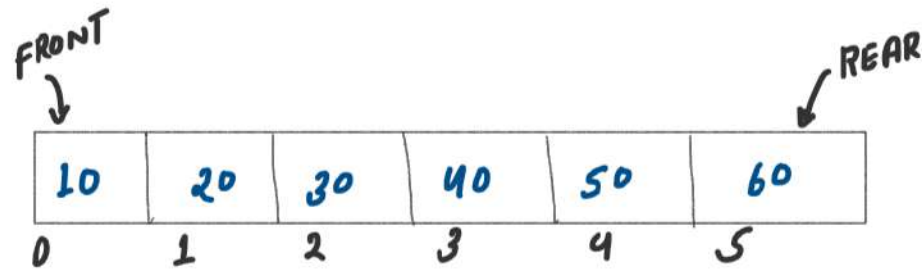


22/11/2023

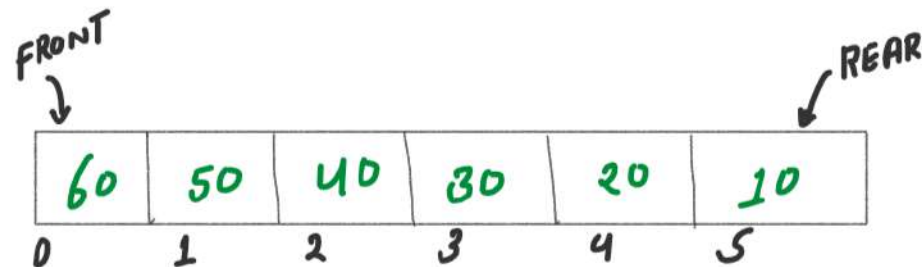
QUEUE CLASS - 2

1. Reverse a Queue

Input

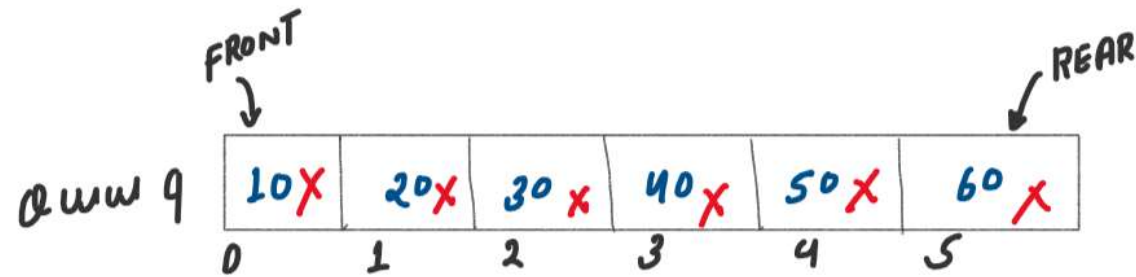


Output



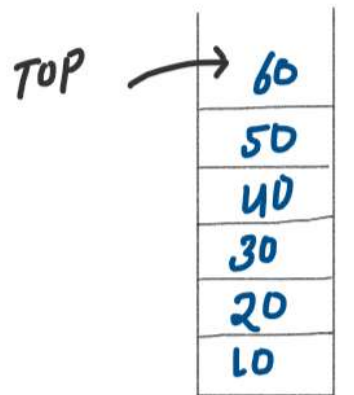
{ APPROACH 1: USING STACK
APPROACH 2: USING RECURSION }

APPROACH 1: USING STACK



STEP 1 One by one queue se element ko and stack me insert krdo

```
while (!q.empty()) {  
    int frontElement = q.front();  
    q.pop();  
    s.push(frontElement);  
}
```



Stack st


```

// 1. Reverse a queue.
// APPROACH 01: USING STACK

void reverseQueue(queue<int> &q){
    stack<int> st;

    // Step 1: one by one queue se element lelo and stack me insert kra do
    while(!q.empty()){
        int frontElement = q.front();
        q.pop();

        st.push(frontElement);
    }

    // Step 2: one by one stack se element lelo and queue me insert kra do
    while(!st.empty()){
        int topElement = st.top();
        st.pop();

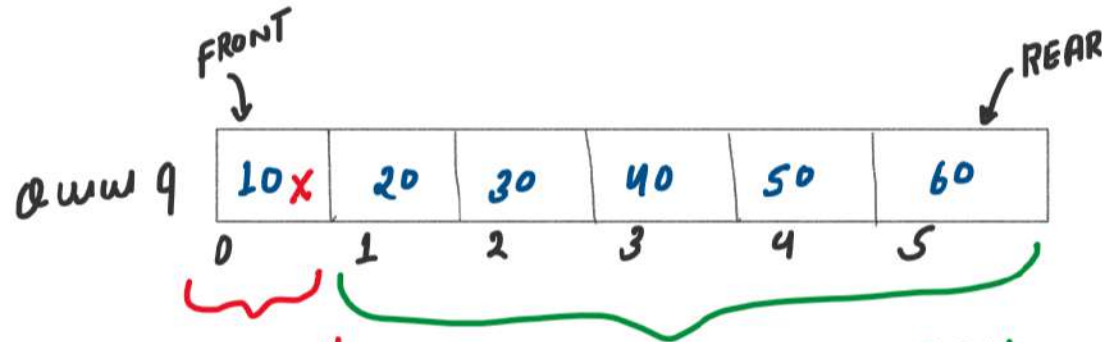
        q.push(topElement);
    }
}

```

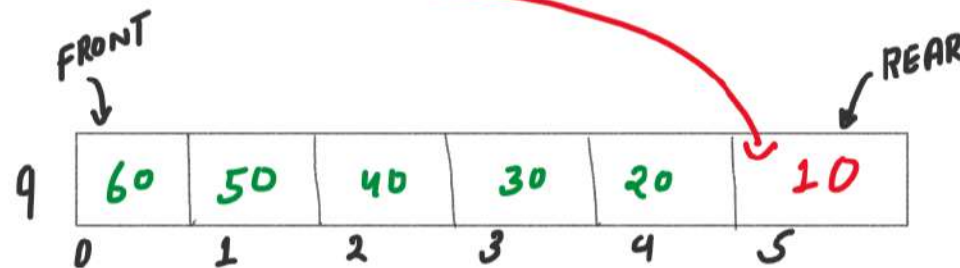
Time Complexity: $O(N)$,
Where N is numbers of elements in queue

Space Complexity: $O(N)$,
Where stack stores N elements from the queue.

APPROACH 2: USING RECURSION



```
int temp = Q.front();  
Q.pop();  
f(Q);  
Q.push(temp);
```



Base Case
if (Q.empty())
return

```
// 1. Reverse a queue
// APPROACH 02: USING RECURSION

void reverseQueueRE(queue<int> &q){
    // Base case
    if(q.empty()) return;

    // Ek step hum solve kar lenge
    int temp = q.front();
    q.pop();

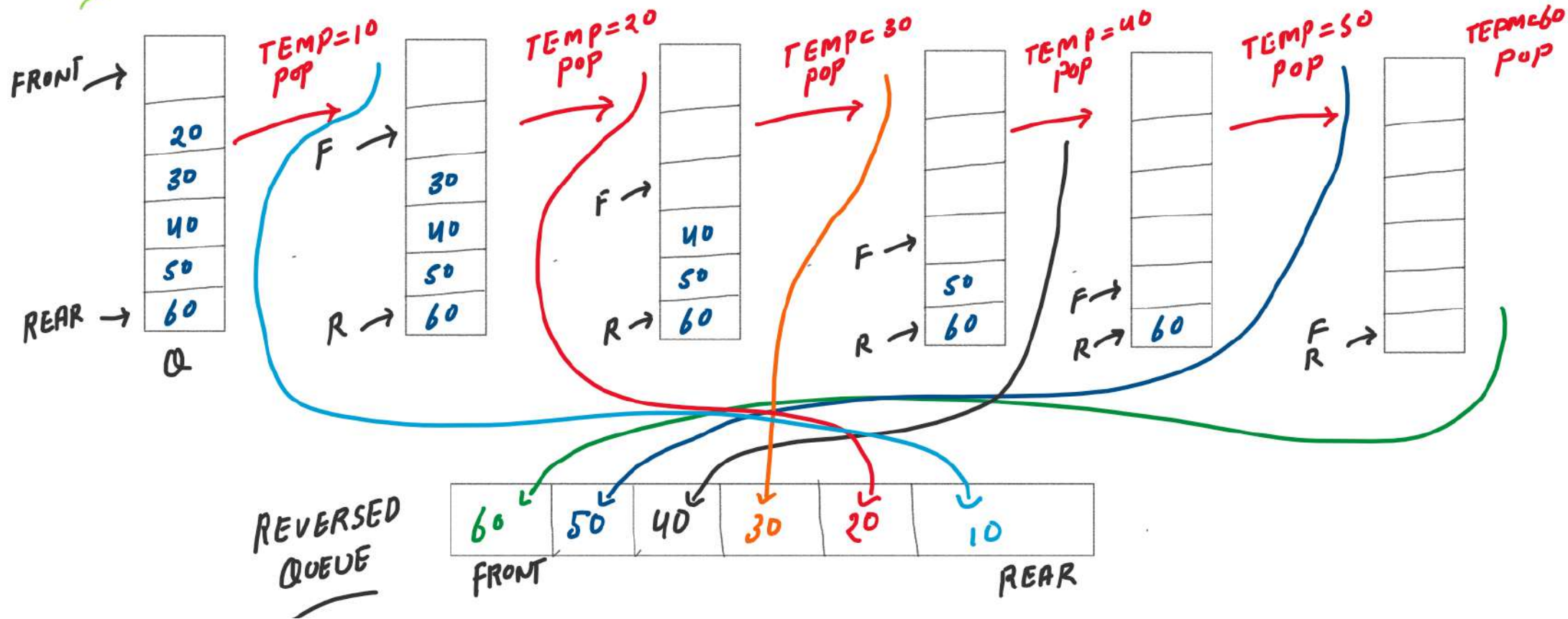
    // Recursion solve kar lega
    reverseQueueRE(q);
    q.push(temp);
}
```

Time Complexity: $O(N)$

Space Complexity: $O(N)$

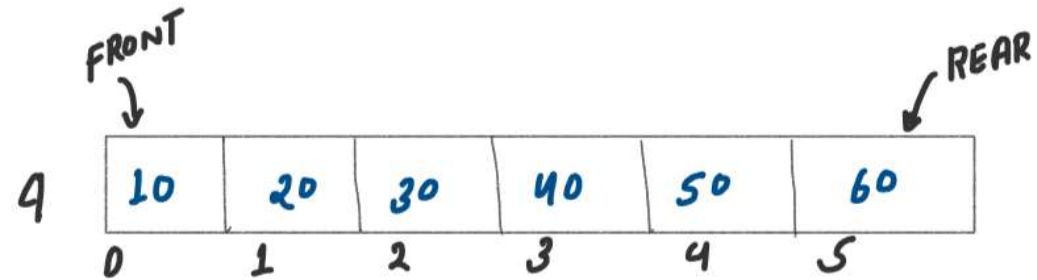
Where N is numbers of elements in queue

DRY RUN



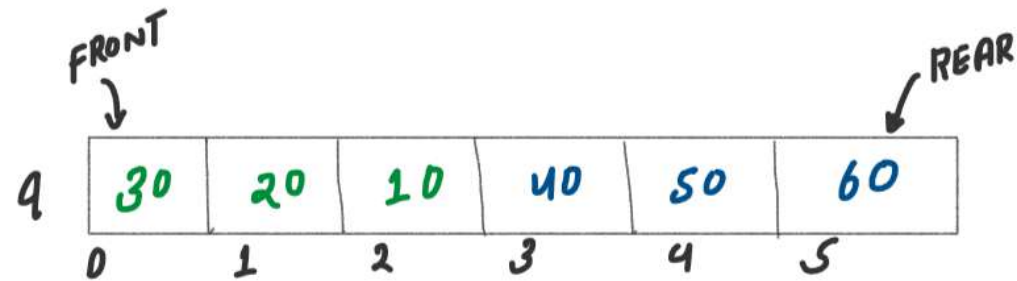
2. Reverse K elements in a queue

input



$K = 3$

Output



Approach

Step 1

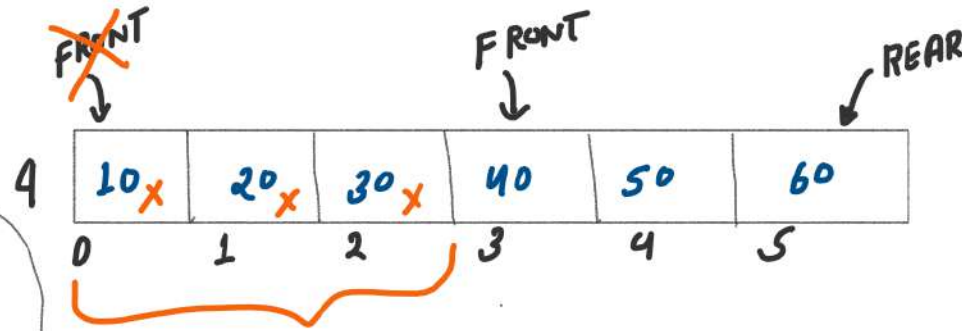
push K elements
from Queue to stack

Step 2

push K elements
from stack to Queue

Step 3

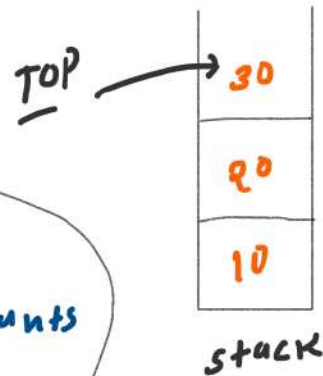
POP and push first $N-K$ elements
from Queue to Queue

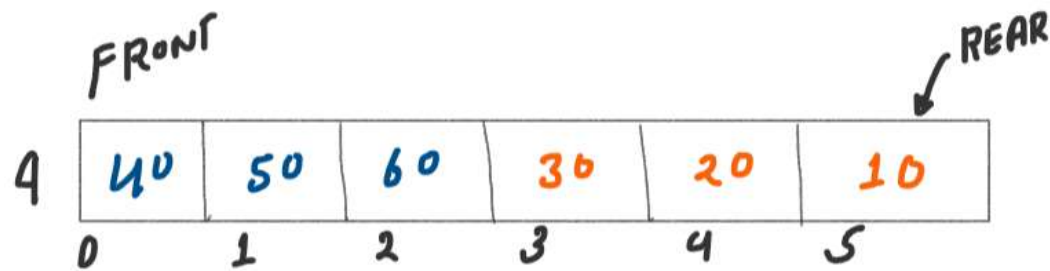


$K = 3$
 $N = \text{Queue size} = 6$

Step 1

```
for (int i = 0; i < K; i++) {  
    int frontE = q.front();  
    q.pop();  
    st.push(frontE);  
}
```





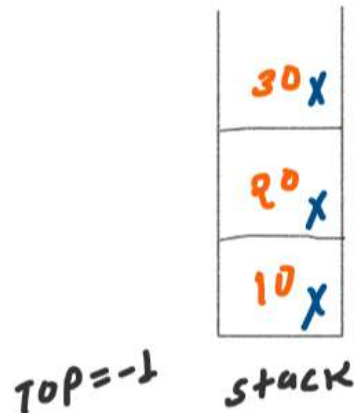
$K = 3$
 $N = \text{Queue size} = 6$

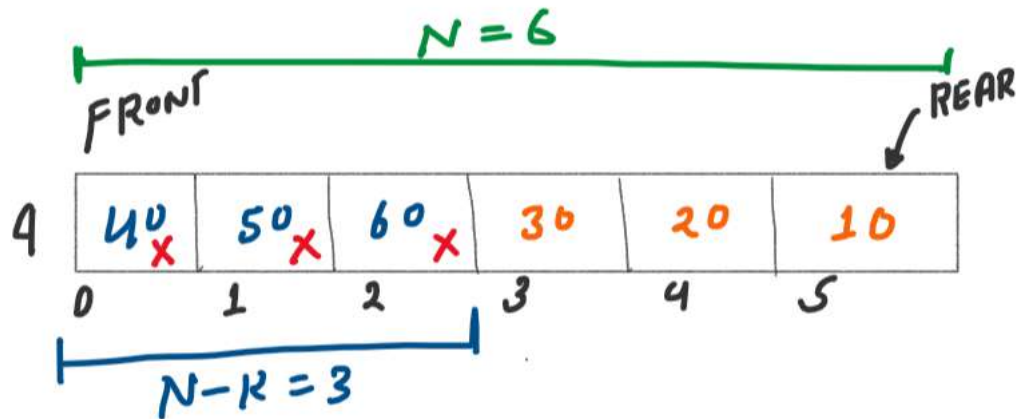
STEP: 2

```

for (int i = K; i < N; i++) {
    int TOP_E = st.top();
    st.pop();
    q.push(TOP_E);
}

```





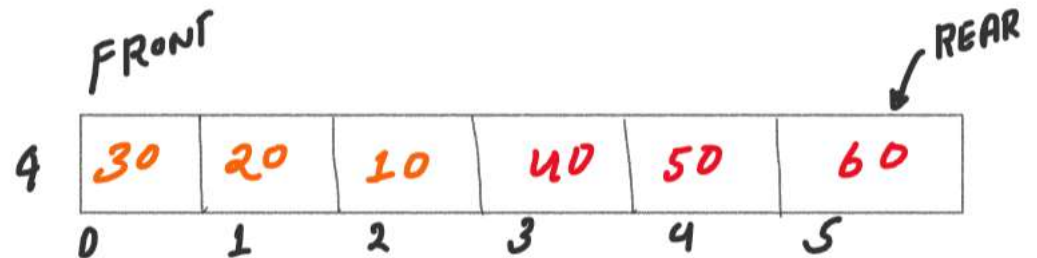
$K = 3$
 $N = \text{Queue size} = 6$

STEP 3

```

for (int i = 0; i < (N - K); i++)
{
    int FrontE = q.front();
    q.pop();
    q.push(FrontE);
}

```



Output

```

// 2. Reverse 'k' element in a queue ★
// APPROACH: USING STACK

void reverseKQueue(queue<int> &q, int K){
    stack<int> st;
    int N = q.size();

    // Step 1: push K element from queue to stack
    for(int i=0; i<K; i++){
        int frontElement = q.front();
        q.pop();
        st.push(frontElement);
    }

    // Step 2: push K element from stack to queue
    for(int i=K; i<N; i++){
        int topElement = st.top();
        st.pop();
        q.push(topElement);
    }

    // Step 3: pop and push first (N-K) elements from queue to queue
    for(int i=0; i<(N-K); i++){
        int frontElement = q.front();
        q.pop();
        q.push(frontElement);
    }
}

```

APPROACH 01: USING STACK

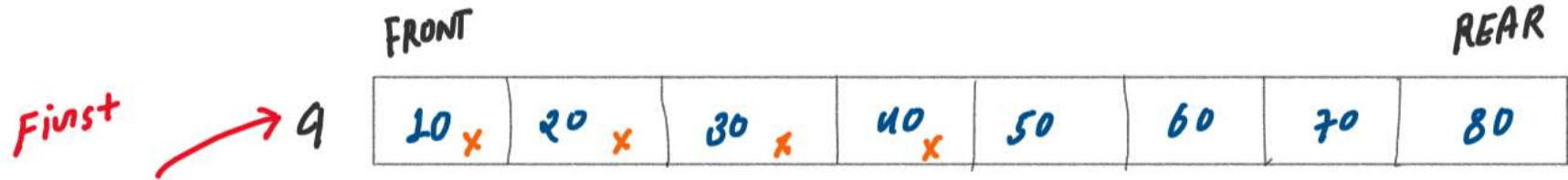
Time Complexity: $O(N)$,
Where N is numbers of elements in queue

Space Complexity: $O(N)$,
Where N is numbers of elements in queue

3. Interleave first and second half of a queue



Approach



Size = 8

Step 1 Break queue into two half



```
for (int i = 0; i < (size/2); i++) {  
    int frontE = First.front();  
    First.pop();  
    Second.push(frontE);  
}
```

Step 2 MERGE Both Half

while (!second.empty()) {

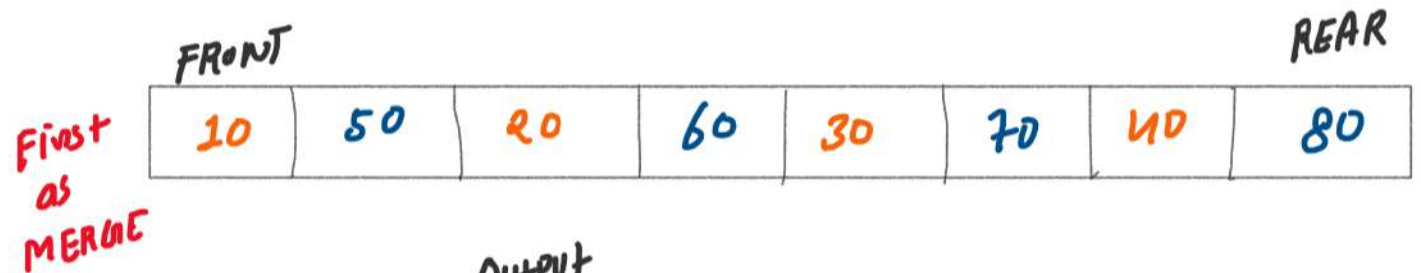
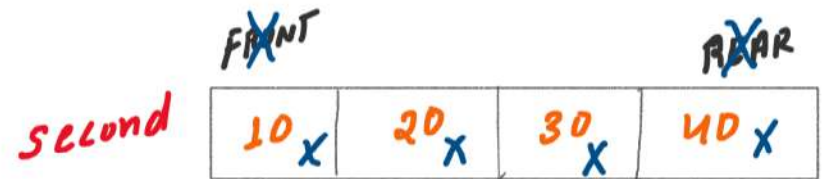
int sFront = second.front();
second.pop();

first.push(sFront);

int fFront = first.front();
first.pop();

first.push(fFront);

}



Output


```
// 3. Interleave first and second half of a queue
// APPROACH 01: ITERATIVE
```

```
void interLeaveQueue(queue<int> &first){
    queue<int> second;
    int size = first.size();

    // Step 1: break queue into half
    for(int i=0; i<(size/2); i++){
        int fFront = first.front();
        first.pop();
        second.push(fFront);
    }

    // Step 2: merge both half
    while(!second.empty()){
        int sFront = second.front();
        second.pop();
        first.push(sFront);

        int fFront = first.front();
        first.pop();
        first.push(fFront);
    }
}
```

APPROACH 01: ITERATIVE

Time Complexity: $O(N)$,
Where N is numbers of elements in queue

Space Complexity: $O(N)$,
Where N is numbers of elements in queue

 4. First negative integer in every window of K elements

Most Important (window sliding pattern)

Input

arr

2	-5	4	-1	-2	0	5
0	1	2	3	4	5	6

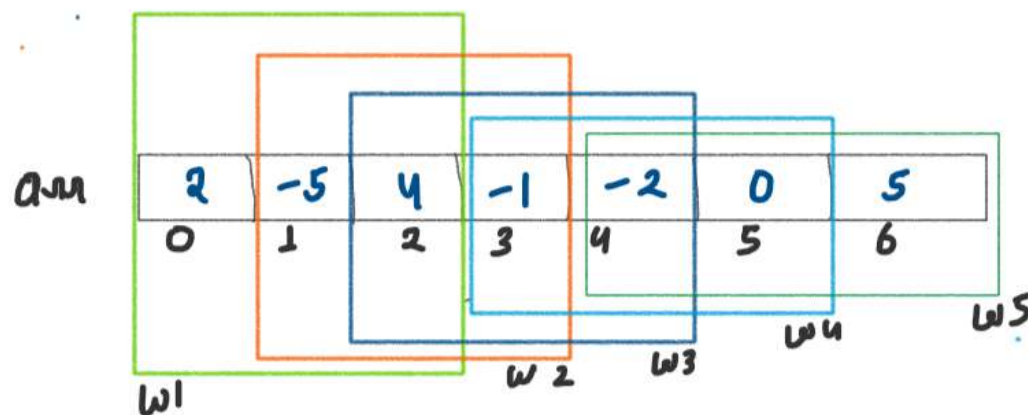
$K = 3$

Output

-5	-5	-1	-1	-2
----	----	----	----	----

Explanation

$K=3$



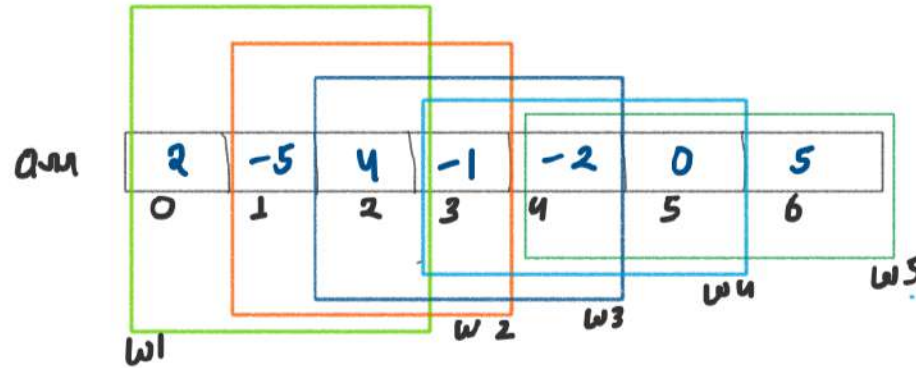
First -w1

w1	2	-5	4	= -5
w2	-5	4	-1	= -5
w3	4	-1	-2	= -1
w4	-1	-2	0	= -1
w5	-2	0	5	= -2

Condition

Window me Agar negative nahi milta hai TO 0 print kar denge.

Approach



$K=3$
 $N=size=7$

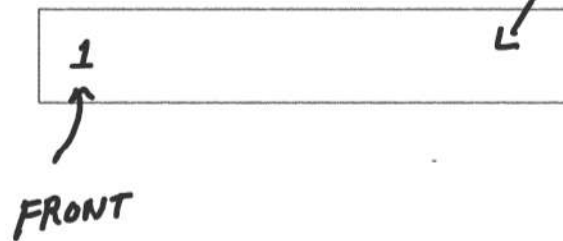
Step 1

Process first K element
of first window



First
negative number

DOUBLE QUEUE

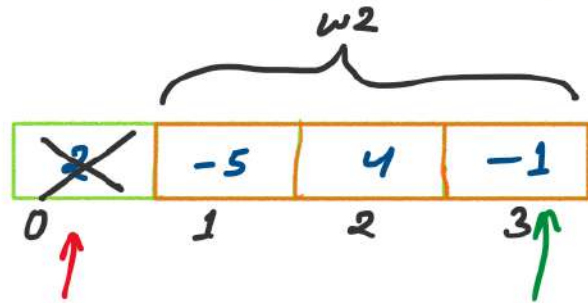


store the index of
first -ve element.

why store index?
why use double queue?

Step 2

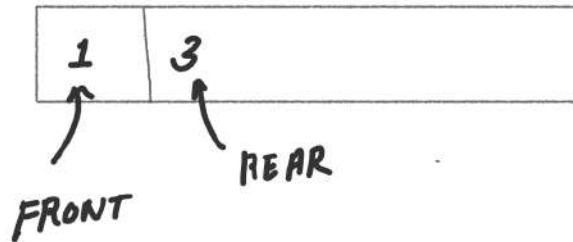
Process first K Element of remaining window



REMOVE
OLD ELEMENT

INSERT
NEW ELEMENT

DOUBLE QUEUE



why store Index?

Ans \Rightarrow to check the out of range of element K_i have next remaining windows K_1 K_2 Index ~~Remove~~ K_3 hai and K_2 index ~~Insert~~ K_4 hai in the double queue.

REMOVE $Q.front()$ when

$$Index - Q.front() \geq K$$

$$3 - 1 \geq 3$$

$$2 \geq 3 \text{ FAIL}$$

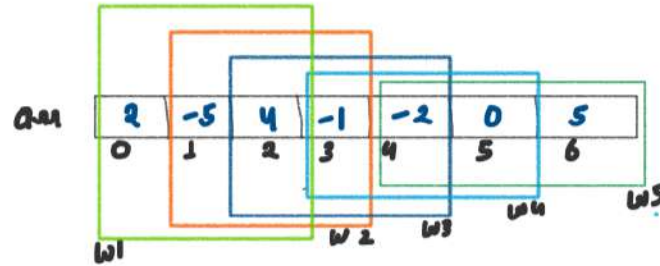
$K=3$
 $Index=3$

INSERT

$Q.front()$ when
 $(Index - Q.front() < K)$
 $2 < 3 \text{ TRUE}$

$\left\{ \begin{array}{l} (arr[Index] < 0) \\ REAR[3] \end{array} \right.$

DRY RUN



$K=3$
 $N=size=7$

W1

2	-5	4
0	1	2

Index

W2

-5	4	-1
1	2	3

Index

W3

4	-1	-2
2	3	4

Index

W4

-1	-2	0
3	4	5

Index

W5

-2	0	5
4	5	6

Q FRONT

1

Q

1	3
---	---

Q

3	4
---	---

Q

3	4
---	---

Q

4

$(Index - Q.front() < K)$
 $(arr[Index] < 0)$

$\rightarrow 3 - 1 \Rightarrow 2 < 3 \checkmark \{-1 < 0\}$

$\rightarrow 4 - 1 \Rightarrow 3 < 3 \times \{-2 < 0\}$

$\rightarrow 5 - 3 \Rightarrow 2 < 3 \checkmark \{0 < 0\} \times$

$\rightarrow 6 - 3 \Rightarrow 3 < 3 \times \{5 < 0\} \times$

Intention range $[0, 3)$
 $0, 1, 2 < 3$

Why use Double Queue?
To insert and remove from both end.


```

// 4. First negative integer in every window of 'k' ★
#include<iostream>
#include<deque>
using namespace std;

void printFirstNegative(int *arr, int size, int k){
    deque<int> dq;
    // Step 1: Process the first k elements in first window
    for(int i = 0; i < k; i++){
        int element = arr[i];
        if(element < 0){
            dq.push_back(i);
        }
    }

    // Step 2: Process the first k elements in next remaining windows
    for(index = k; index < size; index++){
        // Aage badhe se pahle --> Print first negative element of old windows
        if(dq.empty()){
            cout<<" 0"<<" ";
        }
        else{
            cout<< arr[dq.front()] << " ";
        }
        // Remove Old Index From Queue When (index - dq.front()) >= k
        if(index - dq.front() >= k){
            dq.pop_front();
        }
        // Insert New Index From Queue When (arr[index] < 0)
        if(arr[index] < 0){
            dq.push_back(index);
        }
    }

    // Print first negative element of last window
    if(dq.empty()){
        cout<<" 0"<<" ";
    }
    else{
        cout<< arr[dq.front()] << " ";
    }
}

```

APPROACH 1: USING QUEUE (Window Sliding Pattern)

Time Complexity: $O(N)$, where N is size of array

Space Complexity: $O(K)$, where K is the size of the window