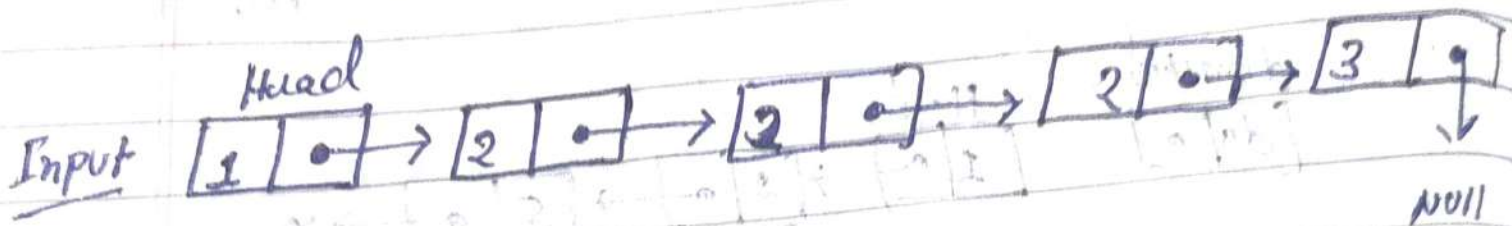
Meta



ByteDance

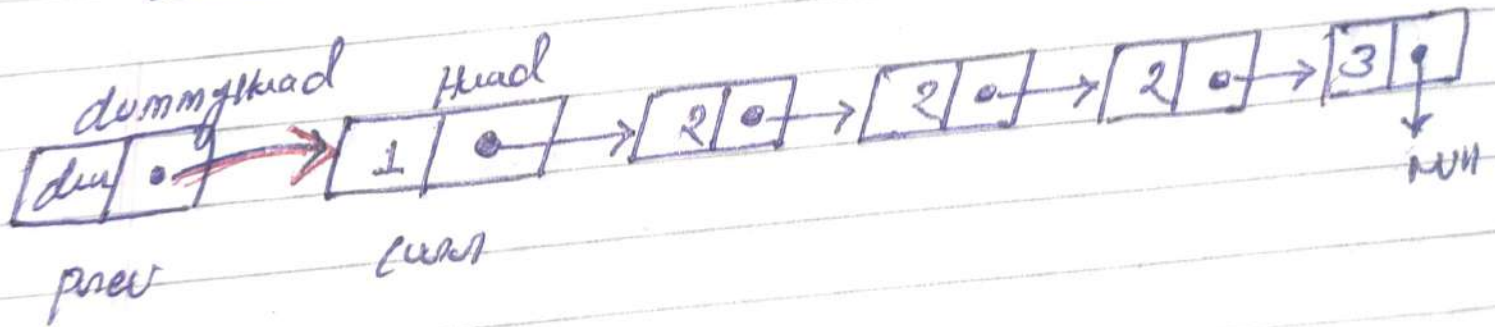
Leetcode - 82

Remove Duplicate From
SORTED List - II



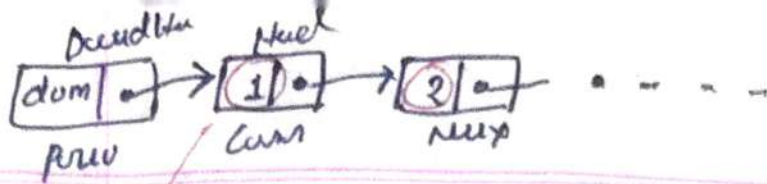
$T.C = O(N)$
 $S.C = O(1)$

DRY RUN



Initial state

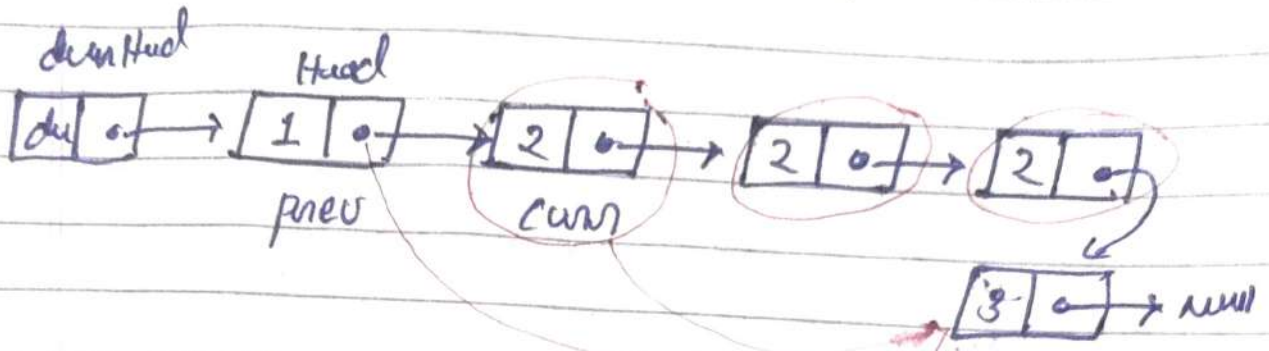
$listNode * dummyhead = head;$
 $listNode * prev = dummyhead;$
 $listNode * curr = head;$
 $dummyhead \rightarrow next = head;$



if (curr->val != curr->next->val)

1 != 2 ✓

↳ prev = curr;
curr = curr->next;



if (curr->val == curr->next->val) {

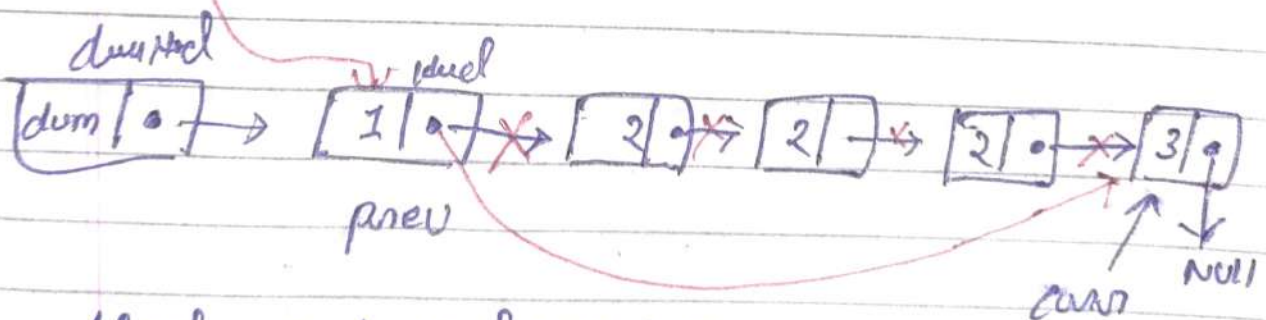
2 == 2 ✓

int dupVal = curr->val;

while (curr->val == dupVal) {

curr = curr->next;

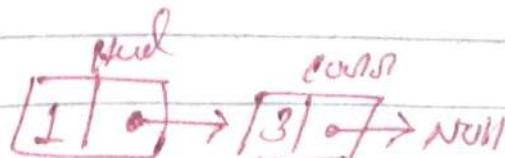
prev->next = curr;



head = dummy->next;

dummy = head;

return head;



```

/**
 * Definition for singly-linked list.
 * struct ListNode {
 *     int val;
 *     ListNode *next;
 *     ListNode() : val(0), next(nullptr) {}
 *     ListNode(int x) : val(x), next(nullptr) {}
 *     ListNode(int x, ListNode *next) : val(x), next(next) {}
 * };
 */
class Solution {
public:
    ListNode* deleteDuplicates(ListNode* head) {
        if(head == NULL || head->next == NULL){
            return head;
        }

        // initial state
        ListNode* dummyHead = new ListNode();
        dummyHead->next = head;
        ListNode* prevNode = dummyHead;
        ListNode* currNode = head;

        while(currNode != NULL && currNode->next != NULL){
            if(currNode->val != currNode->next->val){
                prevNode = currNode;
                currNode = prevNode->next;
            }
            else if(currNode->val == currNode->next->val){
                // Found time duplicate found huua
                int dupValue = currNode->val;
                while (currNode != NULL && currNode->val == dupValue) {
                    // Ab jab tak duplicate found hoga currNode ko delete & update karte raho
                    ListNode* temp = currNode;
                    currNode = currNode->next;
                    delete temp;
                }
                prevNode->next = currNode;
            }
        }
        head = dummyHead->next;
        delete dummyHead;
        return head;
    }
};

```