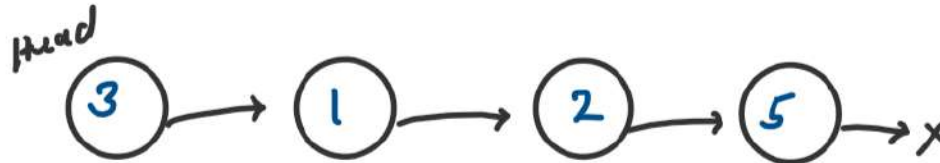
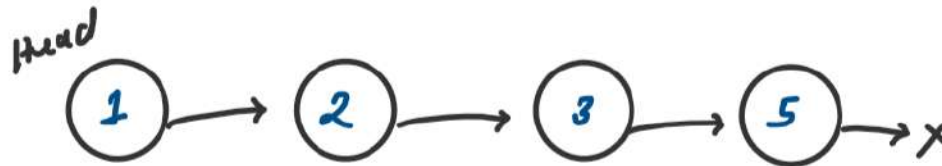


HW 02: Sort Lists using Merge Sort (Leetcode-148)

Input



Output



MERGE SORT ALGORITHM

Step 1: Find mid position of the list

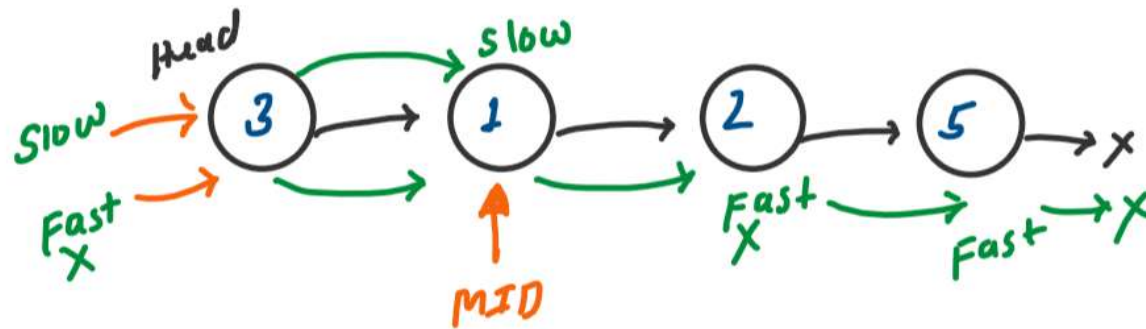
Step 2: Divide list into two half using mid

Step 3: Sort RE

Step 4: Merge both sorted list left and right

Step 1: Find mid position of the List

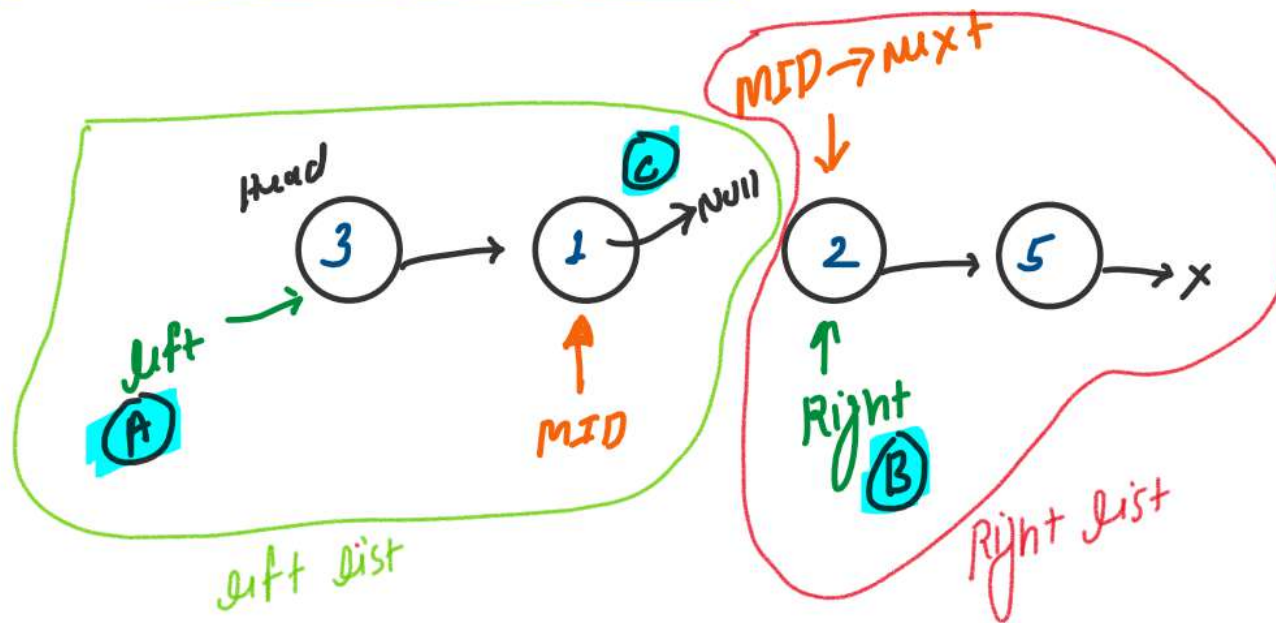
using slow & Fast Algorithm



```
ListNode* getMid(ListNode* head){
    ListNode* slow = head;
    ListNode* fast = head;

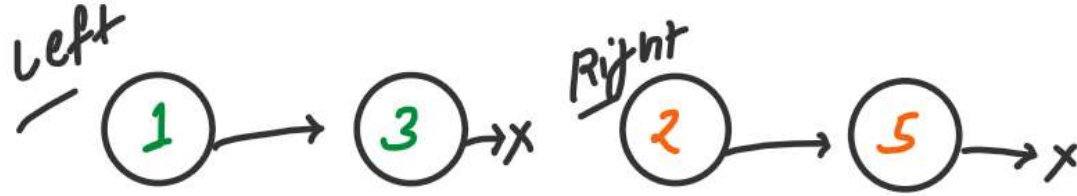
    while(fast->next != NULL){
        fast = fast->next;
        if(fast->next != NULL){
            fast = fast->next;
            slow = slow->next;
        }
    }
    return slow;
}
```

Step 2: Divide list into two half using mid



- (A) listNode * left = head;
- (B) listNode * right = mid → next;
- (C) mid → next = Null;

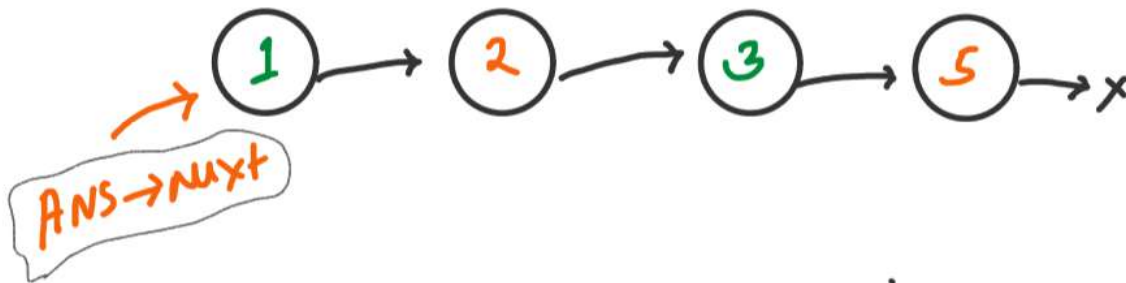
Step 3: Sort both list left and right RE



$left = \text{sortList}(left)$

$Right = \text{sortList}(Right)$

Step 4: Merge both sorted List left and right



```
ListNode* merge(ListNode* left, ListNode* right) {  
    if(left == NULL) return right;  
    if(right == NULL) return left;  
  
    ListNode* ans = new ListNode(-1);  
    ListNode* mptr = ans;  
  
    while(left != NULL && right != NULL){  
        if(left->val <= right->val){  
            mptr->next = left;  
            mptr = left;  
            left = left->next;  
        }  
        else{  
            mptr->next = right;  
            mptr = right;  
            right = right->next;  
        }  
    }  
  
    if(left != NULL){  
        mptr->next = left;  
    }  
  
    if(right != NULL){  
        mptr->next = right;  
    }  
  
    return ans->next;  
}
```

COMPLETE CODE

```
// HW 02: Sort Lists using Merge Sort (Leetcode-148)
/**
 * Definition for singly-linked list.
 * struct ListNode {
 *     int val;
 *     ListNode *next;
 *     ListNode() : val(0), next(nullptr) {}
 *     ListNode(int x) : val(x), next(nullptr) {}
 *     ListNode(int x, ListNode *next) : val(x), next(next) {}
 * };
 */
class Solution {
public:
    ListNode* getMid(ListNode* head){...}

    ListNode* merge(ListNode* left, ListNode* right){...}

    ListNode* sortList(ListNode* head) {
        // Base case
        if(head == NULL || head->next == NULL){
            return head;
        }

        // Step 1: Find mid position of the list
        ListNode* mid = getMid(head); ✓

        // Step 2: Divide list into two half using mid
        ListNode* left = head;
        ListNode* right = mid->next;
        mid->next = NULL;

        // Step 3: Sort RE
        left = sortList(left);
        right = sortList(right);

        // Step 4: Merge both sorted list left and right
        ListNode* mergeLR = merge(left, right); ✓
        return mergeLR;
    }
};
```

T.C.

getMid $\Rightarrow T.C. = O(N)$

merge $\Rightarrow T.C. = O(N)$

sortList $\Rightarrow T.C. \Rightarrow O(\log N)$

overall
T.C.

$$\begin{aligned} &= O((O(\log N) + O(N)) * (O(\log N))) \\ &= O((O(N) + O(N)) * (O(\log N))) \\ &= O(O(N) * O(\log N)) \\ &= O(N \log N) \end{aligned}$$